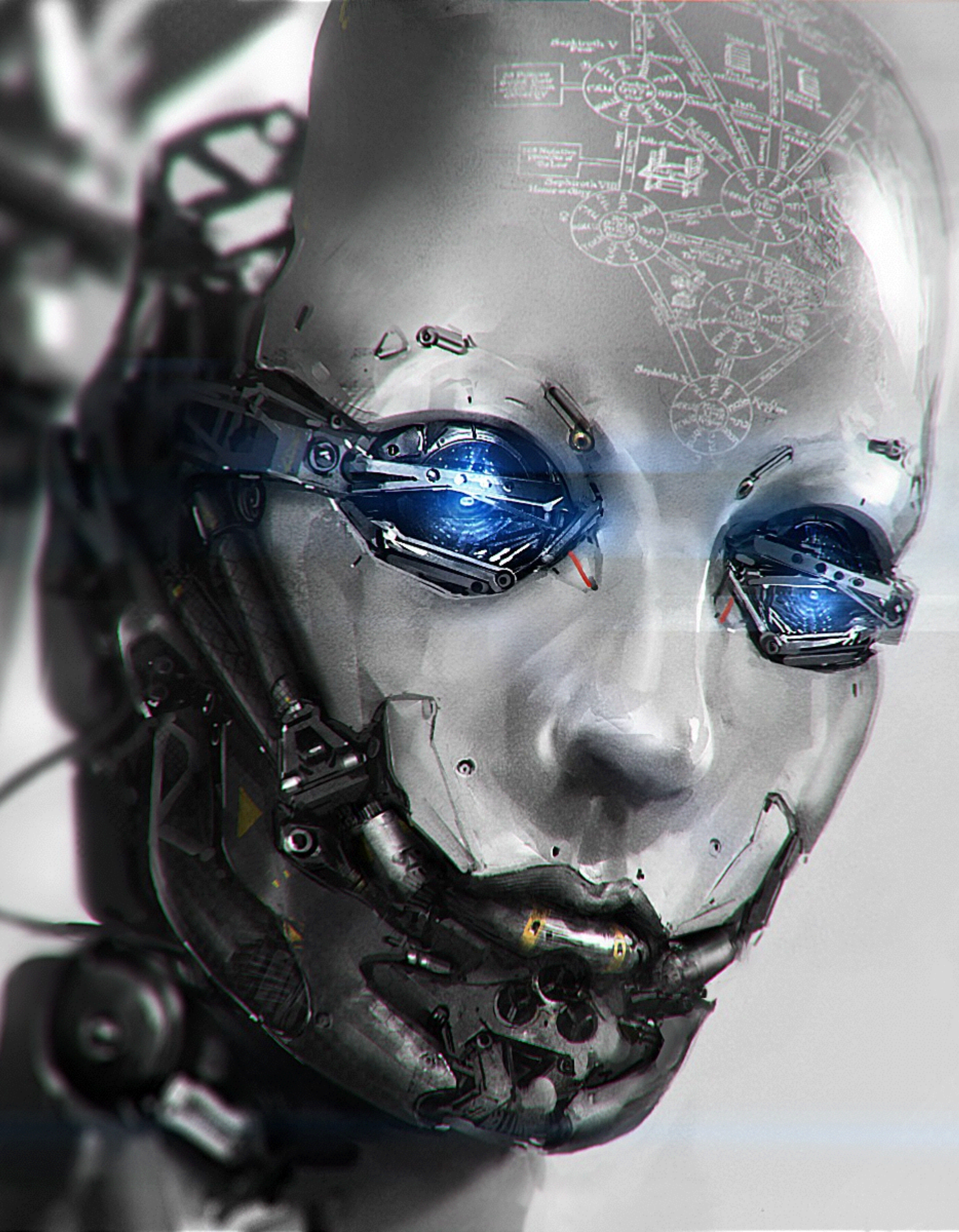


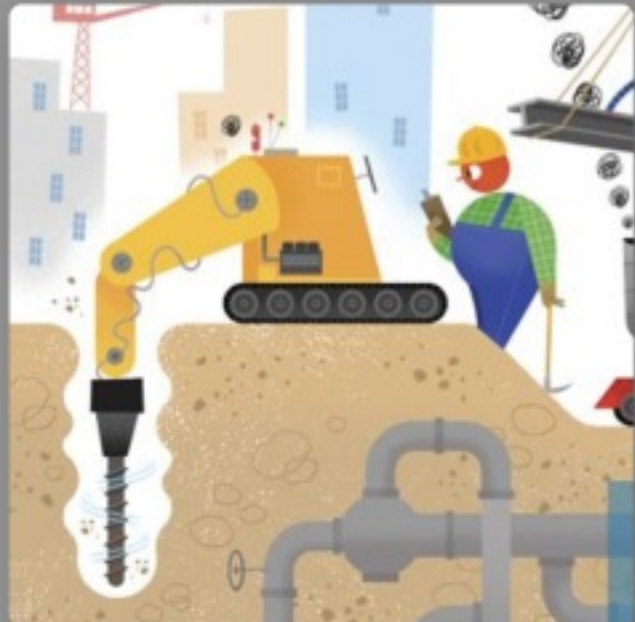
IDEAS





“In a properly automated and educated world, then, machines may prove to be the true humanizing influence. It may be that machines will do the work that makes life possible and that human beings will do all the other things that make life pleasant and worthwhile.”

- Isaac Asimov



HOW CAN WE DIRECT ROBOTS TO DO MORE INTERESTING & IMPORTANT THINGS



IDEAS_09

On June 25th and 26th 2014, thirty leaders met at Autodesk's IDEAS Innovation+Design Summit to discuss the future of robotics. The participants – an energized group of researchers, makers, designers, programmers, economists, engineers, and entrepreneurs – explored a wide range of topics during this two day workshop.

From robot-assisted surgery to large-scale, automated construction projects, and from space exploration to the state of investment in robotics companies, the participants tackled the technologies, tools and trends as well as the economic, industrial and social implications of a world in which robots and humans work side-by-side.

The participants – an energized group of researchers, makers, designers, programmers, economists, engineers, and entrepreneurs – brought many ideas about how robots will be used to design and make just about anything in the future, the challenges the industry faces, and what technology companies may do to address the opportunities.

This visual report contains a breakdown of the key ideas and insights presented during the Summit and brief descriptions each presenter and their presentations.

For more information about IDEAS, contact ideas@autodesk.com.

The IDEAS Team

The Big Idea

Robots, machines capable of automatically carrying out complex tasks, are transforming the way we design and make things. Not only have they reshaped how cars, airplanes and consumer electronics are manufactured, they are augmenting the surgeon's scalpel, directing self-driving cars and on the verge of transforming the services industries.

As robots grow in sophistication and accessibility, and as market opportunities broaden, a central question emerges for technology companies:

How can we direct robots to do more interesting and important things?

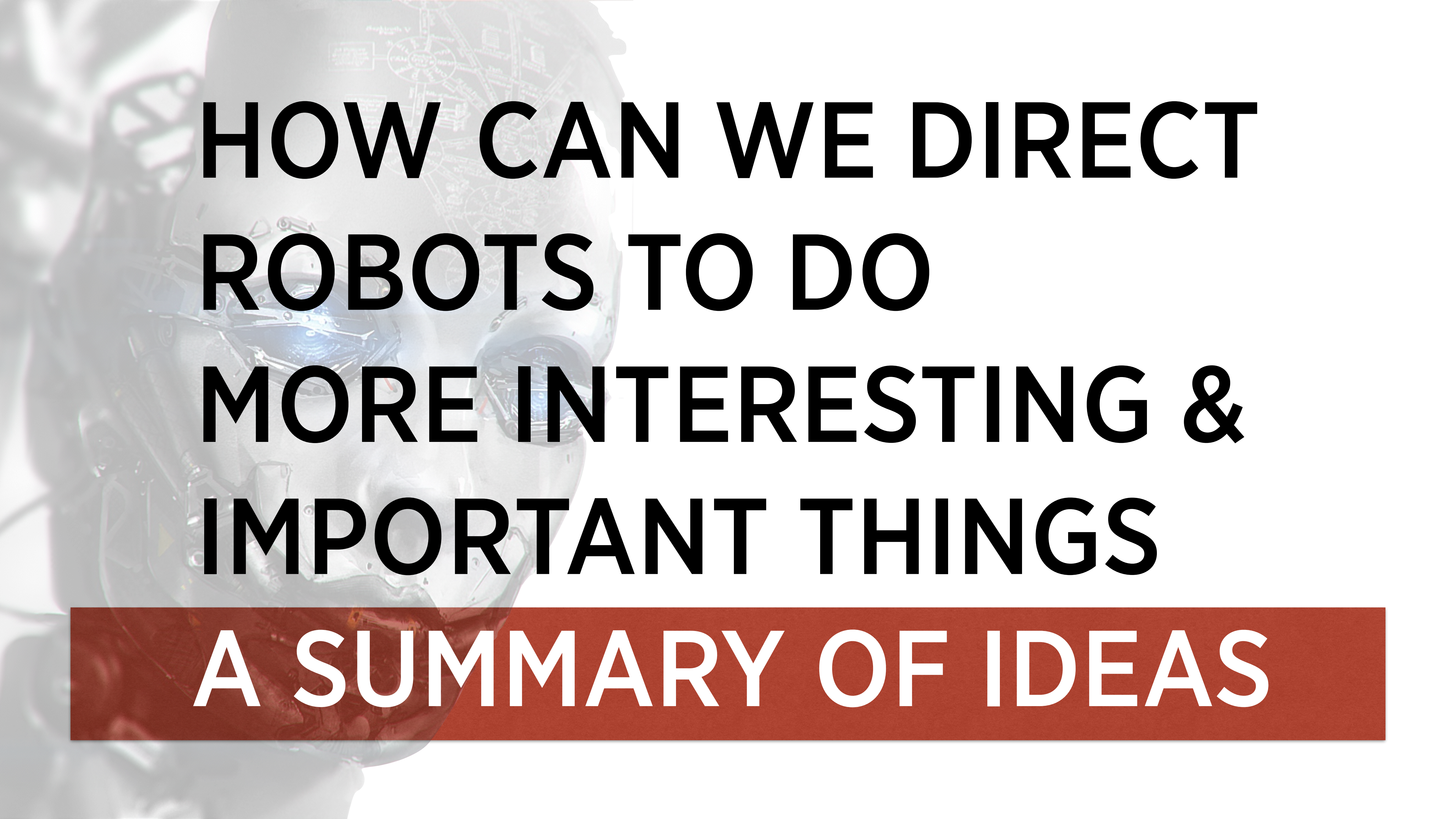
This question is filled with implications. How will robots be designed and programmed? What do we want robots to do for us? Who will be using and benefiting from robots? And what exactly *is* a robot anyway?

IDEAS_09 begins to unpack and answer these questions. Though not definitive, they point towards a new world with fresh opportunities. Without a doubt, robots will play larger roles in the way we design and make things.

IDEAS_09 PARTICIPANTS

Roger	Chen	O'Reilly AlphaTech Ventures	Associate
Scott	Cohen	New Lab	Co-Founder and Partner
Maurice	Conti	Autodesk	Director, Strategic Innovation
Simon	DiMaio	Intuitive Surgical	Senior Manager, Research and Advanced Systems
Renee	DiResta	O'Reilly AlphaTech Ventures	Principal
Terry	Fong	NASA Ames Research Center	Director, Intelligent Robotics Group
Marc	Freese	Coppelia Robotics	CEO and Development Director
Tim	Geurtjens	Joris Laarman Lab	Technical Director
Mike	Geyer	Autodesk	Sr. Manager, Marketing & Business Development
Ken	Goldberg	UC Berkeley	Professor
Saul	Griffith	OtherLab	Founder
Trevor	Haldenby	The Mission Business	Co-Founder and Futurist
Mark	Hatch	Techshop	CEO and Co-Founder
Mitchell	Joachim	TerreFORM One	Co-Founder and Director of Research
Brian David	Johnson	Intel	Futurist
Andra	Keay	Silicon Valley Robotics	Managing Director
Jonathan	Knowles	Autodesk	Director, Strategic Initiatives
Jeff	Kowalski	Autodesk	SVP, Chief Technology Officer

Jeff	Kramer	MTD Products	Lead Robotics Engineer
Tessa	Lau	Savioke	Chief Robot Whisperer
Byron	Laviolette	The Mission Business	Co-Founder and Story Architect
Russell	Loveridge	NCCR Digital Fabrication	Managing Director
Tasha	McCauley	Fellow Robots	Co-Founder and CEO
Alex	McDowell	5D Institute	Founder and Creative Director
Franck	Messmer	Autodesk / Delcam	Principal Robotics Software Engineer
Mads	Paulin	Autodesk	Software Architect
Nadya	Peek	MIT Center for Bits and Atoms	Research Assistant
Jon	Pittman	Autodesk	VP Corporate Strategy
EJ	Sabathia	Moon Express	Mechanical Design Engineer
Nathan	Shedroff	CCA	Program Chair, Design MBA
Alvise	Simondetti	Arup	Global Leader, Virtual Design
Chad	Sweet	Qualcomm	Director of Software Engineering
Diego	Tamburini	Autodesk	Manufacturing Industry Strategist
David	Thomasson	Autodesk	Design Engineer, Applied Innovation
Patti	Vrobel	Autodesk	Director of Engineering
Tom	Wujec	Autodesk	Fellow
Laurie	Yoler	Qualcomm Labs	SVP Business Development



**HOW CAN WE DIRECT
ROBOTS TO DO
MORE INTERESTING &
IMPORTANT THINGS**

A SUMMARY OF IDEAS

What Obstacles limit Robotics?

INDUSTRY CHALLENGES

- **Blind:** Low resolution sensors and perceptual processing means that Robots can't see or hear very well.
- **Stupid:** Robots lack physical and emotional intelligence.
- **Fat:** Robots are physically large.
- **Weak:** Robots have a relatively low lifting capability.
- **Slow:** Robots are relatively slow.
- **Difficult:** Robots are hard to program.
- **Unsafe:** Robots can kill people.
- **Unyeilding:** Robots are not flexible in their work.
- **High Maintenance:** Robots need continual attention.
- **Expensive:** Robots have a high capital cost and even higher maintenance cost.

INDUSTRY OPPORTUNITIES

- **Perceptive:** Inexpensive sensors and more integrated programming will equip robots with better perception.
- **Intelligent:** Emergent algorithms and group behaviour will augment robot intelligence, responding to human emotion.
- **Slim:** New materials and form factors will drive miniaturization.
- **Strong:** Fluid actuators will increase strength and precision.
- **Fast:** Increased processors will increase responsiveness.
- **Easy:** New paradigms will simplify programming.
- **Safe:** Intelligence and soft bodies will make robots safer.
- **Flexible:** Machine learning will make robots smarter.
- **Self-Maintaining:** Robots will fix themselves.
- **Cheap:** Robeconomics will drive the cost of robots down.

HOW **CAN** WE DIRECT ROBOTS TO DO MORE INTERESTING & IMPORTANT THINGS

How Might we Address Robotics?

INDUSTRY CHALLENGES

- **Mechanical Approach:** Much of robotics uses an approach predicated on solid machines, extending the concept of a smart locomotive engine. This metaphor has inherent limitations and biases.
- **Human Centric:** Many robotic designs aim to mimic the human form and actions.
- **Engineering Approach:** Many robot designs are built from only an optimization mindset.

INDUSTRY OPPORTUNITIES

- **Biological Approach:** We can use cues from biology to better program robots, building on our understanding of how do animals and humans learn?
- **Alternative Biological Forms:** Robots can be designed to mimic a wide range of biological forms.
- **Innovation Approach:** Robots can be designed in response to a problem as well as search for applications.

HOW CAN **WE** DIRECT ROBOTS TO DO MORE INTERESTING & IMPORTANT THINGS

Who will create, program and use robots?

INDUSTRY CHALLENGES

- **Professionals:** Robots must be programmed by high cost professionals, typically at \$200k year.
- **Affluent:** Robots are accessible to highly capitalized organizations in mechanized industries.
- **Skills for Designing, Building and Using:** There are limited curricula for designers to create robots.
- **Male:** There is a bias for robots to be designed, programmed, manipulated by men.

INDUSTRY OPPORTUNITIES

- **Ease of Use:** Simpler user-interfaces, more intelligent design and better tools will enable non-specialists to program robots.
- **Democratized:** Educational tools will enable a wider range of people to understand and use robots.
- **New Skills:** There is an opportunity to develop new skills to work with, design and construct robots. This can occur at all levels from grade school to hobbits to professional.
- **New Education and Mindsets:** Understanding the breadth of capabilities diverse teams bring to solutions improves the net outcome.

HOW CAN WE **DIRECT** ROBOTS TO DO MORE INTERESTING & IMPORTANT THINGS

What are the means of manipulation?

INDUSTRY CHALLENGES

- **Low-Level Software:** Of the 30 major robot suppliers, each has its own low level language and it not interchangeable with others.
- **Mid-Level Software:** There is no middleware or platform for application robot behaviour.
- **High-Level Software:** There are few robotic tools that direct complex decision-making and emotional or empathetic computing.
- **Low Robot Accuracy:** Robots currently are imprecise in their movements.
- **Robot Hostile Environments:** Most physical environments are not friendly to robots.

INDUSTRY OPPORTUNITIES

- **Low-Level Software:** Is there a possibility to open the API of manufacturers to improve the coordination and precision of manipulation.
- **Mid-Level Software:** Create a middleware solution of behavioural applications. This app store would allow different robots to embody higher-order sensing-understanding-acting behaviours from cleaning to serving to building.
- **High-Level Software:** Complex decision-making, personality and higher order emotional computation will make robots much more accepted and useful many industries, especially the service industry. Cloud computing and swarming behaviour are rick with possibility.
- **Robot Friendly Environments:** There is a potential to design robot / environmental systems to create more comprehensive solutions. What changes to the environment will make them easier to control.

HOW CAN WE DIRECT **ROBOTS** TO DO MORE INTERESTING & IMPORTANT THINGS

What exactly is a robot?

INDUSTRY CHALLENGES

- **Unclear Mental Models:** There are different conceptions of what a robot is. Many roboticists have almost religious debates on the topic.
- **Appropriate Taxonomies:** Many robots are designed with inappropriate form factors.

INDUSTRY OPPORTUNITIES

- **Develop a Shared Definition and Taxonomy of Robots:** Create a community where better definitions and definitions of robots are described, with appropriate tools to design them.
- **Explore New Robotic Taxonomies:** Metaphor of what a robots. Form factor of what a robot shapes.
 - **Shapes:** Usually in biological form include human (bipedal), quadraped, arm, hand, snake, fish, bird, car, ...
 - **Function:** Helper, Worker, Companion, ...
 - **Size:** Small, medium, large ...

HOW CAN WE DIRECT ROBOTS **TO DO** MORE INTERESTING & IMPORTANT THINGS

What actions can robots perform?

INDUSTRY CHALLENGES

- **Low Level Work:** Robots can do the work of Repetitive, dangerous or unpleasant.
- **Mid-Level Skills:** Manufacturing.
- **High Level Work:** Augment Higher level skills Surgery

INDUSTRY OPPORTUNITIES

- **Address Low Level Work:** Robots can be designed to perform dangerous and unpleasant work of all types.
- **Address Mid-Level Work:** Robots can be designed to perform the work of manufacturing.
- **Address High-Level Work:** Robots can continue to enhance specialize skills and capabilities, from surgical to aerospace to mining.
- **Impossible and Unimaginable Work:** Robots have the potential to do work which is currently well-beyond the capabilities of human beings because of size, speed or tolerance of extreme environments.

What is the impact of the robot revolution?

INDUSTRY CHALLENGES

- **Poor General Performance Robots:** While specific functions (manufacturing, vacuum cleaning) are effective, general purpose robots perform poorly.
- **Limited to Solo Devices:** Most robots are designed to operate by themselves taking little advantage of social, mobile, cloud-based technologies.

INDUSTRY OPPORTUNITIES

- **Good General Performance Robots:** With the development of app stores, cloud based interchange learning, there is the possibility to create better quality general purpose robots.
- **Networked Devices.:** The future of robotics seems to lie in a combination of harnessing big data, improved computing power, and inclusion of robots into the internet of things.

How will Robotics affect industry and society?

INDUSTRY CHALLENGES

- **Human Labor:** As robots do and make more things, they will displace human labour creating a new class of unemployed.
- **Limited Applications:** Currently, robots do relatively few things in non-technical industries.

INDUSTRY OPPORTUNITIES

- **Training:** As robots perform better, there are new opportunities for labour to retool and program these devices.
- **Broad Robotic Applications:** As robots grow in sophistication, they will increase the range and scope of their work
 - Sharing information
 - Learning through building
 - Tangible learning
 - Watching the elderly
 - Farming
 - Gardening
 - Music
 - Culture
 - Learning from Failure
 - Exploring (where no human has gone before)

What tools and processes are emerging?

INDUSTRY CHALLENGES

- **Robots are crude and have limited impact:** Though powerful in the world of manufacturing, Robots are still emergent.

INDUSTRY OPPORTUNITIES

- **Do more Positive Things:** How might robots do things that will benefit humanity, children, the world of work and pleasure?
- **Will Robots do Negative Things:** The potential for robotic harm also exists. Will we have robots as armies? Robots as slaves? Robots in Satanic Mills? How might robots be used in the 3rd world?

THE KEY QUESTIONS ...

HOW

What Tools and Processes are used to build robots and robotic systems?
Identify methodologies for designing robots as well as designing with them.

CAN

What are the extremes of possibilities?
Explore who will use robots and where they will be used.

WE

Who will use and create robots?
Explore the access to these next generation tools.

DIRECT

What are the means of manipulation?
Determine how software will manage the behavior of robots

ROBOTS

What is a robot? Mechanical? Biological? Digital?
Establish the ecosystem of robots, large and small, simple and complex.

TO DO MORE INTERESTING AND IMPORTANT THINGS

What kinds of activities? What is the impact of the robot revolution?
Identify their future uses and benefits.

MORE EFFECTIVELY

What will grow the industry? Address the Industry Challenges?
Distinguish blocks and drivers that shape the industry.

SOME PRELIMINARY ANSWERS ...

- Robot creation is a complex undertaking with few dedicated tools
- Because of the diversity of robots, no single design methodology exists.
- Most robots are controlled by primitive low-level scripting tools.

- Robots are evolving to be more social, mobile and cloud-based
- They have the opportunity to become more autonomous
- The diversity of robots is increasing rapidly into many markets

- Manufacturers have been using robotics successfully for decades
- Robotic investment is addressing eight key growing markets
- Access to robotics is becoming democratized but has gender

- Sensors are becoming better and less expensive
- Actuators and manipulators will require less
- Simulators

- Robots have five parts: Brain, Power, Manipulators, Actuators, Sensors
- Robots take various Form Factors: Human, Arm, new are emerging
- Taxonomy of Robots is massive with endless permutations

- Robots will Augment Human Performance especially in medicine
- Do things not interesting for Humans
- Internet of Things

- Stupid, Weak, Unemotional
- Make programming easier.
- Make the hardware more accessible.

DESIGN SERIES

IDEAS 09 RECEPTION

IDEAS

THE INNOVATION
+ DESIGN SERIES

IDEAS

THE INNOVATION
+ DESIGN SERIES

IDEAS

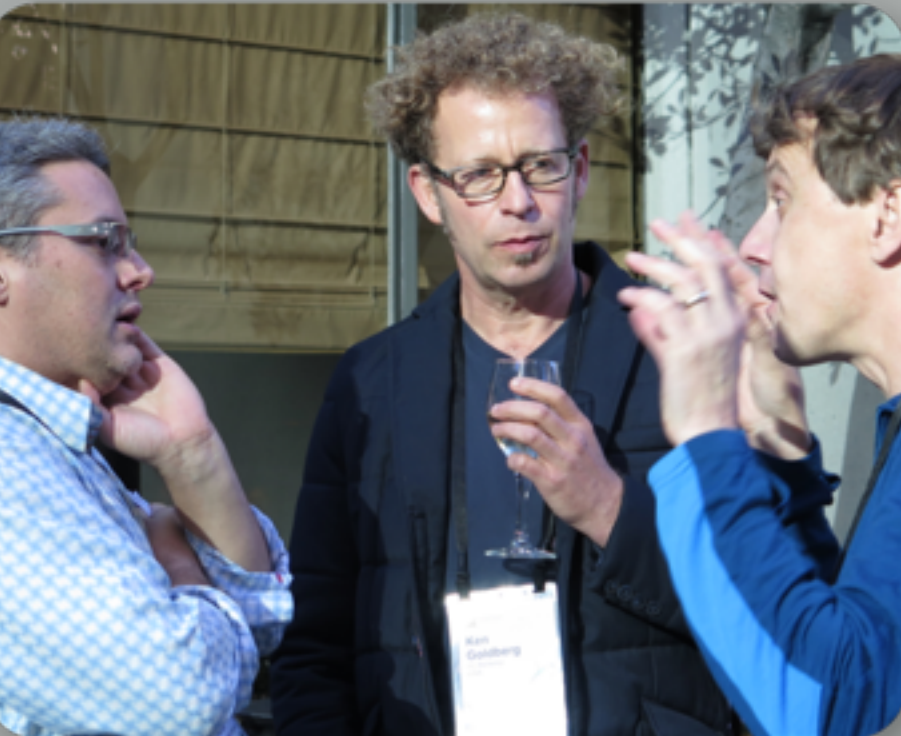
THE INNOVATION
+ DESIGN SERIES

IDEAS

THE INNOVATION
+ DESIGN SERIES

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+ DESIGN SERIES



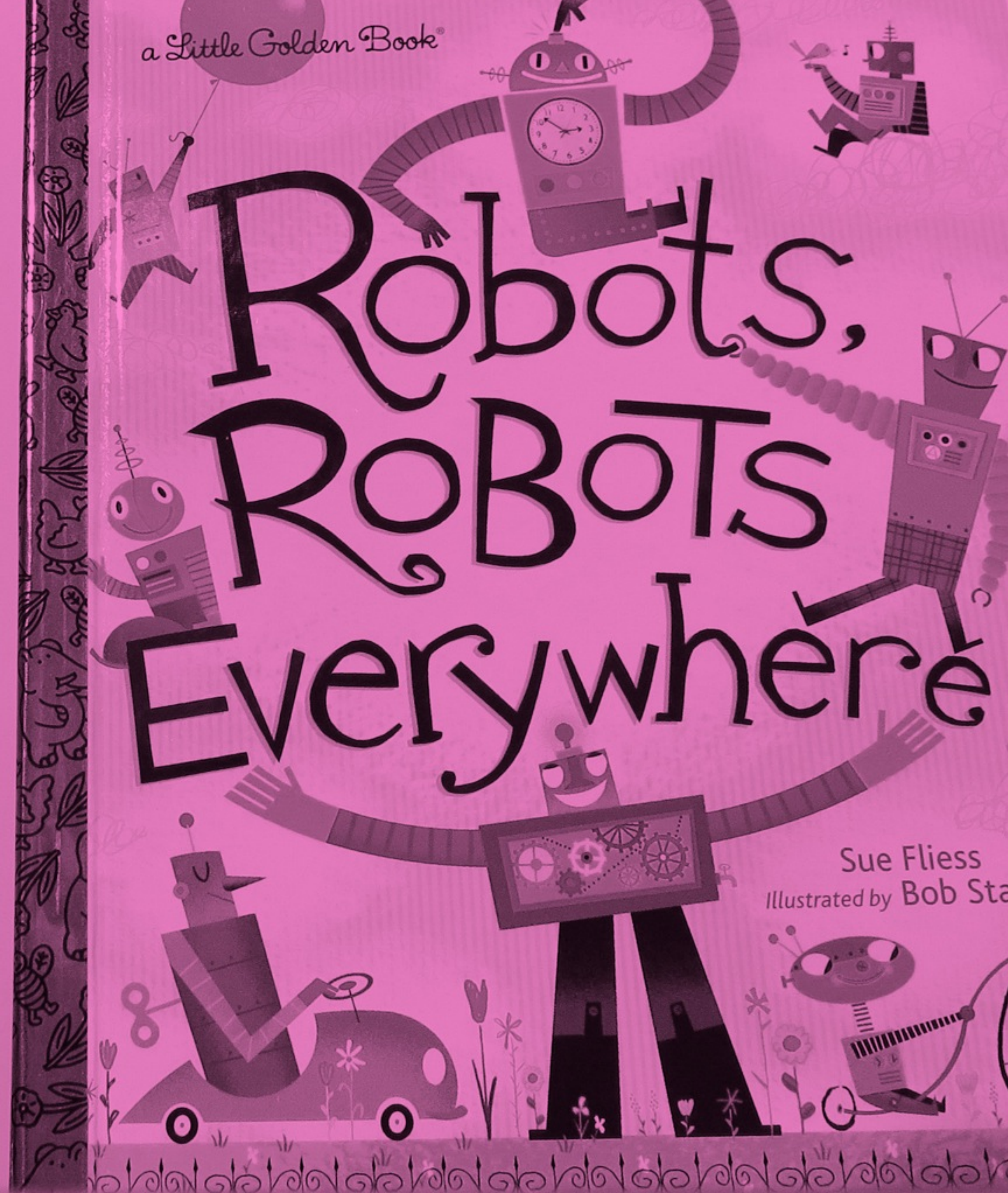








IDEAS 09 PRESENTATIONS



01_Tom Wujec

Autodesk Fellow

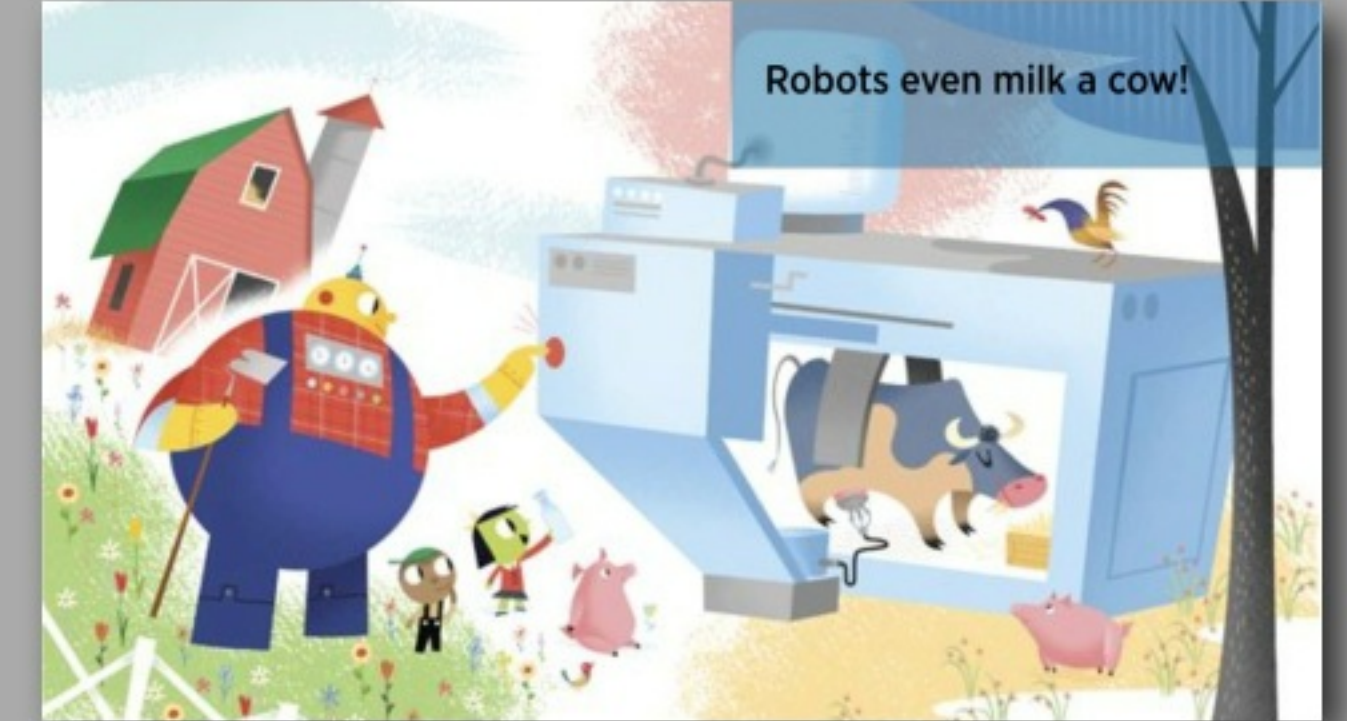
“How can we direct robots to do more interesting things?”

Key Questions about Robots

Tom Wujec opened the IDEAS presentations by allowing one robot in particular - Siri's male counterpart - to speak for itself, playfully introducing in rhyme all of the ways in which robots have already made themselves at home in the seas, skies, and even in our homes.

He proceeded through a word-by-word breakdown of the summit's core question, challenging participants to reflect on all assumptions embedded within our current thinking about robots, and to explore how we might want to change or evolve that thinking in the future.

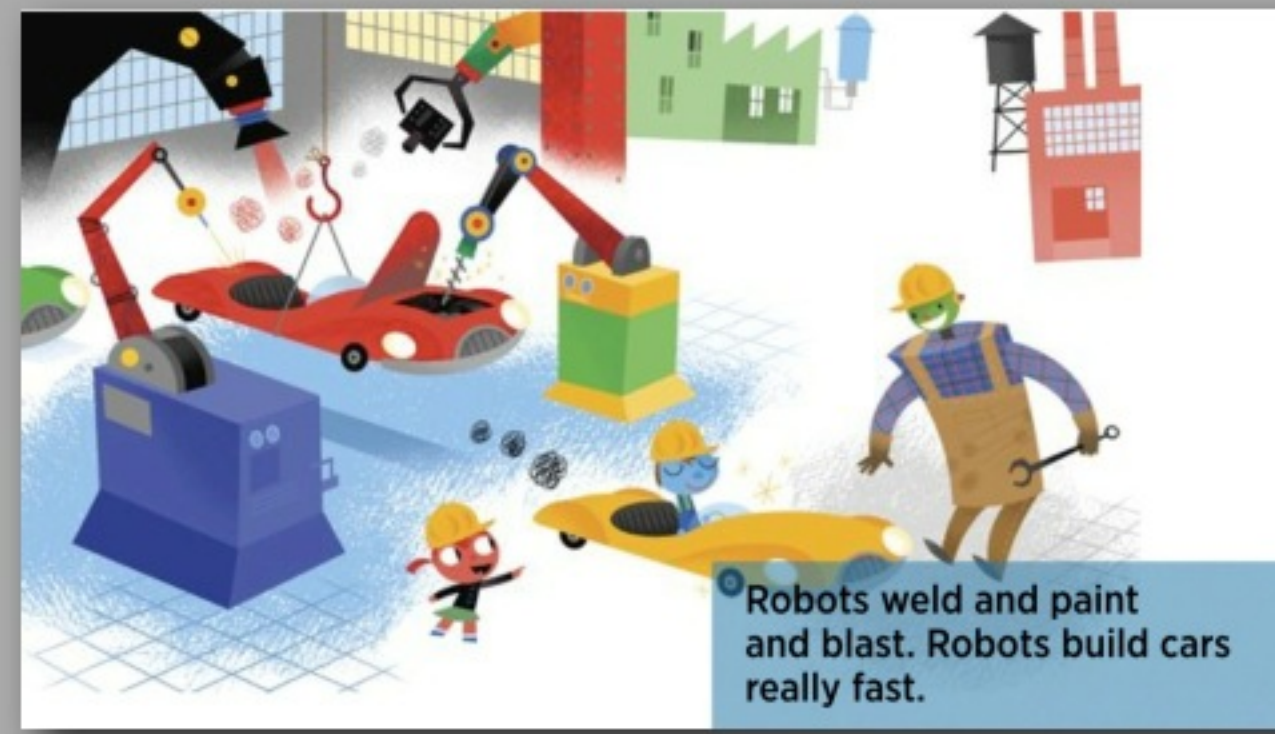




Robots. Robots.
I want one.



Robots weld and paint
and blast. Robots build cars
really fast.



Working robots
drill and grind.



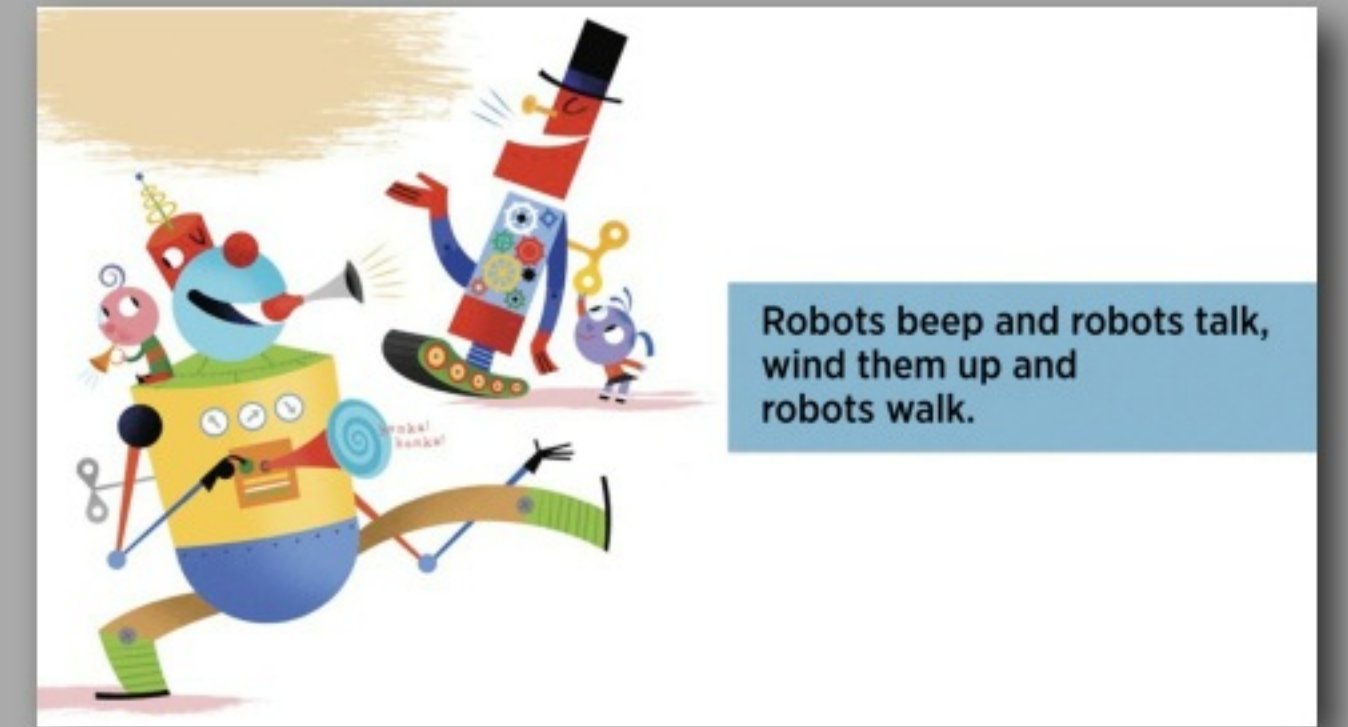
Rescue robots
Seek and find.



Robots pump and load
and lift, mix and measure,
sort and sift.



Robots beep and robots talk,
wind them up and
robots walk.



Robots made like you and me.

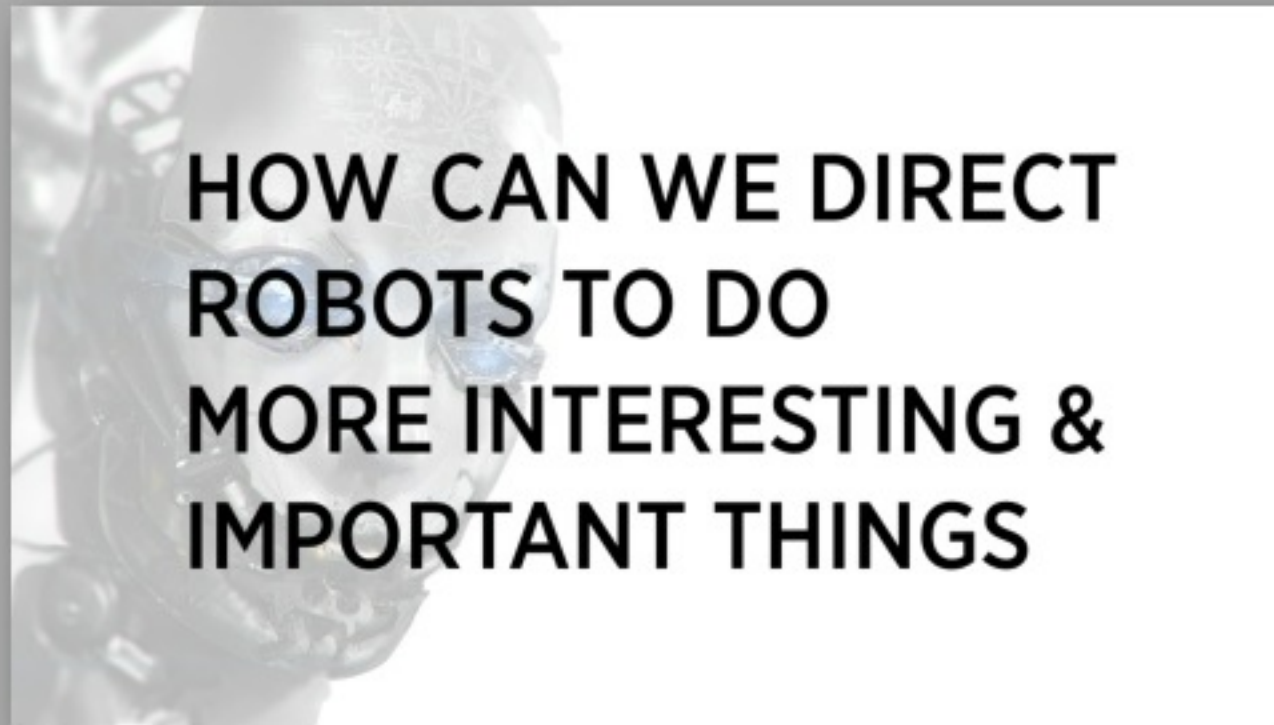


Robot playmates,
wait and see...



Robot here and robots there,
Good night robots,
everywhere.





HOW CAN WE DIRECT ROBOTS TO DO MORE INTERESTING & IMPORTANT THINGS

HOW CAN WE DIRECT ROBOTS TO DO MORE INTERESTING & IMPORTANT THINGS

What tools and processes
are emerging?

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HOW CAN WE DIRECT ROBOTS TO DO MORE INTERESTING & IMPORTANT THINGS

What are the extreme
possibilities?

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HOW CAN WE DIRECT ROBOTS TO DO MORE INTERESTING & IMPORTANT THINGS

Who will use Robots?

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What are the means
of manipulation?

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What, actually, do we
mean by the word Robot?

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How can we think of
the actions of Robots?

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What kinds of activities
will robots do?

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HOW CAN WE DIRECT ROBOTS TO DO MORE INTERESTING & IMPORTANT THINGS

What will establish
breakthroughs?

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HOW CAN WE DIRECT ROBOTS TO DO MORE INTERESTING & IMPORTANT **THINGS**

**What will the impact
of the Robot Revolution be?**

IDEAS

WELCOME AND INTRODUCTION

Jonathan Knowles

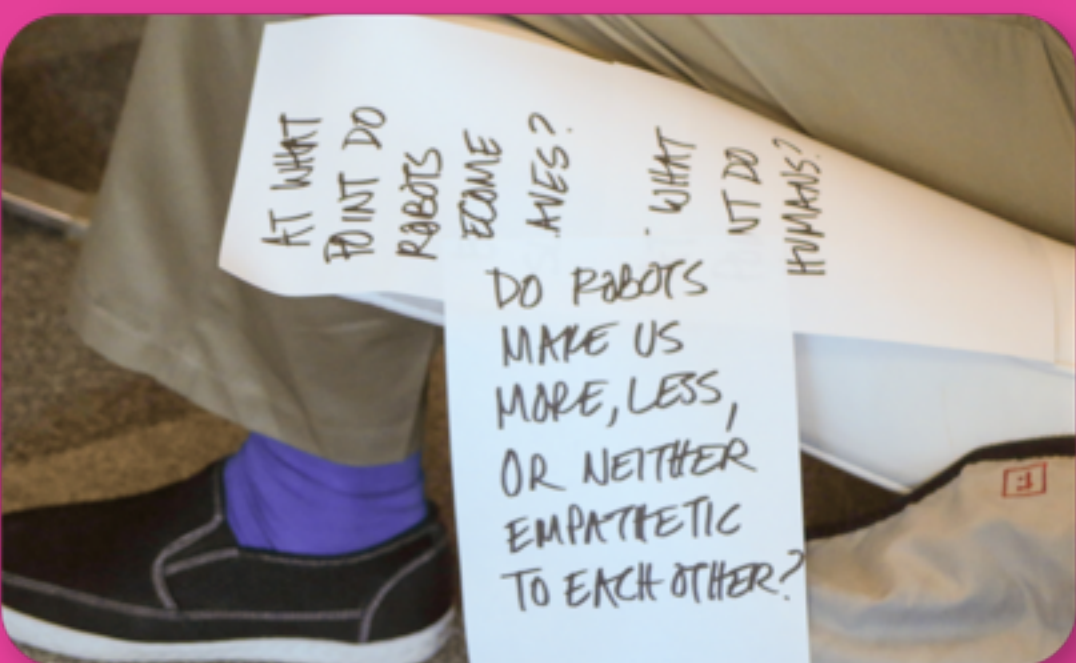
Director of Strategic Initiatives at Autodesk,
welcomed the participants to IDEAS.



Tom Wujec

Autodesk Fellow, acted as the facilitator,
leading the group through the discussions.





o2_Renee DiResta

O'Reilly AlphaTech Ventures

“I’m interested in hardware.”

The Economics of Robotics

Seen from the perspective of the potential investor, this presentation defined what a ‘robot’ is and offered a timeline of modern robotics, tracing an evolutionary path from 2002’s Roomba to 2014’s Festo Robotic Kangaroo (that recharges its batteries through its own hops).

Approximately 350 companies define the modern robotics space, existing across fields as diverse as consumer systems, surgical solutions, interactive haptic systems, industrial robotic systems, biotech/pharma solutions, inventory management, robotic components and unmanned vehicles.





RENEE DIRESTA
OATV

HOW CAN WE DIRECT ROBOTS TO DO MORE INTERESTING & IMPORTANT THINGS

WHAT A ROBOT IS DEFINITION - 1 of 3

"Robotics focuses on systems incorporating sensors and actuators that operate autonomously or semi-autonomously in cooperation with humans."

*Robotics and Automation Society of the
Institute of Electronics and Electrical Engineers*

WHAT A ROBOT IS DEFINITION - 2 of 3

"Robotics research emphasizes intelligence and adaptability to cope with unstructured environments."

*Robotics and Automation Society of the
Institute of Electronics and Electrical Engineers*

WHAT A ROBOT IS DEFINITION - 3 of 3

"Automation research emphasizes efficiency, productivity, quality, and reliability, focusing on systems that operate autonomously, often in structured environments over extended periods, and on the explicit structuring of such environments."

*Robotics and Automation Society of the
Institute of Electronics and Electrical Engineers*

ANATOMY OF A ROBOT



Brain
Power Source
Manipulators
Sensors
Activators

ANATOMY OF A ROBOT



Brain
Power Source
Manipulators
Sensors
Activators

ANATOMY OF A ROBOT



Brain
Power Source
Manipulators
Sensors
Activators

TIMELINE OF ROBOTICS 320 BCE

If every tool, when ordered, or even of its own accord, could do the work that befits it... then there would be no need either of apprentices for the master workers or of slaves for the lords.

Aristotle.

TIMELINE OF ROBOTICS 2000



Honda's ASIMO
(walking, stair climbing)



TIMELINE OF ROBOTICS

2001

PackBots by iRobot
(disaster response)



TIMELINE OF ROBOTICS

2002

Roomba
(personal robotics)

Robots go to Mars
(Spirit and Opportunity rovers)

TIMELINE OF ROBOTICS

2003





TIMELINE OF ROBOTICS

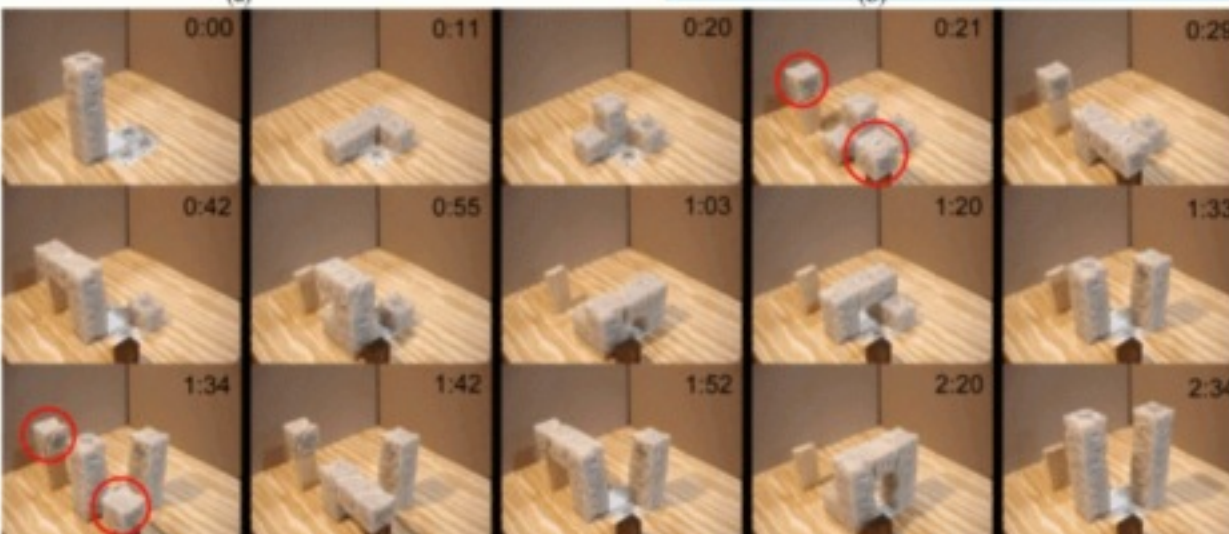
2004

DARPA Grand Challenge
for robotic/self-driving cars.
Most successful lasts 7 minutes.

Cornell's self-replicating
robots (led to self-assembling)

TIMELINE OF ROBOTICS

2005



Taking robot arms to the bank
Intuitive Surgical's stock has jumped six-fold as hospitals snap up its cutting-edge product.
Is it too late to buy?

TIMELINE OF ROBOTICS

2006

Robot arm performed
an unassisted surgical
procedure on a patient's heart





TIMELINE OF ROBOTICS

2007

i-LIMB
(bionic prosthetic hand)



TIMELINE OF ROBOTICS

2008

FANUC launches M-2000iA
the world's largest and
strongest six-axis robot

Motoman DX100
Programming Pendant

TIMELINE OF ROBOTICS

2009

Yaskawa Motoman
improved DX100
control system
fully synchronized
control of 8 robots



TIMELINE OF ROBOTICS 2010

Bionic legs by Rex

TIMELINE OF ROBOTICS 2011

First humanoid robot Robonaut in Space (the R2)

TIMELINE OF ROBOTICS 2012

Nevada issues Google first license for self-driving car

The Nevada Department of Motor Vehicles issues a license for a robotic car

iRobot's telepresence hospital robot navigates hospitals and helps doctors talk to patients

TIMELINE OF ROBOTICS 2013

RP-VITA™ Robot	RP-pH® Robot	RP-Line®	RP-Vantage®	RP-Express®

TIMELINE OF ROBOTICS 2014

The Festo Robotic Kangaroo appears, with the ability "to recover, store, and retrieve the energy it expels with each hop"



Factors advancing robotics: 3 i's

investment, intuitive interfaces, imagination



Factors advancing robotics: INVESTMENT

Data as of: 06/23/2014

Primary Exchange	NYSE	Number of Holdings	76
Ticker	ROBO	Fund Inception Date	10/23/2013
CUSIP	361357767	Management Fee	0.95%
Net Assets	\$106,825,884.14	Distribution Yield*	
Shares Outstanding	5,655,880	30-Day SEC Yield**	

NAV		Price	
Net Asset Value	\$17.62	Closing Price	\$27.40
Daily Change	\$0.57	Daily Change	\$8.52
Daily Change (%)	3.25%	Daily Change (%)	33.7%

Month End as of: 05/31/2014

Cumulative (%)	1 Mo.	3 Mo.	Since Inception	1 Year	Since Inception
Fund NAV	1.23	0.49	5.12		
Closing Price	1.08	0.46	5.24		

Factors advancing robotics: INTERFACES

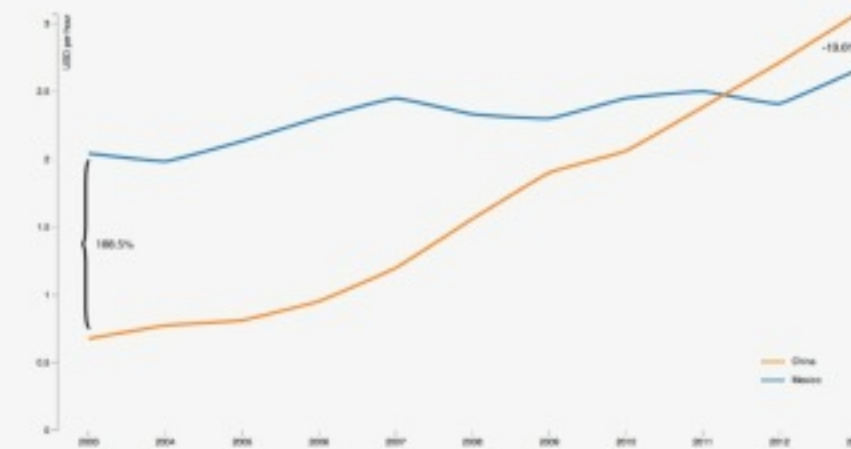


Factors advancing robotics: IMAGINATION



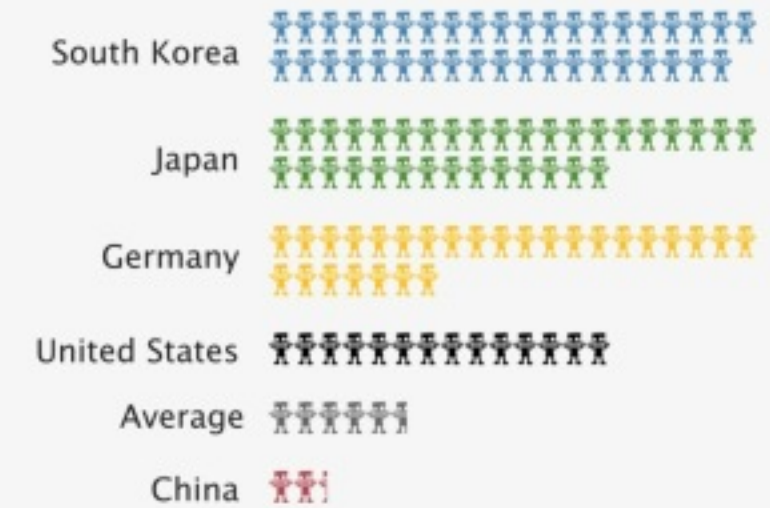
Offshoring
Reshoring
Nearshoring

Mexico vs China Wages



Botsourcing

Industrial robots per 100k employees



Typical industrial robot

\$100k

Base price

\$200k+

Programming cost



Baxter
\$25k



UR5
\$34k

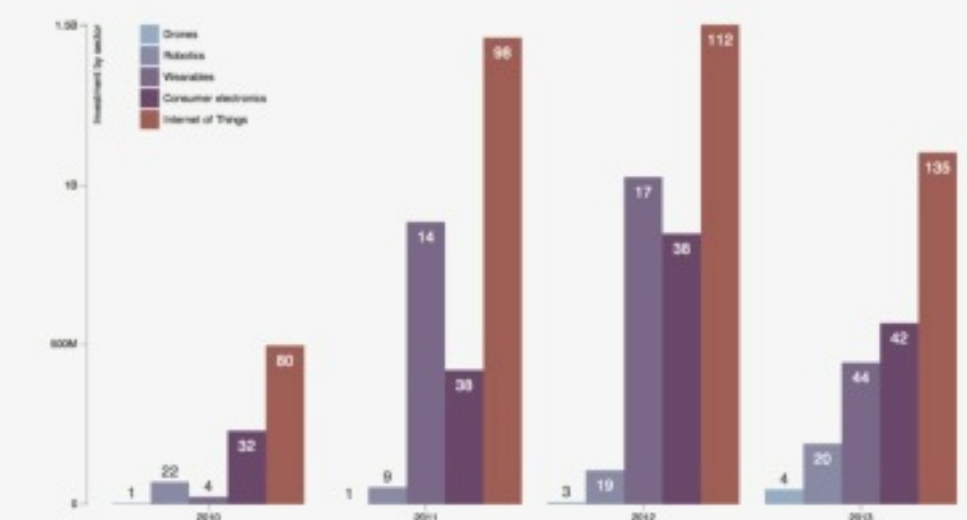


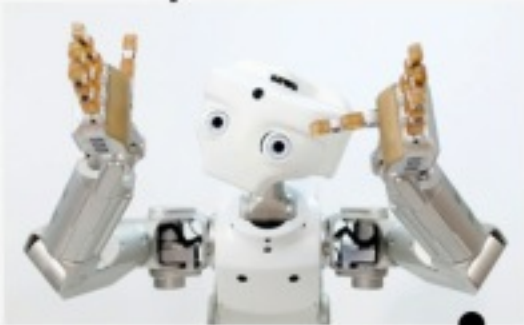
UBR-I
\$50k

Base price



Hardware investment by sector

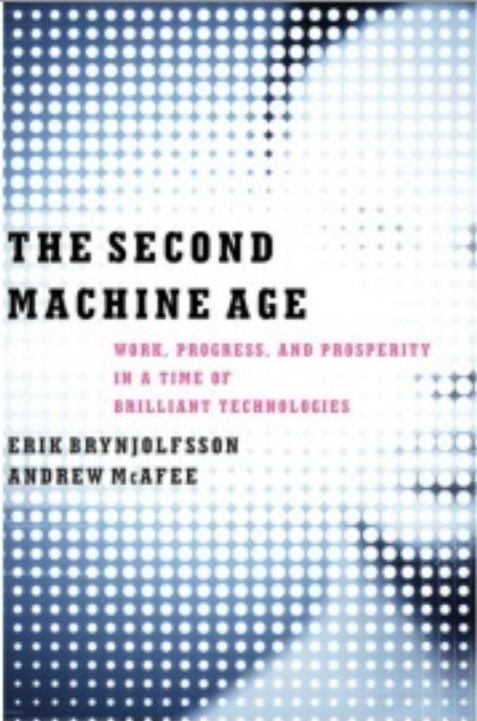






Acquisitions



THE SECOND MACHINE AGE

WORK, PROGRESS, AND PROSPERITY IN A TIME OF BRILLIANT TECHNOLOGIES

ERIK BRYNJOLFSSON
ANDREW MCAFEE

A Bunch of Data about the US Economy and Workforce

Andrew McAfee, MIT
amcafee@mit.edu
@amcafee

78



02_Roger Chen

O'Reilly AlphaTech Ventures

“I’m interested in machine intelligence.”

What is Robotics?

Questioning whether robotics should be defined by hardware or software, Roger made a case for the main purpose of robots should be to free up mind space, reducing cognitive load and allowing humans to think at higher levels of interaction.

Recognizing that robotics will displace some labor in the near future, the real concern is how humans will survive the frequency and velocity of the technology shocks that will come from the proliferation of robots in the work force.





What is
robotics?



Extending
bits to
atoms



Impact on
labor



Collateral
opportunit
ies



There's
plenty of
room at
the top.

04_Tessa Lau

Savioke

“As a self-styled robot whisperer, I am interested in usable human-robot interaction.”

Human / Robot Interaction

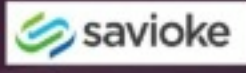
Tessa delivered a wide-ranging presentation that focused on human/robot interactions in terms of scope and scale and raised several wicked challenges preventing robots to enter into mainstream business.

These include understanding the particular tasks we want robots to do for (or with) us, how these tasks differ on the individual user or environment and whether or not robots should be programmed with learning or programmed to learn. She believes there is opportunity is for a library of robotic behaviors, establishing a common or standard set of human/robot interactions.



Designing usable service robots

Tessa Lau
Savioke Inc.

My background   

“Enabling rapid prototyping for the world”



CoScripter

End user programming



Making

Designing robot apps



Assistive robotics



Vision: robots helping people



Vision: robots helping people



Vision: robots helping people



Why do people want robots?

Non-roboticists have a million ideas of what they want robots to do for them in their homes

However, everyone has a different idea!



Folding laundry



Finding lost keys



Picking up toys



Cooking meals



Doing dishes



And putting them away



In a variety of cabinets



With a variety of handles



Even without handles



Why no robots yet?

Service robots must be easy to use
... for a wide variety of tasks
... in a variety of home environments
... by non-technical people

Solving all 3 at once is the true challenge!

Why no robots yet?

Service robots must be easy to use
~~... for a wide variety of tasks~~
... in a variety of home environments
... by non-technical people



Why no robots yet?

Service robots must be easy to use
... for a wide variety of tasks
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Why no robots yet?

Service robots must be easy to use
... for a wide variety of tasks
... in a variety of home environments
~~... by non-technical people~~



Robot use is programming

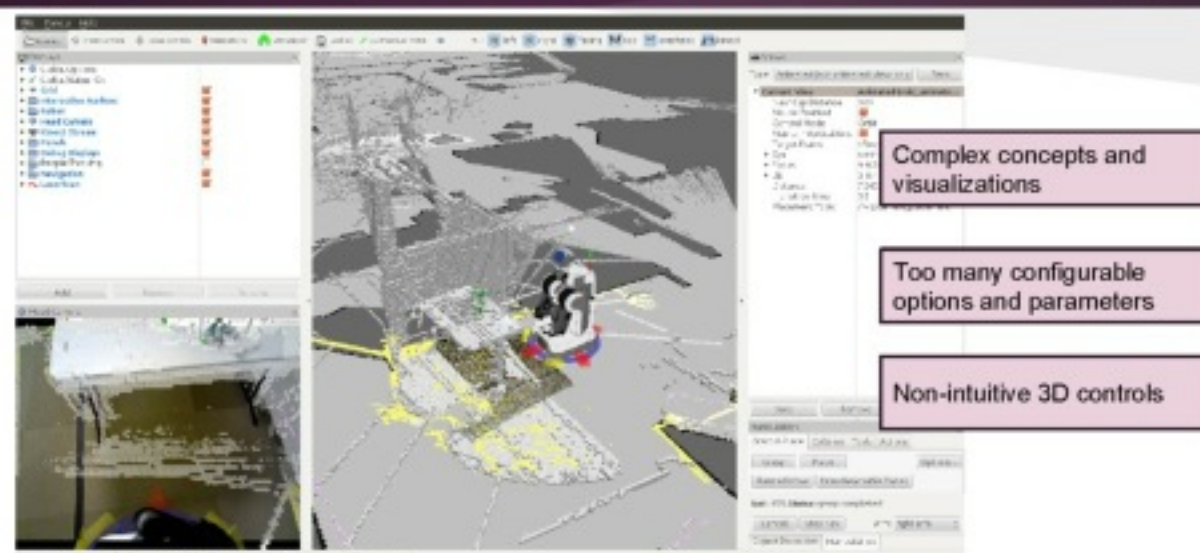
“The purpose of programming is to find a sequence of instructions that will [cause the computer to] automate performing a specific task or solve a given problem.”

[Computer programming, Wikipedia]

Characterizing difficulty

- Do you have direct contact with the robot/task?
- Does the task/environment change each time?
- How difficult is it to specify the goal?
- How much autonomy is involved?

Designing robot behavior today



Concurrency & uncertainty

Many manipulation tasks require coordinated motion across multiple joints

And the world will change when you're not looking!



Commonsense reasoning

Moving around in the world requires a lot of common sense

“keep to the right”
“bring me a coffee”



How might we ...



Define the behaviors of physical things so that they can be catalogued and composed?

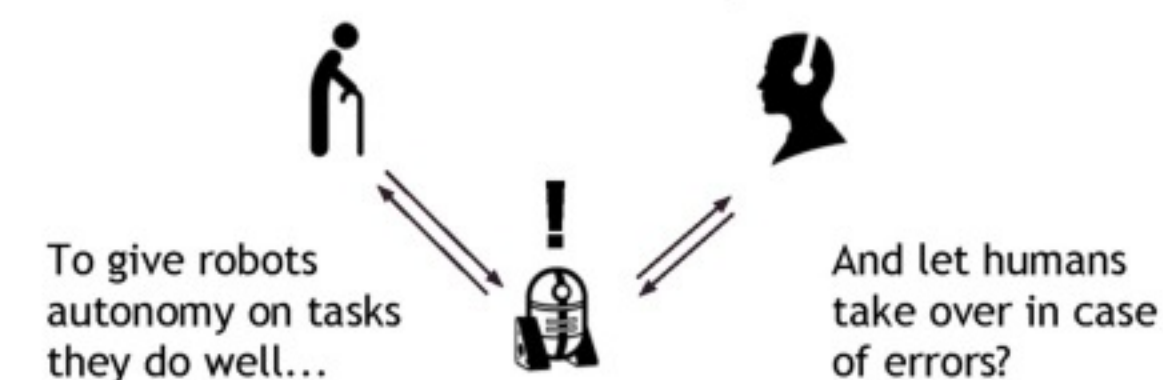
Etsy

MakerBot Thingiverse

pinshape

How might we ...

Share autonomy?



How might we ...

Leverage new devices to interact with the 3D world around us?



LEAP



Autonomous robots for the services industry



o5_Brian David Johnson

Intel

The 21st Century Robot Project

Joining via telepresence, Brian introduced Jimmy, an open source robot, created to challenge assumptions around modern robotics needing to be big, complicated and controlled by large corporations or educational institutions.

Developed out of a new robot manifesto, Jimmy embodies the principles that robots should be easy to build and simple to understand, should be social (able to act and interact with other robots, humans and technology), should be constantly iterated upon and available to the general public.



Jimmy

The 21st Century Robot

Brian David Johnson
@IntelFuturist



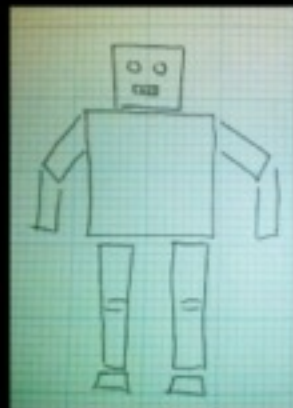
Age 13

Who am I?

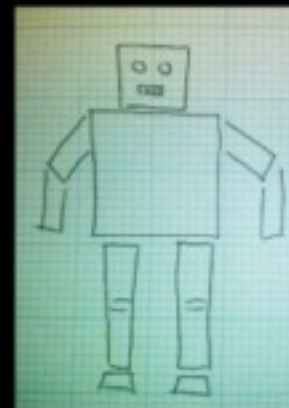
Nerd.

A Thought Experiment

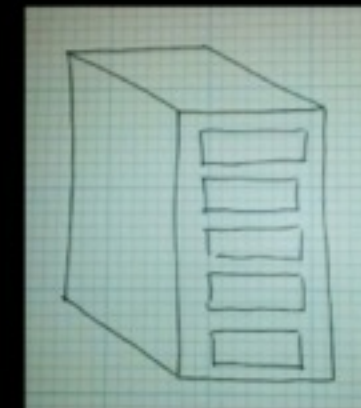
Robots Then...



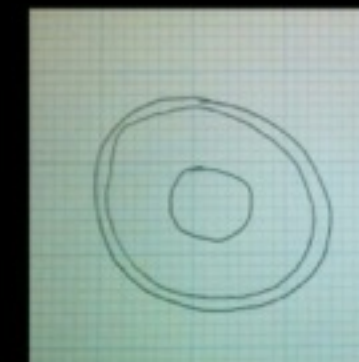
Robots Then...



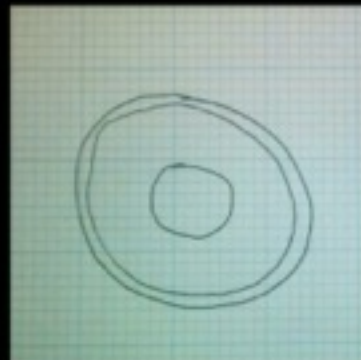
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Robots a Little Later...



Robots a Little Later...



=



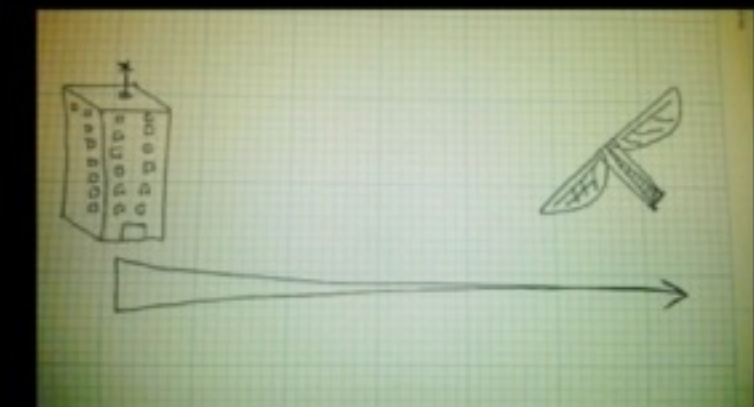
A 21st Century Robot?

?

=



These are not the droids you're looking for*



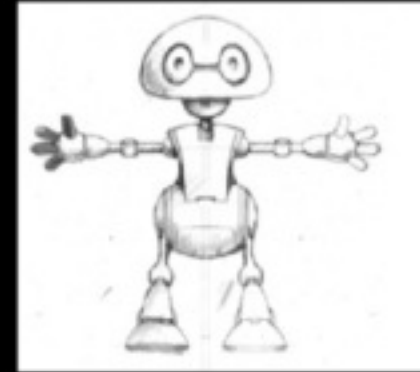
**Illustrations not to scale*

A New Kind of Robot

21st CENTURY ROBOT
MANIFESTO

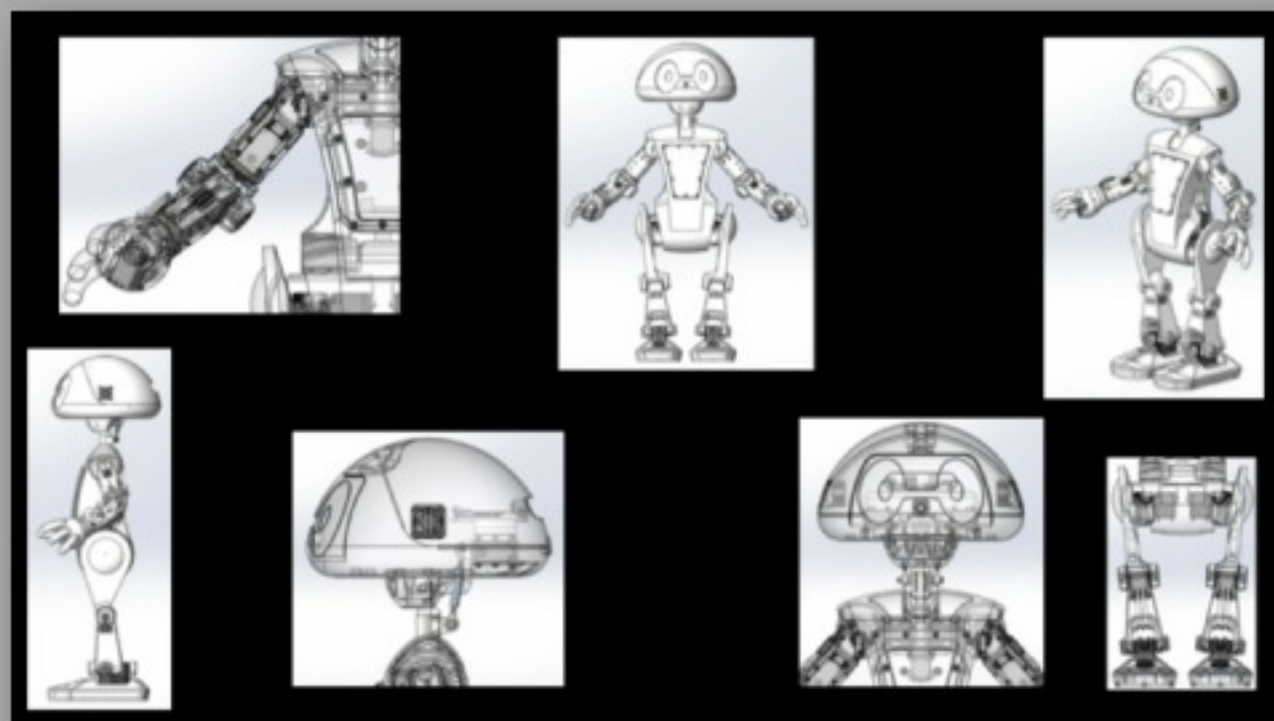
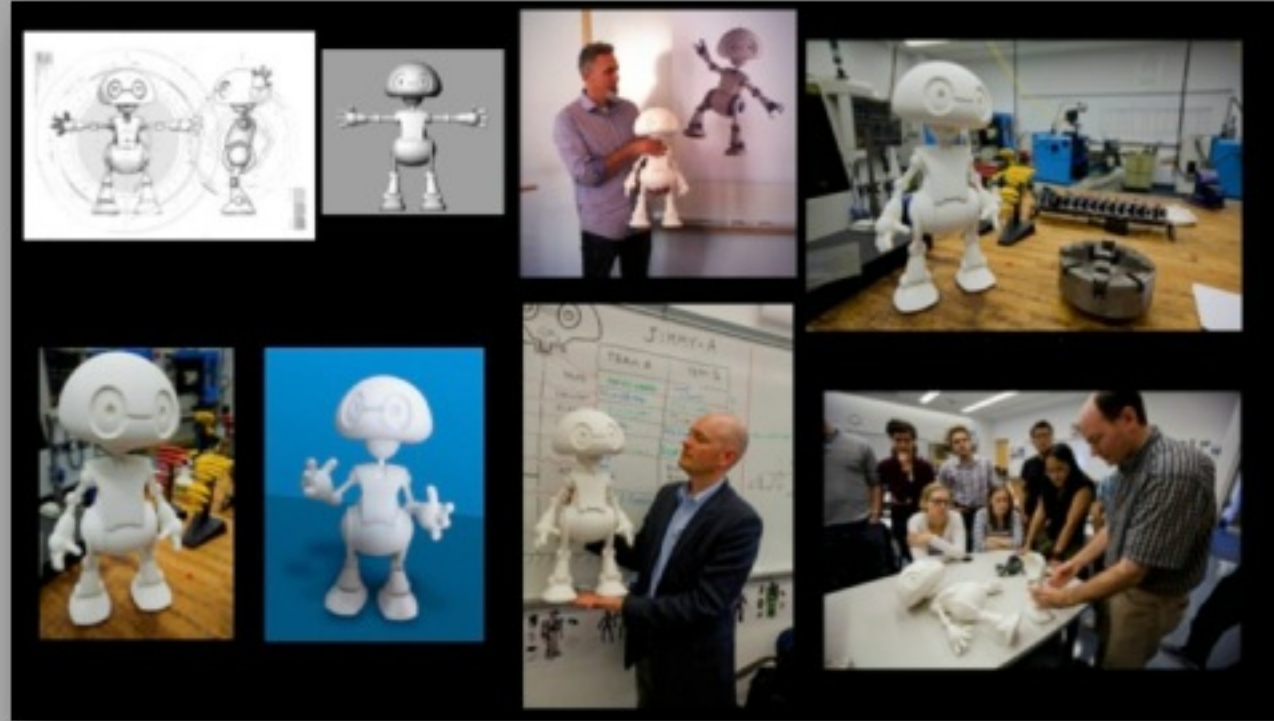
A ROBOT IS:
IMAGINED FIRST
EASY TO BUILD
COMPLETELY OPEN SOURCE
FIERCELY SOCIAL
INTENTIONALLY ITERATIVE
FILLED WITH HUMANITY AND DREAMS
THINKING FOR HER/HIM/ITSELF

Introducing Jimmy



A New Kind of Robot

every robot
has a name



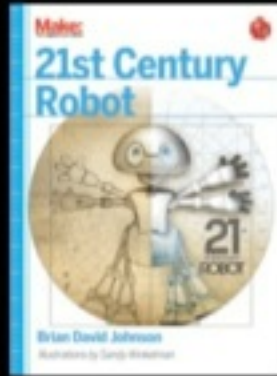
Introducing Jimmy

<http://www.youtube.com/watch?v=YCd4gIKBCxM&feature=youtu.be>

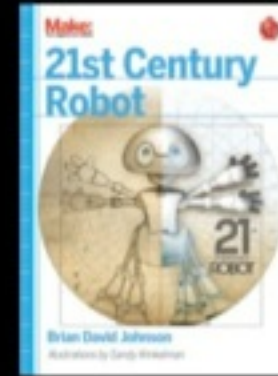
Introducing Jimmy



Fall 2014



Dedication:



Dedication:

To anyone born after 2014...

every robot
has a name

www.21stCenturyRobot.com



Thank you

o6_Saul Griffith

OtherLab

“Robots are blind, stupid, fat, weak, slow, difficult, and unyielding.”

Moving from Solid to Soft

Deeply critical of the promise of robotics as a cure all for modern industry’s desire to become more efficient, Saul identified robots as “blind, stupid, fat, weak, slow, difficult and unyielding.”

Saul showed how these shortcomings could be addressed by Pneubots, soft skinned robots powered by compressed air and based around how human body controls its muscles. Pneubots solve two major issues that plague modern robotics – that robots are deeply energy inefficient when compared to a human worker and that the weight of the robot itself often limits their mobility and increases the risk to the humans who interact with them.



Tour of my Desktop



PNEUMOTICS

40% of HUMANITY $\rightarrow$ 2 DAY
 10 HOURS / 100 WATS = 1 KW DAY
 KUKA = 10 KW $\rightarrow$ 8 DAY ELECTRICITY
 20 DAY } 10 YEARS
 60 DAY }
 NOT AS CHEAP
 AS LABOUR

ROBOTS

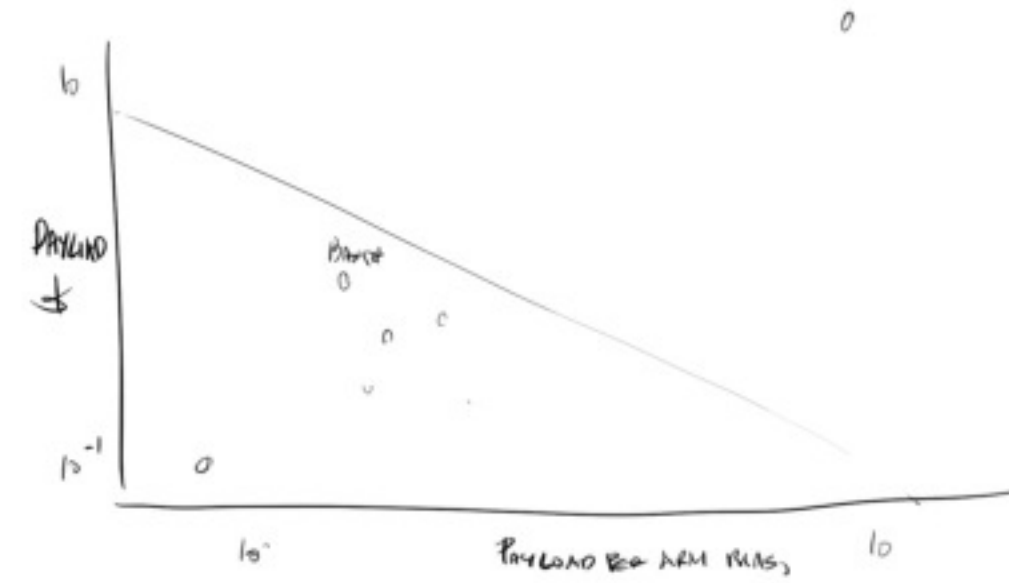


BLIND
 STUPID
 FAT
 WEAK
 SLOW
 DIFFICULT
 UNYIELDING

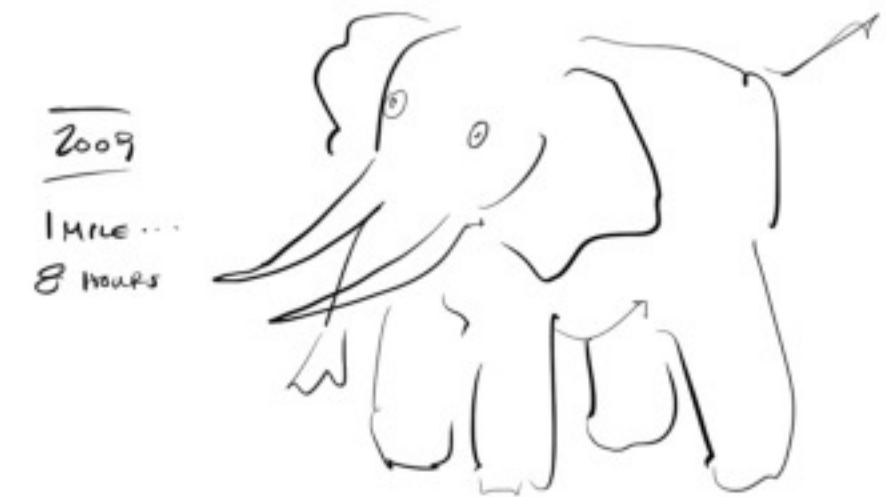
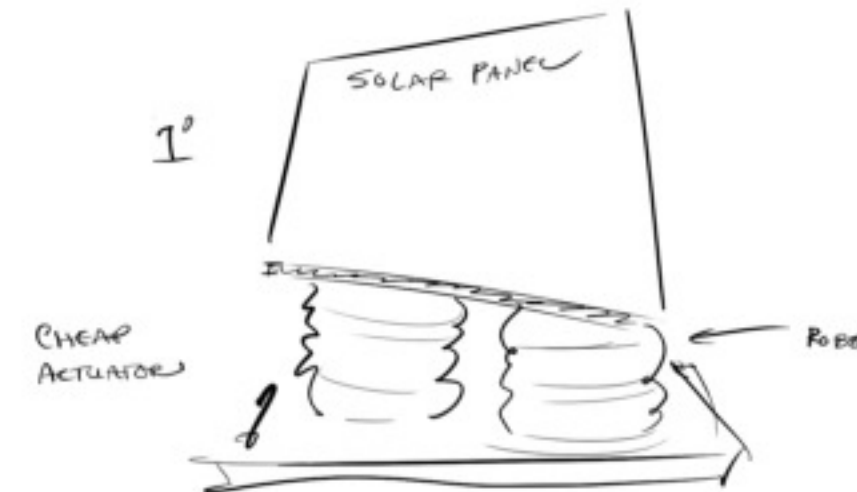
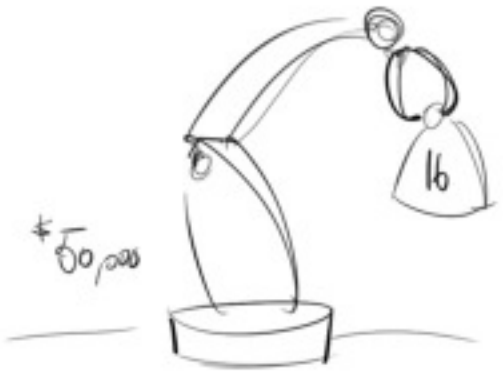
HOBIUM ENABLES WIDESPREAD AUTOMATION

LOGISTIC
 MAN
 HEALTHCARE
 ELDERLY CARE
 CLEANING
 AGRICULTURE
 FOOD PROCESSING
 CONSUMER

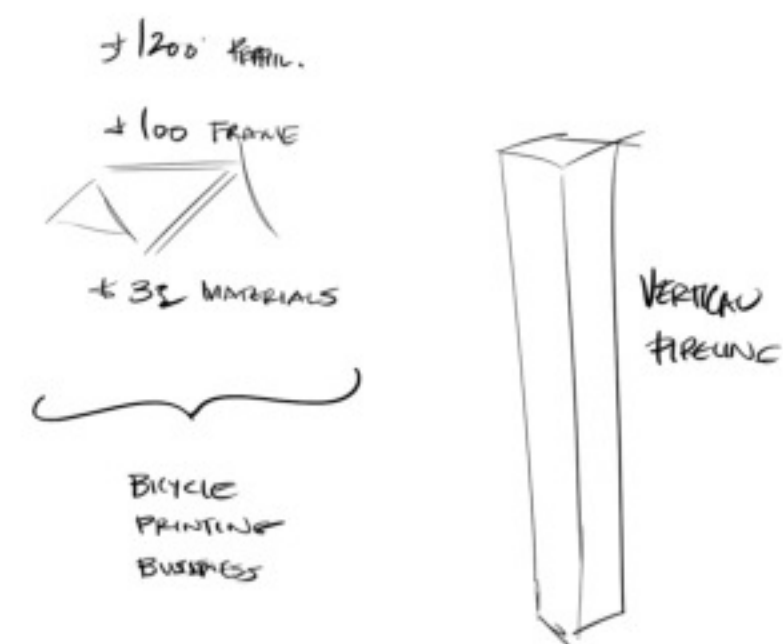
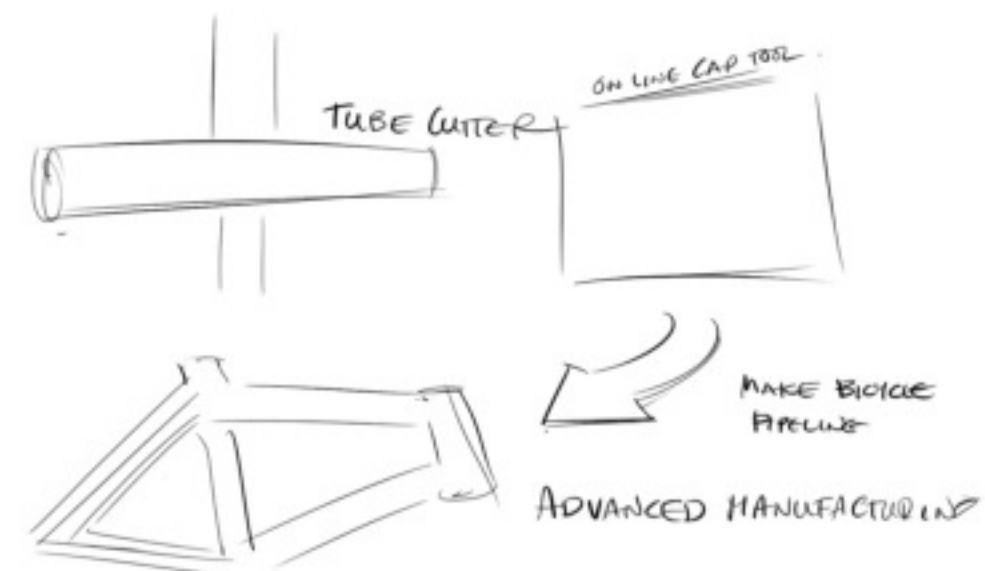
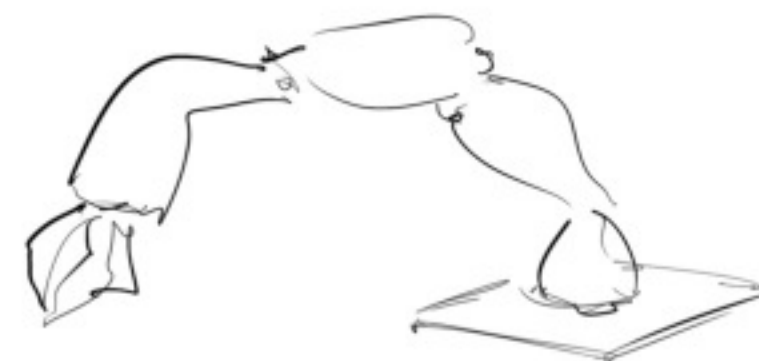
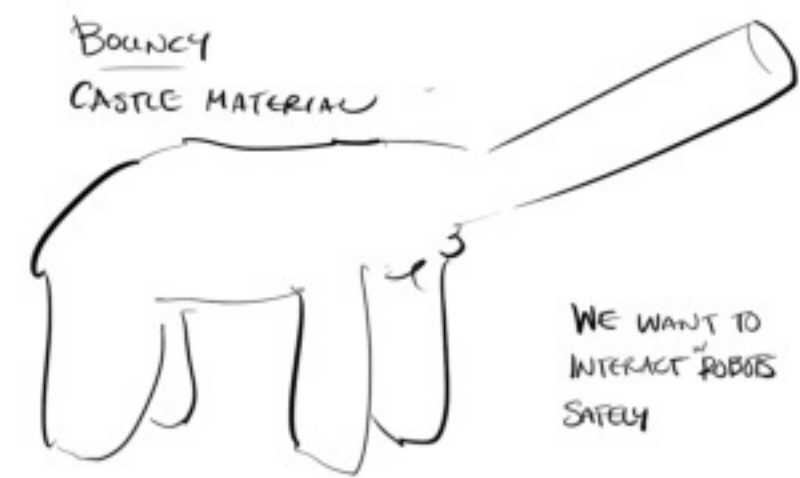
HUMAN PERCEPT
 LIGHT WEIGHT
 MORE
 SAFE
 CONTINUOUS
 LOW COST
 MAINT
 SIMPLE
 INTERFACE



SYSTEM	Q	g load	Power	Time	%	fuel
MAN	26 kg	40%				7.5%
KECK	40	2%				0.3%
FREE CELL	30					0.3%
PROTOTYPING	1.5	1	1			0.1%
H2O to ELECTRO	123					2.0%



2009
 1 mile...
 8 hours



O7_Maurice Conti and David Thomasson Autodesk

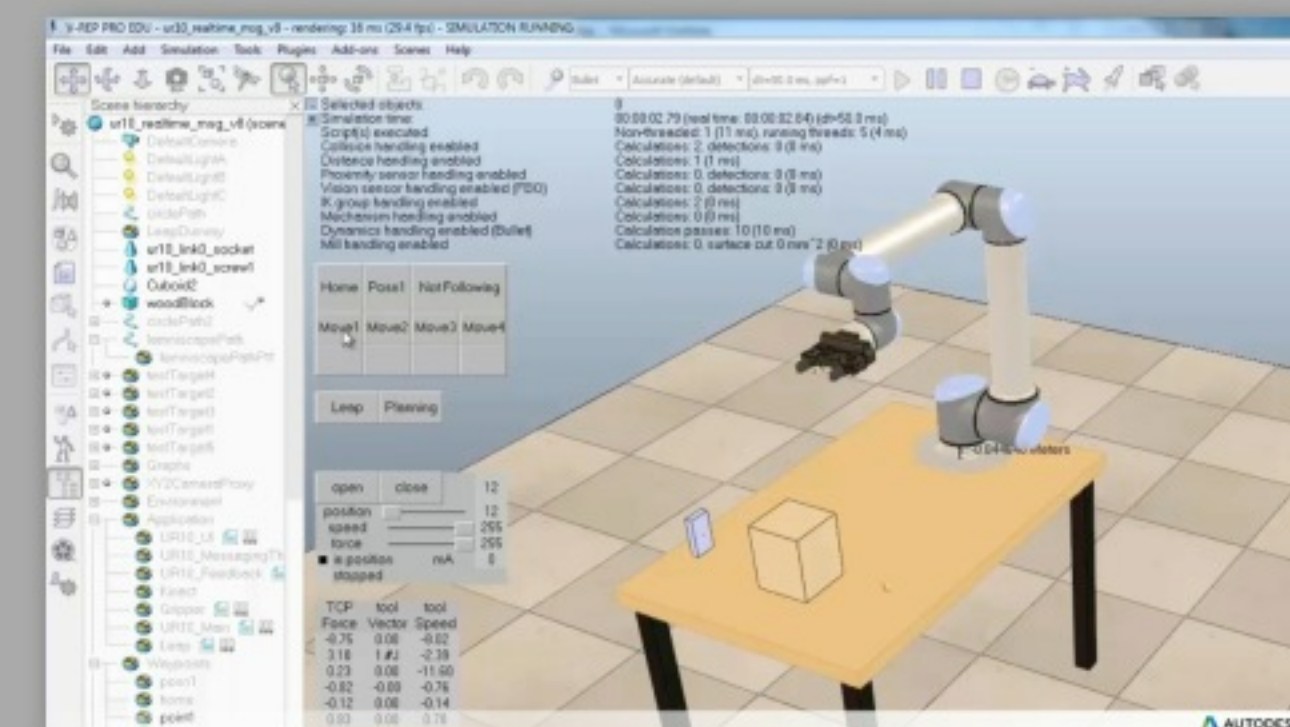
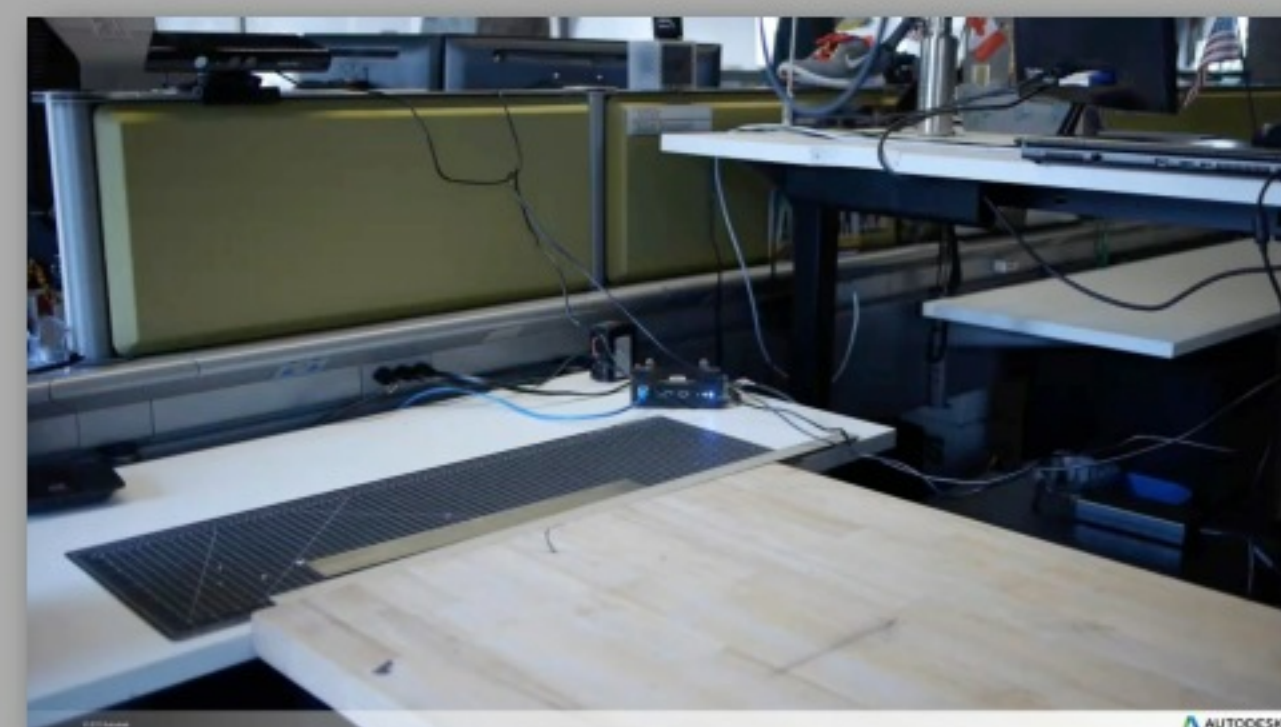
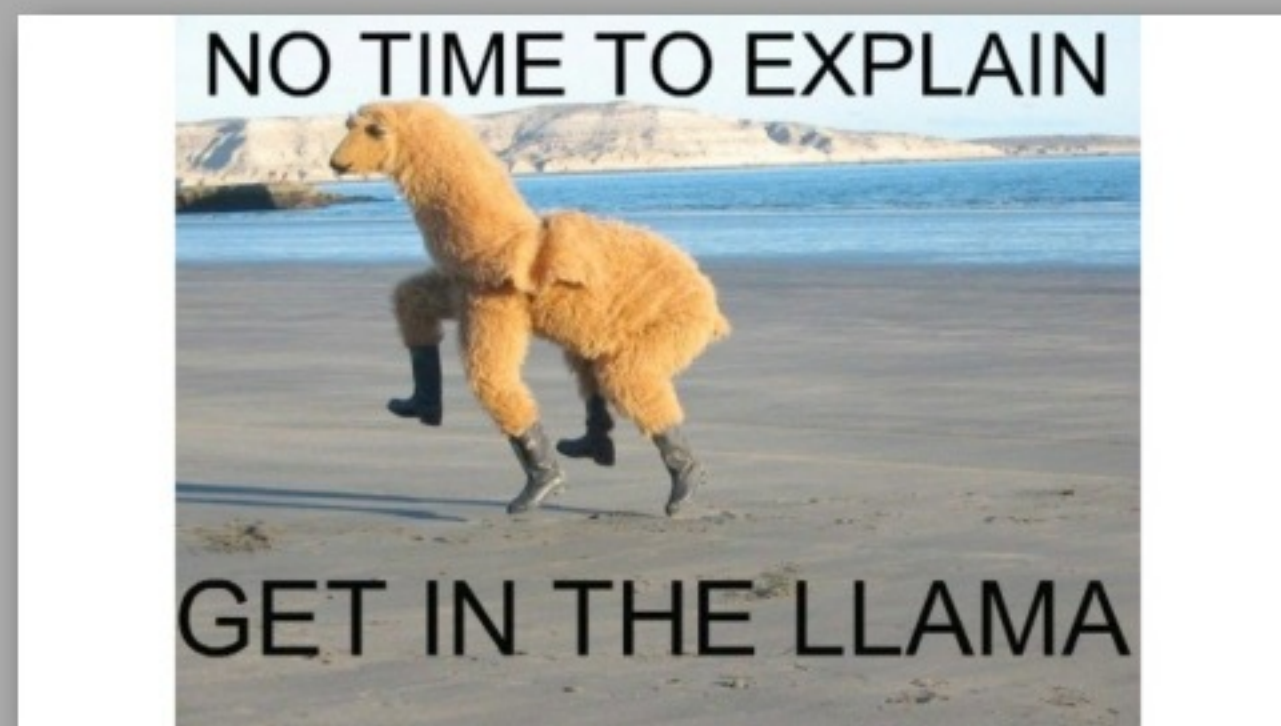
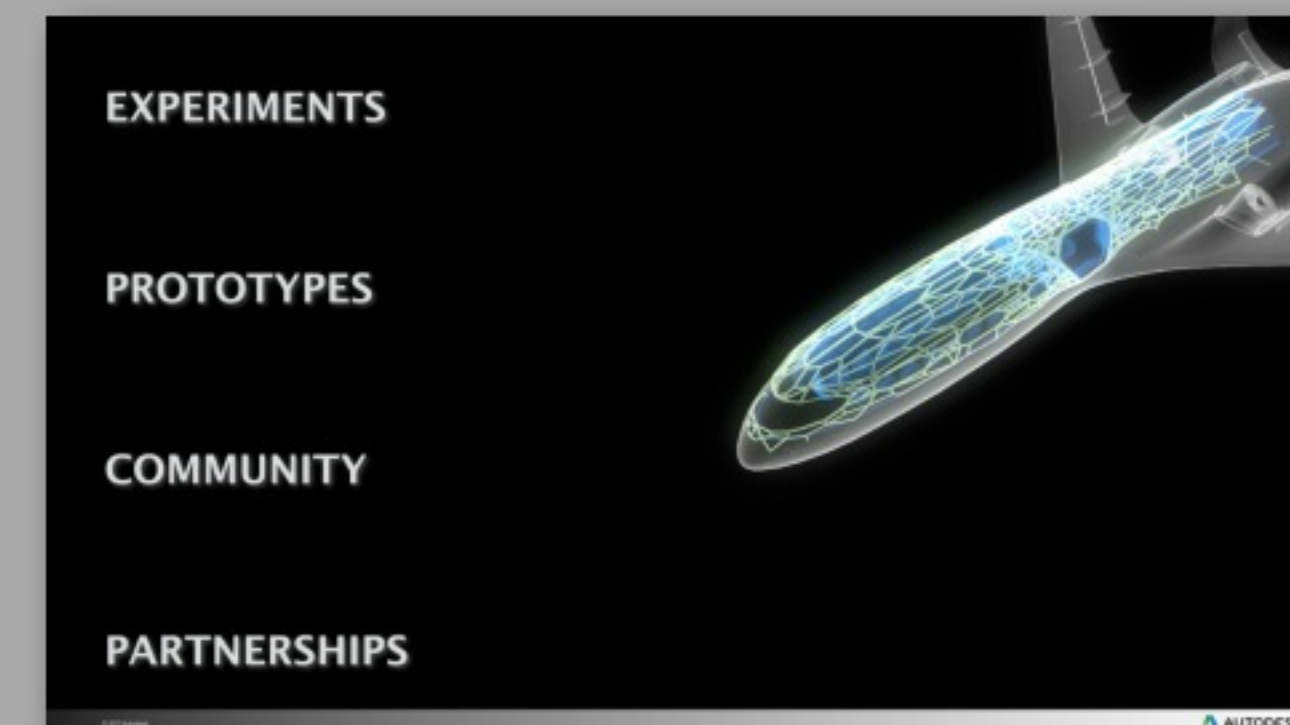
“I for one welcome our robot overlords.”

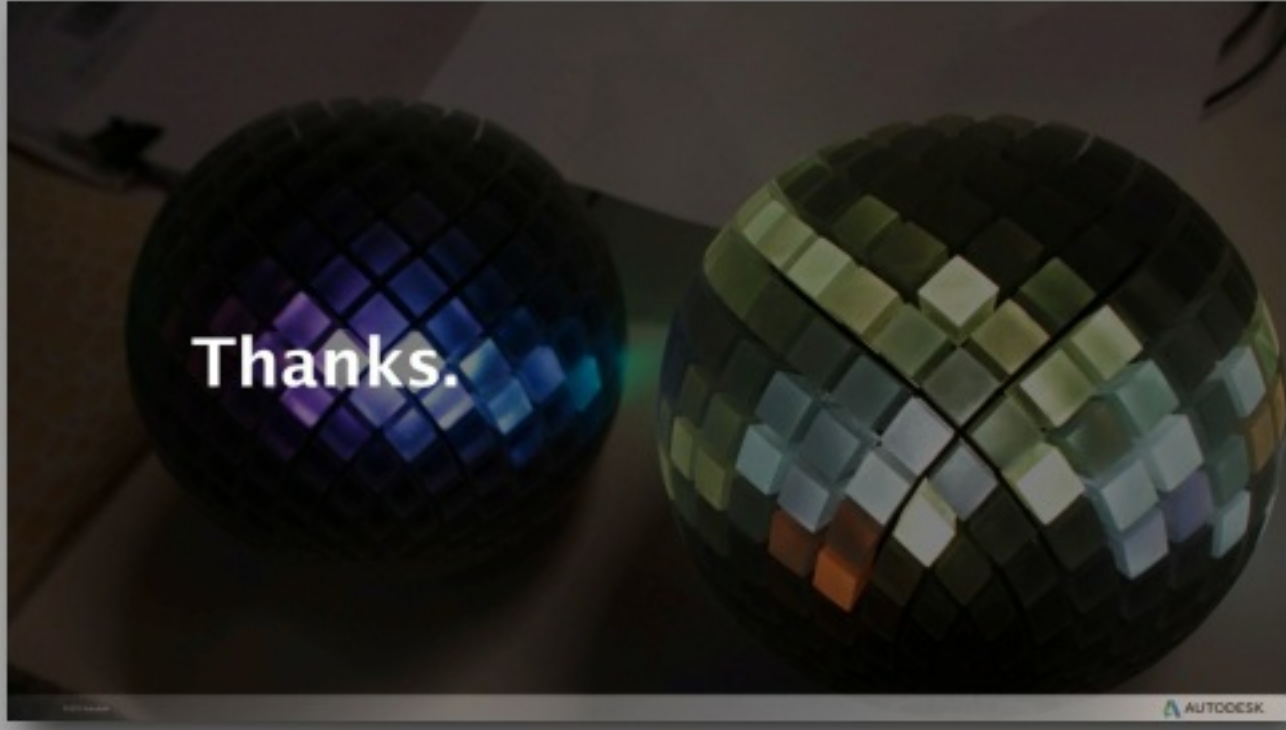
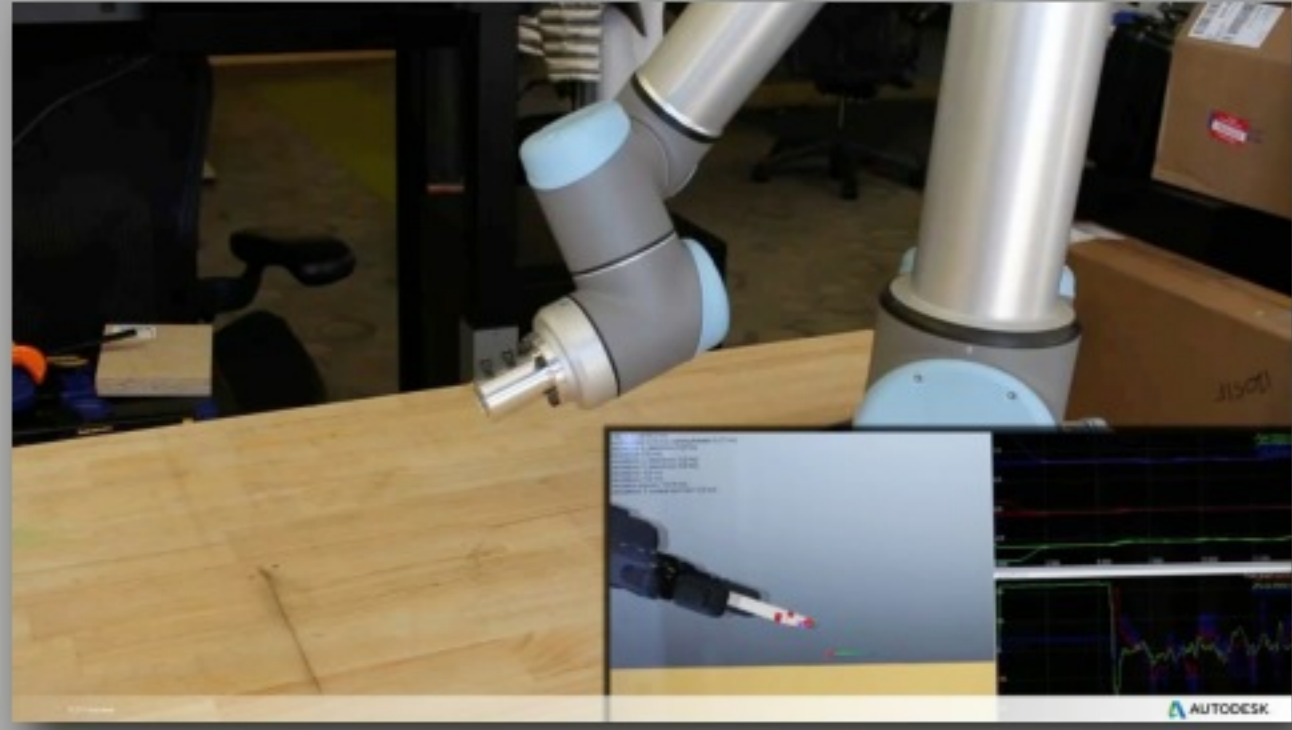
“Creative collaborations between humans and robots.”

Autodesk and Robotics

Maurice and David are members of Autodesk and presented how the Office of the Chief Technology Officer (OCTO) are fostering research, insight, strategy and innovation into the field of robotics. Creating experiments, prototypes, communities and partnerships, they identified Autodesk as a software company not leading the charge on robotics, but seeking strategic path. This presentation also served to announce the soft launch of Autodesk’s Pier 9 robotics lab – a facility devoted to understanding in real time what challenges people experience working in the modern robot landscape so that they can better create software for future customers.







o8_Mitchell Joachim

Terreform ONE

“I’m interested in robots helping to deal with refuse in cities.”

Making the Very Large

Multi-disciplinary design thinking can solve large-scale problems. Terreform One imagines their work as public propaganda – based in art and science – exploring waste management and urban construction.

Promoting a paradigm shift from growing rather than building, Joachim suggested that whole ecology design and the use of biocomposite systems will create new processes and practices and bring patience back to human advancement.



TERREFORM
ONE
Mitchell Joachim

OVER-DEVELOPMENT



McPEOPLEMcCARMcMANSION

TERREFORM ONE



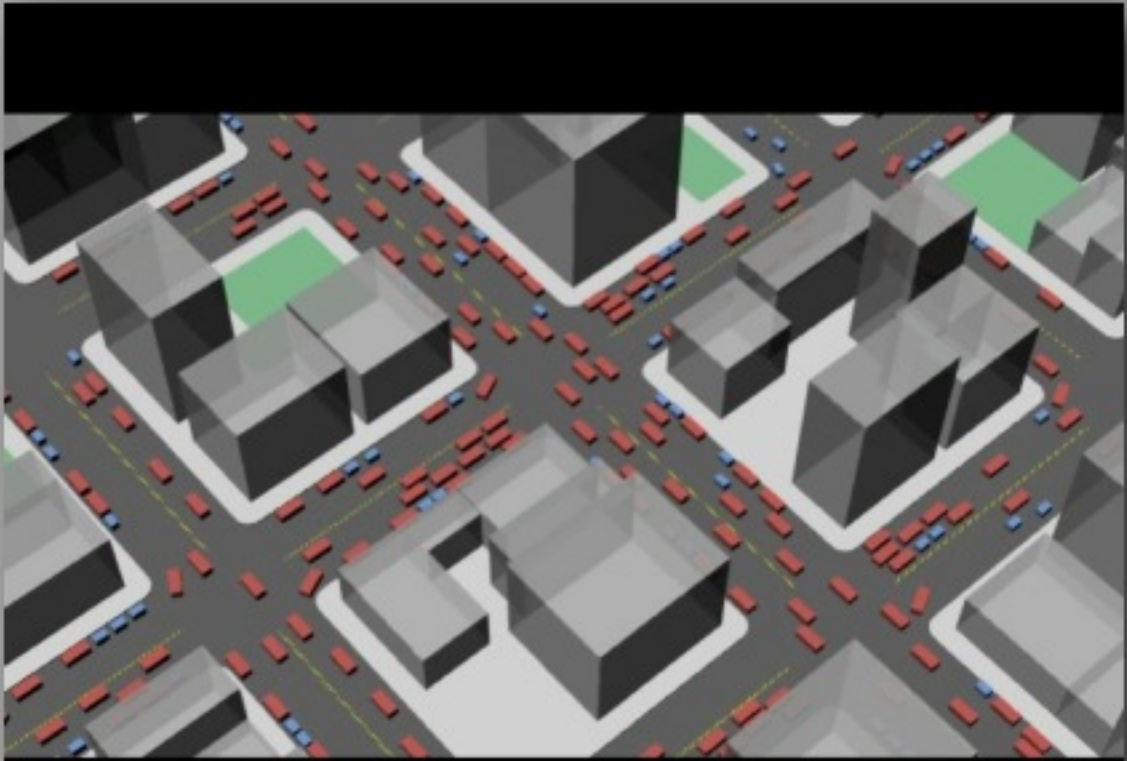
XO LAMB: Concept Car w/ GM + Gehry TRANS 02 TERREFORM ONE



Urbanneering: Governors Hook TERREFORM ONE



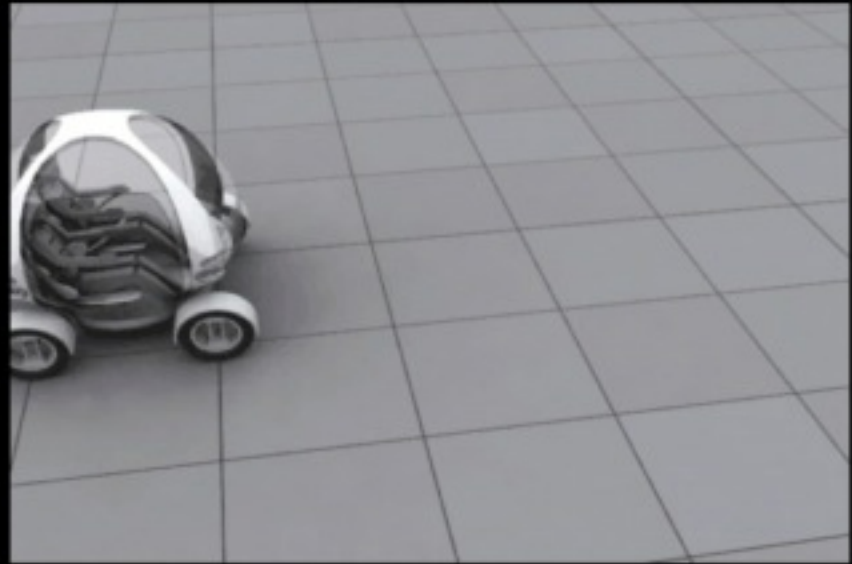
Blimp Bumper Bus: On The Fly Mobility TERREFORM ONE



SMART MOBILITY: Omni Flocking IDEATION 04 TERREFORM ONE



Smart Streets + Vertical Farms TERREFORM ONE



SMART MOBILITY: Charge Station Stack IDEATION 04 MITCHELL JOACHIM



Hiriko MIT Car

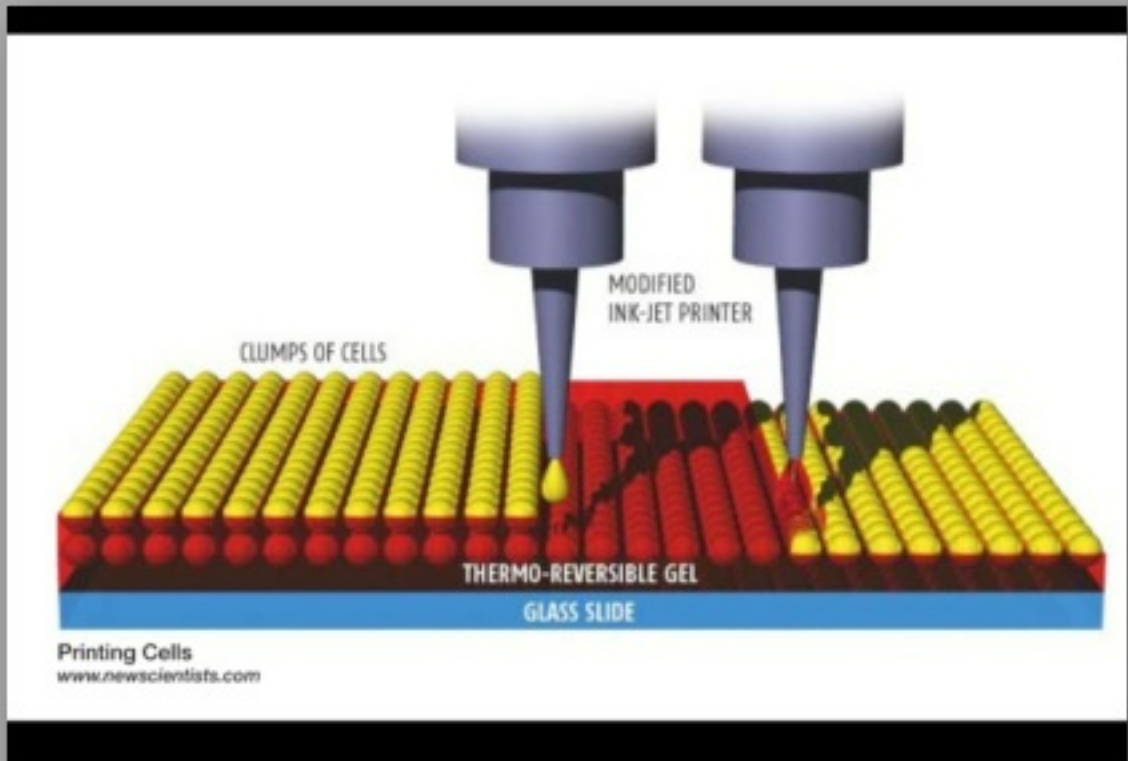
TRANS 03

MITCHELL JOACHIM



GENSPACE

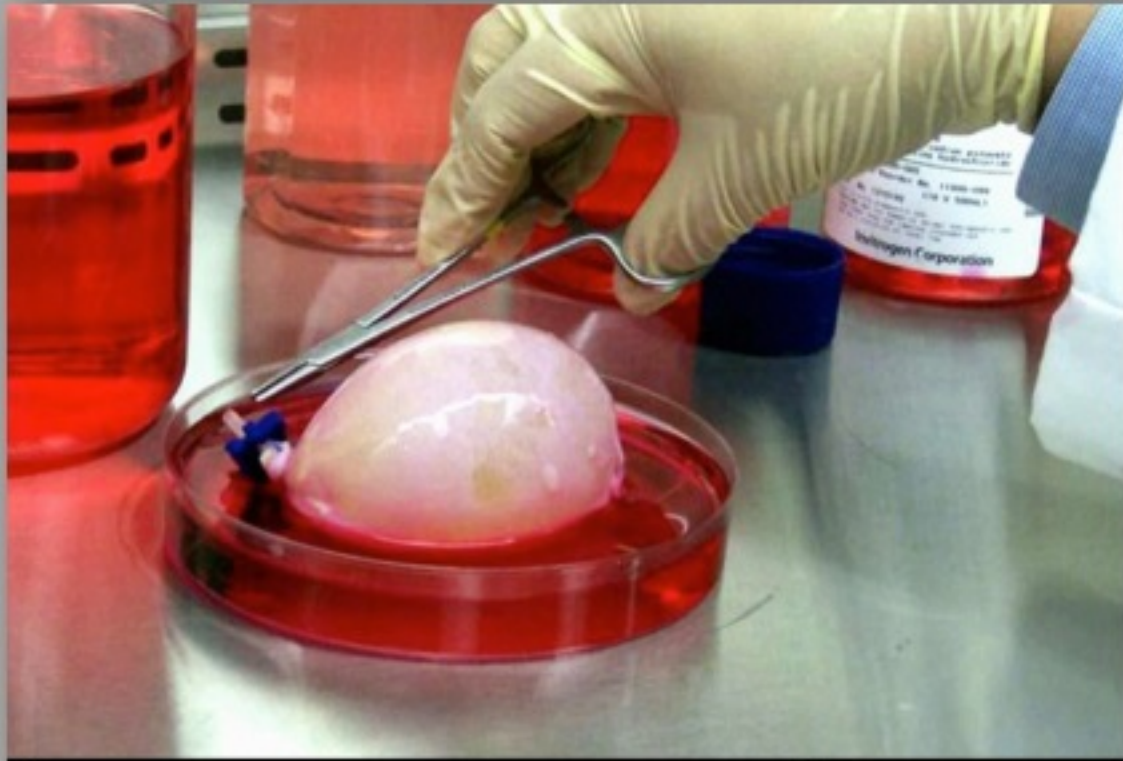
TERREFORM ONE



In Vitro Meat Hab: Victimless Material

ECO 02

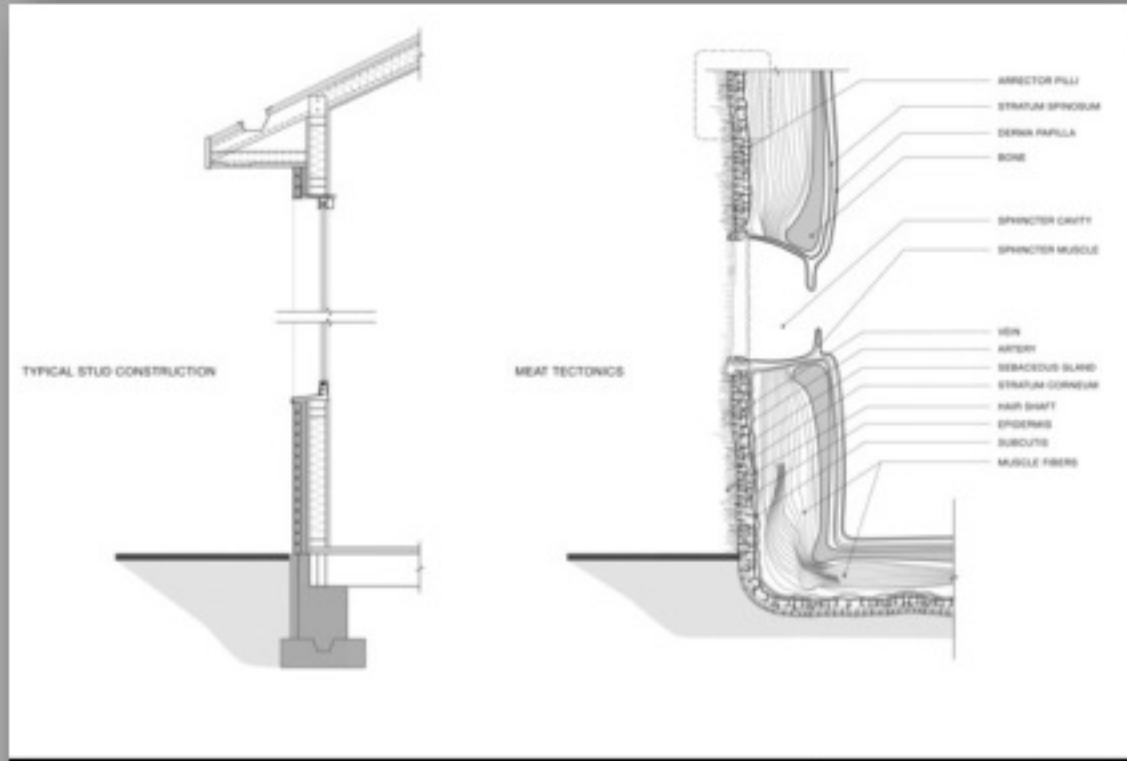
MITCHELL JOACHIM



In Vitro Meat Hab: Victimless Material

ECO 02

MITCHELL JOACHIM



In Vitro Meat Hab: Victimless Material

ECO 02

MITCHELL JOACHIM



In Vitro Meat Hab: Victimless Material

ECO 02

MITCHELL JOACHIM



In Vitro Meat Hab: Victimless Material

ECO 02

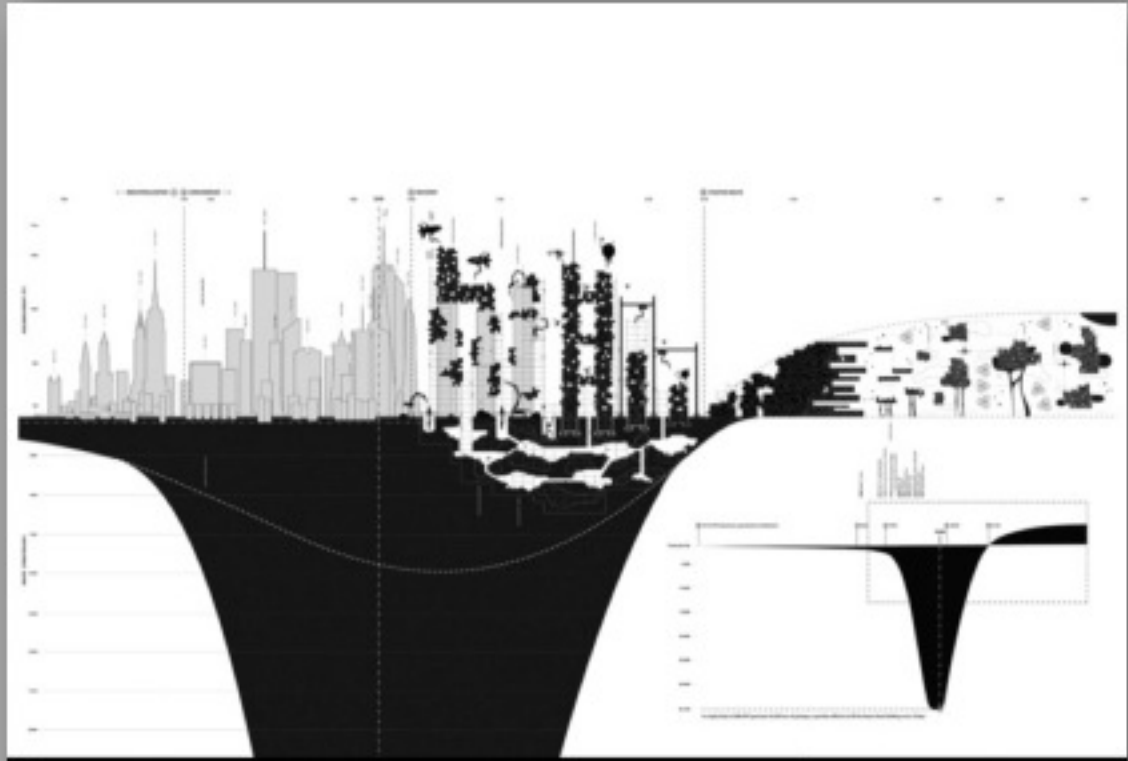
MITCHELL JOACHIM



In Vitro Meat Hab: Victimless Material

ECO 02

MITCHELL JOACHIM



Rapid Re(fuse): Waste as Source

ECO 02

MITCHELL JOACHIM



Rapid Re(fuse): Waste as Source

ECO 02

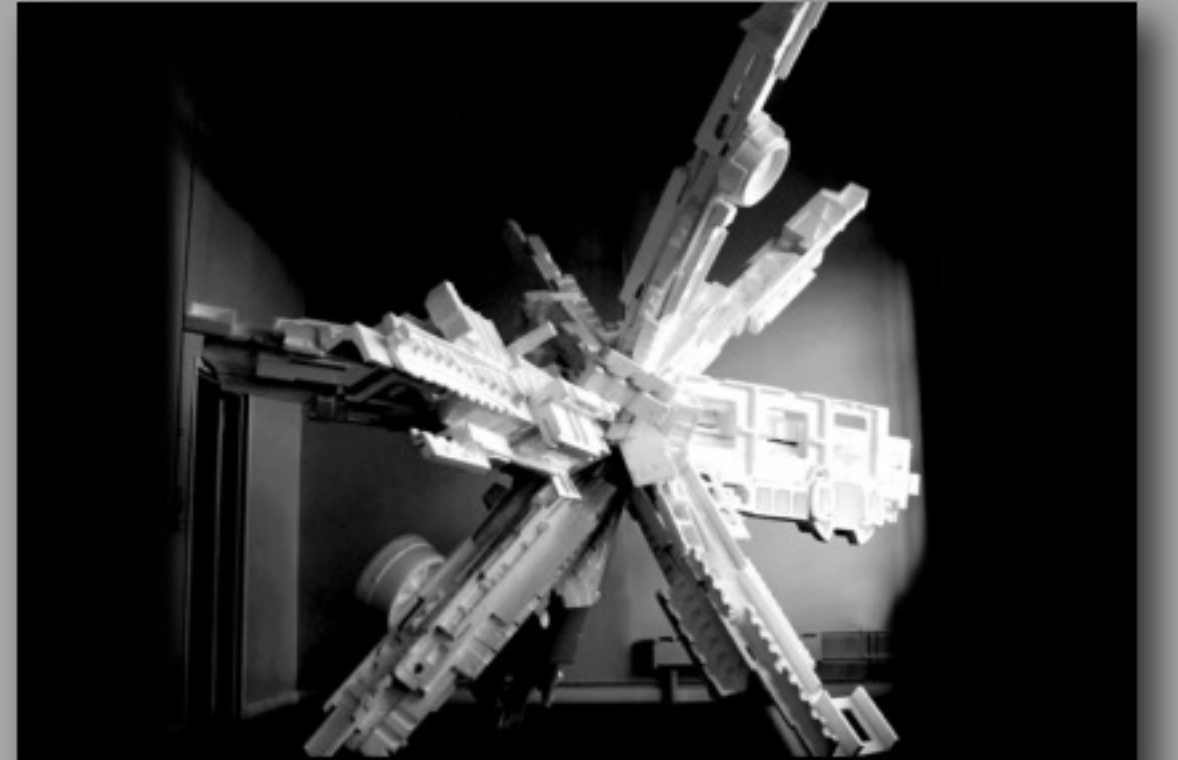
MITCHELL JOACHIM



Rapid Re(fuse): Waste as Source

ECO 02

TERREFORM ONE



Rapid Re(fuse): Waste as Source

ECO 02

TERREFORM ONE



Rapid Re(fuse): Waste as Source

ECO 02

TERREFORM ONE



Rapid Re(fuse): Waste as Source

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ECO 02

TERREFORM ONE



Rapid Re(fuse): Waste as Source

ECO 02

TERREFORM ONE



Rapid Re(fuse): Waste as Source

ECO 02

TERREFORM ONE



Rapid Re(fuse): Waste as Source

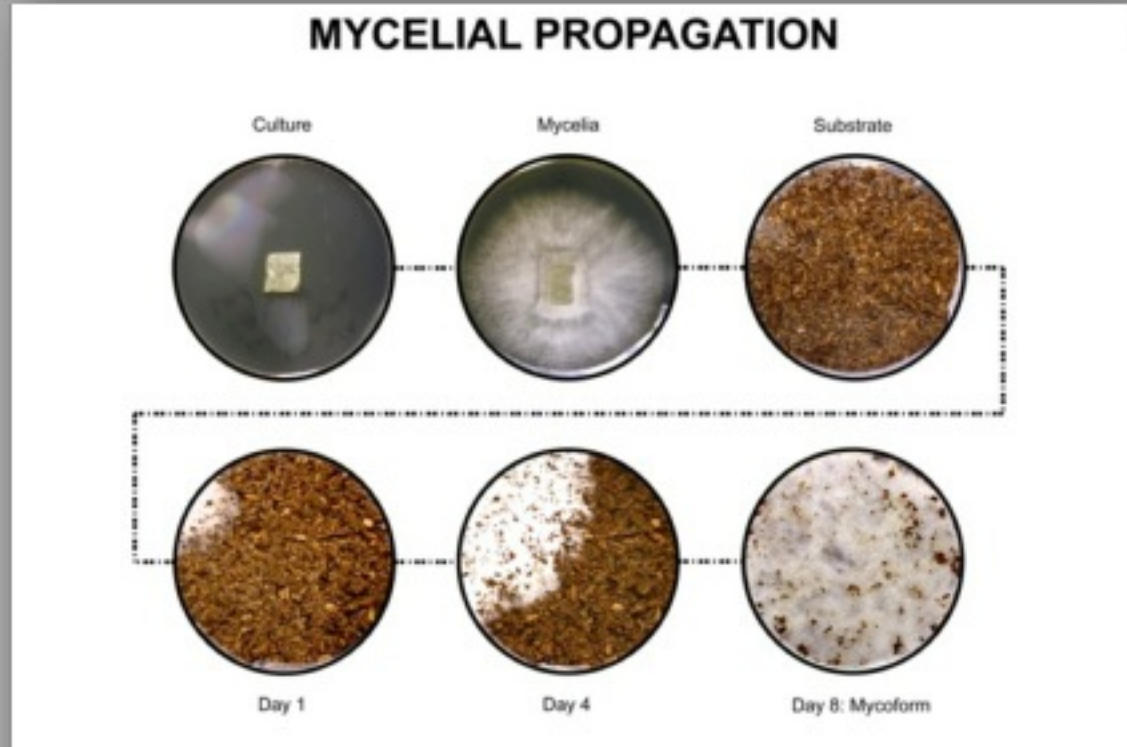
ECO 02

TERREFORM ONE



Gen2 Seat: Cellulose Biocomposite System

TERREFORM ONE



Gen2 Seat: Cellulose Biocomposite System

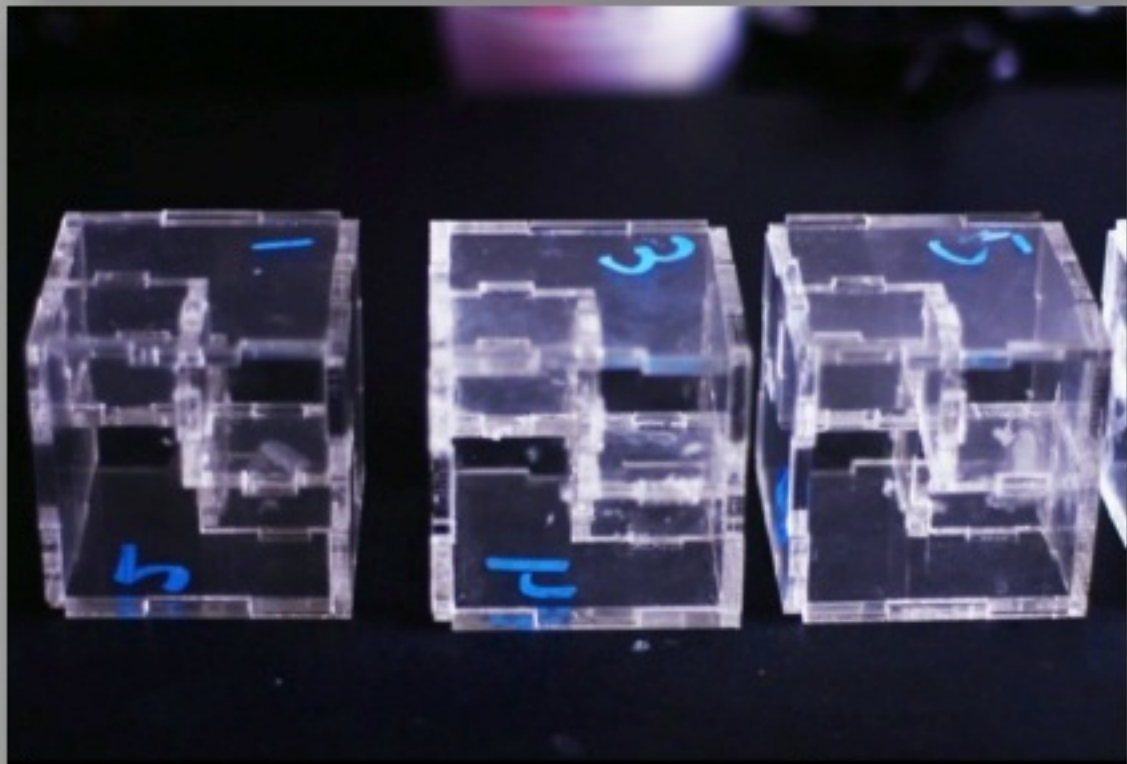
TERREFORM ONE



Rapid Re(fuse): Waste as Source

ECO 02

TERREFORM ONE



Rapid Re(fuse): Waste as Source

ECO 02

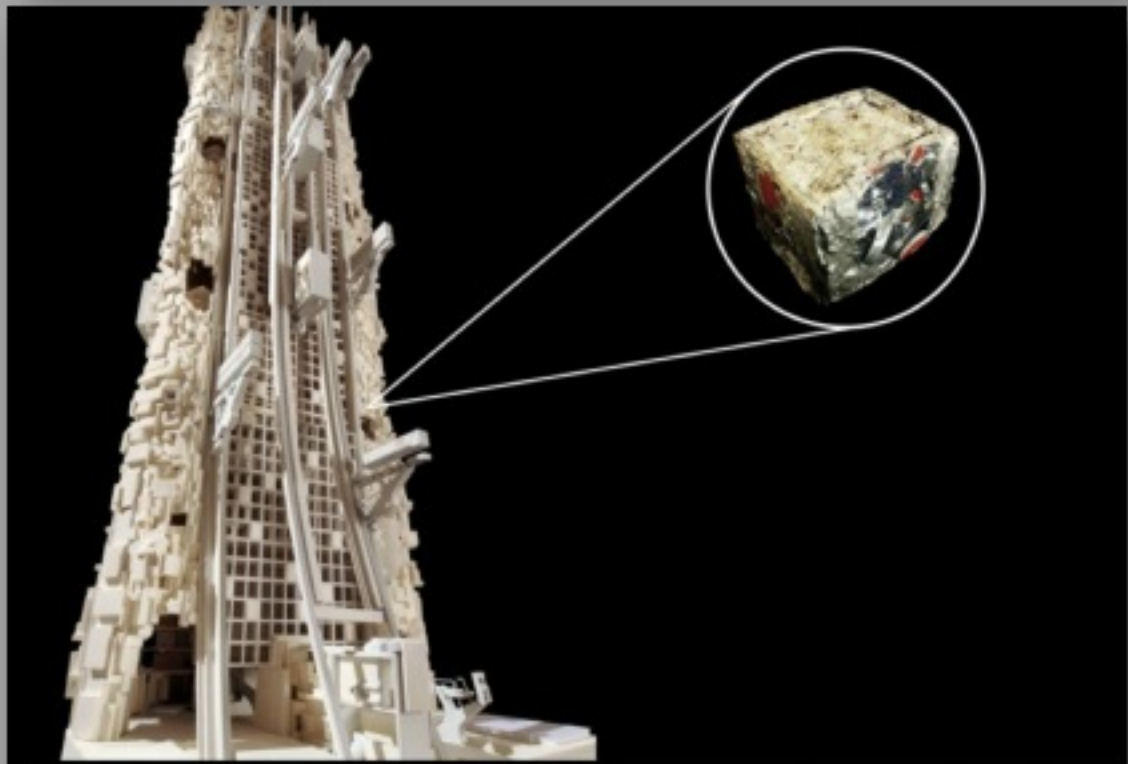
TERREFORM ONE



Rapid Re(fuse): Waste as Source

ECO 02

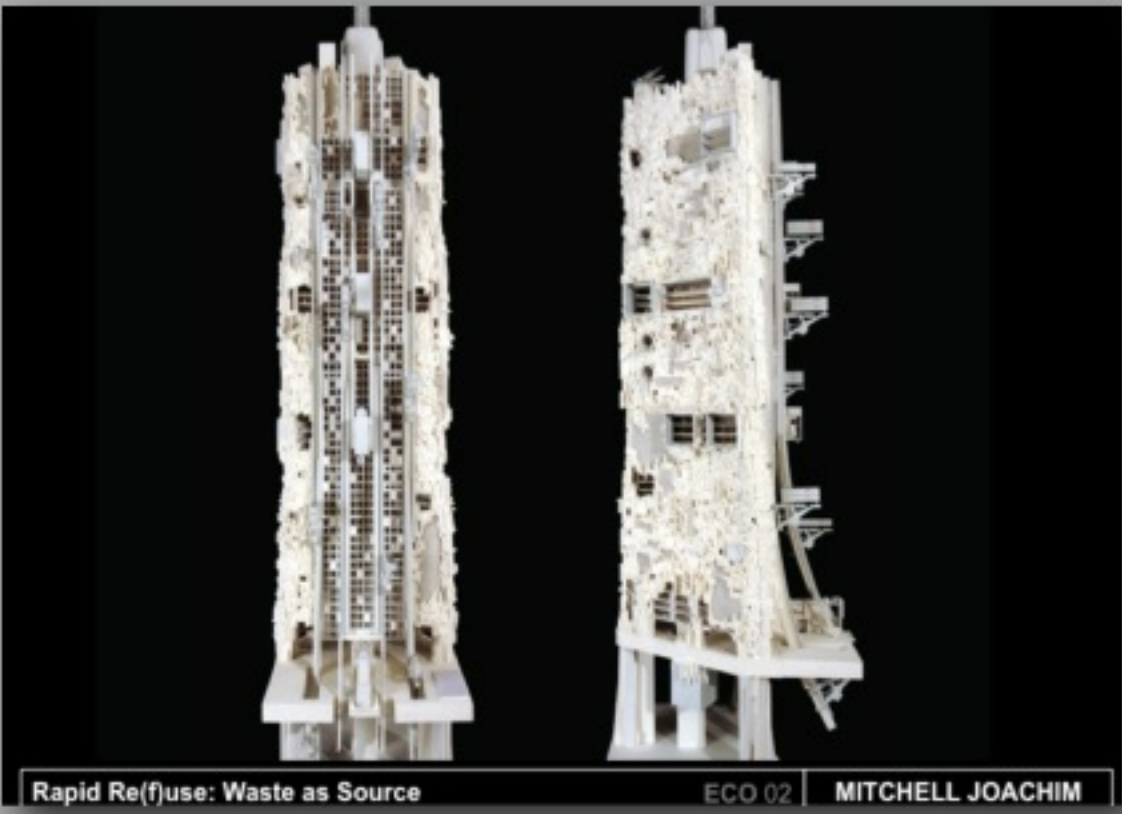
TERREFORM ONE



Rapid Re(fuse): Waste as Source

ECO 02

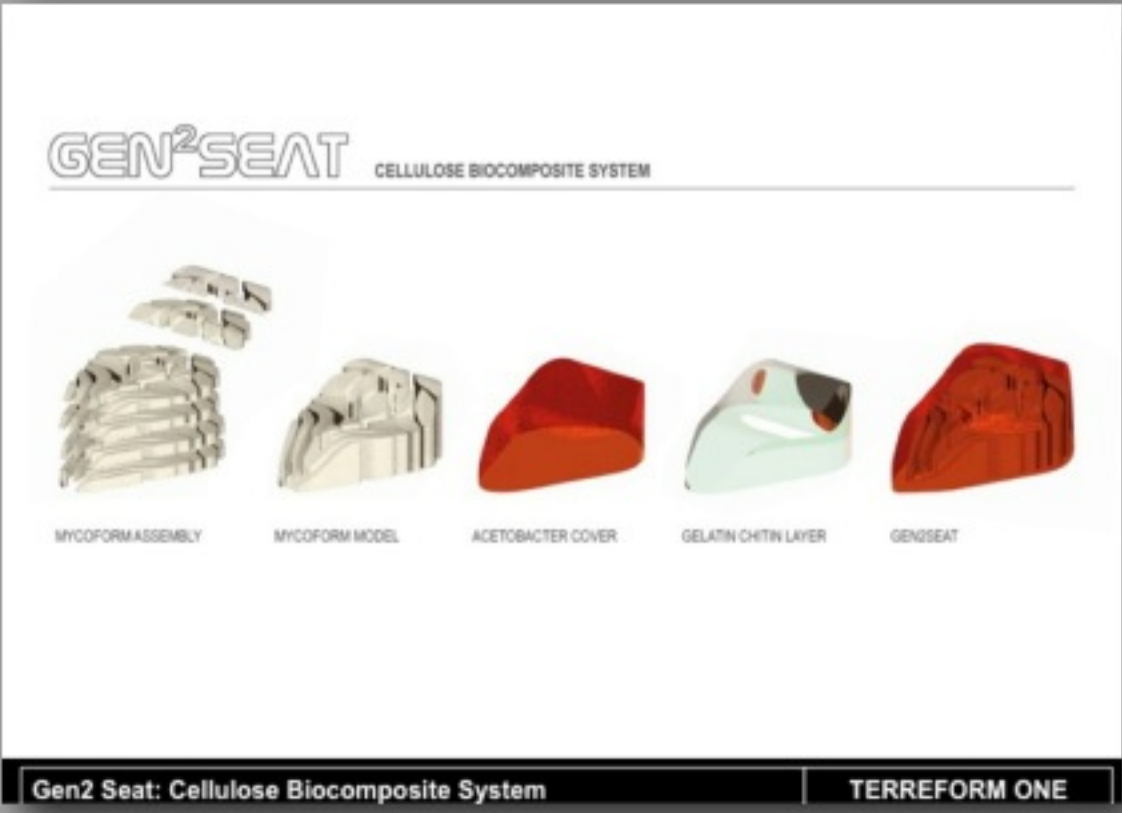
TERREFORM ONE



Rapid Re(f)use: Waste as Source

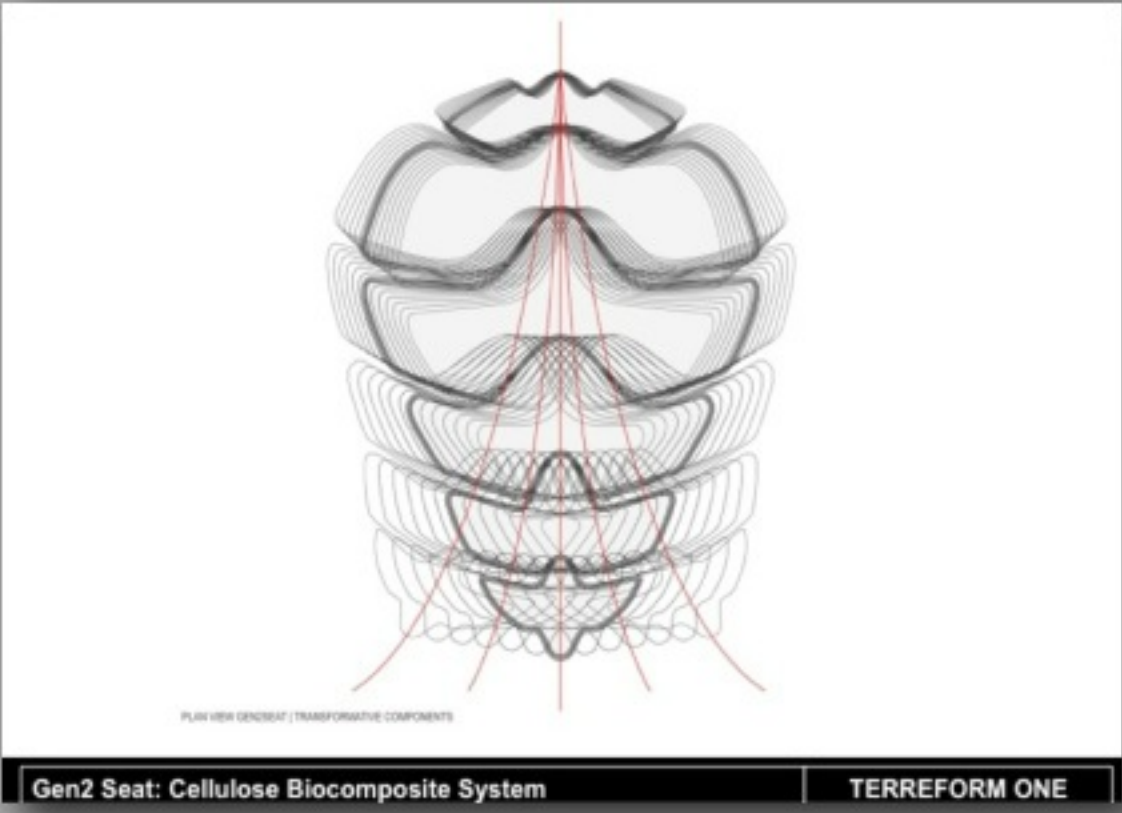
ECO 02

MITCHELL JOACHIM



Gen2 Seat: Cellulose Biocomposite System

TERREFORM ONE



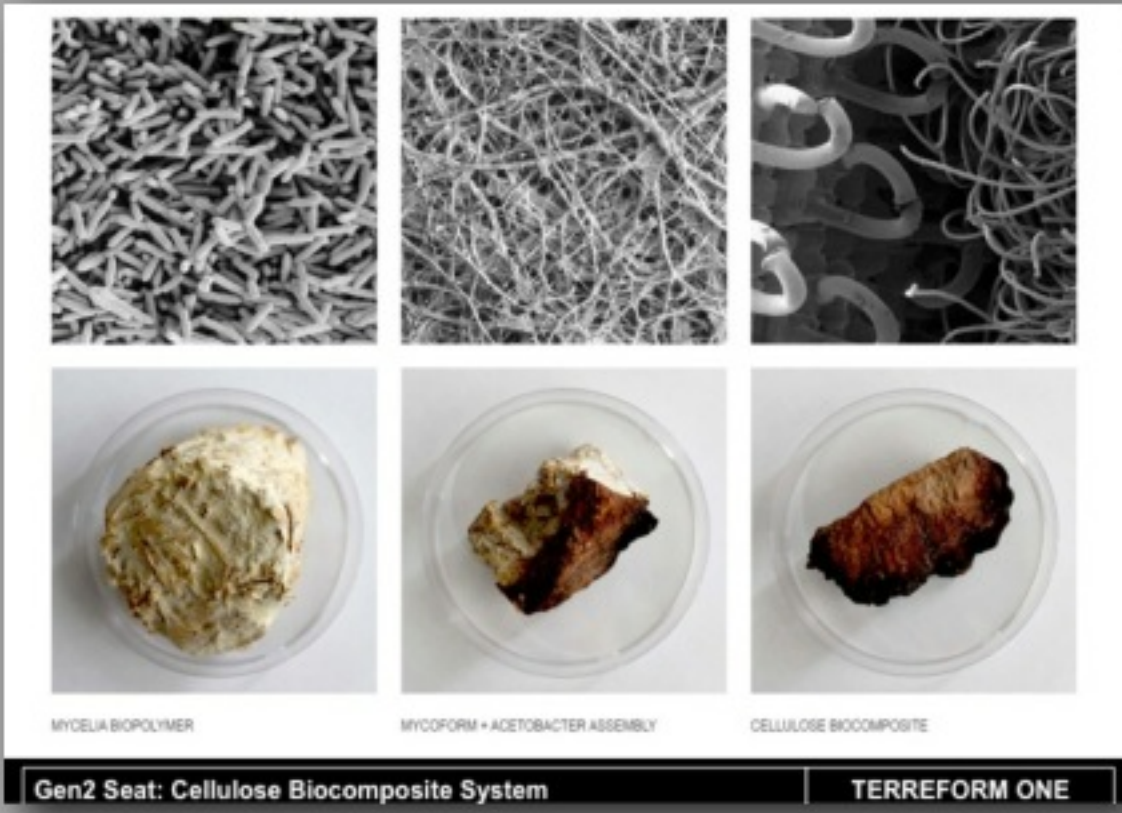
Gen2 Seat: Cellulose Biocomposite System

TERREFORM ONE



Terreform ONE + Genspace

TERREFORM ONE



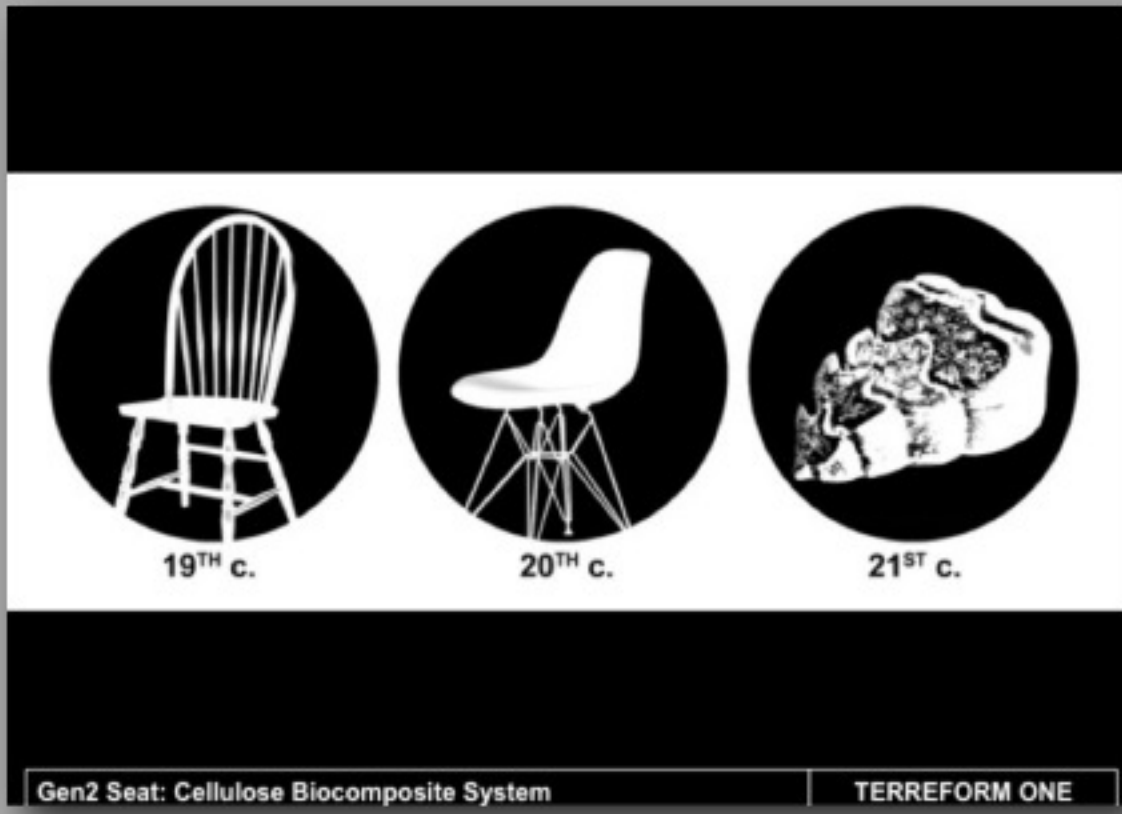
Gen2 Seat: Cellulose Biocomposite System

TERREFORM ONE



Gen2 Seat: Cellulose Biocomposite System

TERREFORM ONE



Gen2 Seat: Cellulose Biocomposite System

TERREFORM ONE



Fusion of Cellulose and Chitin with Fungi

TERREFORM ONE



Gen2 Seat: Cellulose Biocomposite System

TERREFORM ONE



FAB TREE HAB: Whole Ecology Design ECO 01 TERREFORM ONE



FAB TREE HAB: Whole Ecology Design ECO 01 TERREFORM ONE



FAB TREE HAB: Whole Ecology Design ECO 01 TERREFORM ONE



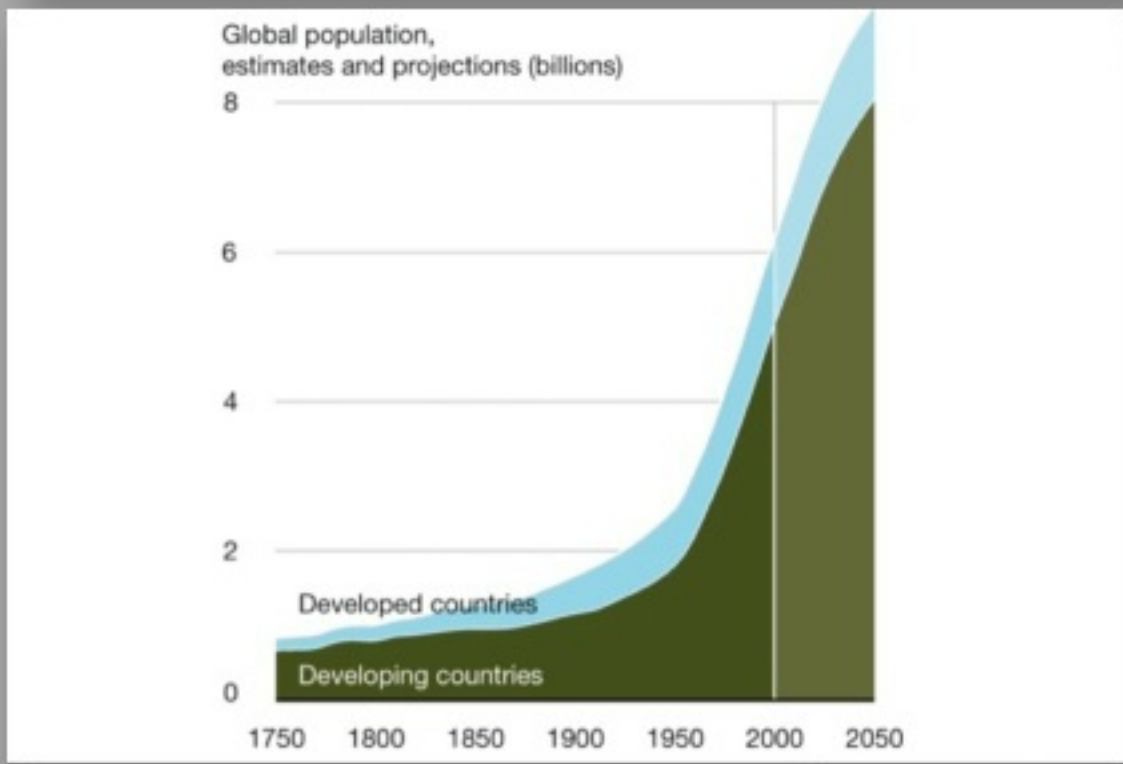
FAB TREE HAB: Whole Ecology Design ECO 01 TERREFORM ONE



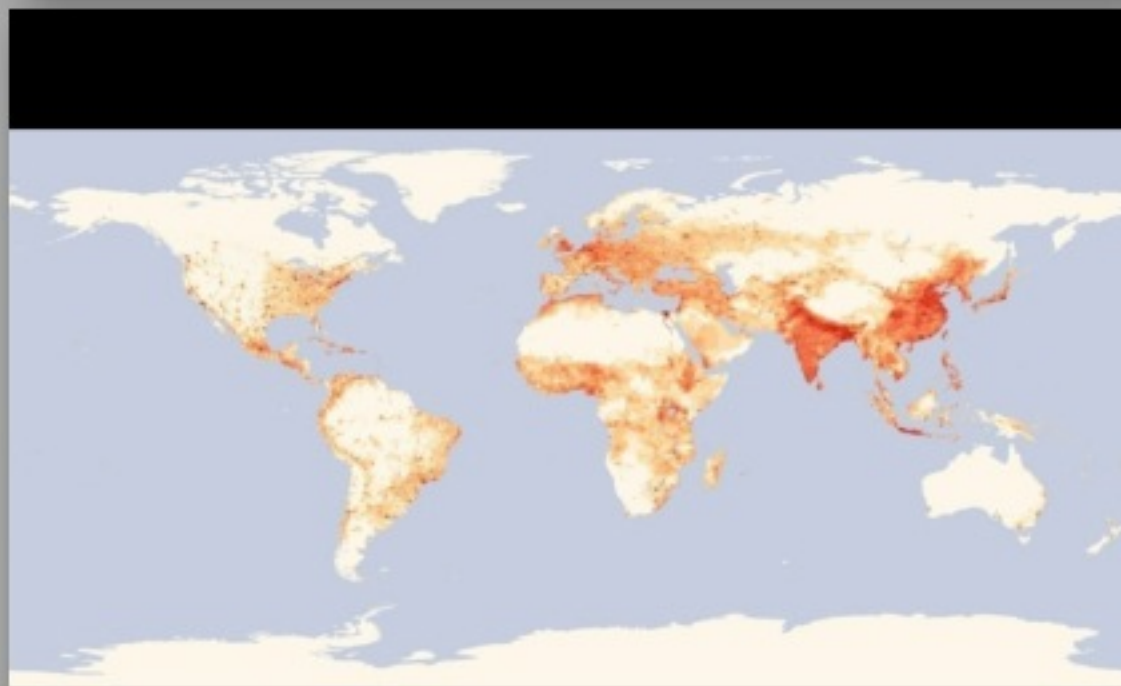
FAB TREE HAB: Whole Ecology Design ECO 01 TERREFORM ONE



FAB TREE HAB: Whole Ecology Design ECO 01 TERREFORM ONE



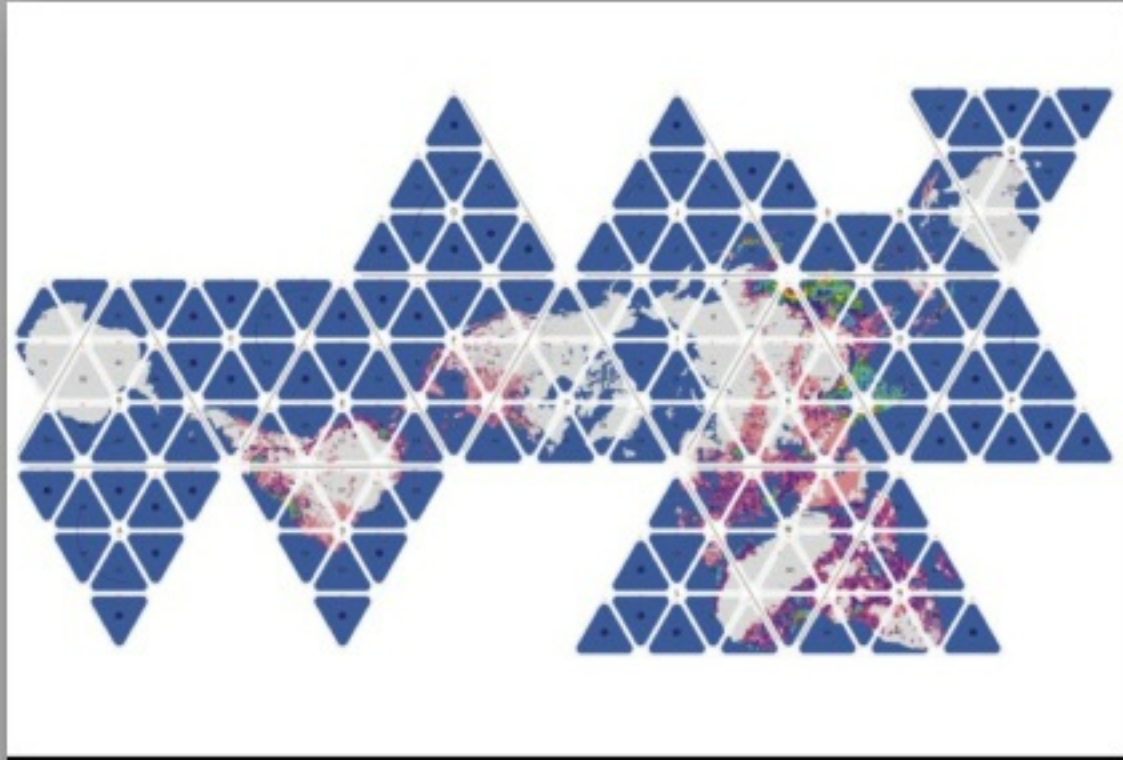
Bio City: Mapping Population Density TERREFORM ONE



Bio City: Mapping Population Density TERREFORM ONE

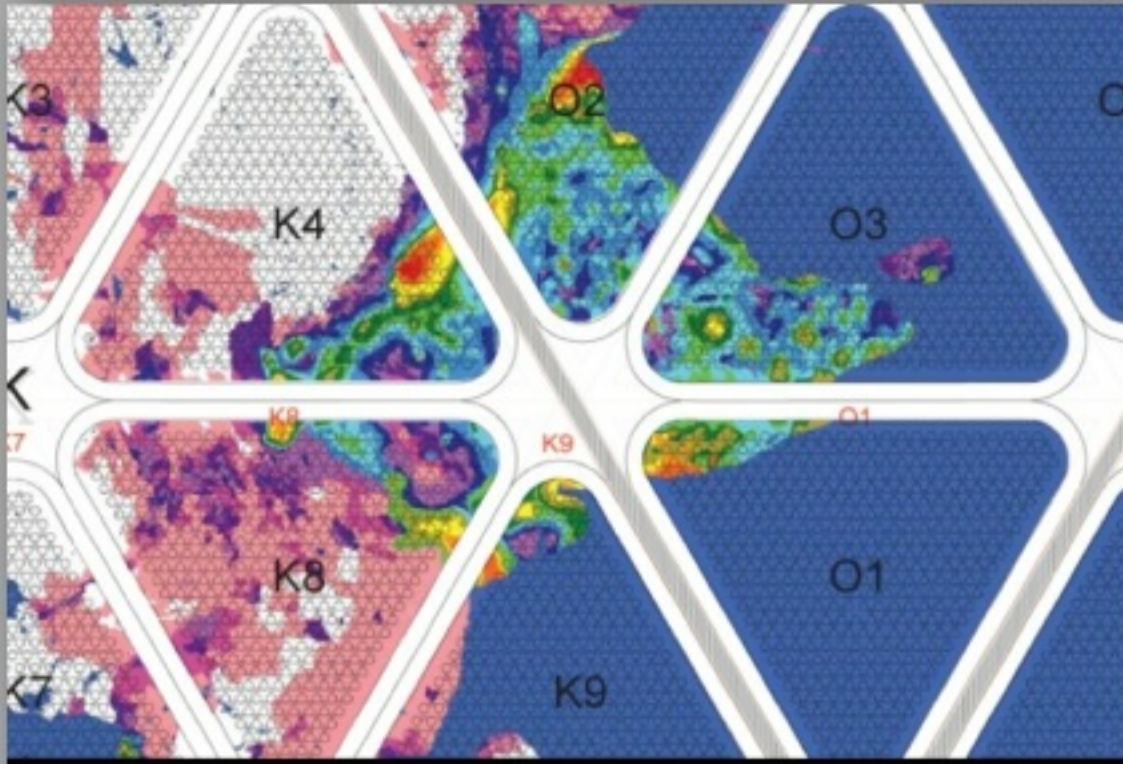


Bio City: Mapping Population Density TERREFORM ONE



Bio City: Mapping Population Density

TERREFORM ONE



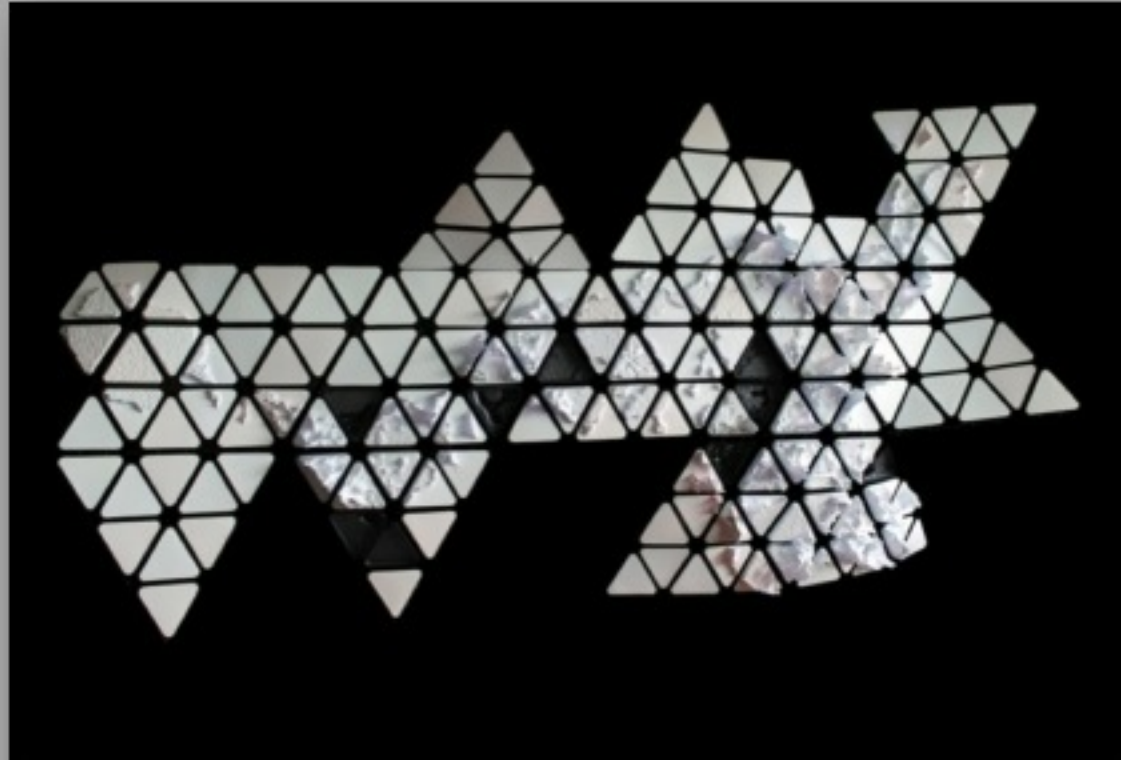
Bio City: Mapping Population Density

TERREFORM ONE



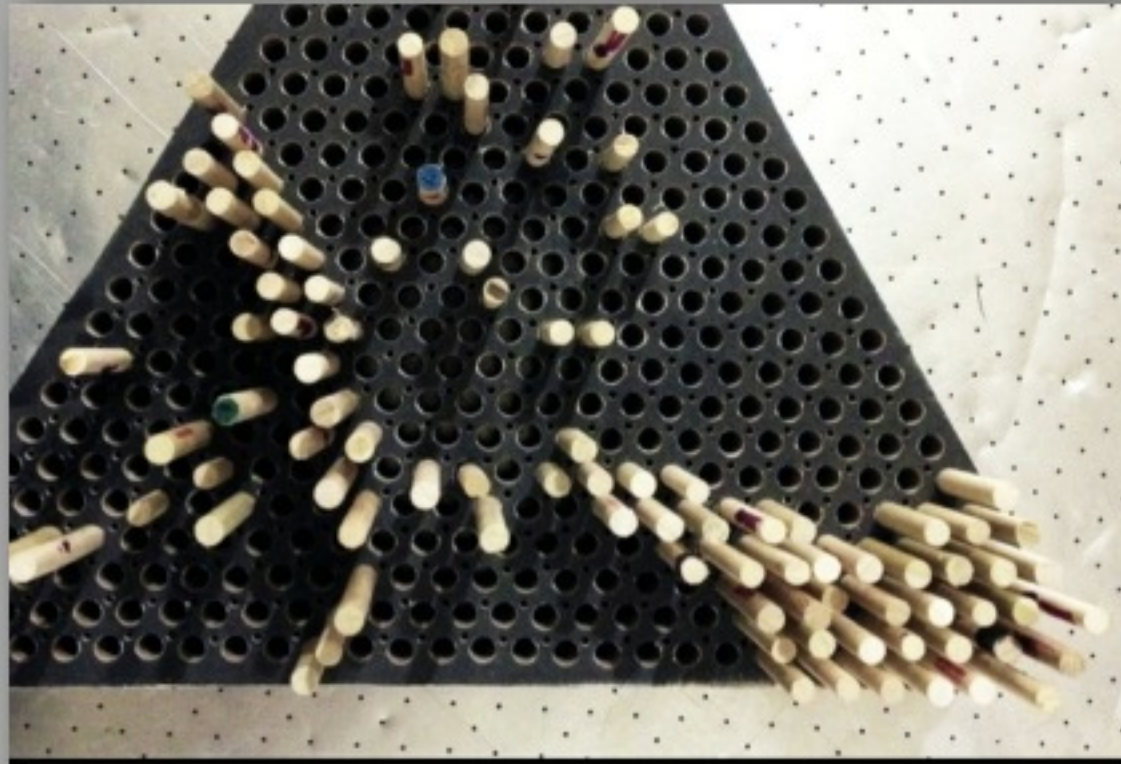
Bio City: Mapping Population Density

TERREFORM ONE



Bio City: Mapping Population Density

TERREFORM ONE



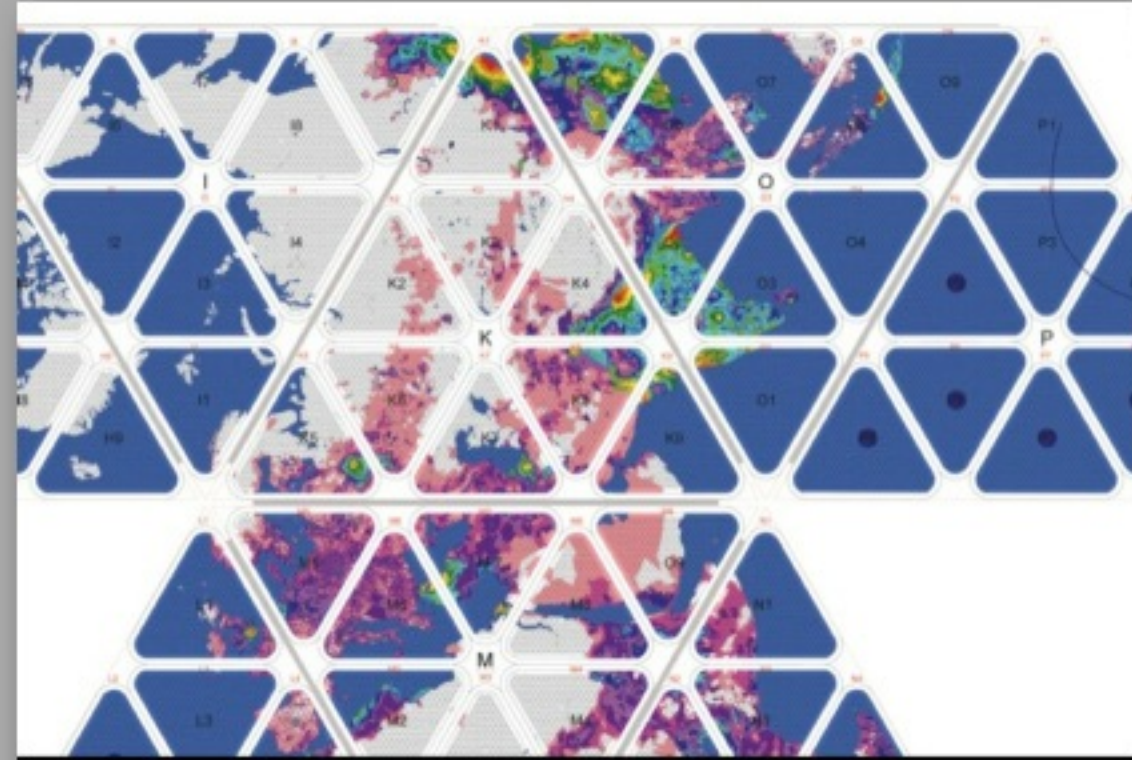
Bio City: Mapping Population Density

TERREFORM ONE



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TERREFORM ONE



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TERREFORM ONE



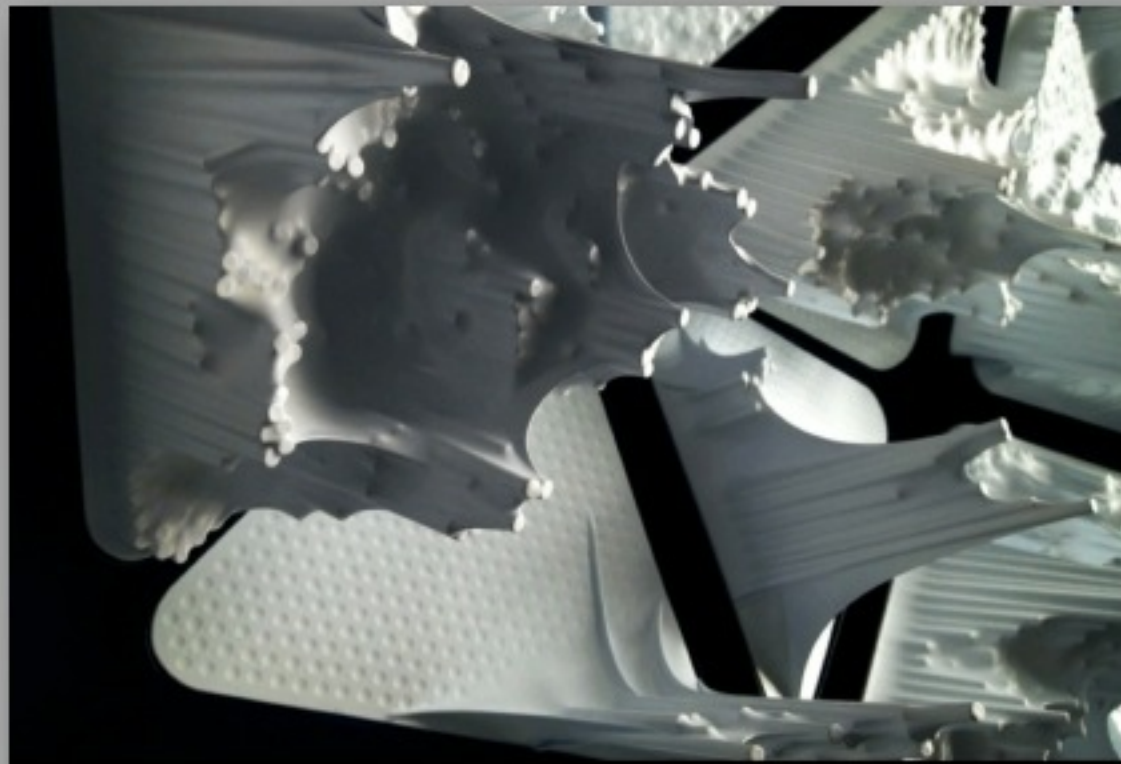
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TERREFORM ONE



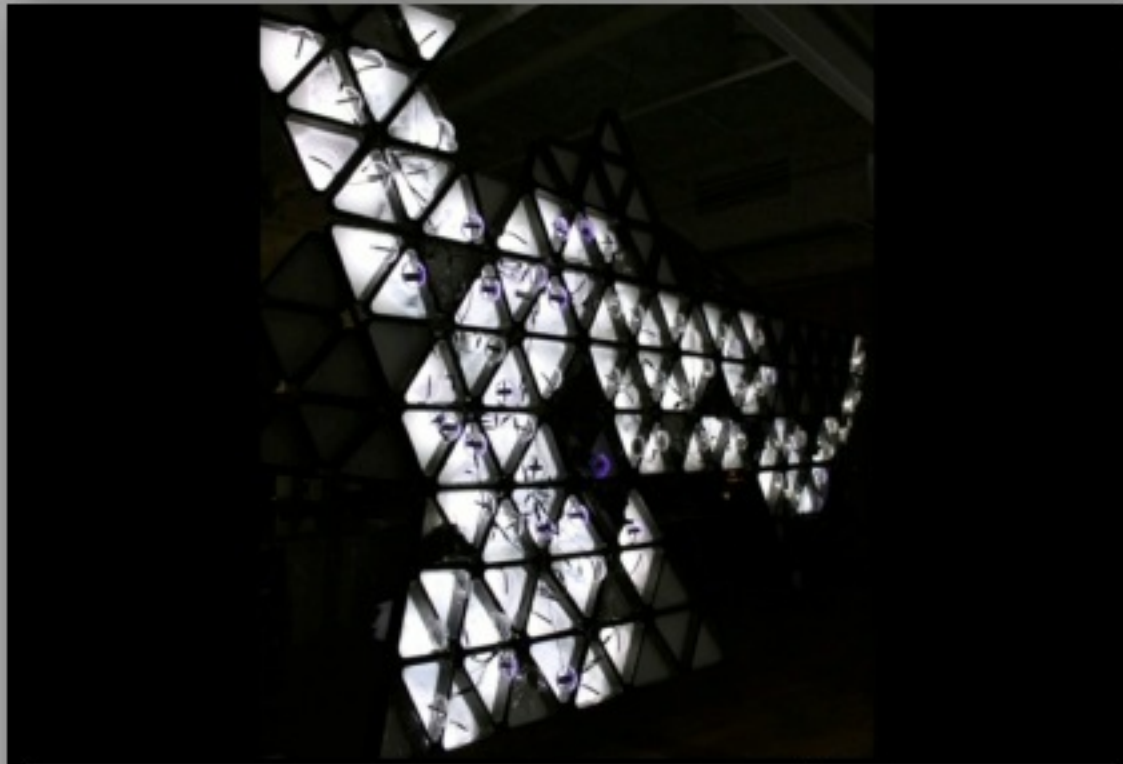
Bio City: Mapping Population Density

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TERREFORM ONE



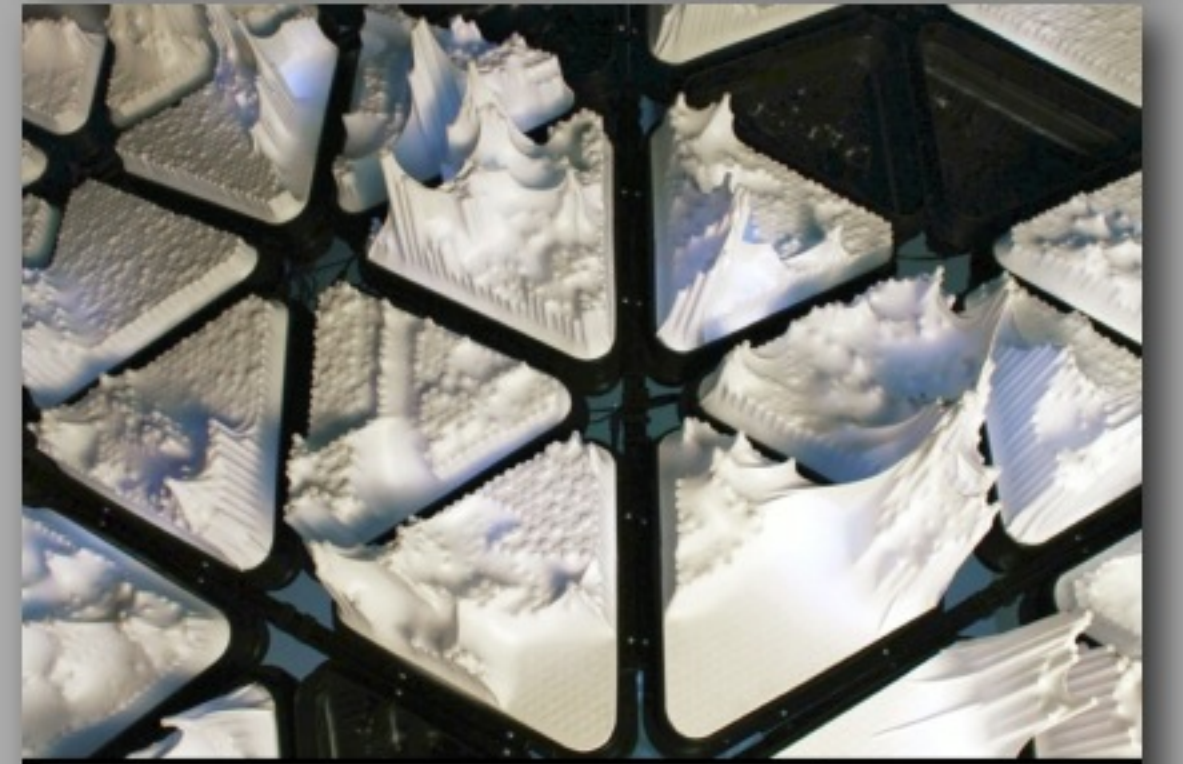
Bio City: Mapping Population Density

TERREFORM ONE



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TERREFORM ONE



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TERREFORM ONE



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Bio City: Mapping Population Density

TERREFORM ONE



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TERREFORM ONE



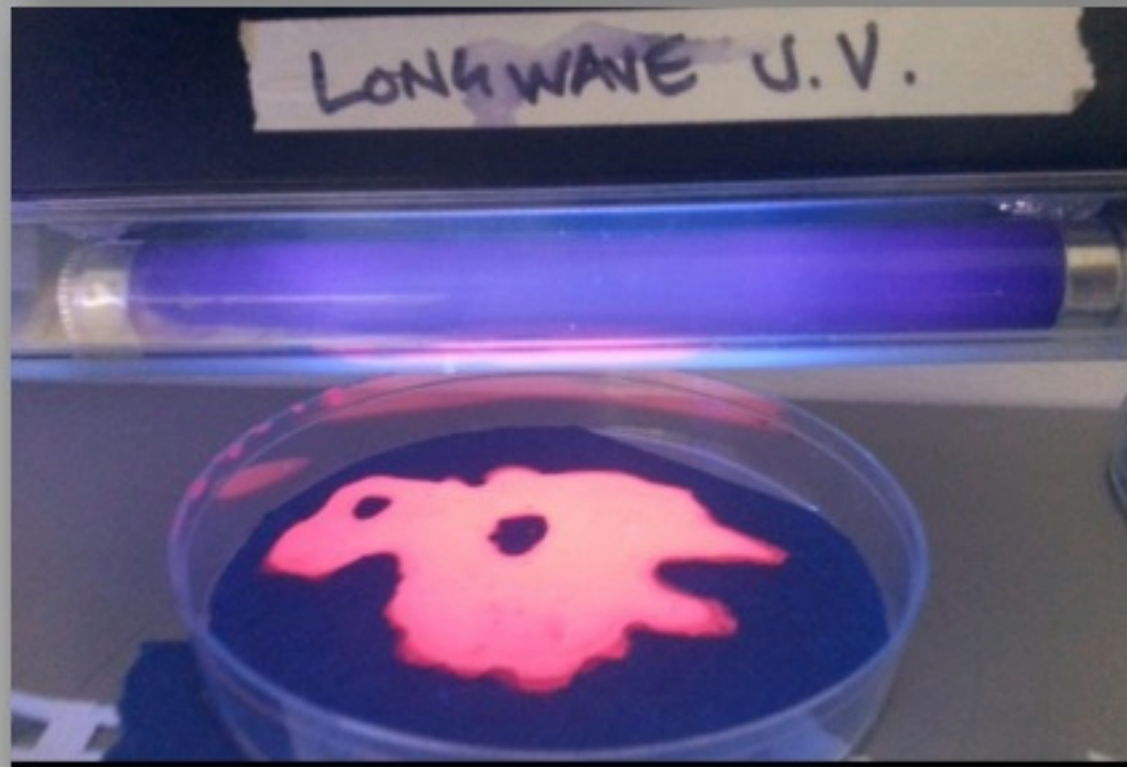
Bio City: Mapping Population Density

TERREFORM ONE



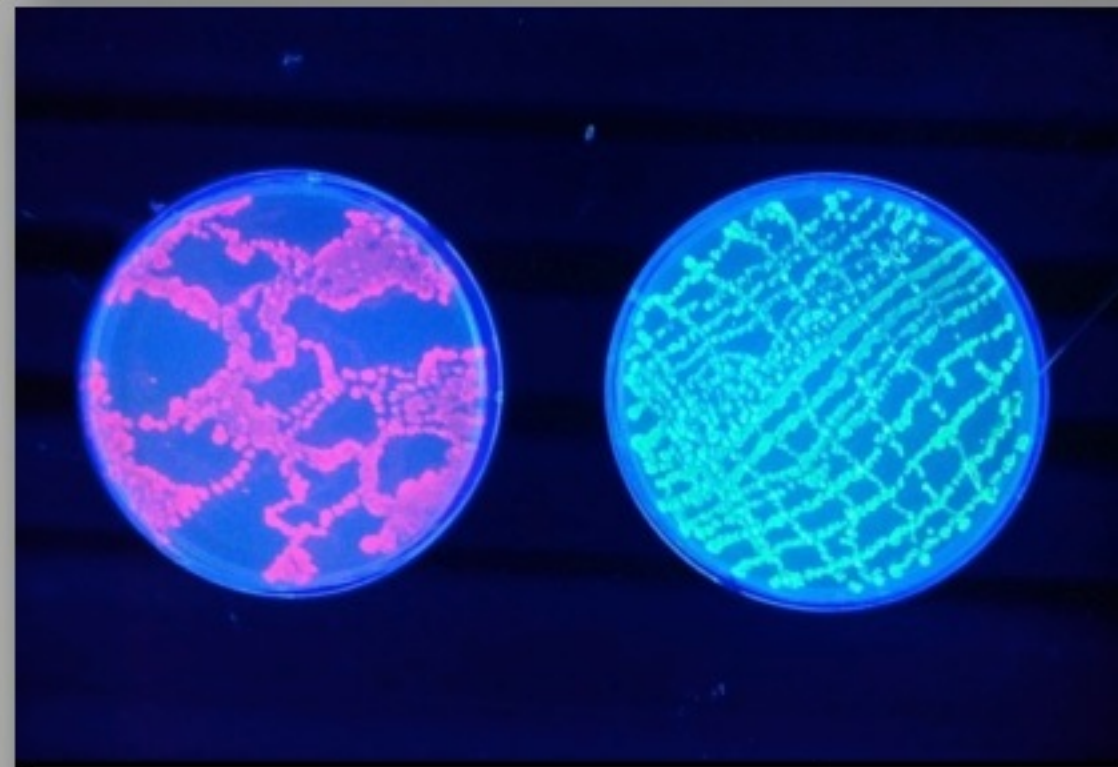
Bio City: Mapping Population Density

TERREFORM ONE



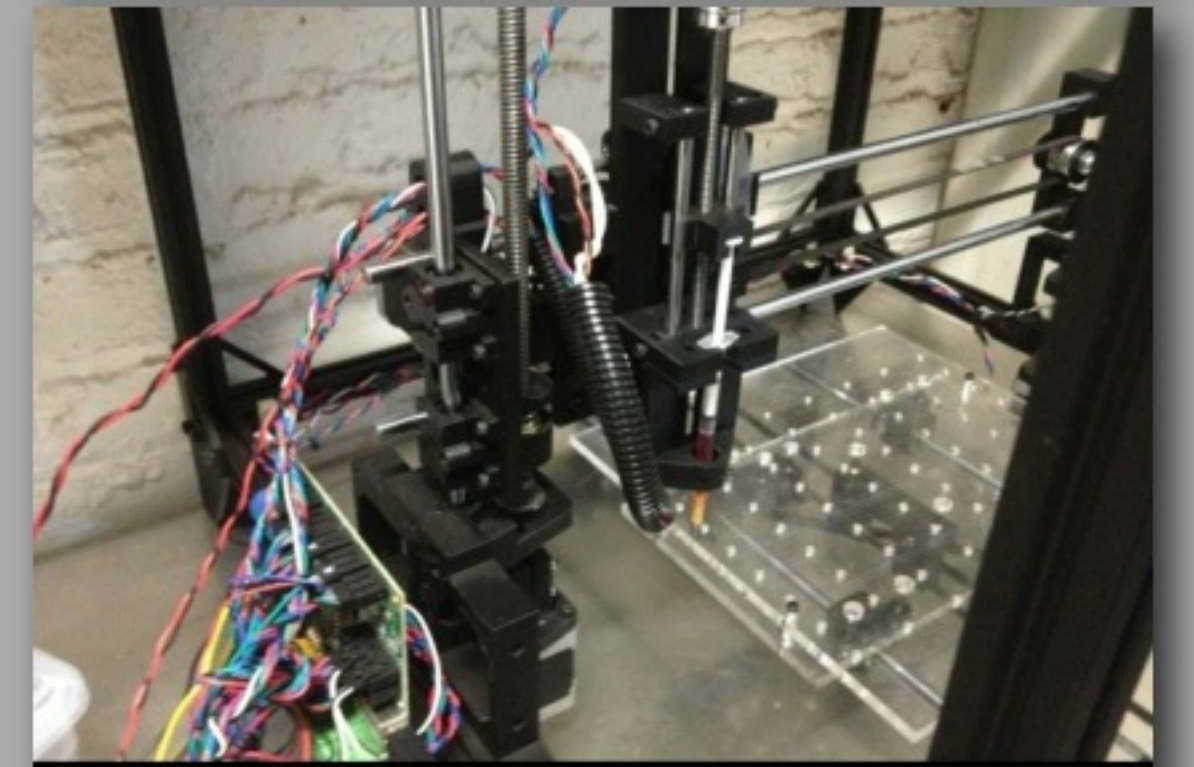
Bio City: Mapping Population Density

TERREFORM ONE



Bio City: Mapping Population Density

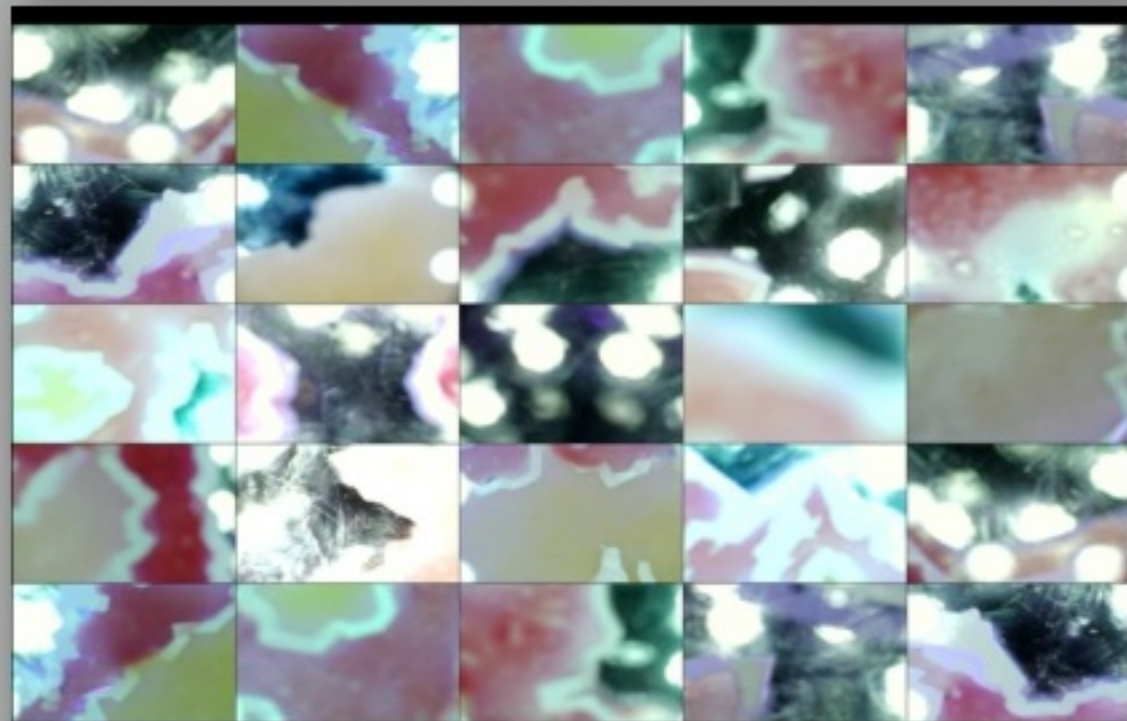
TERREFORM ONE



In Vitro Meat Hab: GENSPACE

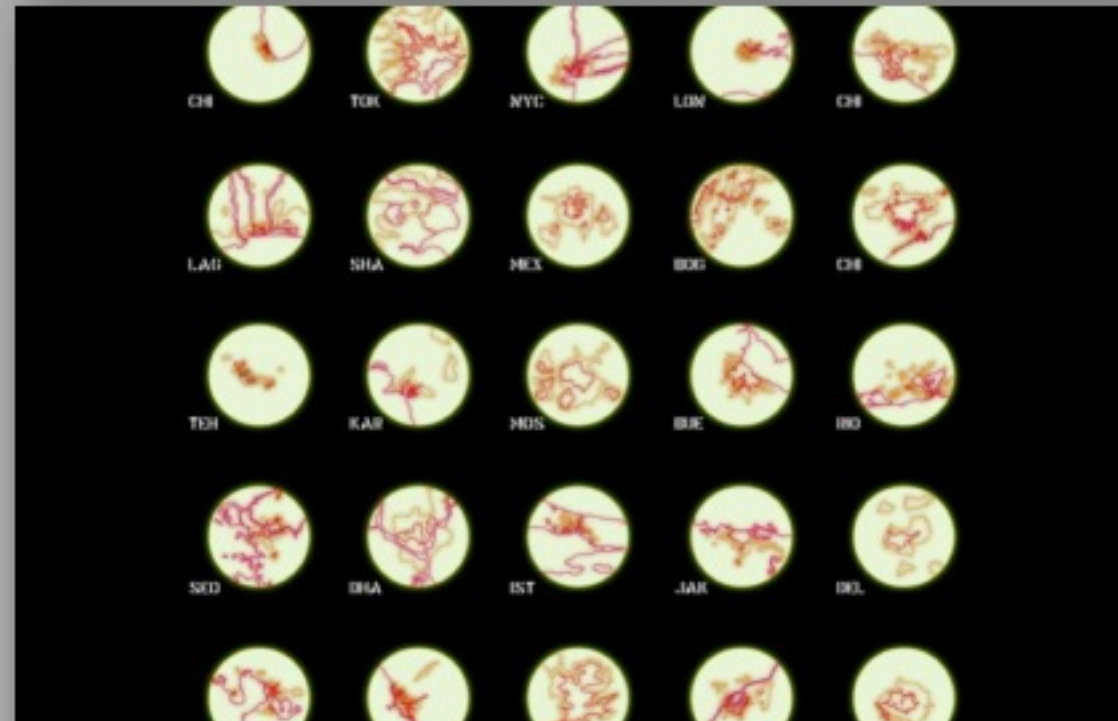
ECO 02

TERREFORM ONE



Bio City: Mapping Population Density

TERREFORM ONE



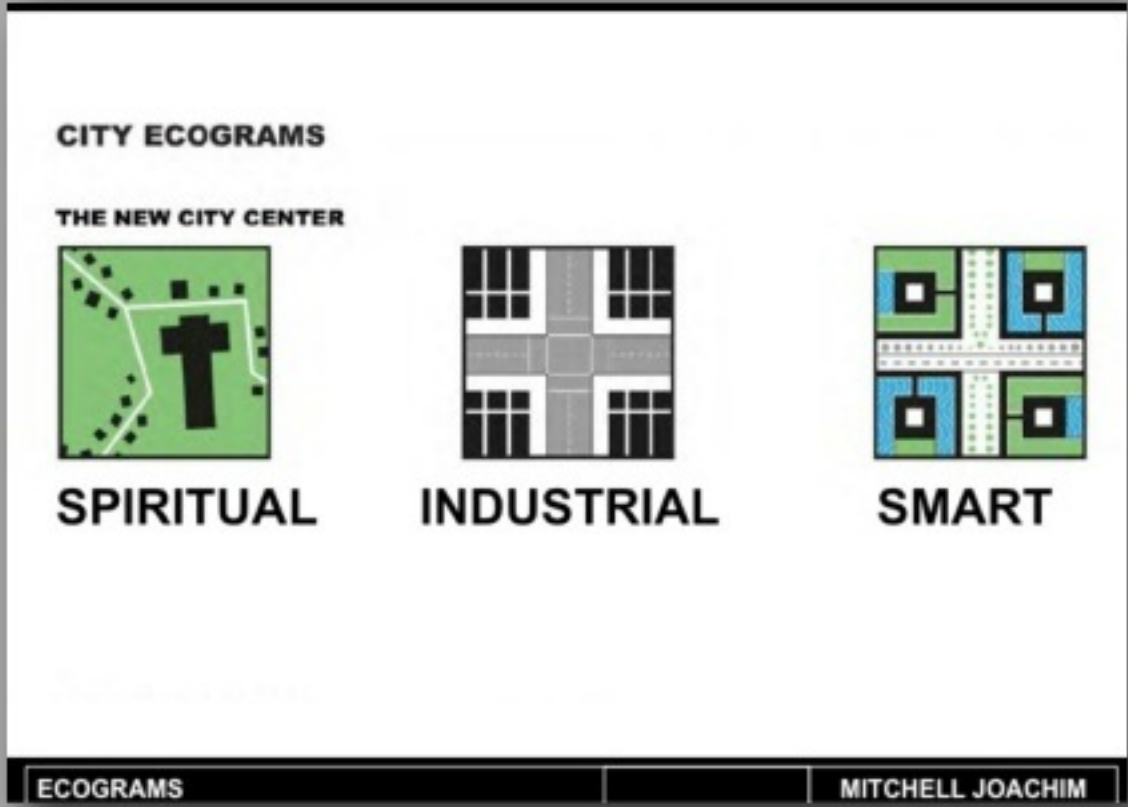
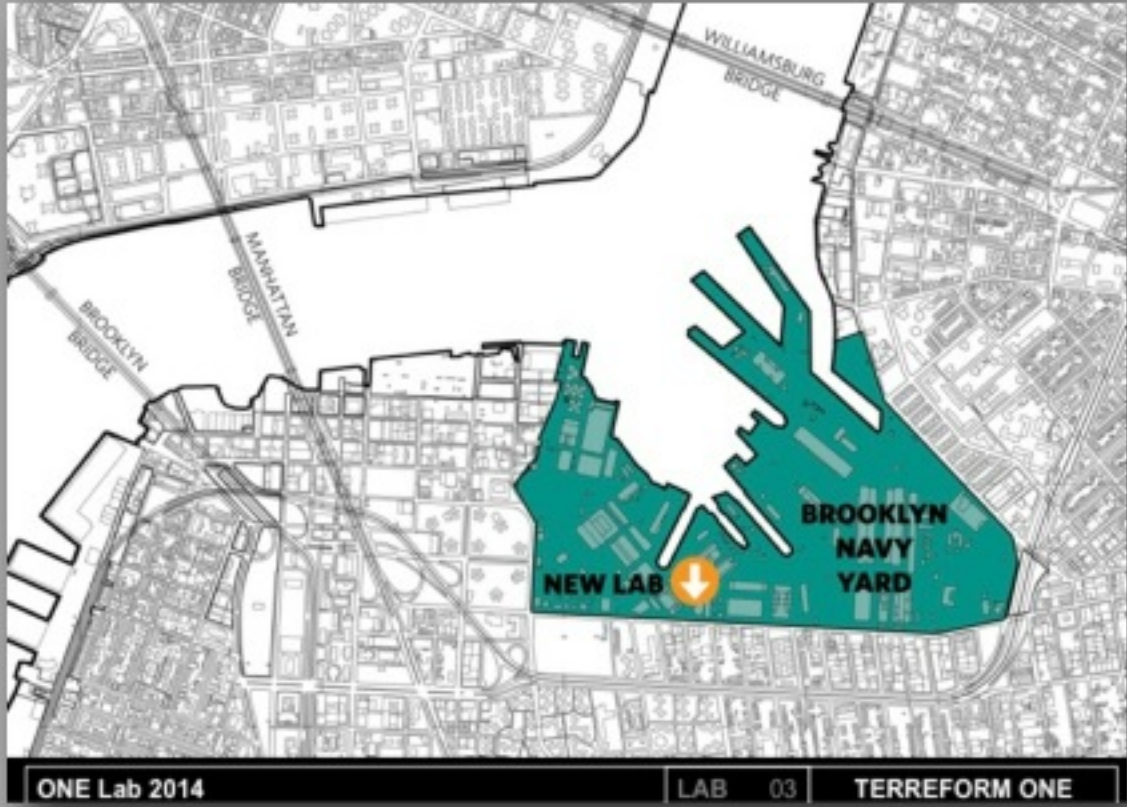
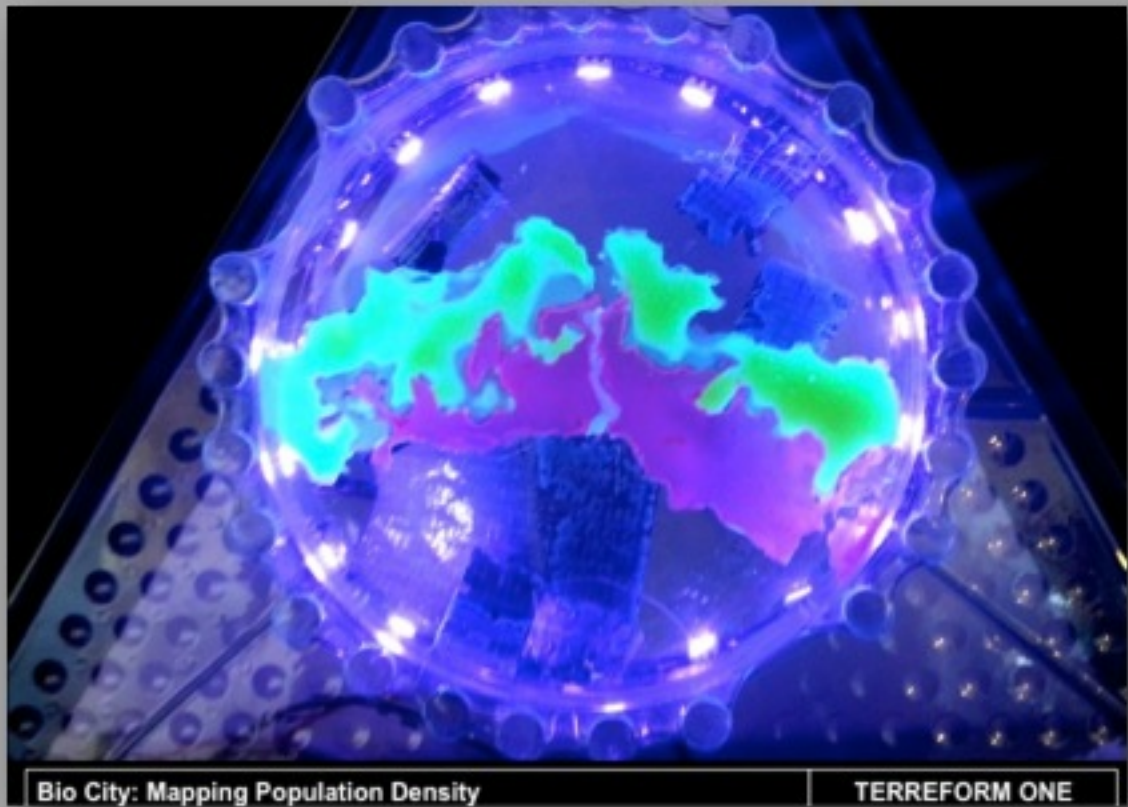
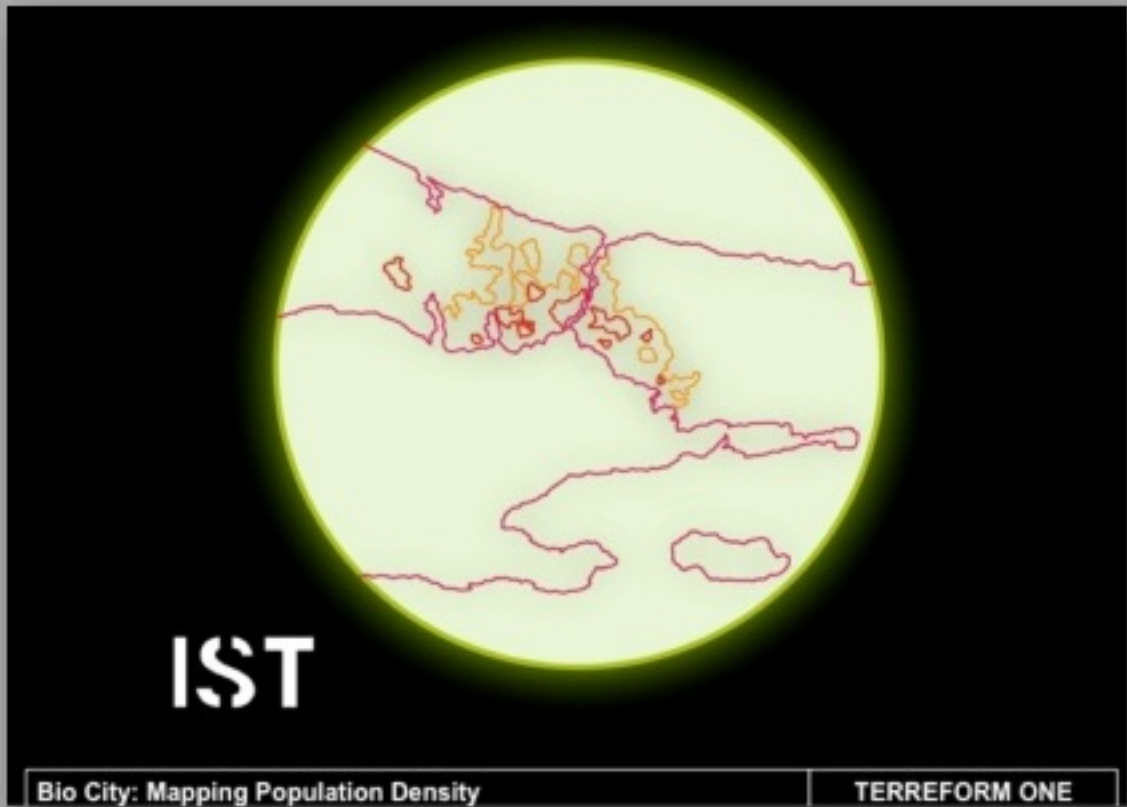
Bio City: Mapping Population Density

TERREFORM ONE



Bio City: Mapping Population Density

TERREFORM ONE





Urbaneering: Brooklyn 2110

ECO 07

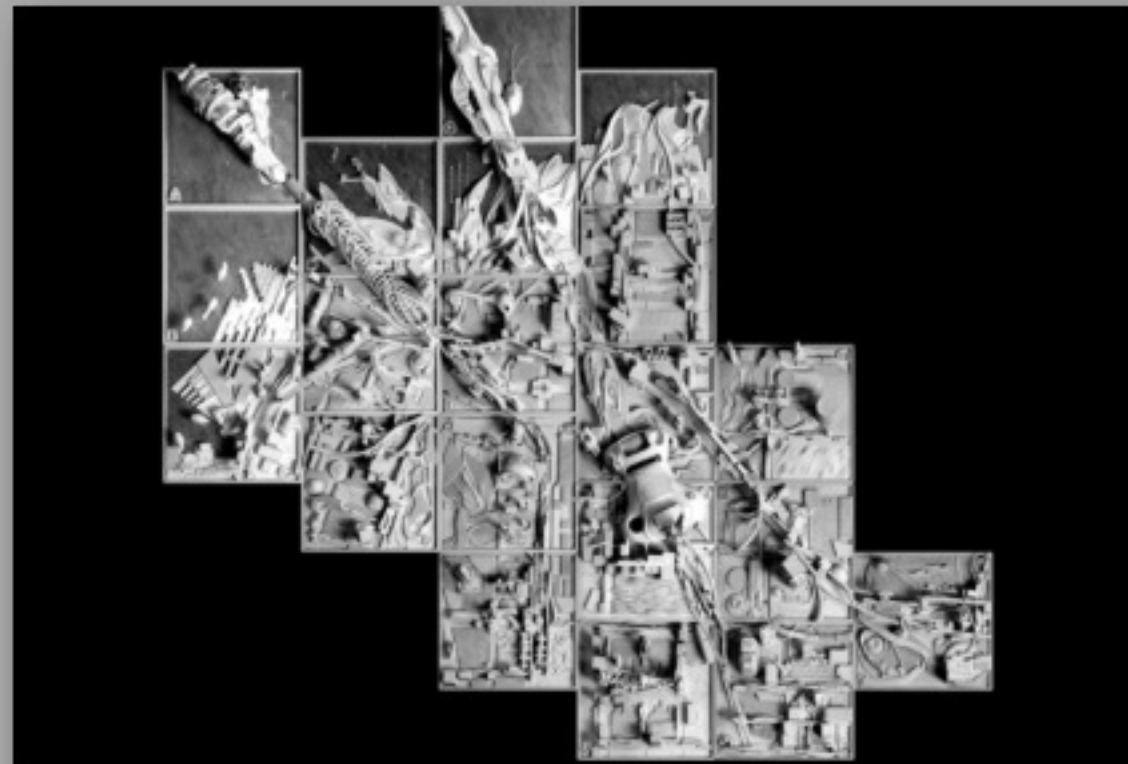
TERREFORM ONE



Urbaneering: Brooklyn 2110

ECO 07

TERREFORM ONE



Urbaneering: Brooklyn 2110

ECO 07

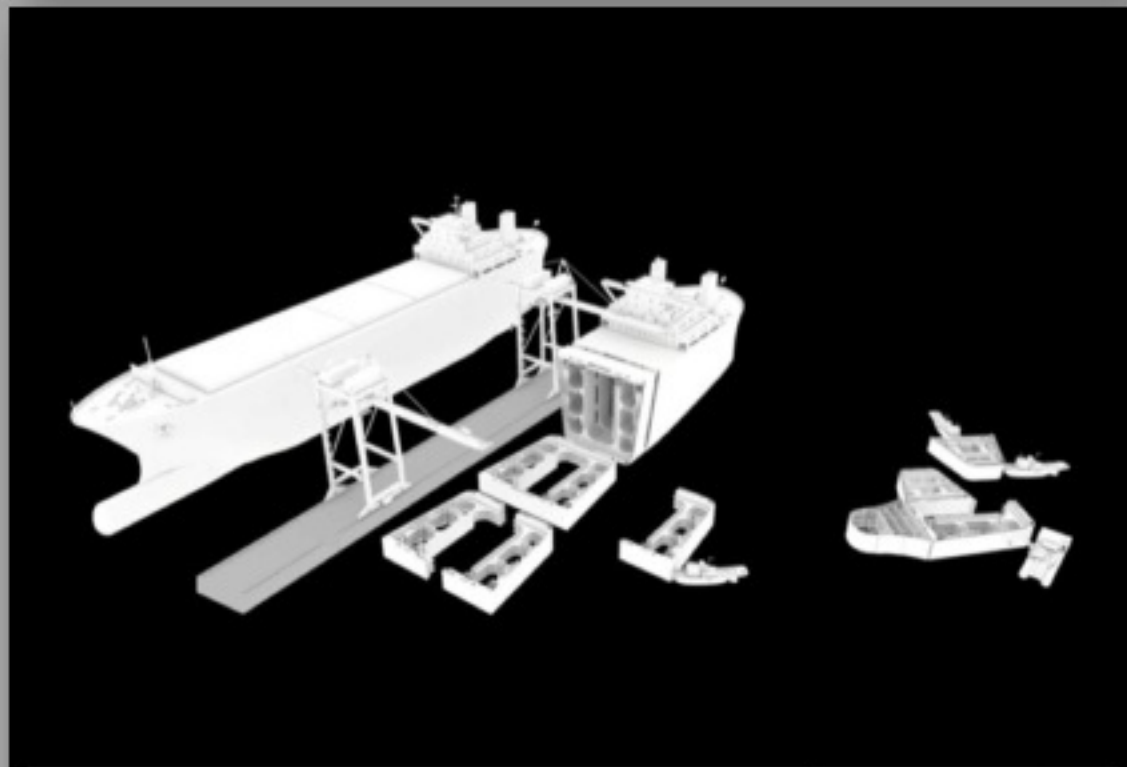
TERREFORM ONE



Urbaneering: Brooklyn 2110

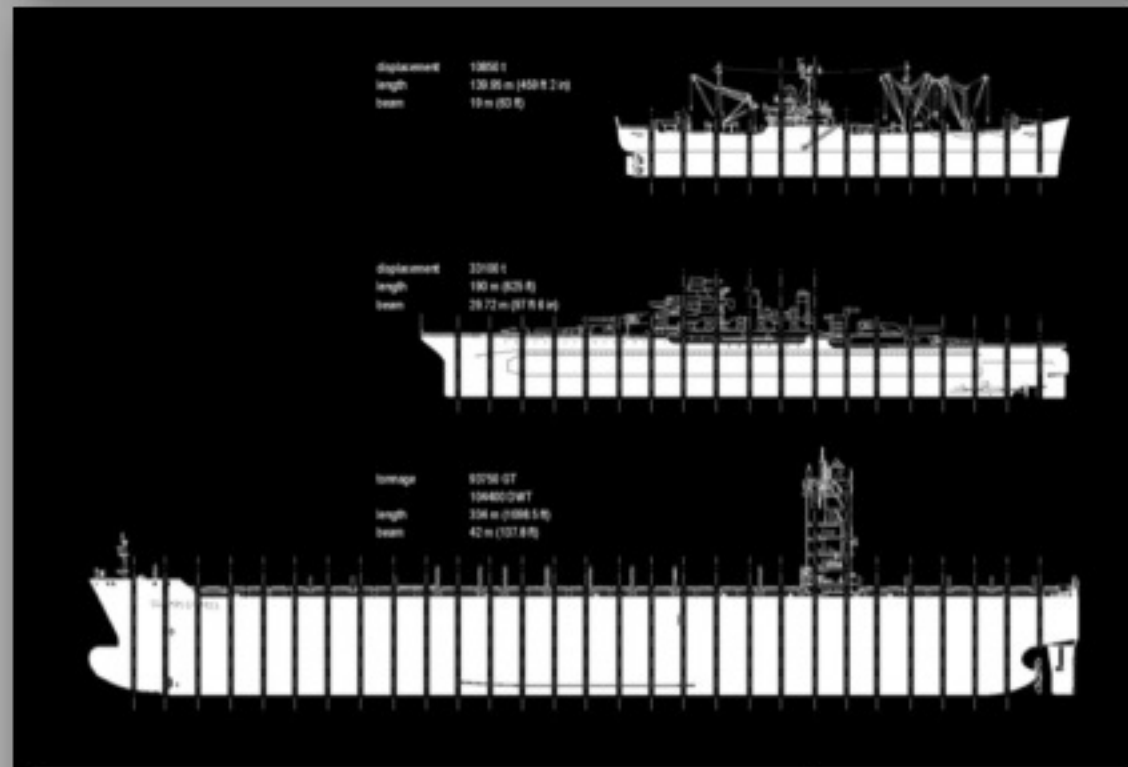
ECO 07

TERREFORM ONE



Waterfront of Brooklyn, NY

TERREFORM ONE



Waterfront of Brooklyn, NY

TERREFORM ONE



Waterfront of Brooklyn, NY

TERREFORM ONE



Urbaneering: Governors Hook

TERREFORM ONE



Waterfront of Brooklyn, NY

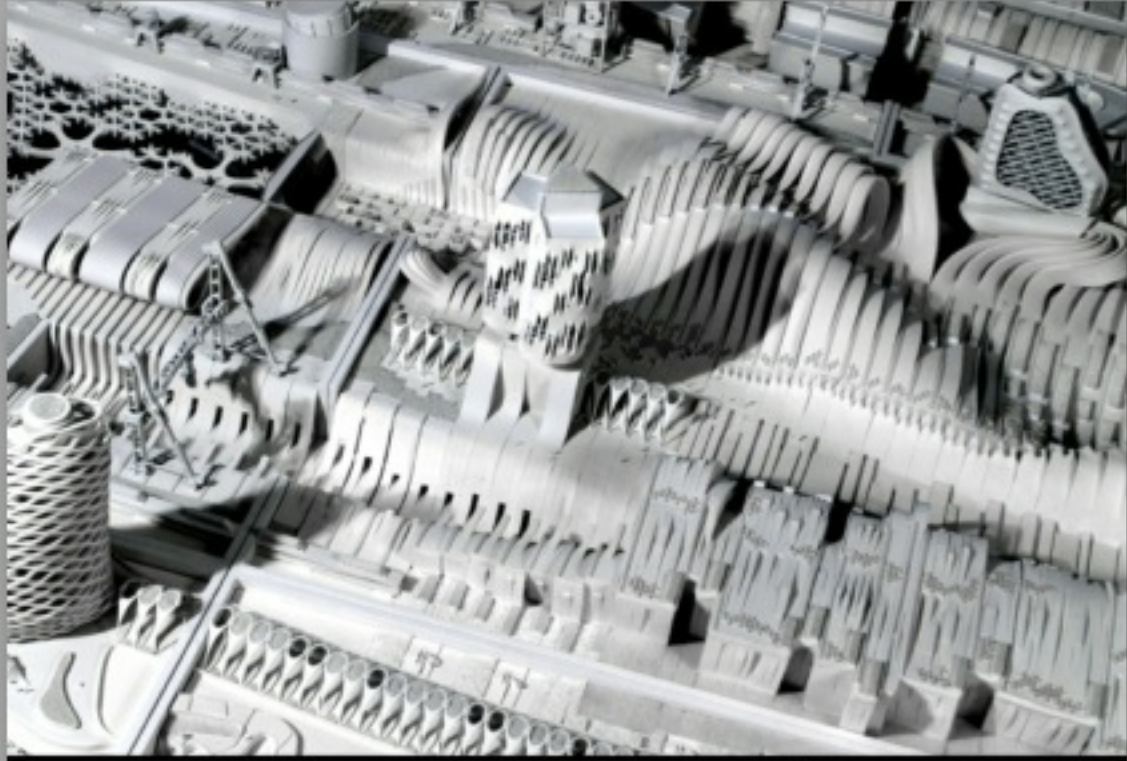
TERREFORM ONE



NAVY YARDS: Super Docking

ECO 07

MITCHELL JOACHIM



Urbaneering: Brooklyn 2110

ECO 07

TERREFORM ONE



POWER OF CITIES: Wealth

ECOTRANS 00

TERREFORM ONE



Waterfront of Brooklyn, NY

TERREFORM ONE



POWER OF CITIES: Wealth

TERREFORM ONE



POWER OF CITIES: Wealth

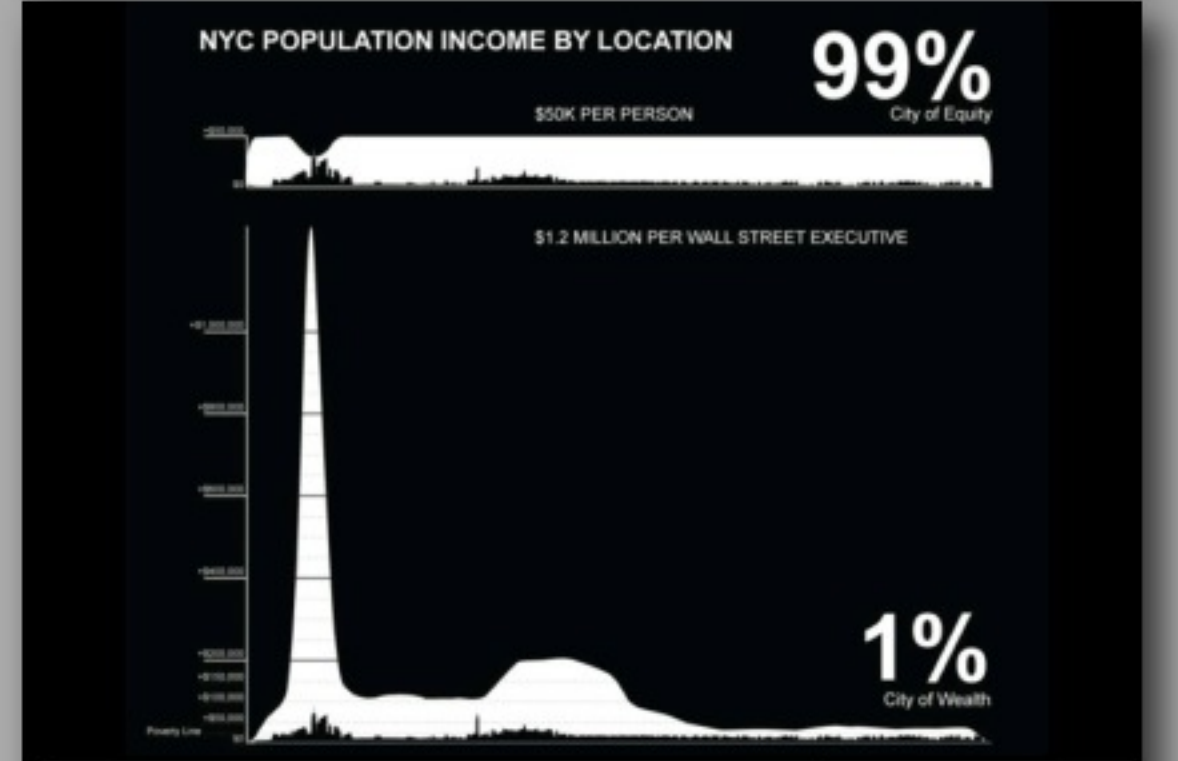
TERREFORM ONE



Urbaneering: Brooklyn 2110

ECO 07

TERREFORM ONE



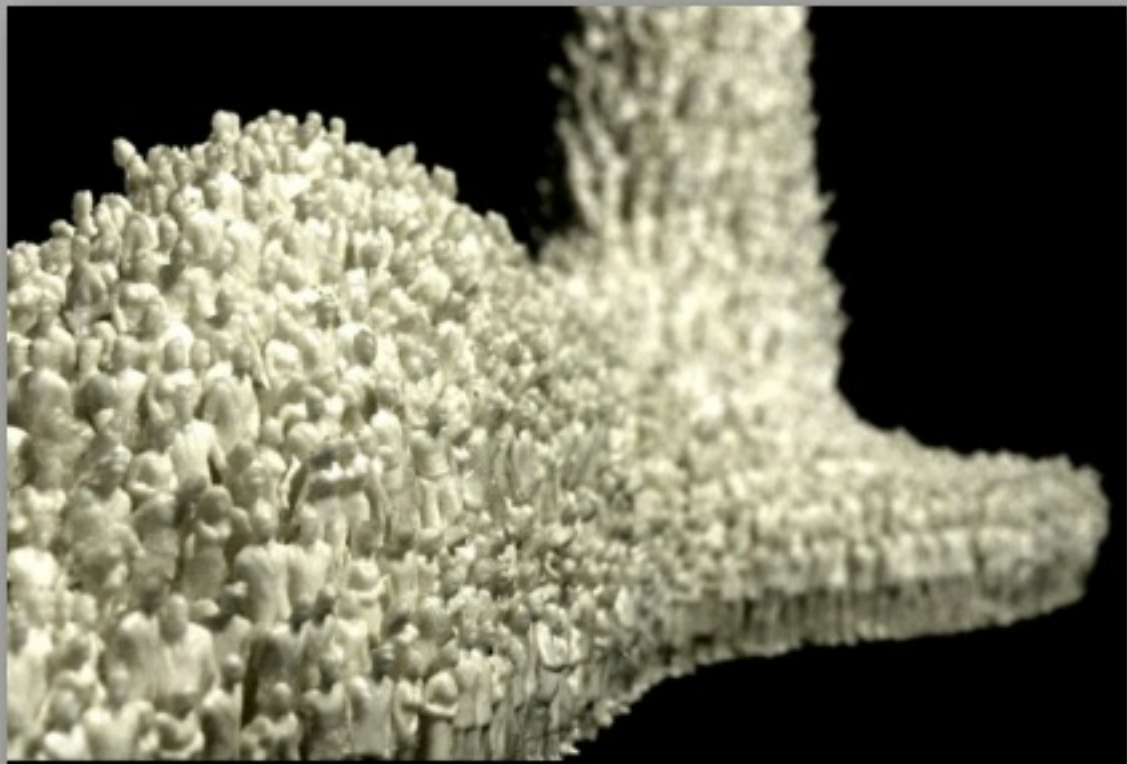
POWER OF CITIES: Wealth

TERREFORM ONE



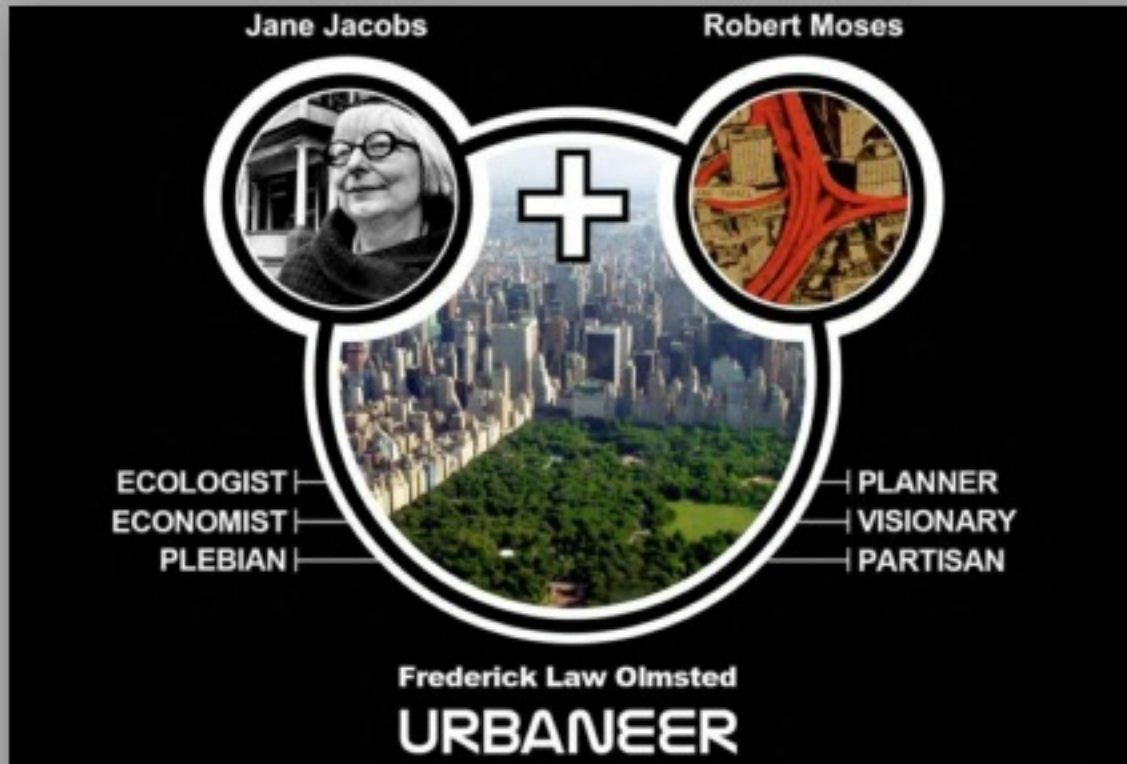
POWER OF CITIES: Wealth

TERREFORM ONE



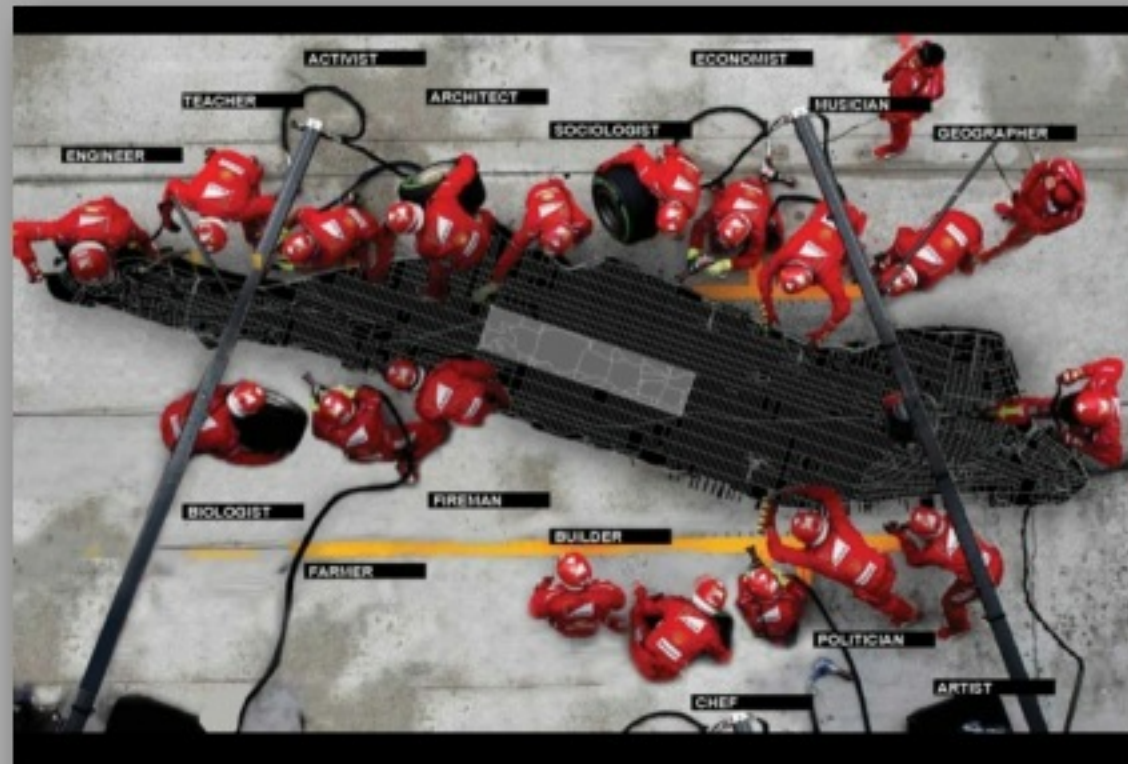
POWER OF CITIES: Wealth

TERREFORM ONE



Urbaneering

MITCHELL JOACHIM



Urbaneering

TERREFORM ONE



ONE Lab: Future Cities 2012

LAB 03

TERREFORM ONE



ONE Lab: Future Cities 2012

LAB 03

TERREFORM ONE



ONE Lab: Future Cities 2012

LAB 03

TERREFORM ONE



ONE Lab: Future Cities 2012

LAB 03

TERREFORM ONE



ONE Lab: Future Cities 2012

LAB 03

TERREFORM ONE



ONE Lab: Future Cities 2012

LAB 03

TERREFORM ONE



ONE Lab 2014

LAB 03

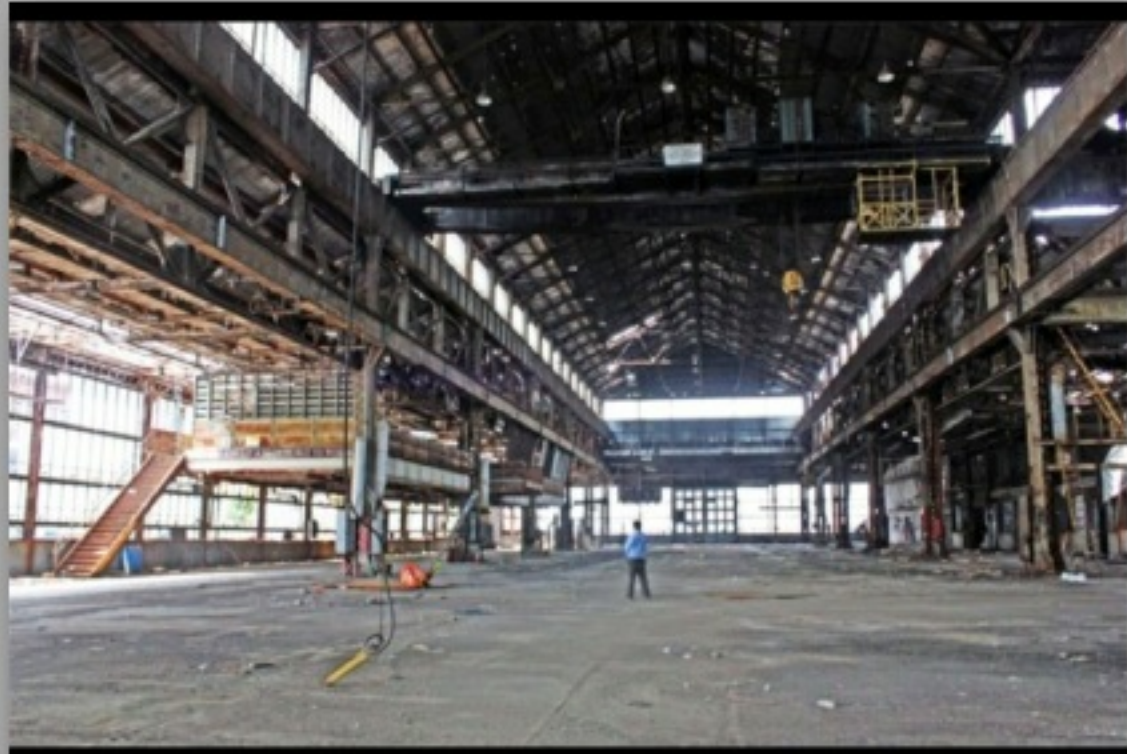
TERREFORM ONE



GREEN BRAIN: Open Space

ECOTRANS 00

TERREFORM ONE



ONE Lab 2014

LAB 03

TERREFORM ONE



ONE Lab 2014

LAB 03

TERREFORM ONE



o8_Tim Geurtjens

“I believe that it’s time that robots became smart.”

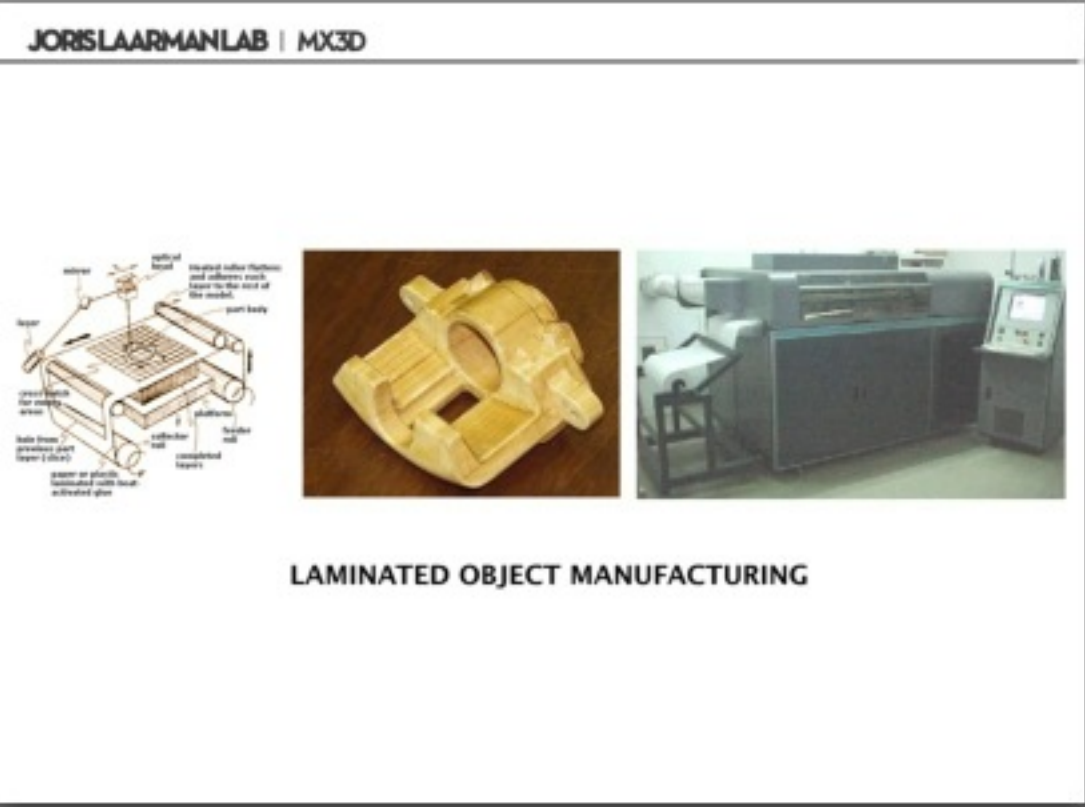
Robot-Guided 3D Printing

Joris Laarman Lab explores topology optimization and additive manufacturing for the creation of high-end, bespoke furniture/ Geurtjens is frustrated at being unable to 3D print at human scales. They developed the MX3D – a multi-axis, versatile robotic 3D printer that produces intricate geometrical, scaffold-free construction in resin and metal. Complicated robotics requires the development of equally complex software.

Joris Laarman Lab



JORISLAARMANLAB | MX3D



JORISLAARMANLAB | MX3D

A modern, sculptural chair with a metallic, tubular frame and a curved, upholstered seat and backrest, displayed against a plain white background. The chair features a unique, organic form with a high backrest and a low, wide seat. The frame is composed of several interconnected tubular elements that create a sense of movement and fluidity. The seat and backrest are upholstered in a light-colored material, possibly leather or a high-quality fabric, which contrasts with the metallic frame. The chair is positioned on a light-colored, textured floor, and the background is a solid, bright white, emphasizing the chair's form and design.

JORISLAARMANLAB | MX3D

A 3D visualization of a complex, stepped geometric shape, resembling a stylized letter 'A' or a modern architectural structure. The shape is composed of many small, rectangular blocks stacked together, creating a textured, layered appearance. It is rendered in a light gray color against a solid black background. In the bottom left corner, there is a small circular logo with a stylized 'C' and the word 'CIRCL' below it.



JORISLAARMANLAB | MX3D

A photograph of a man with a beard and long hair, wearing a dark jacket and brown boots, sitting on a large, moss-covered tree stump in a lush green forest. The scene is surrounded by dense foliage and trees.

A photograph showing two objects against a teal background. On the left is a large, elongated, bone-like object with a porous, textured surface. On the right is a smaller, curved, bone-like object, also with a porous texture.

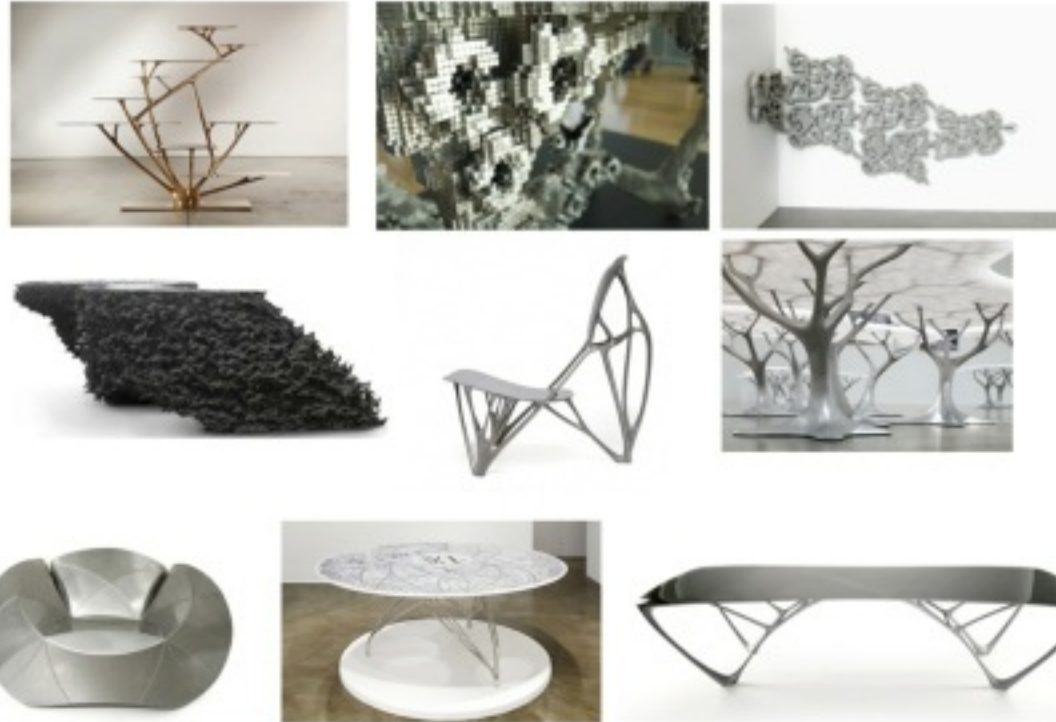
JORISLAARMANLAB | MX3D



JORISLAARMANLAB | MX3D

The image consists of two side-by-side photographs. The left photograph shows a large, multi-tiered plaster mold sitting on a wooden pallet in a workshop. The mold has a complex, stepped design. The right photograph shows a person wearing a red and black plaid shirt and a white protective cap, pouring a white liquid (plaster) from a bucket into a mold. The background is a workshop with various tools and equipment.

PLASTER MOLD



MICROSTRUCTURES



NYLON-COPPER



ALUMINIUM



TPU

- MULTIPLE AXIS
- SUPPORTLESS
- PRINTING OUTSIDE THE BOX
- LARGE OBJECTS
- FUNCTIONAL MATERIALS



3D printing



MAKER CHAIRS



POLYGON



MESH



MAZE



HEXAGON



DIAMOND



PIXEL



3D PRINTING THERMOSET MATERIALS
IN COLLABORATION WITH
STUDENTS: **Iaac**
Pati Novikov
Sara Jelic



SUPPORTLESS METAL PRINTING
IN COLLABORATION WITH
Acotech



3D printing?



MAKER CHAIRS



MAZE



POLYGON



PRINTED



MX3D | RESIN PRINTING
-FAST CURING URETHANE
-FIBRE REINFORCED PLASTICS
-THERMOPLASTIC PLASTICS



MX3D | RESIN PRINTING



MX3D | METAL PRINTING

- STAINLESS STEEL
- ALUMINIUM
- STEEL
- COPPER
- TITANIUM

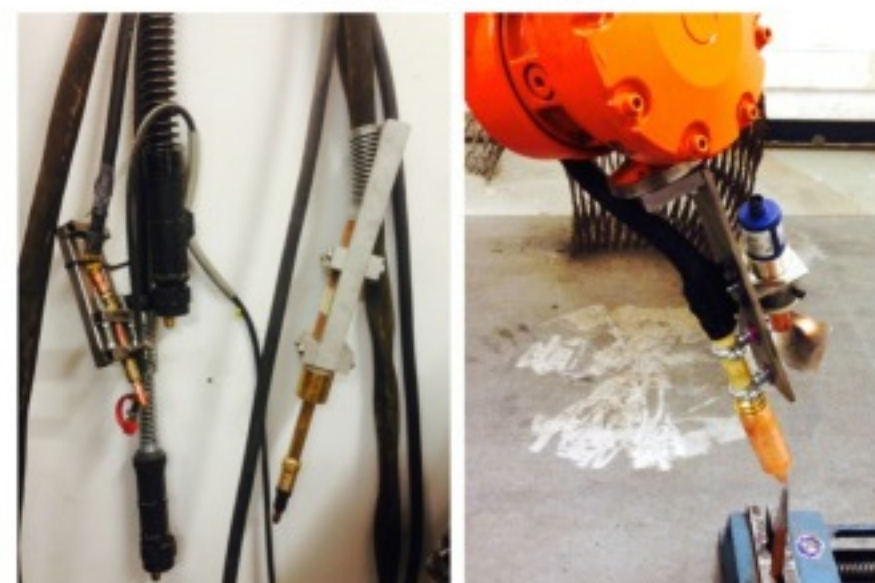
SOFTWARE DEVELOPMENT



MX3D | RESIN PRINTING



TOOL DEVELOPMENT



APPLICATIONS



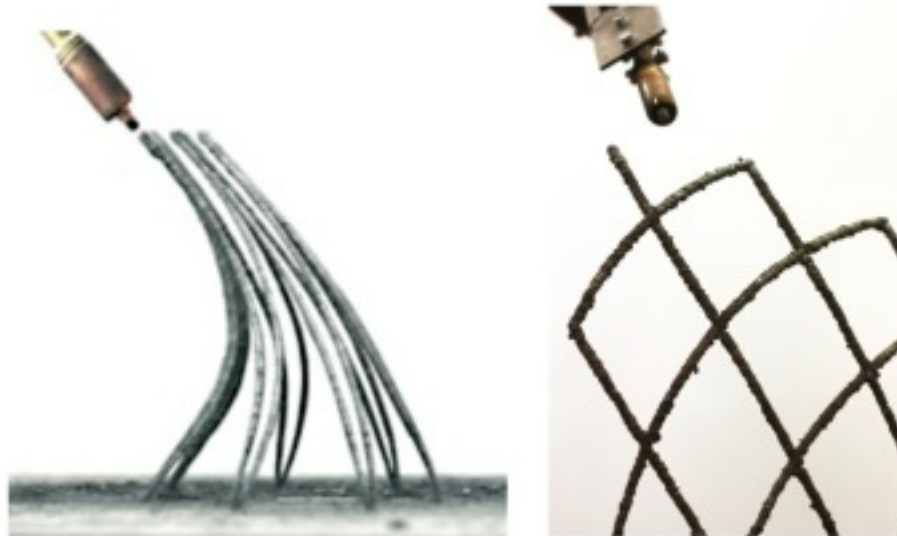
FDM-STRATEGY



FREE-LINE-STRATEGY



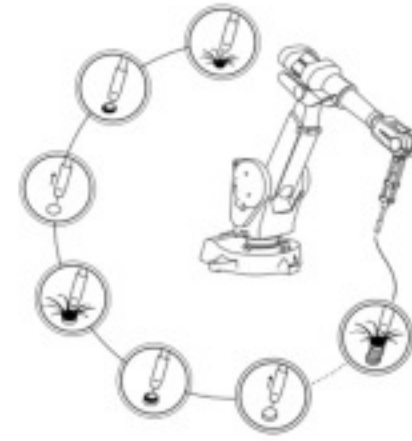
STRUCTURES



-SPEED

-RELIABILITY
-COMPLEXITY GEOMETRY (REORIENTATION)
-MATERIALS

SINGLE LINE



MULTIPLE LINES



MAIN FOCUS

-SPEED
-RELIABILITY
-COMPLEXITY GEOMETRY (REORIENTATION)
-MATERIALS

SENSORS



ULTRASOUND



RED LASER SENSOR



BLUE LASER SENSOR

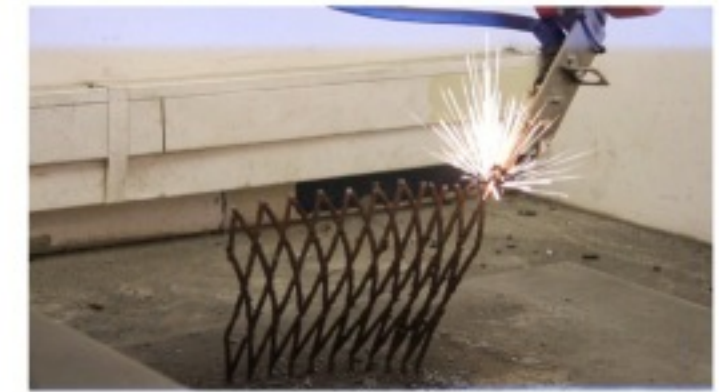
-SPEED

-RELIABILITY
-COMPLEXITY GEOMETRY (REORIENTATION)
-MATERIALS

SINGLE LINE



MULTIPLE LINES



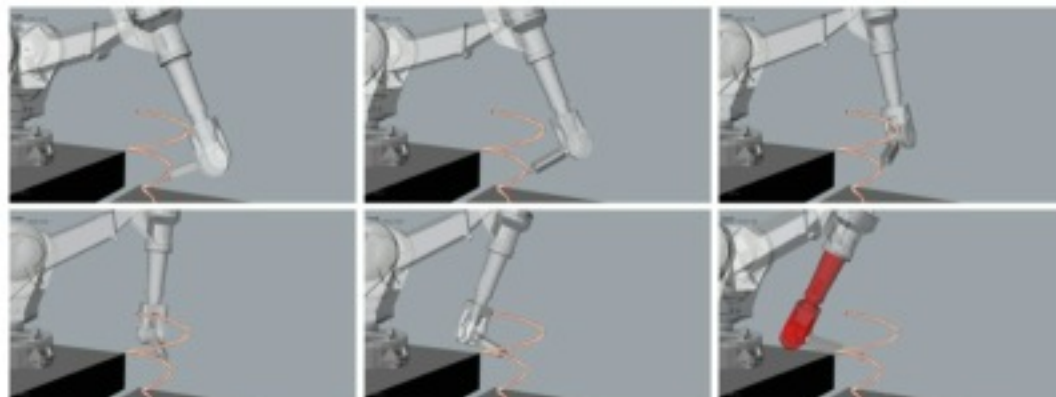
-SPEED

-RELIABILITY
-COMPLEXITY GEOMETRY (REORIENTATION)
-MATERIALS



-SPEED

-RELIABILITY
-COMPLEXITY GEOMETRY (REORIENTATION)
-MATERIALS



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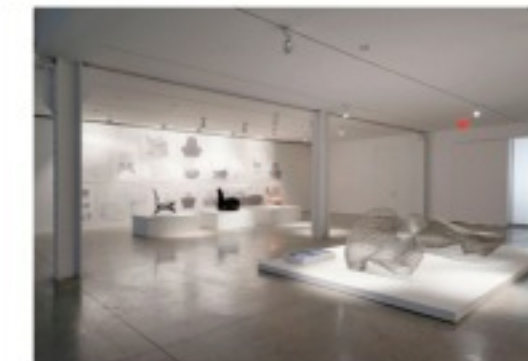
ALUMINIUM BOAT HULLS



BRONZE PROPELLERS

-SPEED
-RELIABILITY
-COMPLEXITY GEOMETRY (REORIENTATION)
-MATERIALS

JORISLAARMANLAB | MX3D



DRAGON BENCH



09_Andra Keay

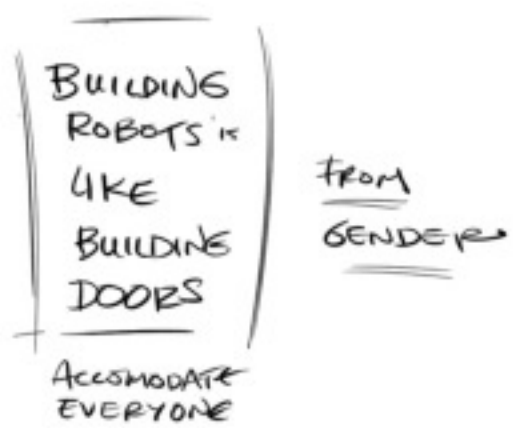
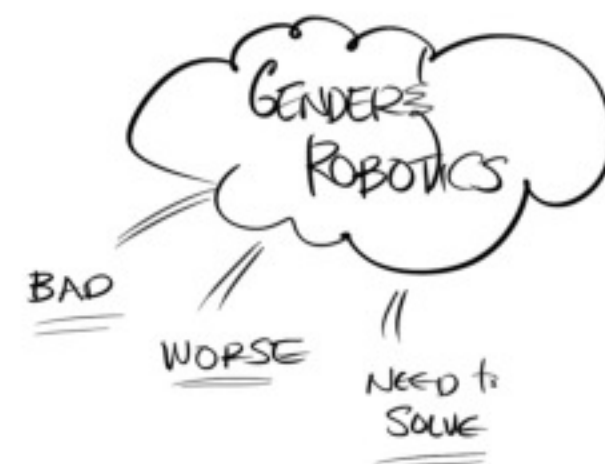
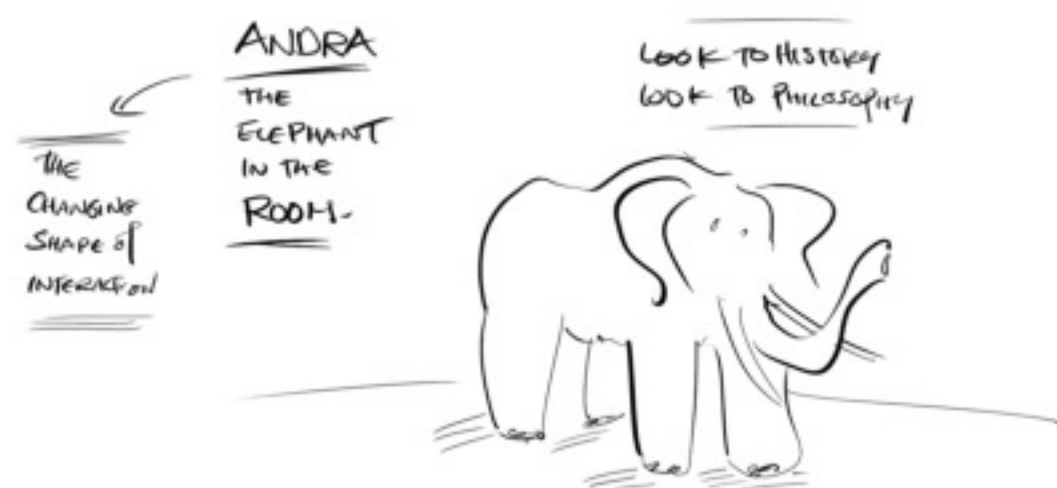
“How can robots help us explore what it means to be human?”

Emerging Trends in the Workplace

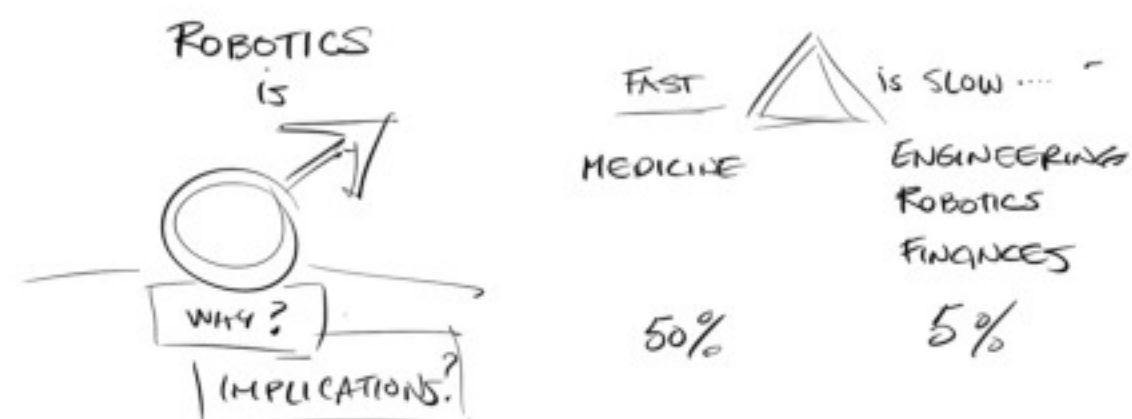
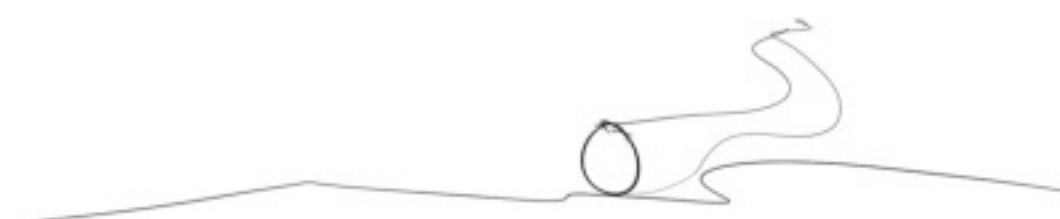
Challenging the male-centric status quo in modern robotics, Keay claims the future is here, but is not evenly distributed. Accusing robotics of suffering from leaky pipeline syndrome, questions around how feminism might influence the field, and why young girls seem to get ‘turned off’ of the electronic or robotic industry were raised. Tying struggles in technological innovation to current notions about emotional vs. rational thinking, Keay suggests that the emerging fields surrounding robotics will require new approaches and thus new understandings about human social dynamics.

Silicon Valley Robotics





THE
PIPELINE
IS BROKEN.
AND THE POND?



HOW DO WE CHANGE THE
STRUCTURE OF
WHO USES ROBOTICS?



SHOULD I PUSH MY
DAUGHTERS INTO
ROBOTICS?
BETTER IN LAW OR MEDICINE?



IDEAS
SKILLS
MINDSETS



HYBRID
MODEL



50%
W
MEN



MAIAN

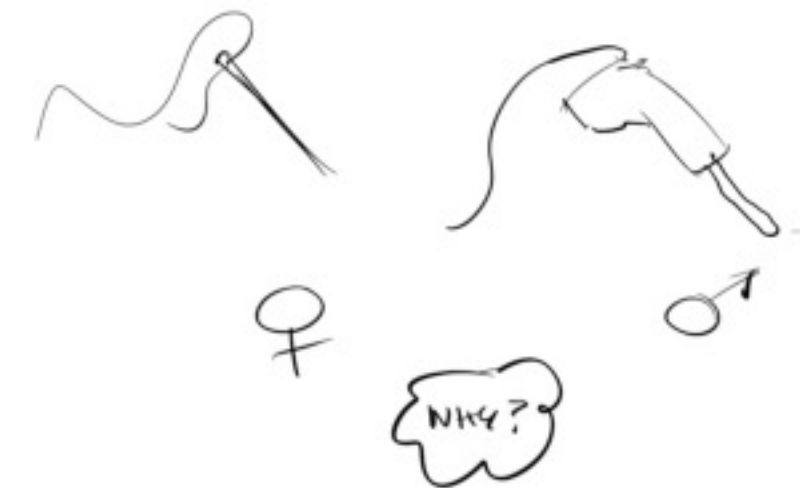


SOCIAL
INTELLIGENCE



MIND IS
CHARACTER

Future of Robotics



Future of Robotics
HERE FEMALE

BESPOKE
ROBOTS?

UNIQUE
ROBOTICS

10_Simon DiMaio

“How can we use robots to make humans into superhumans?”

Robotics for Medicine

Robotics are instrumental across a wild field of modern medicine – including radiotherapy robotics, robotic assistants, image guided robots, imaging robots and tele-robotics. While great strides have been made in how robotic telemanipulation have augmented and enhanced the surgeon’s ability to minimize collateral damage, scarring and post-op side effects, there are equally complex challenges in terms of regulation, litigation and costs. Surgeons are not necessarily responding well to the techno-based training that working alongside modern robots require.

Intuitive Surgical



Robotics in Medicine

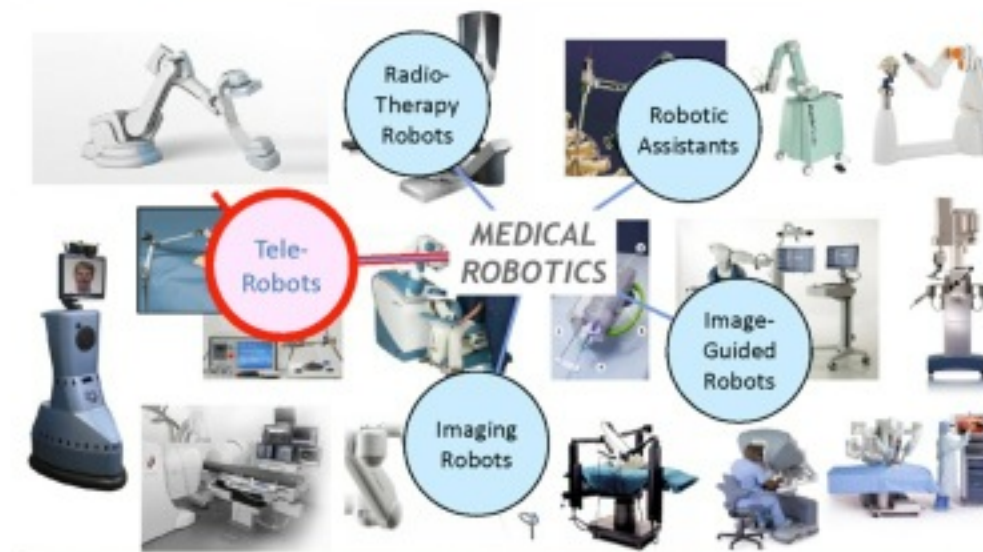
Simon DiMaio
Intuitive Surgical

25 June 2014



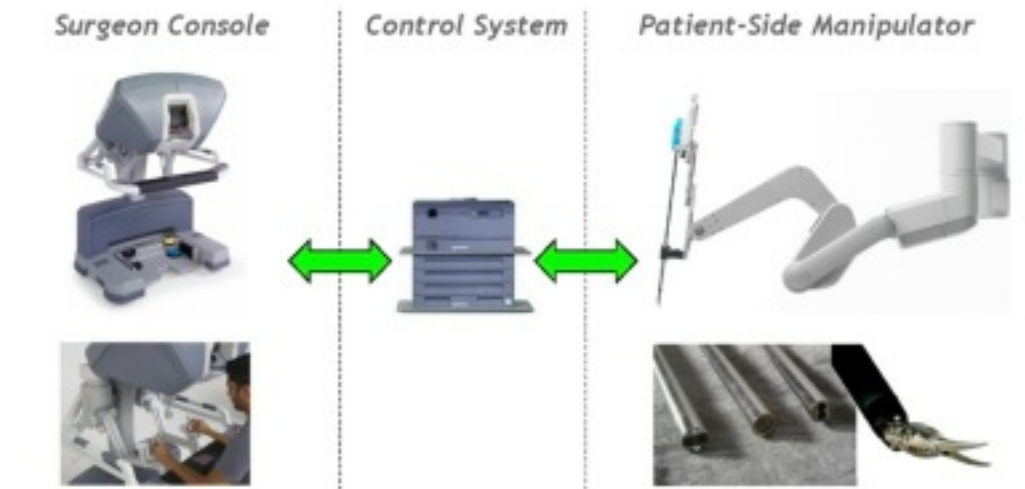
da Vinci
Surgical System

Medical Robots as Products



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The Anatomy of a TeleRobotic System



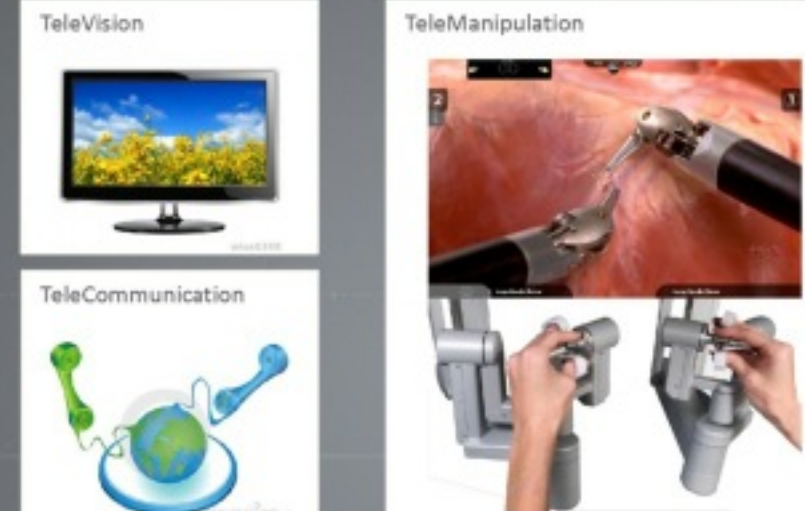
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The da Vinci System in Motion



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TelePresence in Surgery



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What value can MIS offer to the Patient?

- Reduced pain.
- Reduced scarring.
- Reduced blood loss.
- Fewer complications.
- Faster return home, to work, and to normal activity.
- Fewer side effects (incontinence, impotence, infertility).
- Better cancer diagnosis and control (sometimes).



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Manual Laparoscopy (1980's)



Dr. Philippe Mouret - 1987
Credited with first lap chole
procedure in France in 1987

Laparoscopic oophorectomy
(removal of the ovaries) - early 1990's

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Open vs. MIS trends in the US: Malignant Hysterectomy

U.S. MALIGNANT HYSTERECTOMY MARKET BY MODALITY

Estimated Adoption of Minimally Invasive Surgery (MIS)



1. Important data: Nationwide Inpatient Sample (NIS), Healthcare Cost and Utilization Project (HCUP), Agency for Healthcare Research and Quality
2. Outpatient data: National Cancer Institute - Cancer Therapy Evaluation Program (CTEP), Agency for Healthcare Research and Quality

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Focus Procedure Areas

>500,000 procedures performed in 2013

Cardiothoracic

- Mitral Valve Repair
- Coronary Revascularization
- Lobectomy – lung cancer

Urology

- Prostatectomy - prostate cancer
- Nephrectomy - kidney cancer
- Cystectomy - bladder cancer
- Pyeloplasty – kidney reconstruction

Gynecology

- Hysterectomy – benign and endometrial cancer
- Sacral Colpopexy – pelvic floor reconstruction
- Myomectomy – removal of debilitating fibroids

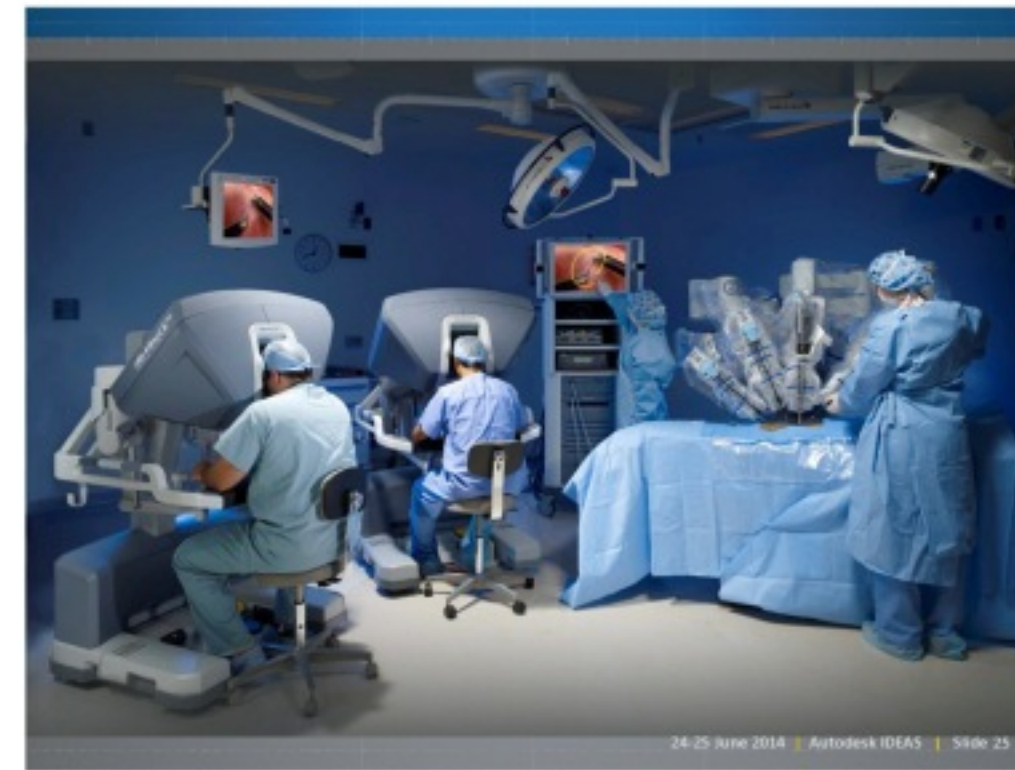
General Surgery

- Lower Anterior Resection - colorectal cancer

Head and Neck Surgery

- Trans-oral Robotic Surgery (TORS) - throat and base-of-tongue cancer

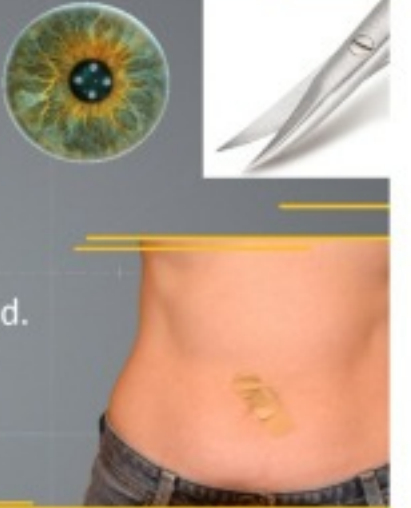
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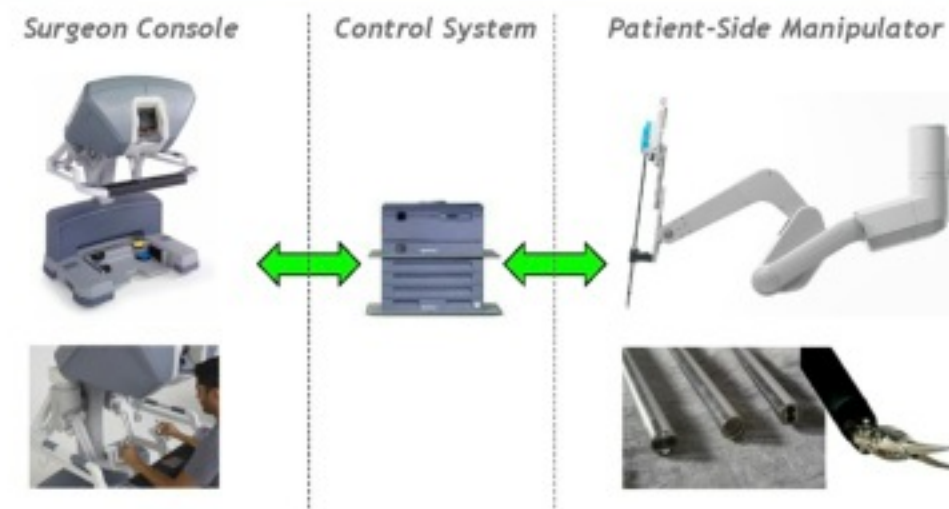
Opportunities: Ideals in Surgery

1. See disease perfectly.
2. Resect diseased tissue, spare healthy tissue.
3. Reconstruct with precision.
4. Leave as if no surgery was required.



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Opportunities: How is technology taking us closer to the Ideal?



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The “Software in the Middle”



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Our Technology Development Focus



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Advanced Imaging: Fluorescence Imaging



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Future Platforms: Single Port Access



Not available for sale. In development.

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Some Challenges

- Complexity
- Regulation
- Litigation
- Cost



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What might the future hold?

This was the Automobile roughly 15 years in...



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The Future Through the Lens of Research



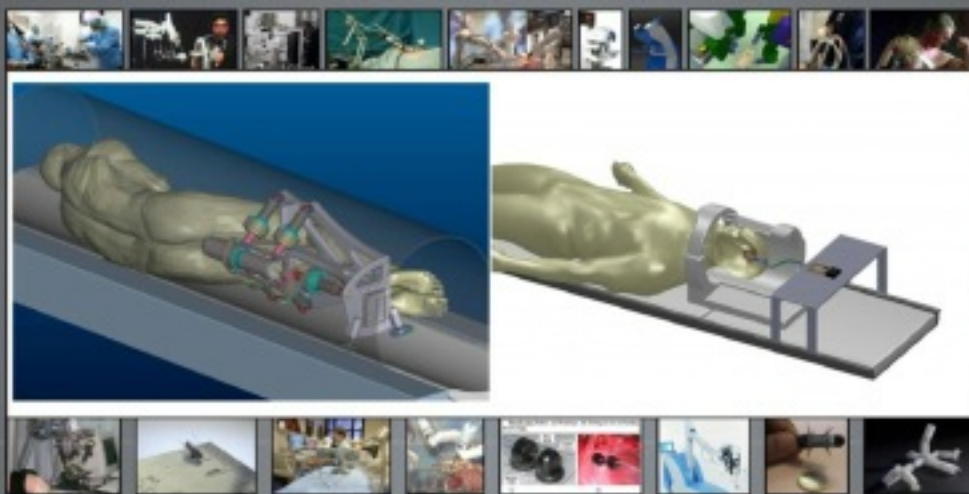
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The Future Through the Lens of Research



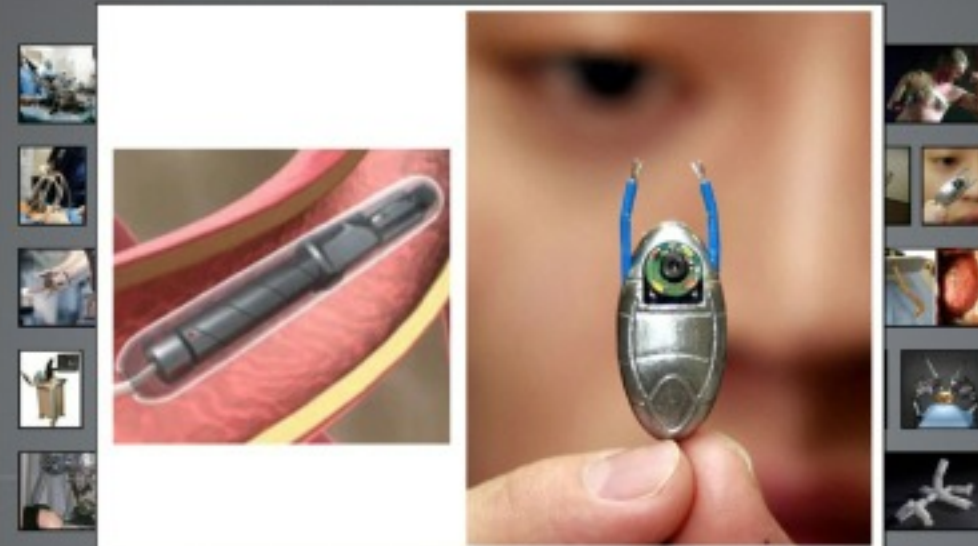
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The Future Through the Lens of Research



24-25 June 2014 | Autodesk IDEAS | Slide 45

The Future Through the Lens of Research



24-25 June 2014 | Autodesk IDEAS | Slide 46



11_Ken Goldberg

UC Berkeley

“How will the cloud change robotics?”

Academic Research in Robotics

Goldberg focused on the potential power of the cloud to shape the future of robotics. He asked pointed questions about how data should and could be sent to robots across a network. Citing companies who already excel in networked operations – including Google and Amazon – he wondered if robots could learn from human actions and subsequently teach each other. The future of robotics seems to lie in a combination of harnessing big data, improved computing power, and inclusion of robots into the internet of things.



CLOUD ROBOTICS

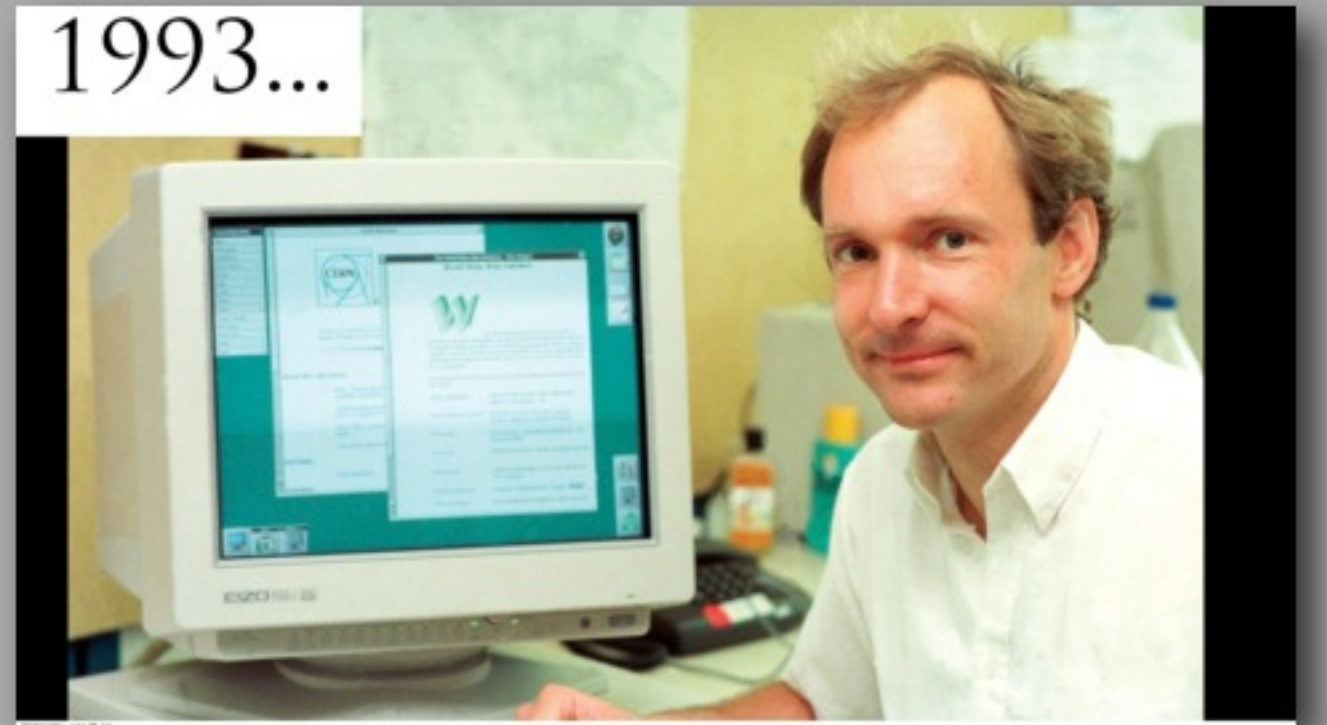


KEN GOLDBERG, UC BERKELEY



ATC.BERKELEY.EDU

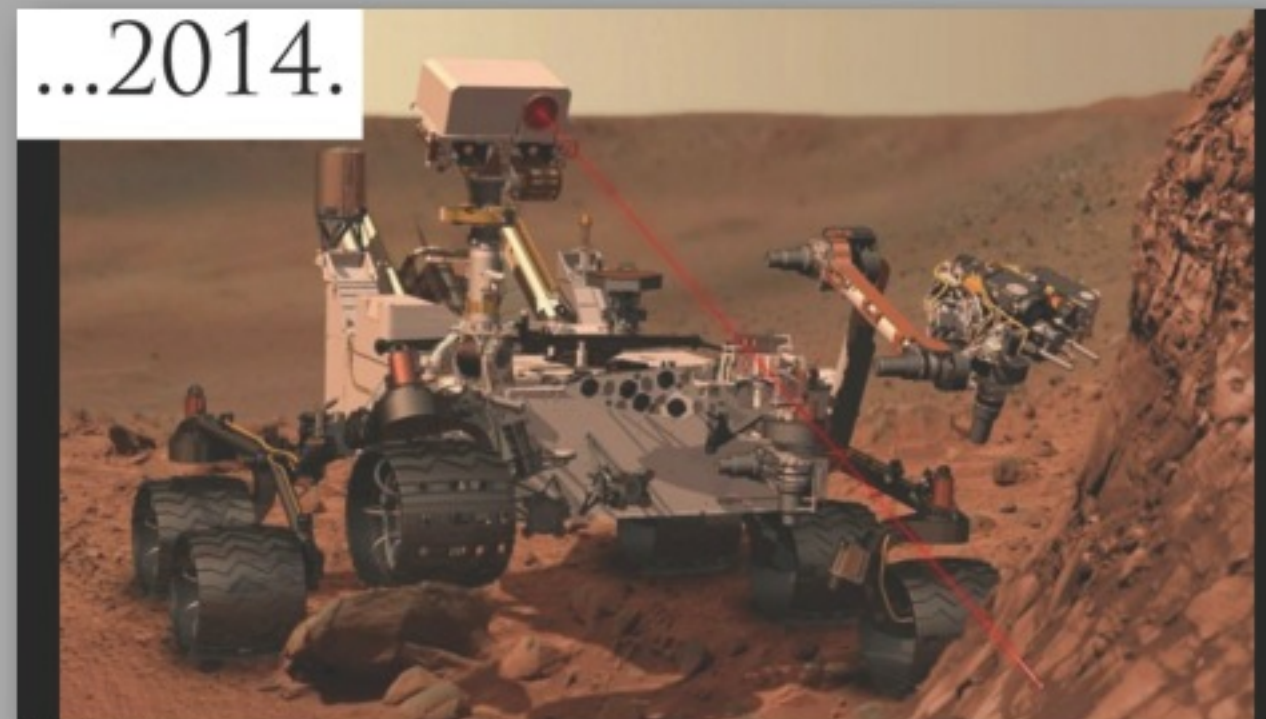
1993...



TELEGARDEN



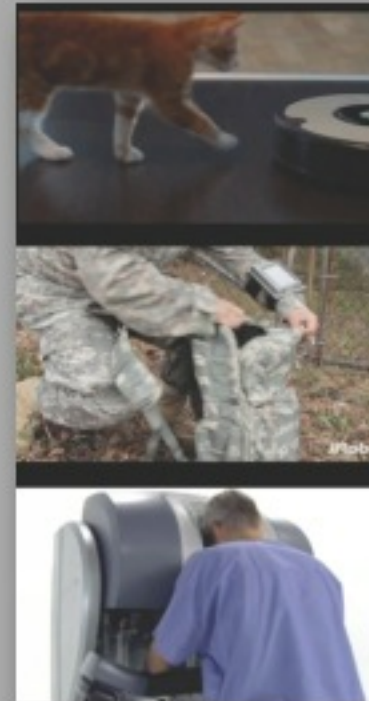
...2014.

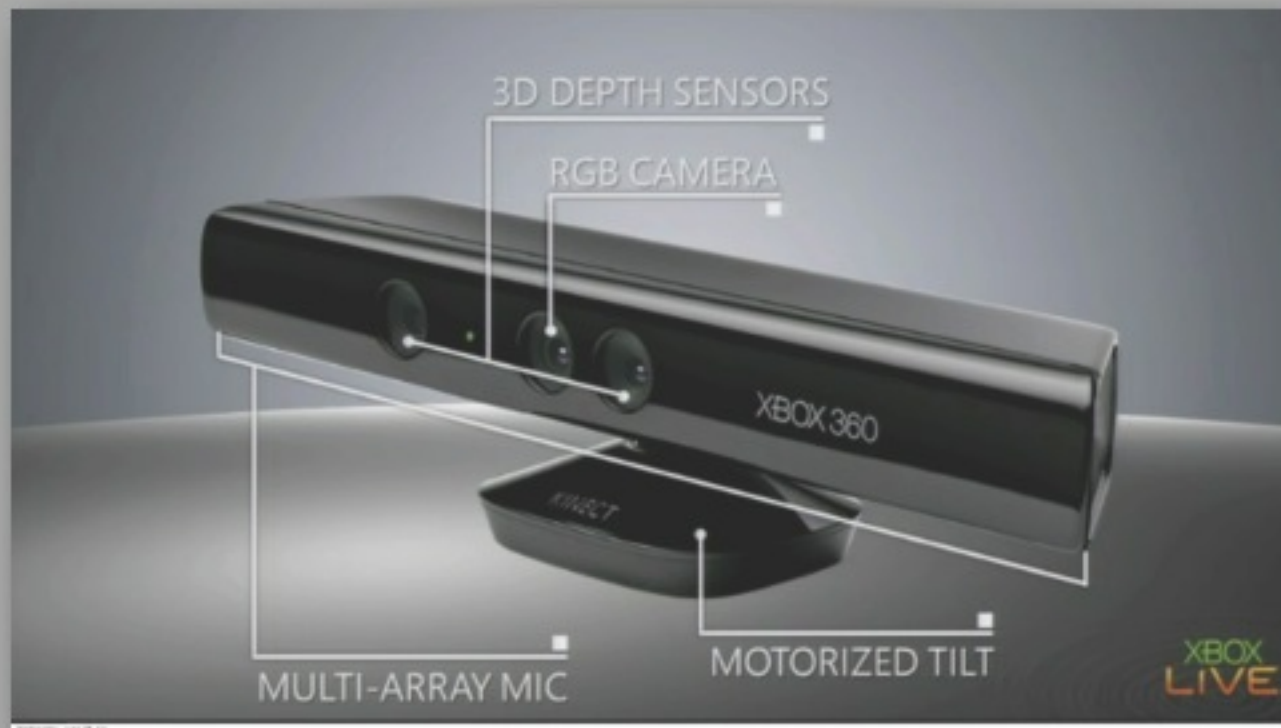


5,000,000 SERVICE ROBOTS

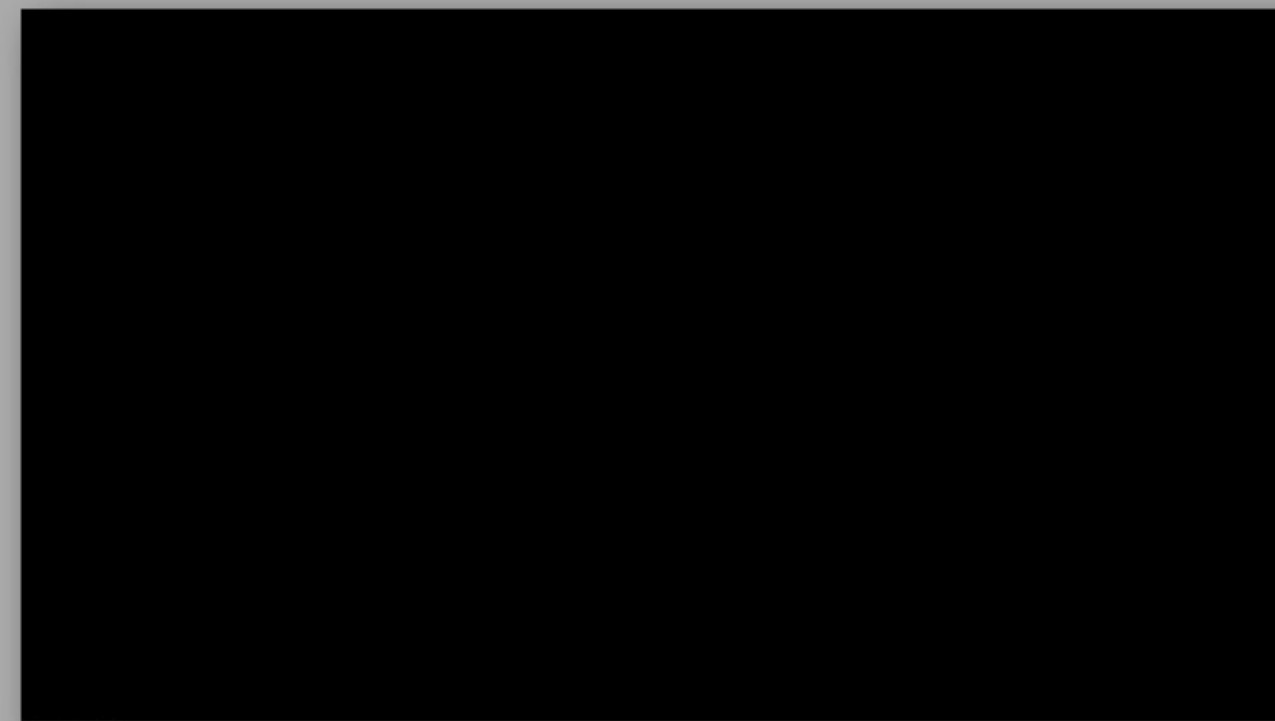
10,000 DEFENSE ROBOTS

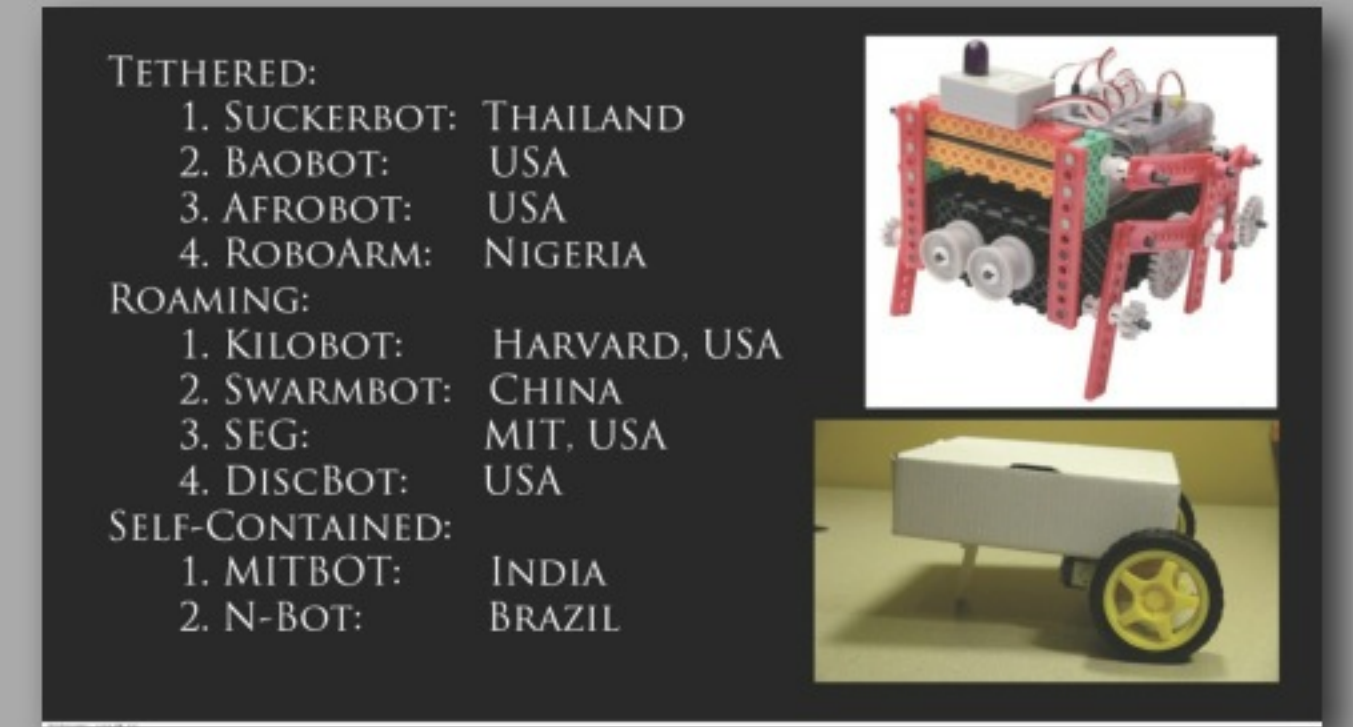
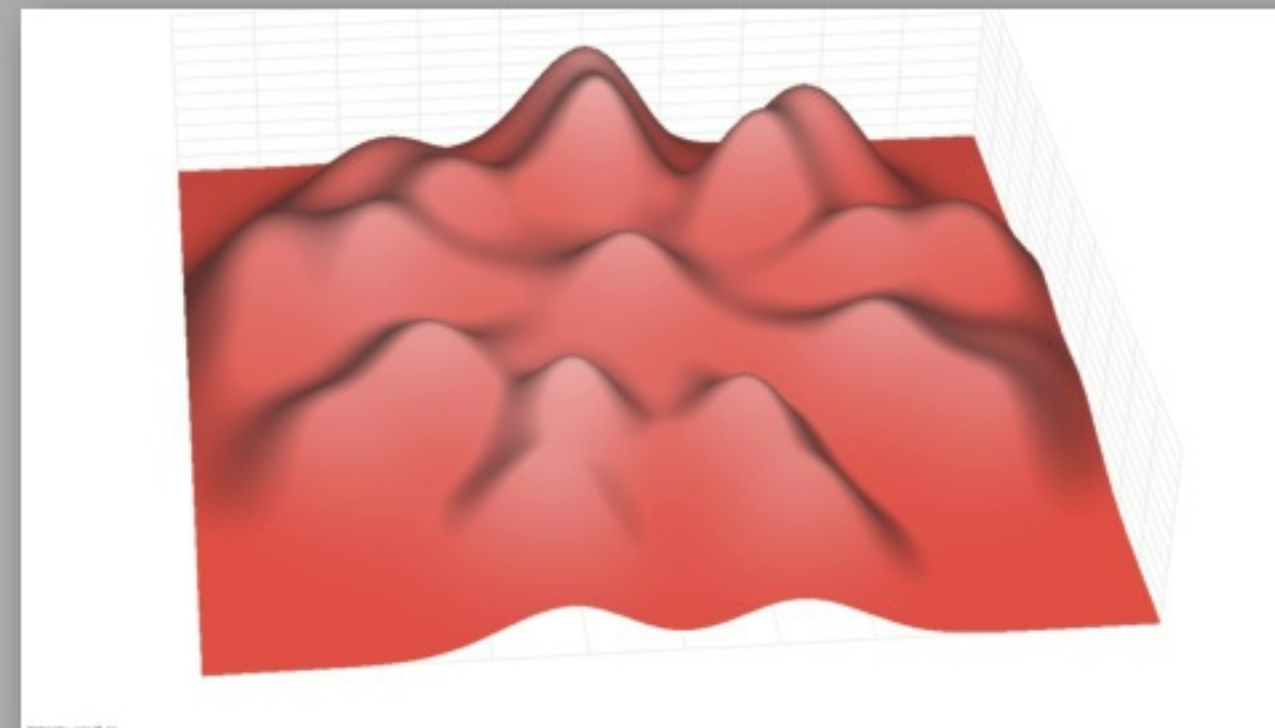
2,000 SURGICAL ROBOTS

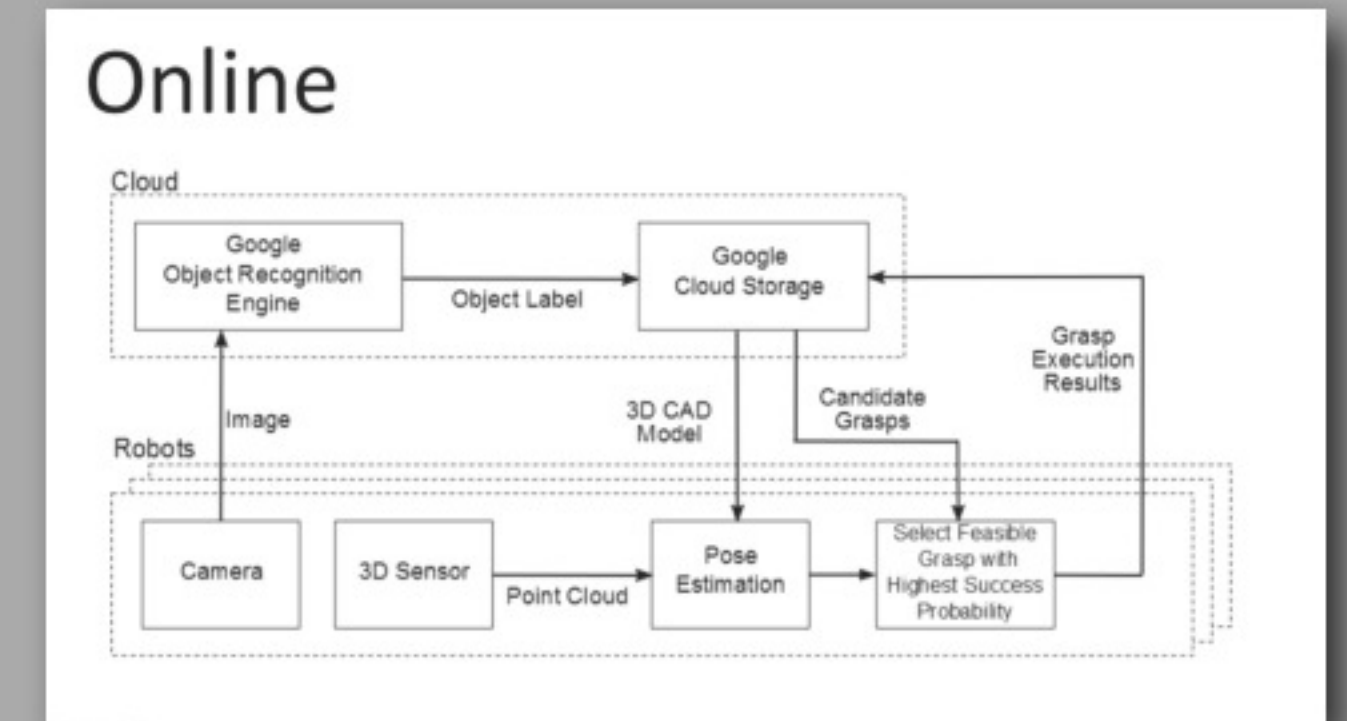
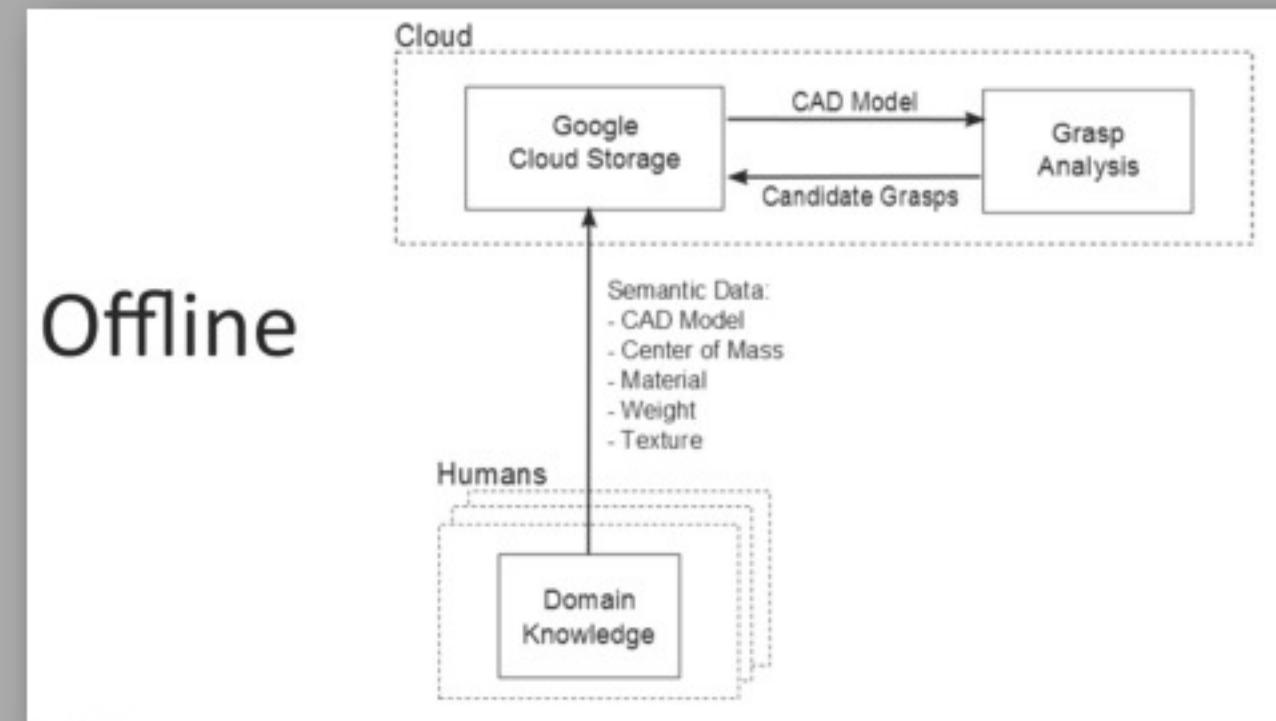
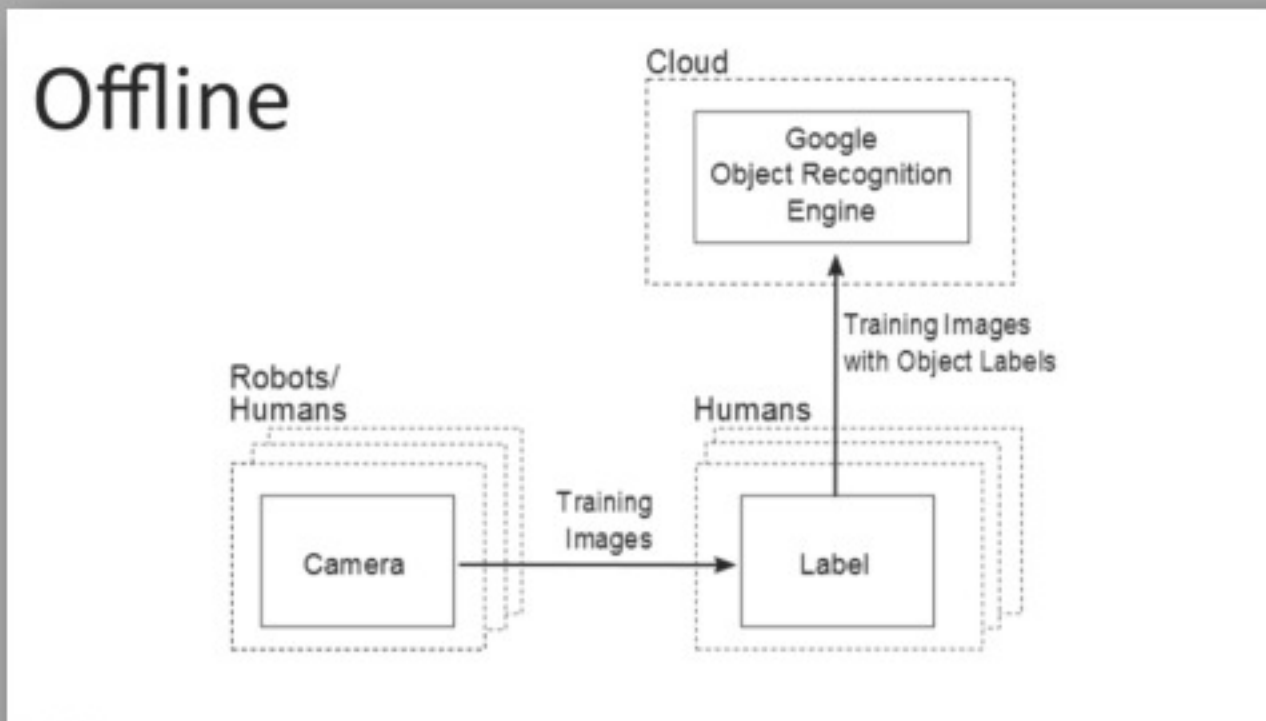




A ROBOT WILL BE TRULY
AUTONOMOUS WHEN YOU
INSTRUCT IT TO GO TO
WORK AND IT DECIDES TO
GO TO THE BEACH INSTEAD.
- BRAD TEMPLETON

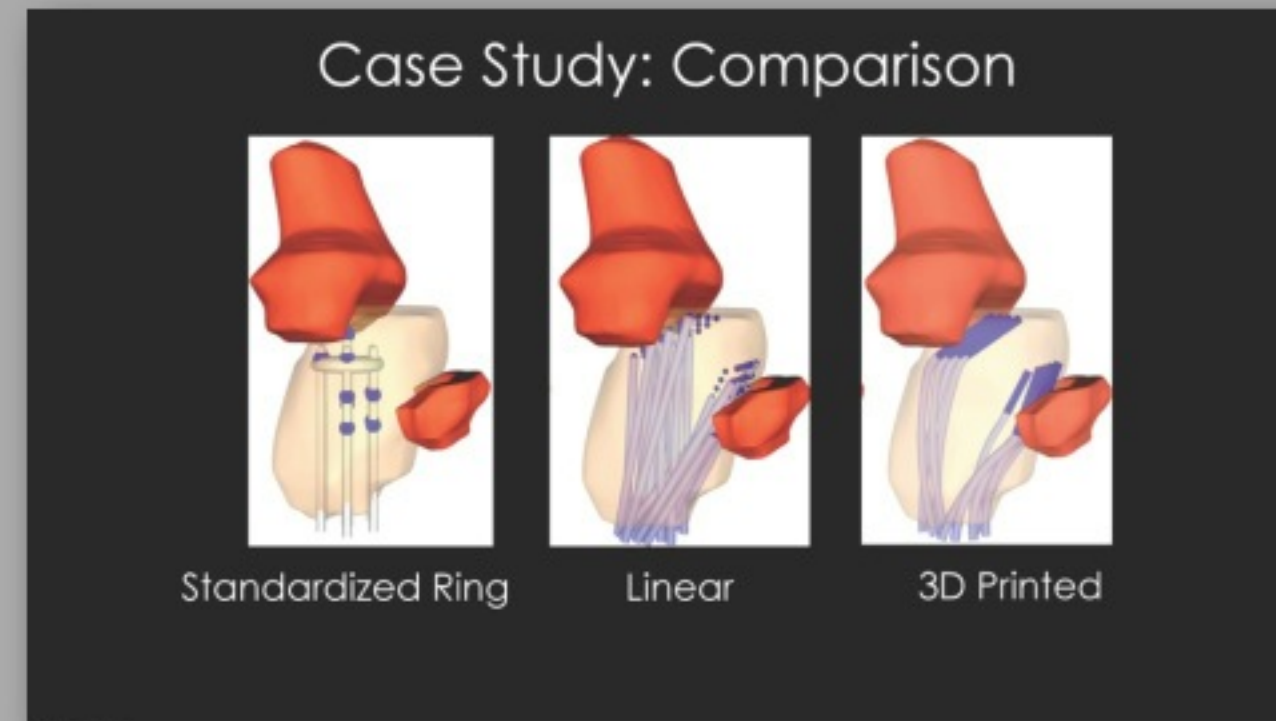
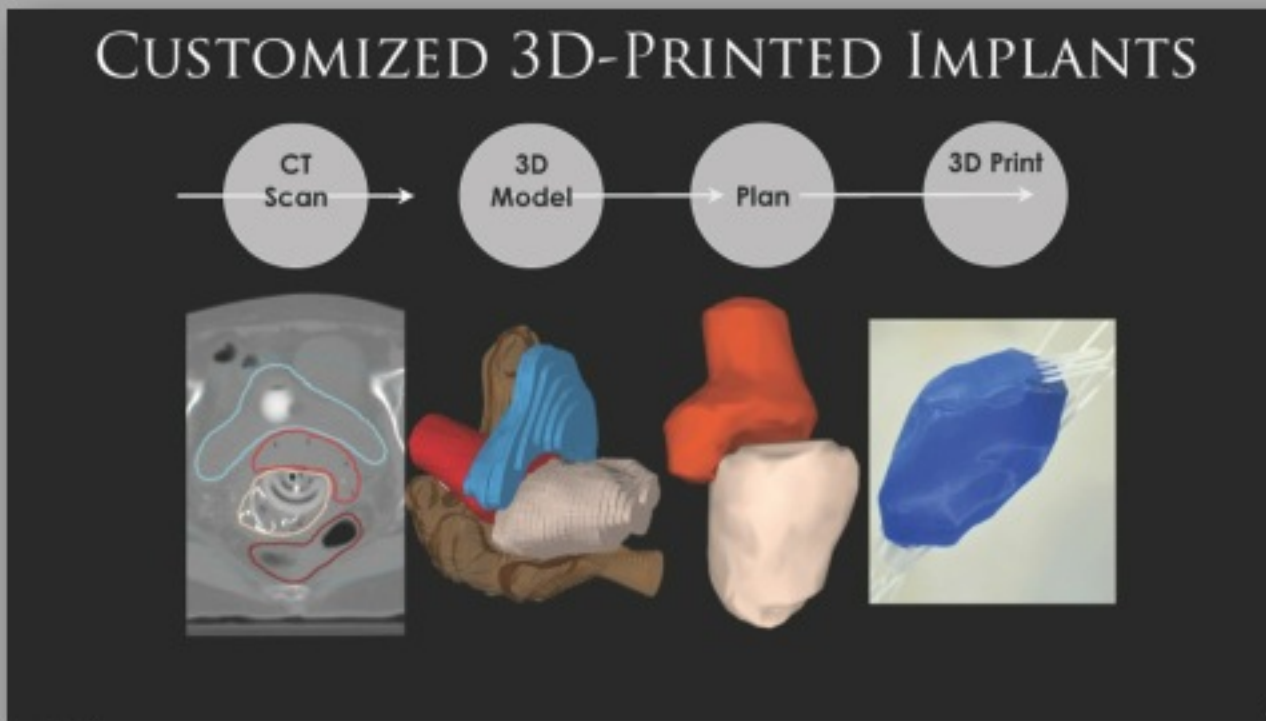
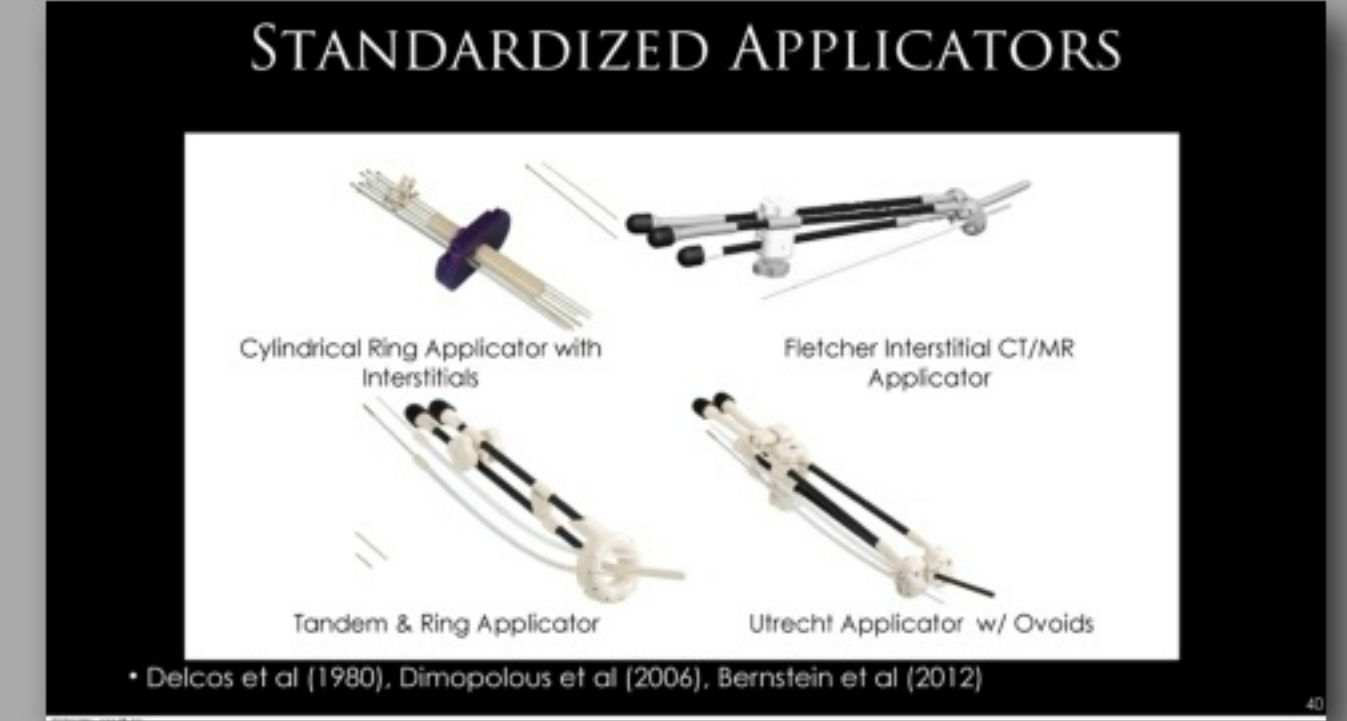
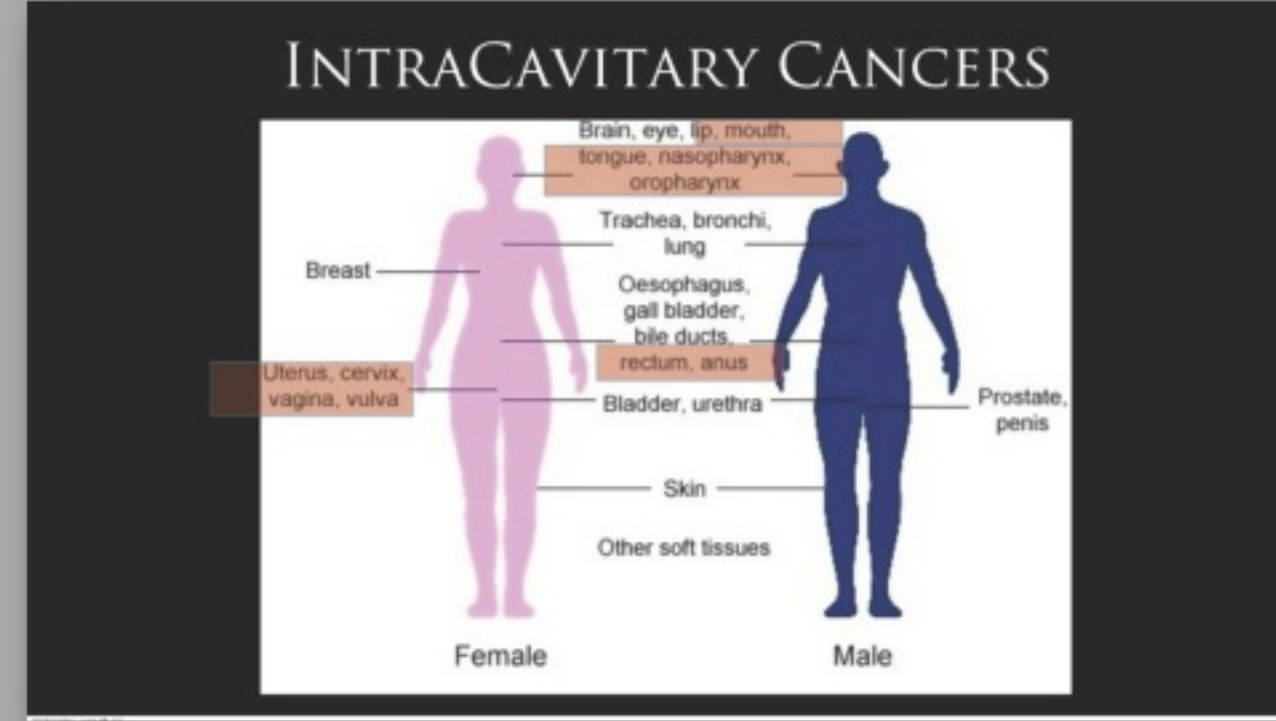






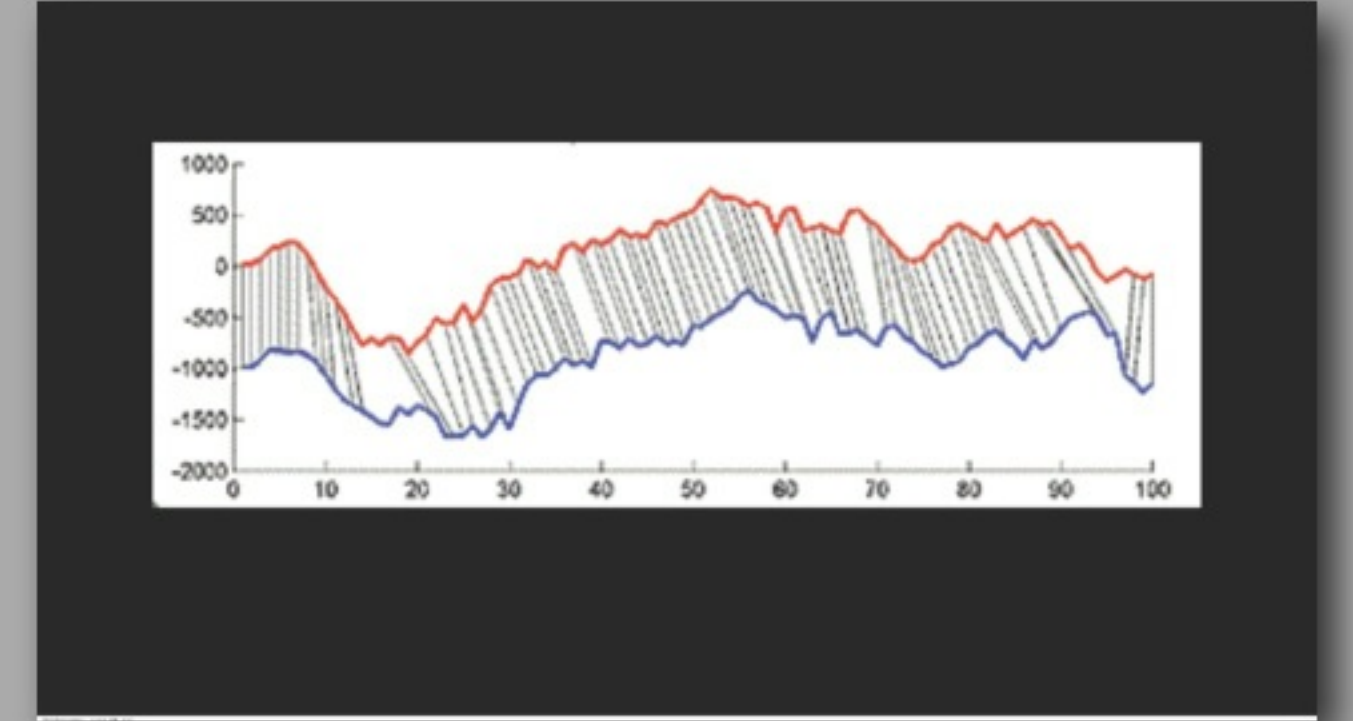
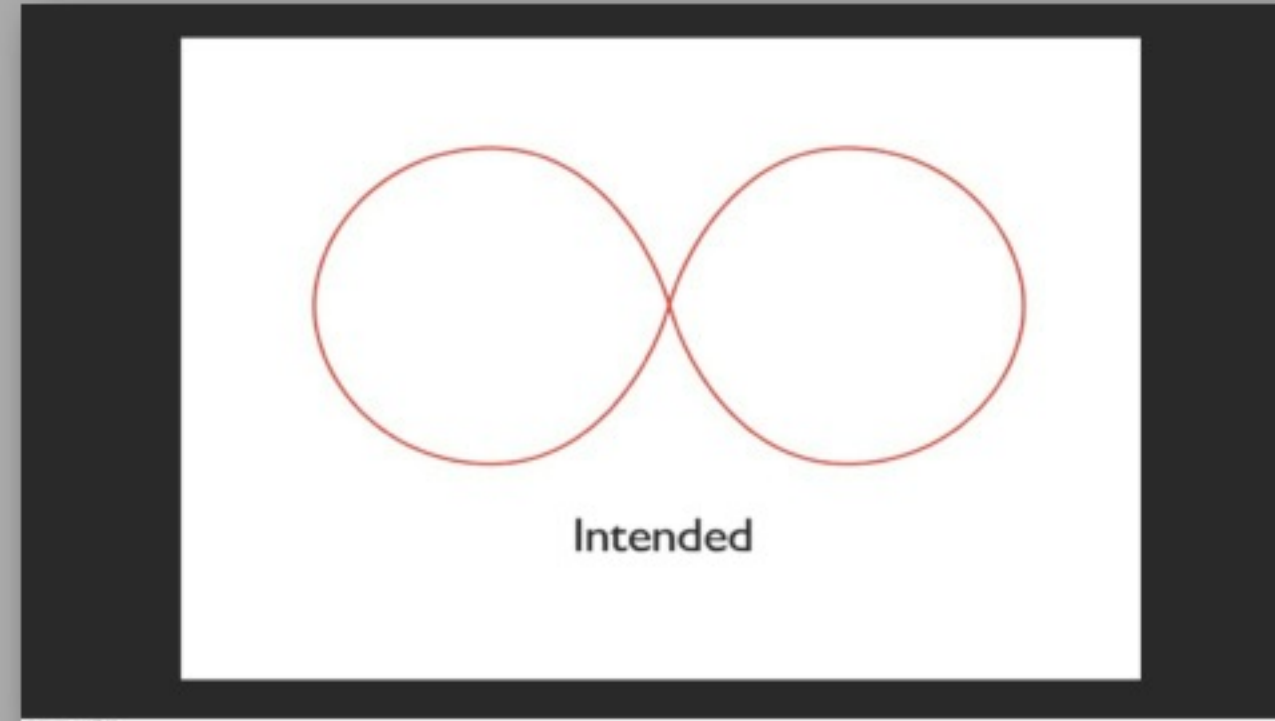
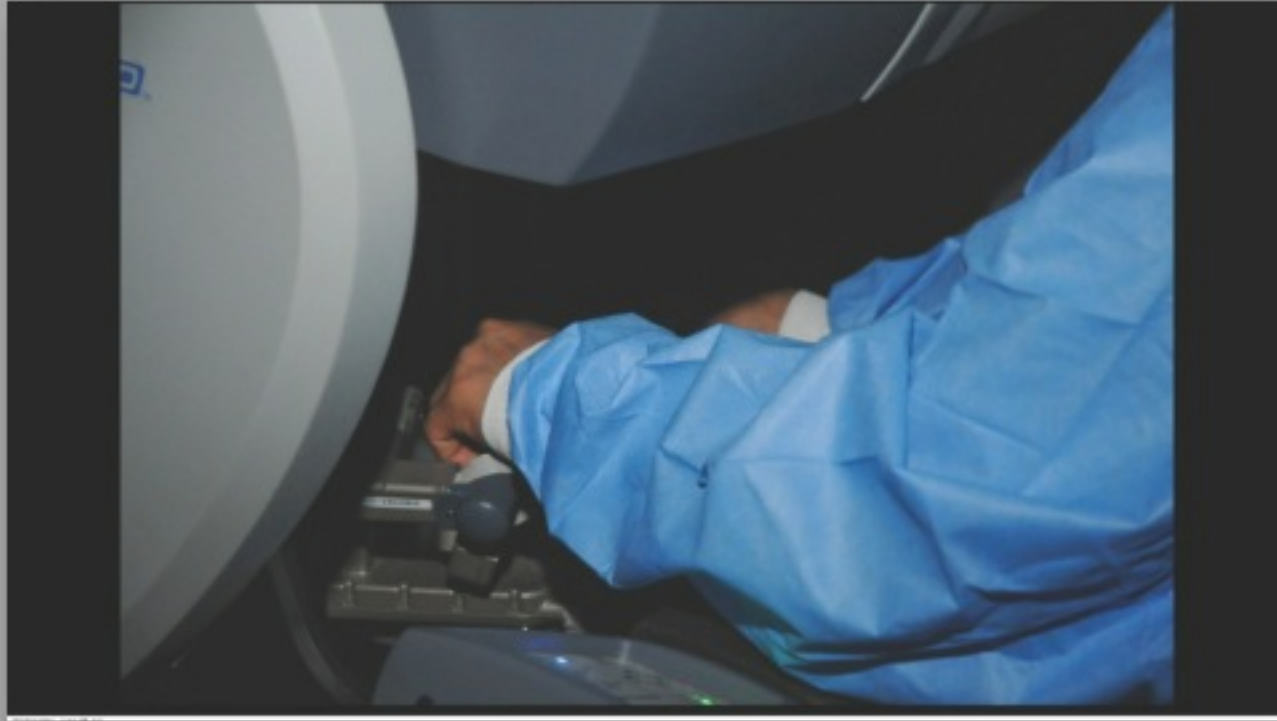
OUTLINE

INTRODUCTION
GRASPING
SHAPE UNCERTAINTY
OBJECT IDENTIFICATION
HEALTHCARE
RADIATION THERAPY
"SUPERHUMAN" SURGERY
FUTURE DIRECTIONS



OUTLINE

INTRO: 5 REASONS
CLOUD-ENABLED GRASPING
STOCHASTIC SHAPE UNCERTAINTY
OBJECT ID W/GOOGLE GOGGLES
CLOUD-ENABLED SURGERY
ROBOT-ASSISTED BRACHYTHERAPY
"SUPERHUMAN" SURGERY
FUTURE DIRECTIONS



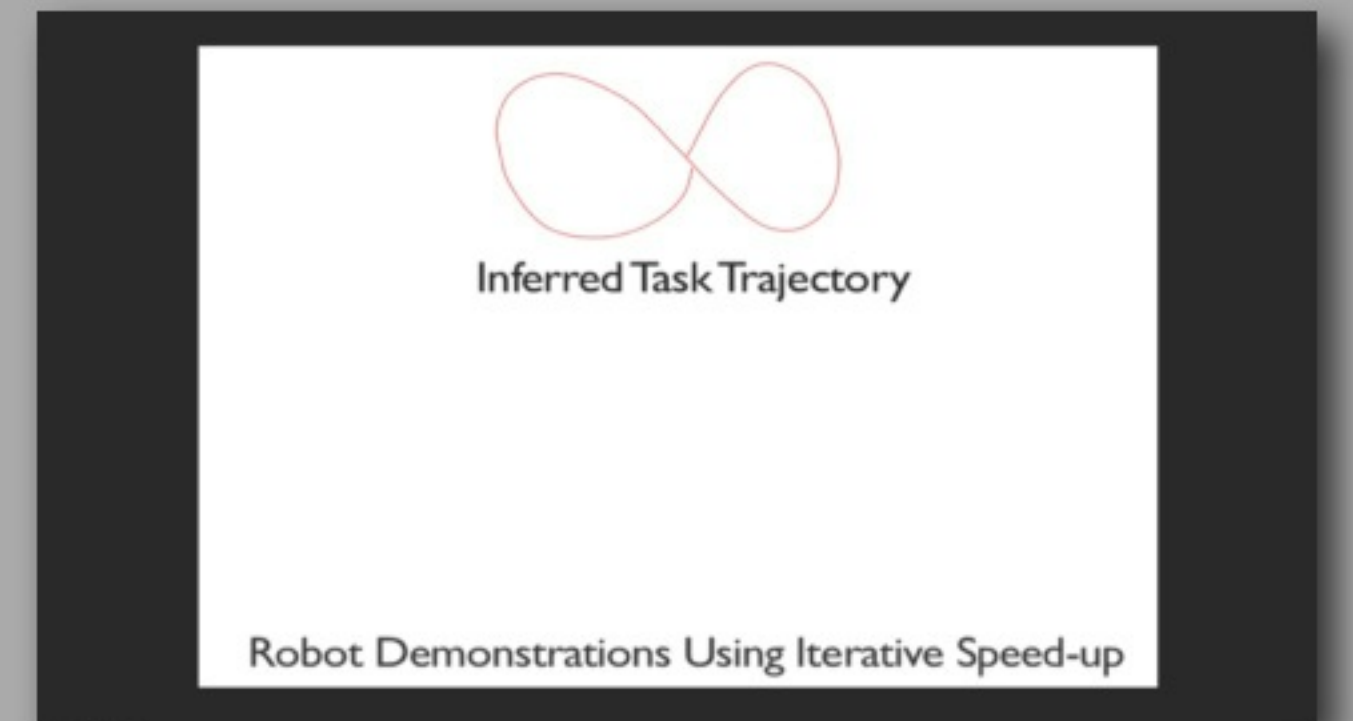
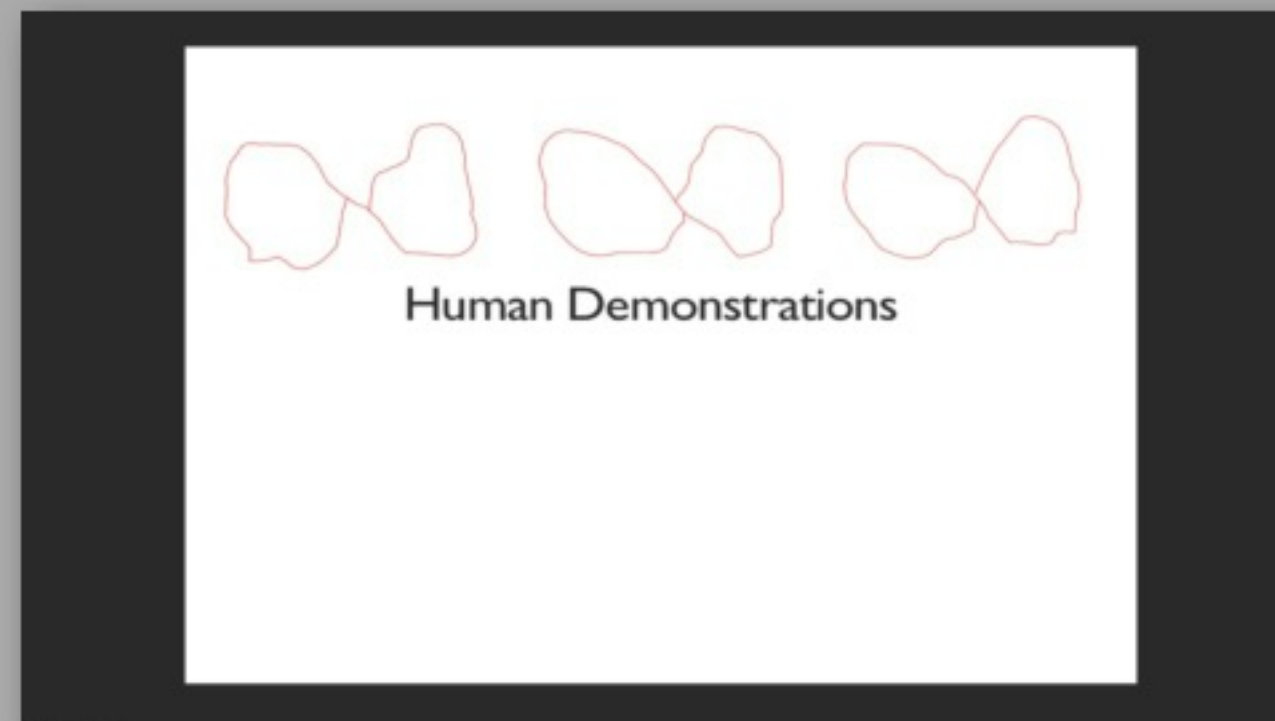
PROBABILISTIC DYNAMICS MODEL

$$\begin{bmatrix} \mathbf{x}_t \\ \mathbf{u}_t \end{bmatrix} = \begin{bmatrix} A & B \\ 0 & I \end{bmatrix} \begin{bmatrix} \mathbf{x}_{t-1} \\ \mathbf{u}_{t-1} \end{bmatrix} + \begin{bmatrix} \mathbf{v}_t \\ \mathbf{w}_t \end{bmatrix}, \quad \begin{bmatrix} \mathbf{v}_t \\ \mathbf{w}_t \end{bmatrix} \sim N\left(\mathbf{0}, \begin{bmatrix} P & 0 \\ 0 & Q \end{bmatrix}\right)$$

**N DEMONSTRATIONS
AS NOISY OBSERVATIONS**

$$\begin{bmatrix} \mathbf{x}_t^1 \\ \vdots \\ \mathbf{x}_t^N \end{bmatrix} = \begin{bmatrix} I & 0 \\ \vdots & \vdots \\ I & 0 \end{bmatrix} \begin{bmatrix} \mathbf{x}_t \\ \mathbf{u}_t \end{bmatrix} + \begin{bmatrix} \mathbf{n}_t^1 \\ \vdots \\ \mathbf{n}_t^N \end{bmatrix}, \quad \begin{bmatrix} \mathbf{n}_t^1 \\ \vdots \\ \mathbf{n}_t^N \end{bmatrix} \sim N\left(\mathbf{0}, \begin{bmatrix} R^1 & 0 & 0 \\ 0 & \ddots & 0 \\ 0 & 0 & R^N \end{bmatrix}\right)$$

**USE KALMAN SMOOTHER TO INFER IDEAL
TRAJECTORY**



RELATED WORK:

- [19] RAJESH ARUMUGAM, V.R. ENTI, LIU BINGBING, WU XIAOJUN, KRISHNAMOORTHY BASKARAN, F.F. KONG, A.S. KUMAR, K.D. MENG, AND G.W. KIT. DAVINCI: A CLOUD COMPUTING FRAMEWORK FOR SERVICE ROBOTS. IN IEEE INTERNATIONAL CONFERENCE ON ROBOTICS AND AUTOMATION, PAGES 3084(3089). IEEE, 2010.
- [20] LUIGI ATZORI, ANTONIO IERA, AND GIACOMO MORABITO. THE INTERNET OF THINGS: A SURVEY. COMPUTER NETWORKS, 54(15):2787(2805), OCTOBER 2010.
- [21] DMITRY BERENSON, PIETER ABBEEL, AND KEN GOLDBERG. A ROBOT PATH PLANNING FRAMEWORK THAT LEARNS FROM EXPERIENCE. IEEE INTERNATIONAL CONFERENCE ON ROBOTICS AND AUTOMATION, PAGES 3671(3678), MAY 2012.
- [22] BHARAT BHARGAVA, PELIN ANGIN, AND LIAN DUAN. A MOBILE-CLOUD PEDESTRIAN CROSSING GUIDE FOR THE BLIND. IN INTERNATIONAL CONFERENCE ON ADVANCES IN COMPUTING & COMMUNICATION, 2011.
- [23] MATEI CIOCARLIE, KAIJEN HSIAO, E. G. JONES, SACHIN CHITTA, R.B. RUSU, AND I.A. SUCAN. TOWARDS RELIABLE GRASPING AND MANIPULATION IN HOUSEHOLD ENVIRONMENTS. IN INTL. SYMPOSIUM ON EXPERIMENTAL ROBOTICS, PAGES 1112, NEW DELHI, INDIA, 2010.
- [24] MATEI CIOCARLIE, CAROLINE PANTOFARU, KAIJEN HSIAO, GARY BRADSKI, PETER BROOK, AND ETHAN DREYFUSS. A SIDE OF DATA WITH MY ROBOT. IEEE ROBOTICS & AUTOMATION MAGAZINE, 18(2):44(57), JUNE 2011.
- [30] ZHIHUI DU, WEIQIANG YANG, YINONG CHEN, XIN SUN, XIAOYING WANG, AND CHEN XU. DESIGN OF A ROBOT CLOUD CENTER. IN INTERNATIONAL SYMPOSIUM ON AUTONOMOUS DECENTRALIZED SYSTEMS, PAGES 269(275). IEEE, MARCH 2011.
- [39] ERIC GUIZZO. CLOUD ROBOTICS: CONNECTED TO THE CLOUD. ROBOTS GET SMARTER, 2011.

SURVEY ARTICLE (2014):

[HTTP://GOLDBERG.BERKELEY.EDU/CLOUD-ROBOTICS/](http://goldberg.berkeley.edu/cloud-robotics/)

IEEE TRANSACTIONS ON AUTOMATION SCIENCE AND ENGINEERING



AUTOMATION PLAYS AN INCREASINGLY IMPORTANT ROLE IN THE GLOBAL ECONOMY AND IN OUR DAILY LIVES. AUTOMATION IS CHANGING MANUFACTURING AS WELL AS HEALTHCARE, SECURITY, AND ENERGY. THE IEEE TRANSACTIONS ON AUTOMATION SCIENCE AND ENGINEERING (T-ASE) PUBLISHES NEW ABSTRACTIONS, ALGORITHMS, THEORY, METHODOLOGIES, MODELS, SYSTEMS, AND CASE STUDIES THAT CAN BE APPLIED ACROSS INDUSTRIES TO SIGNIFICANTLY ADVANCE EFFICIENCY, QUALITY, PRODUCTIVITY, AND RELIABILITY FOR SOCIETY:

[HTTP://IEEE-RAS.ORG/PUBLICATIONS/T-ASE](http://IEEE-RAS.ORG/PUBLICATIONS/T-ASE)



THANK YOU.



“MAN IS A
ROBOT...WITH
DEFECTS.”
- EMILE CIORAN

@KEN_GOLDBERG, UC BERKELEY



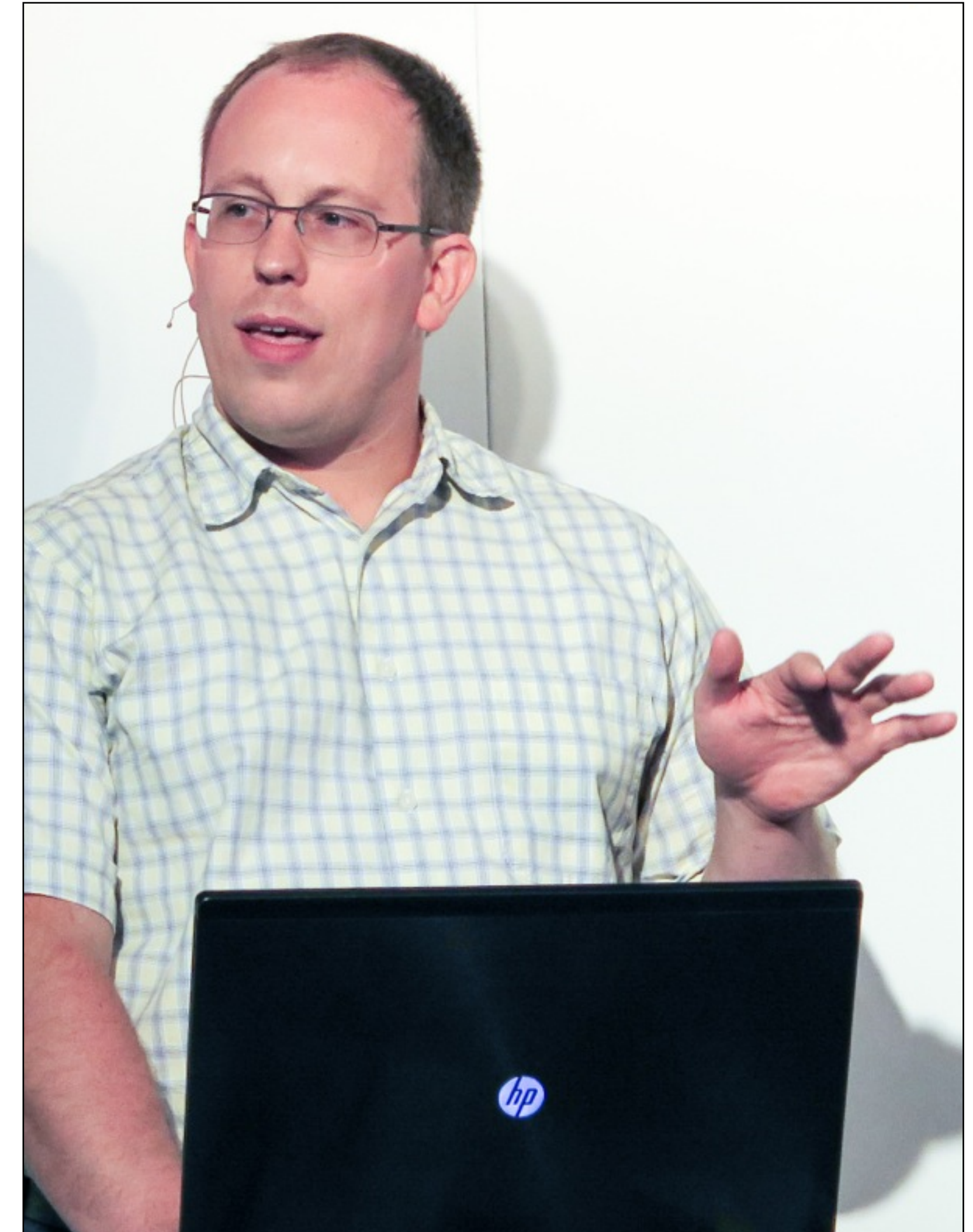
11_Jeff Kramer

MTD Products

“I’m interested in autonomous systems and robotics.”

Challenges in Creating Next-Gen Robotics

Kramer identified five major challenges in manufacturing: sensing, perception, integration, control and cost. Of these, sensor innovation is perhaps the most important to pursue, as it is often the robot’s ability to sense that bottleneck design and implementation. In terms of how robotics affects the work itself, the value of robots is not their speed but their accuracy. Dynamic, autonomous, multi-purpose robot are a dream until human workers can be more flexible.



Challenges in Robotics

Jeff Kramer

Who am I?

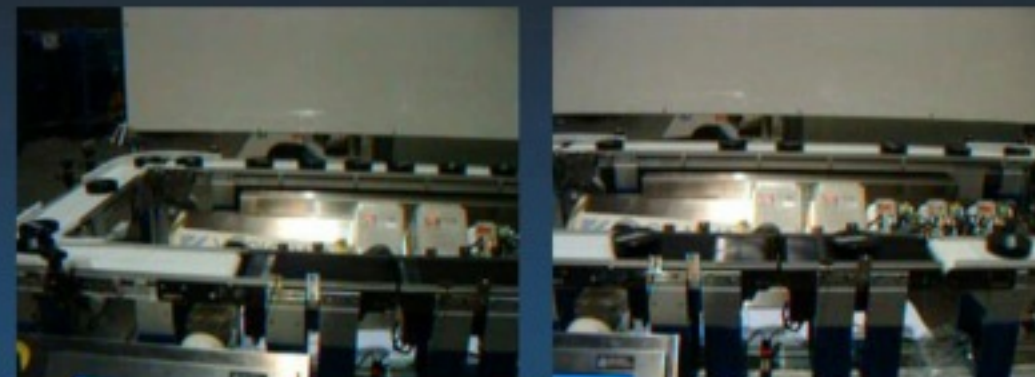
Lead Robotics Engineer



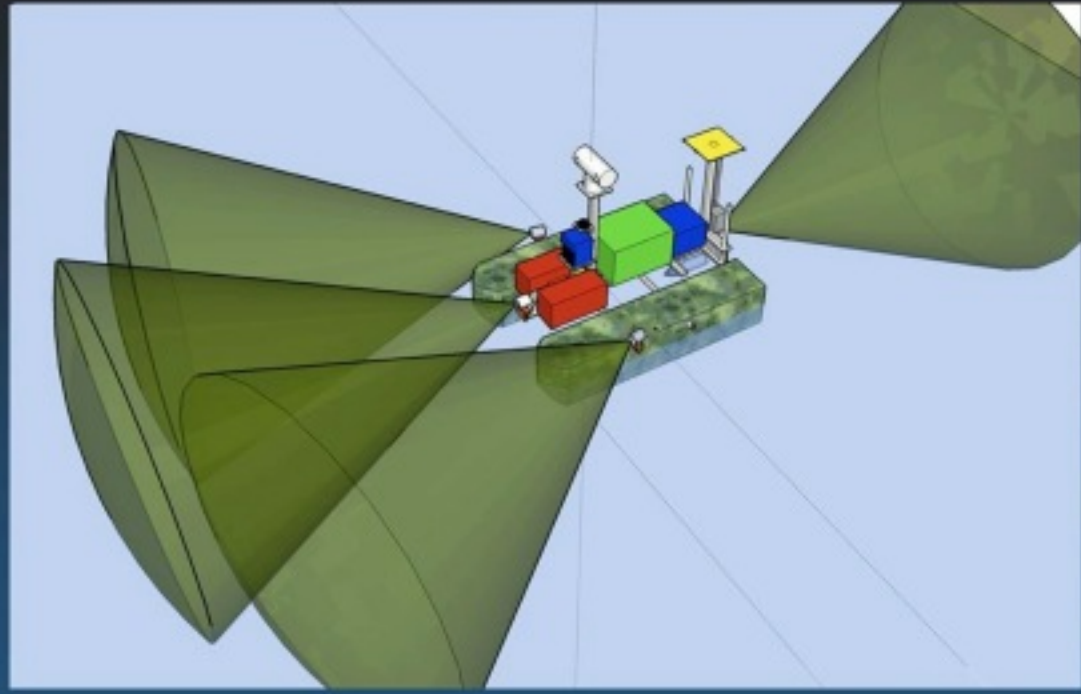
A few past projects...



Sensing, perception and cost were the biggest issues



Sensing was the biggest issue



Sensing and perception was the biggest issue



HYBRID SAFETY SYSTEM

SPONSORED BY OFFICE OF NAVAL RESEARCH
UNDER CONTRACT #N00014-03-C-0413

DISTRIBUTION A
APPROVED FOR PUBLIC RELEASE DISTRIBUTION IS UNLIMITED
CASE #43-078-12

Sensing and integration were the biggest issues

 **COMMAND FOR HAULING**

Sensing, perception and integration were the biggest issues



Sensing, control and integration were the biggest issues

Integration is the biggest issue

A Consumer Robotics Product

Cost
Capability
Power
Size

Industrial Robots

Sensing and cost are the biggest issues

Perception follows

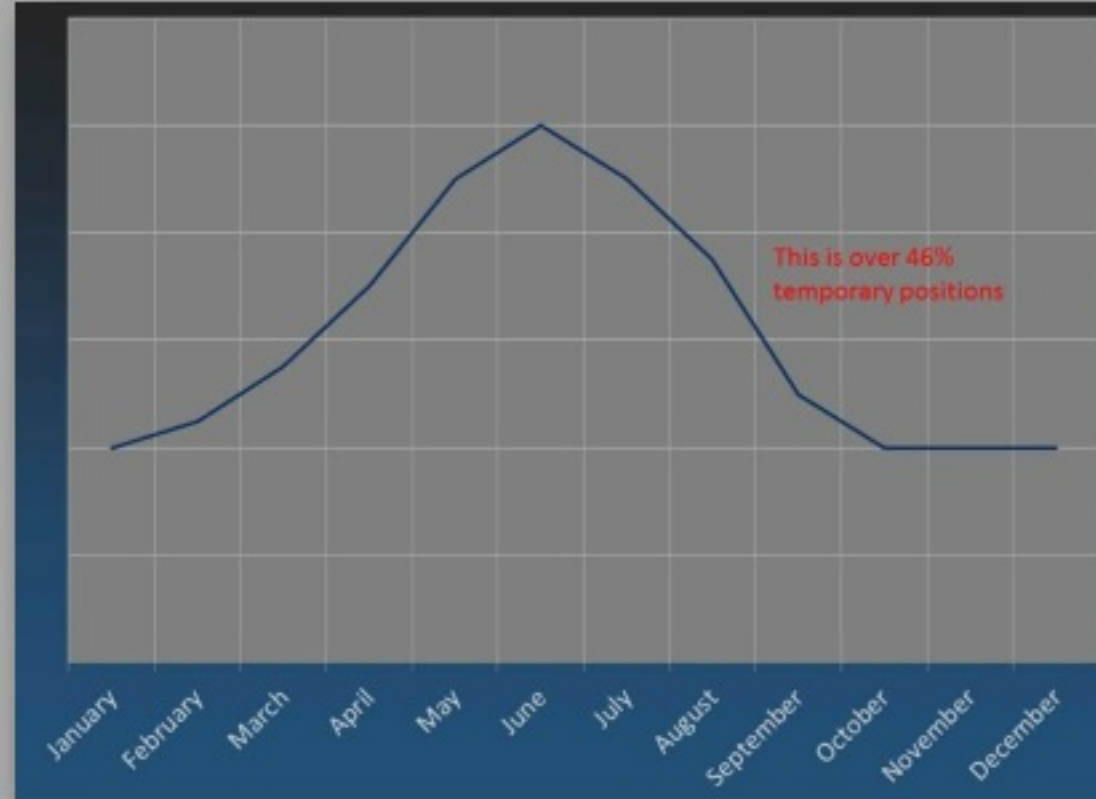
The real value of industrial robots is in
quality, not speed or cost

Sensors are a bottleneck

Challenges in the Industry

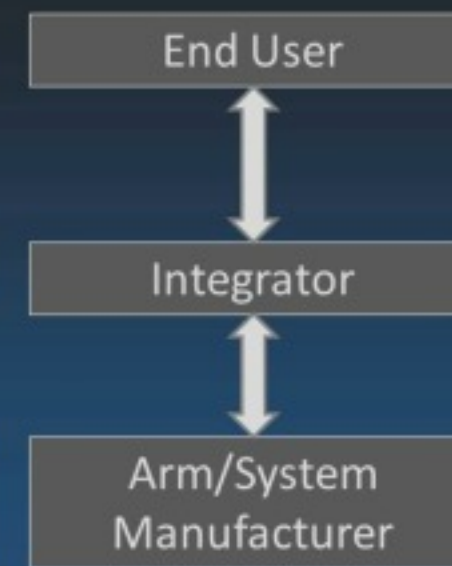
Industrial robots are too expensive and
don't do enough quickly

The current “robots will take our jobs”
lede is misguided



Humans are adaptable

Integration Mistakes/Problems



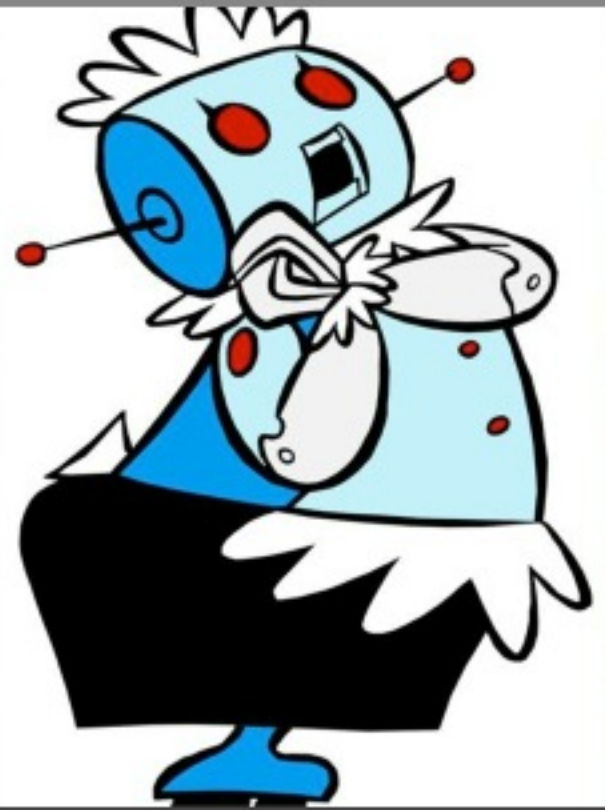
Consumer Robotics

Consumer robots suffer from science
fiction bias





We can do anything...



...but that.

A robot is a robot until it works well.
Then it is just a tool.

Robots looking for a purpose

Generality kills a robot product



Cost

Anchoring

Sensors
Batteries
Motors

User Experience Challenges



Building a robot for the real consumer

Thank you



11_Chad Sweet

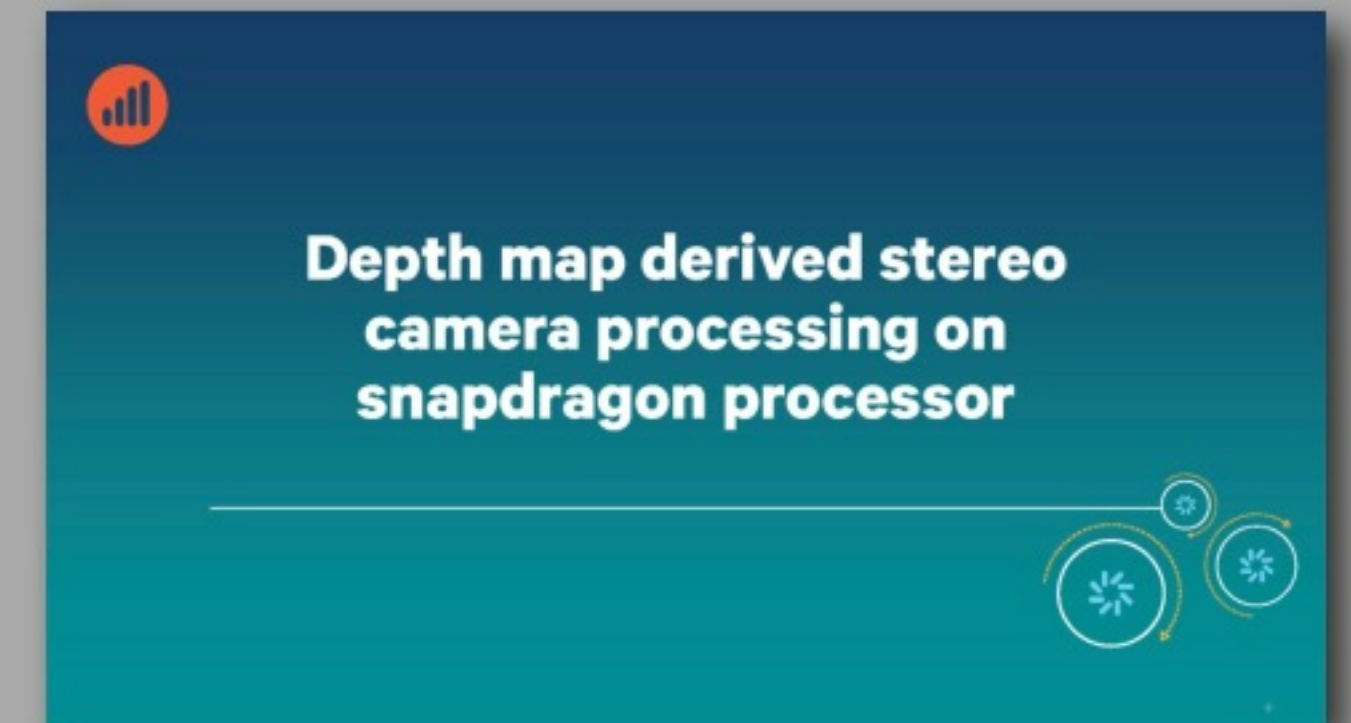
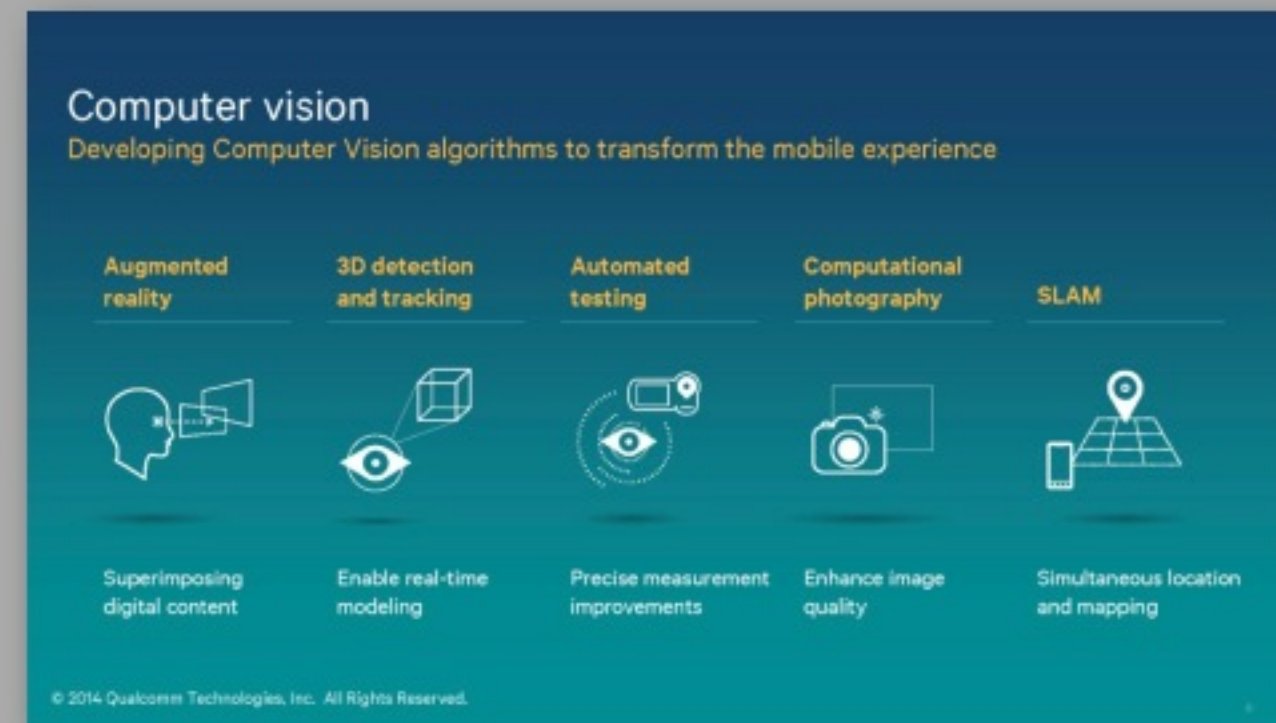
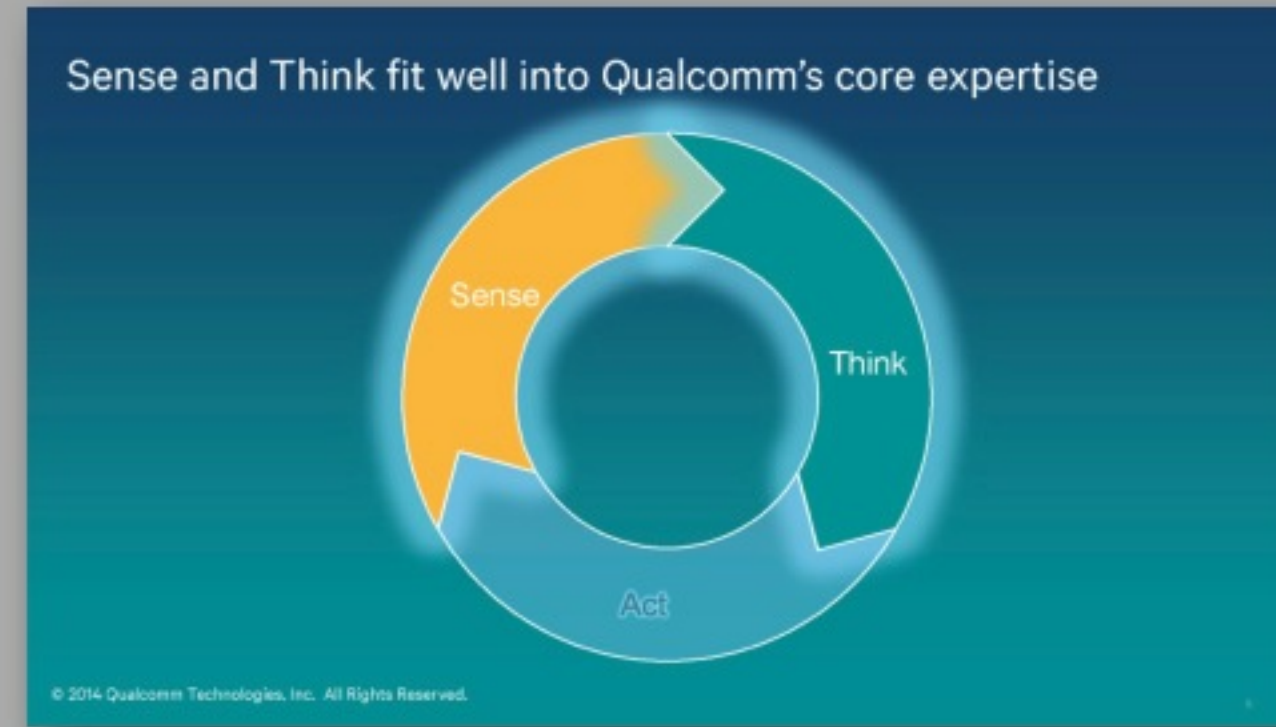
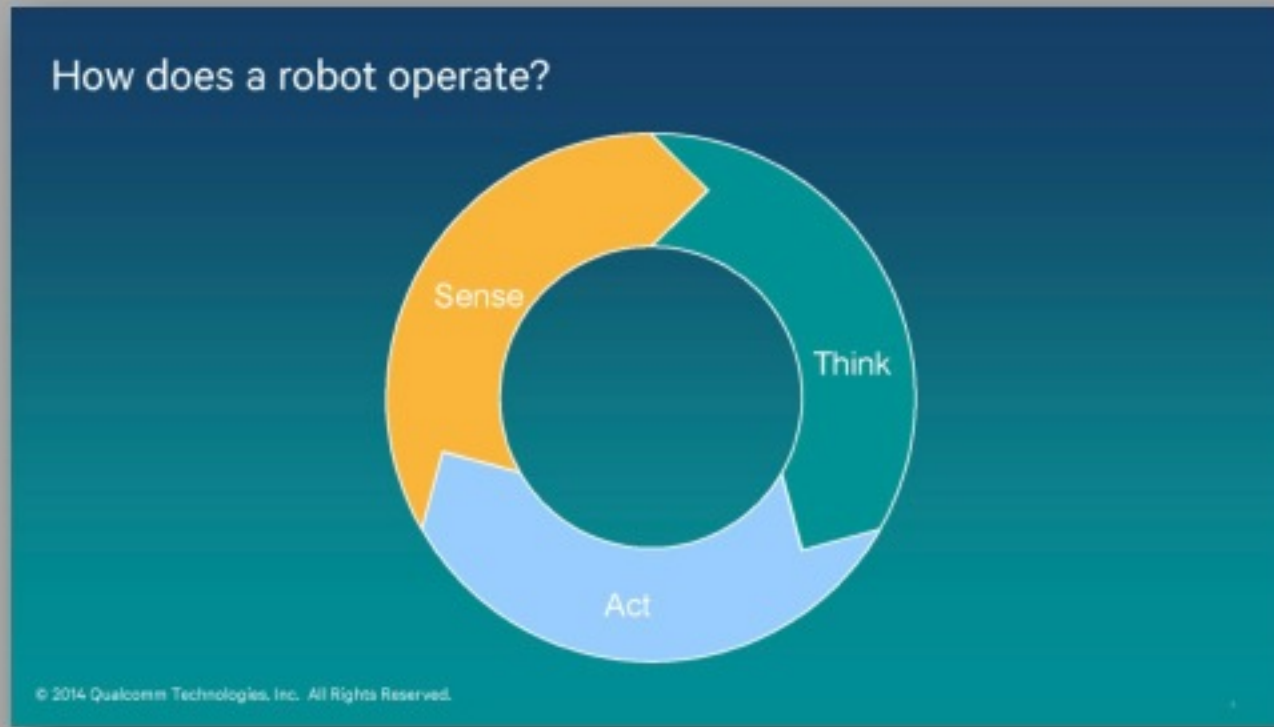
Qualcomm

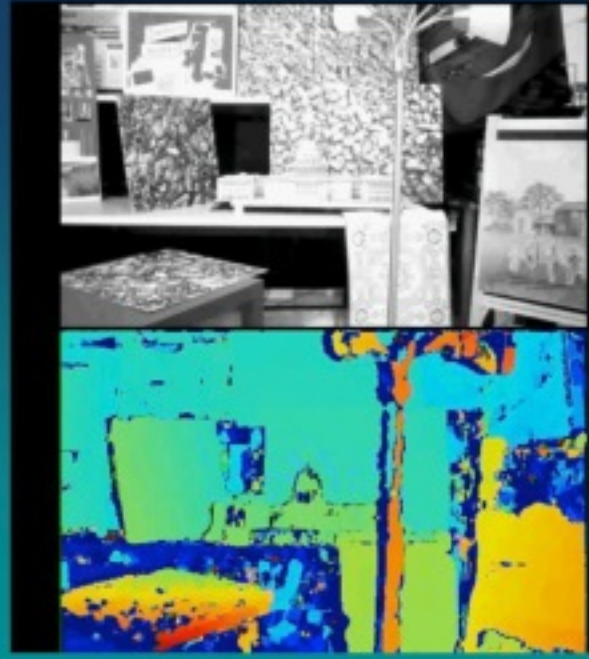
*“I’m interested in intelligence
in robotic systems.”*

Areas of Research and Investigation

How might innovations in cell phone technology make better robots. Smart phones offer robotics developers high bandwidth processing, 10 sensors in most models as well as always-on context awareness. These factors help deal with the challenges modern robotics face in terms of helping them understand the world around them, in terms of cost (expensive 3D sensors), autonomous behavior (complex CPUs and NPUs) and actuation (the need for general purpose, time sensitive applications).







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Challenges In Sensory Processing

- Low Cost 3D Sensing
- Machine Readable World for Low-light



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What does a robot need?

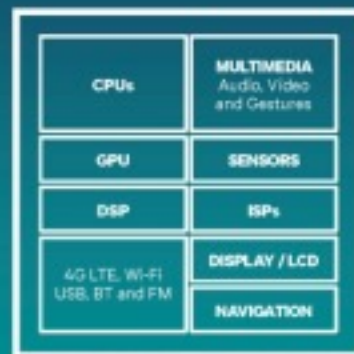
A very good brain



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Qualcomm Snapdragon: A Robot Brain

Everything you need in a small, low power package



High performance
CPU, GPU, DSP

Connectivity
3G, 4G, Wi-Fi, BTLE

Sensor Support
Accelerometer, Gyro, GPS

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CPU Consumes 15% of SoC

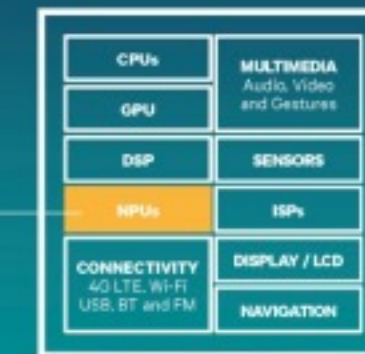


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Neural Processing Units (NPUs)

A new class of processors mimicking human perception and cognition



Massively parallel,
reprogrammable

Comprehensive tools

Human-like functions

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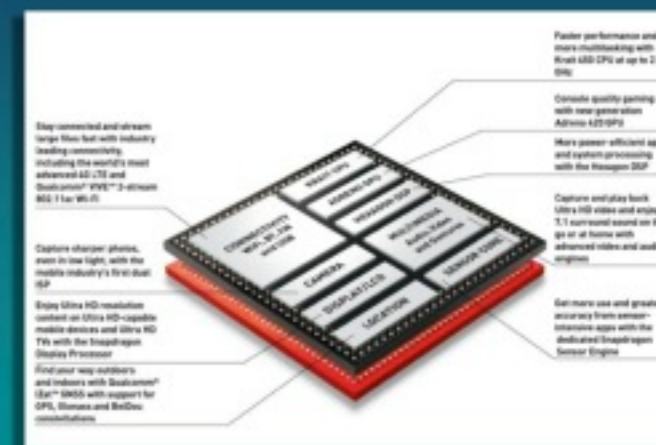
Challenges In Autonomous Behavior

- Navigate dangerous and unknown environments
- What to do in Failure Scenarios



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Real-time Actuation



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Dragon Rovers



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Challenges In Actuation

- Infinite Requirements in Building a General Purpose Platform



Thank you

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11_Scott Cohen

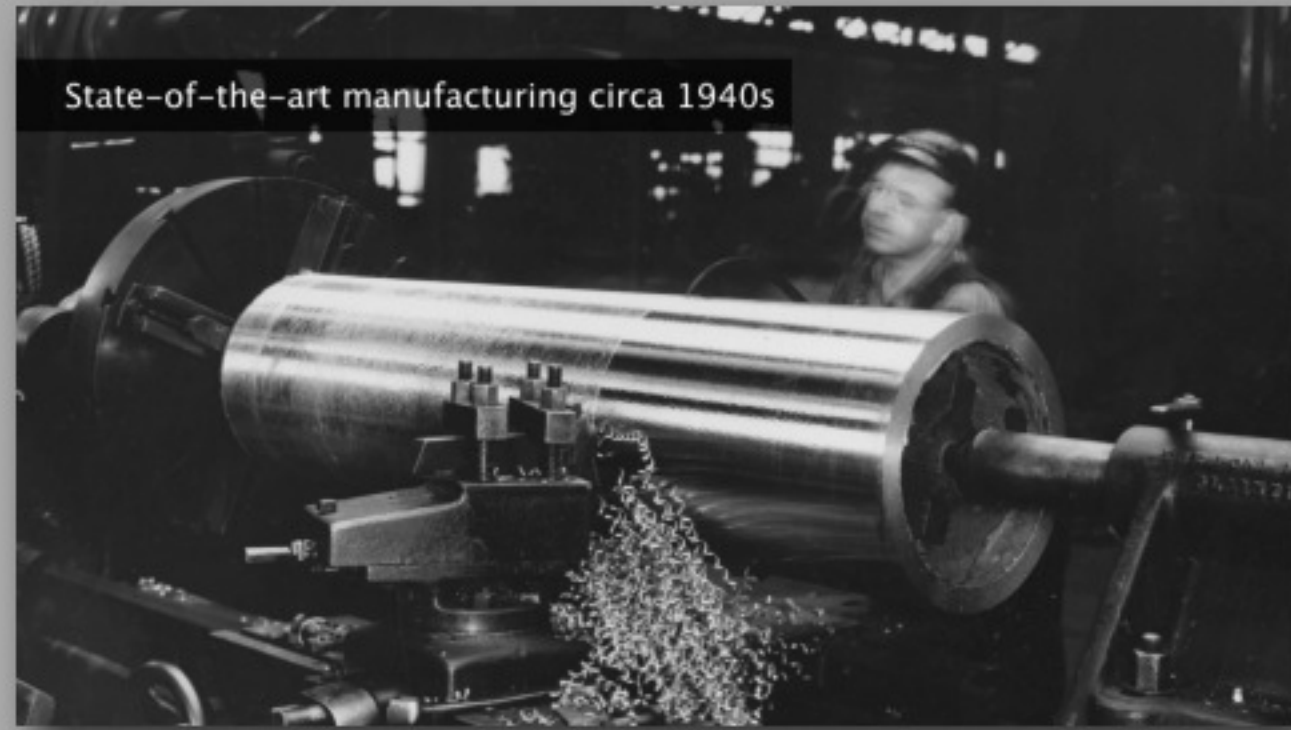
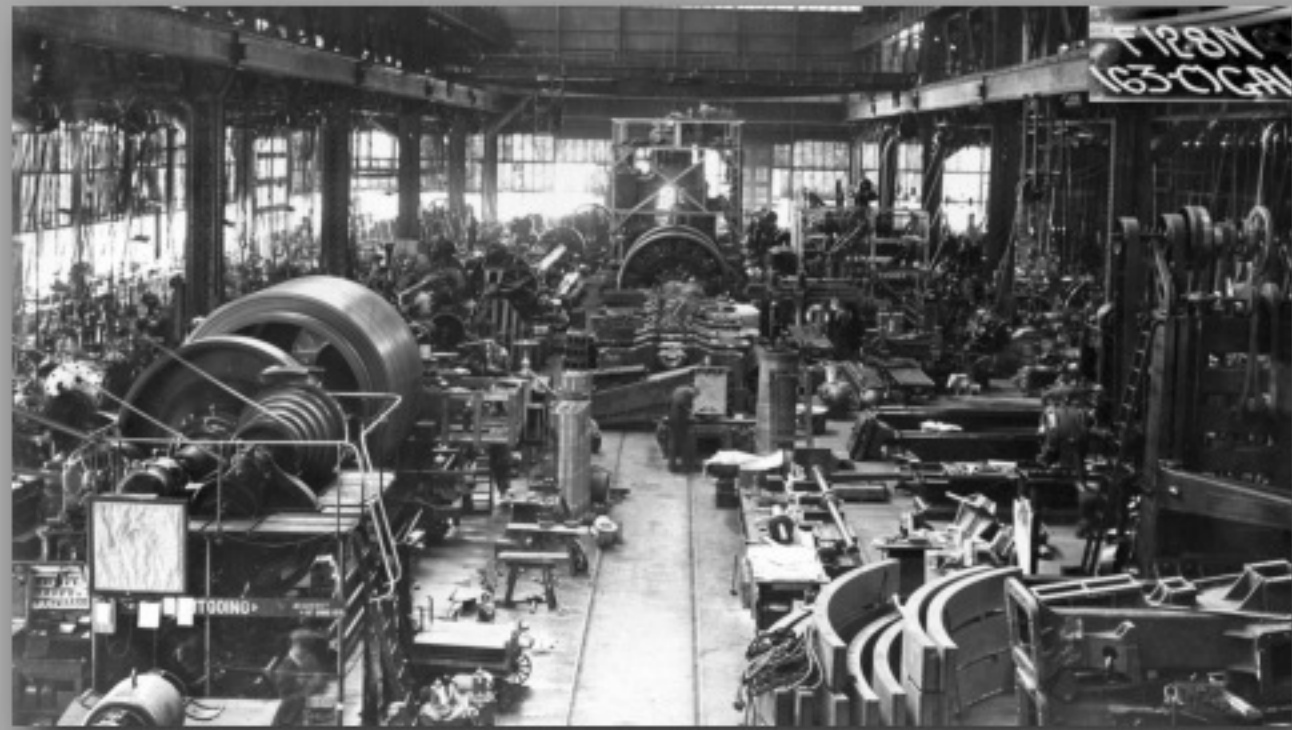
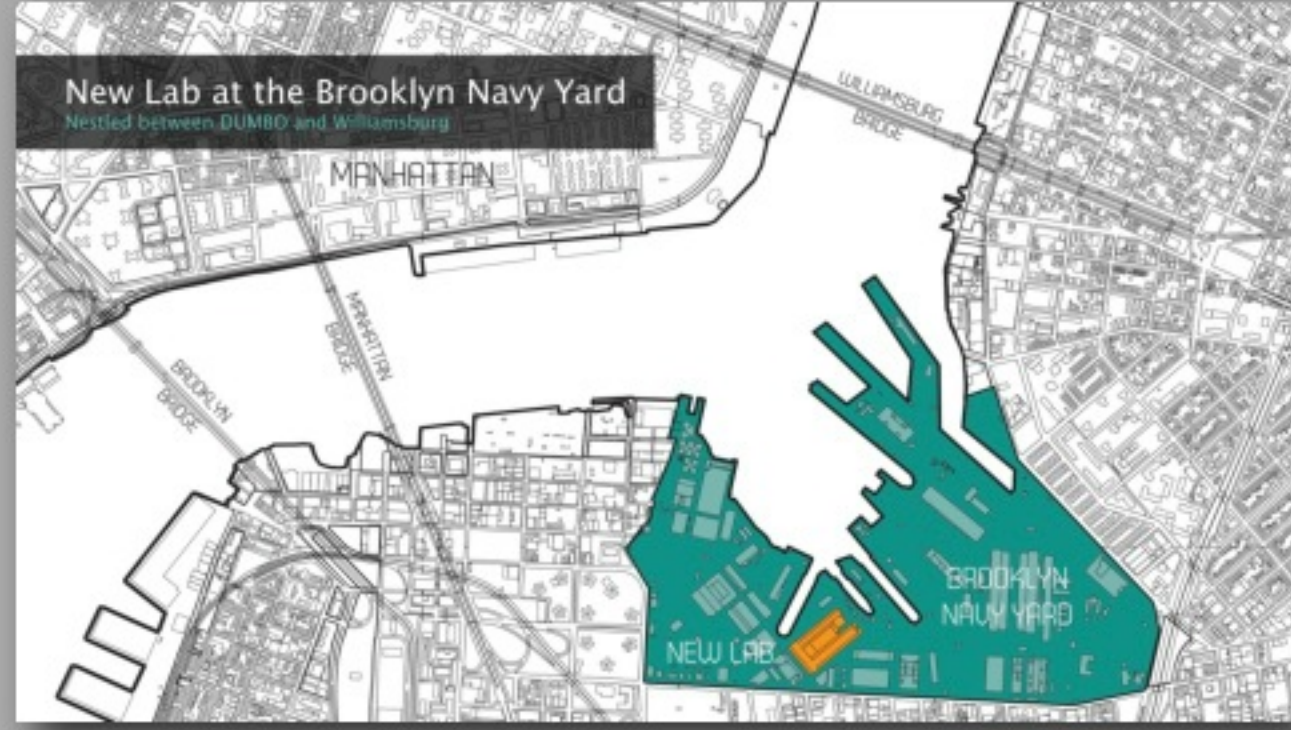
New Lab

“I’m interested in creating surprising adjacencies between humans and robots.”

Industry Makers

Cohen’s cast light on the value of cross-pollination between the maker movement and modern robotics. He illustrated how physical spaces can be created to allow for innovation and exploration into making better robots. Is it possible, he asked, to harness the inventive process of hardware communities by providing people with the tools and space necessary to actualize ideas? Seeking to invite serendipity, Cohen is in the process of creating a multidisciplinary co-working and fabrication space in New York where designers, engineers and entrepreneurs innovate and grow businesses under one roof.





What is
state-of-the-art
manufacturing
today?



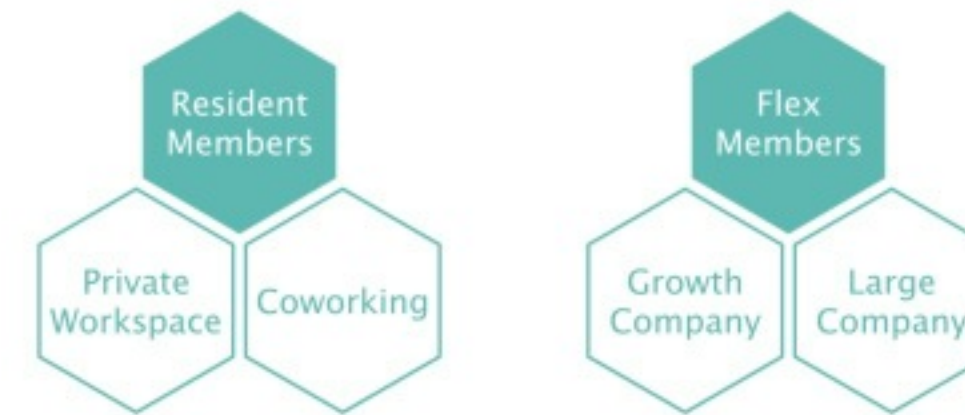


A multidisciplinary coworking and fabrication space in New York City where designers, engineers and entrepreneurs innovate and grow businesses under one roof.

Old Building, New Ideas

Membership/Tenant Offerings

There are 2 types of membership packages.



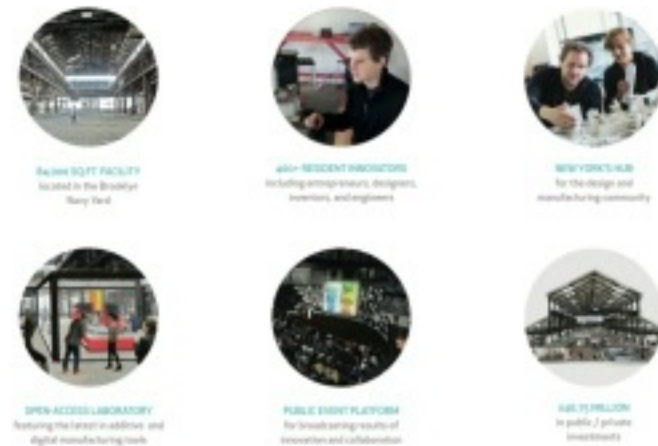
Flex Unit: A Lab Day

A "Lab Day" includes office and shop access.



Both equal 10 lab days.

New Lab At-A-Glance



The Ecosystem



The Ecosystem

A growing New Lab network

Autodesk
EOS
Columbia University
RPI C.A.S.E.
Dragon Innovation
Protei
Within Lab
Honeybee Robotics
D.N.I.
Nanotronics Imaging
10xBeta
RockPaperRobot
Richard Burdon
Terreform ONE
Jason Krugman Studio
The Living
Bioworks Institute
Biollite Stove
Machine Made
Plethora
GoTenna

Software
3D Printing
Advanced Manufacturing Education
Building Biometrics
Manufacturing, Process Engineering
Oceanic Drones
Additive Manufacturing Optimization, Software
Advanced Robotics
Transportation, Solar, Industrial
Polymer Systems, Nano
Medical Products
Robotics
Biotech, Knowledge Management
Built Environment, Synthetic Biology
LED Specialist, Consumer Products
Building Engineering
Biomedical, Biotechnology
Smart Appliances
Digital Fabrication
Rapid Manufacturing
Mesh Networks



Thank You



12_Franck Messmer

Delcam

“I’m interested in manufacturing an industrial robotic revolution.”

Robotic Revolutions in Manufacturing

Throughout his presentation, Messmer, co-founder of DelCam (recently acquired by Autodesk) sought to promote the use of robotics for the creation and manufacture of things. Citing robots as cost-effective and versatile, the use of robots to mill parts for everything from construction to shoemaking to metal work, he identified that machines and robots are not, and should not be perceived as competitors. Cautioning against too much optimism, Messner identified common robot related problems that still pervade the industry. These include deviation from nominal kinematics, issues with compliance and joint errors.



Delcam Advanced Manufacturing Solutions

Delcam Robotics Solutions

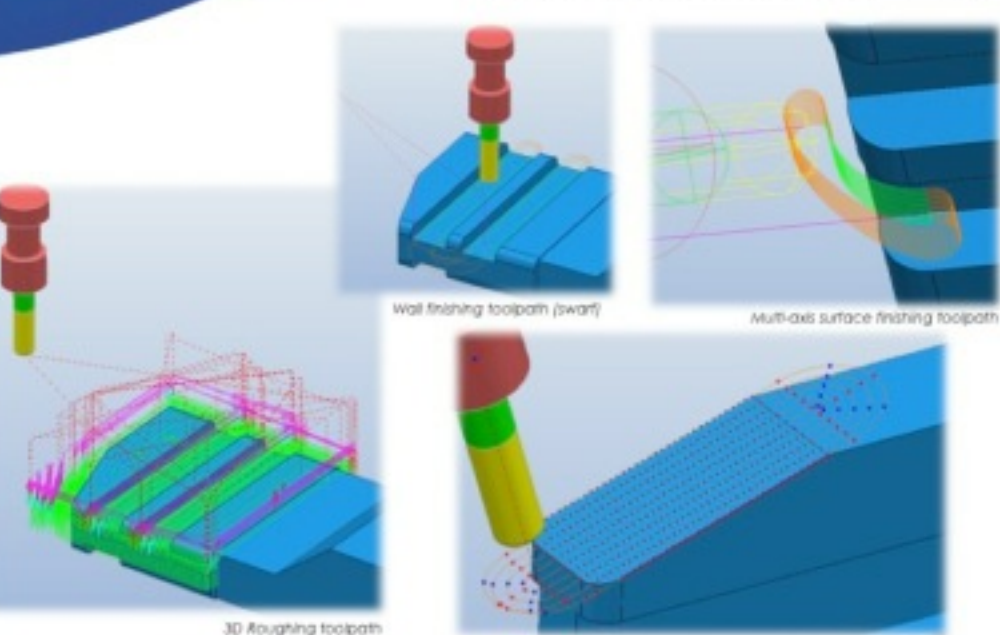
Autodesk – IDEAS



AUTODESK.

Delcam Advanced Manufacturing Solutions

Delcam PowerMILL (CAM)



3D Roughing toolpath
Wall finishing toolpath (pwall)
Multi-axis surface finishing toolpath
Multi-axis raster finishing toolpath with optimized point distribution

AUTODESK.

Delcam Advanced Manufacturing Solutions

Supported robot



AUTODESK.

Delcam Advanced Manufacturing Solutions

Advanced Manufacturing with Robots

Autodesk – IDEAS



Mr. Franck Messmer
Principal Robotics Software Engineer
Delcam Ltd, Birmingham, UK
© Autodesk acquisition since 2014.02
Product: "PowerMILL Robot"

Background:

- Mechanical and CAM software development University in France
- 7 years at Delcam France (Bespoke projects and CNC postprocessors)
- 4 years at Delcam PLC, UK (Development of Robotics)
- Participate to EU robotics research projects...

AUTODESK.

Delcam Advanced Manufacturing Solutions

What is "PowerMILL Robot"?

PowerMILL Robot = PowerMILL + Robot Plugin + Robot Postprocessors



Toolpath generation
Robot simulation
Robot programs
Robot

Delcam PowerMILL Robot

"What You See Is What You Get"

AUTODESK.

Delcam Advanced Manufacturing Solutions

Supported robot

Industrial robots with up to 6 external axes...



Motoman robot
(pallet on the robot)

ABB robot
+ 2 axis positioner

KUKA robot
+ linear track

Fanuc robot
(pallet on the robot)

AUTODESK.

Delcam Advanced Manufacturing Solutions

PowerMILL Robot

Overview

AUTODESK.

Delcam Advanced Manufacturing Solutions

Why to simulate?



Vector constraint along X axis (vector 1,0,0)
Vector constraint along Y axis (vector 0,1,0)

Axis 1 (A) is set to STATIC (no moves during simulation)
Axis 5 (E) is set to STATIC (no moves during simulation)

AUTODESK.

Delcam Advanced Manufacturing Solutions

Machine tool vs Robot

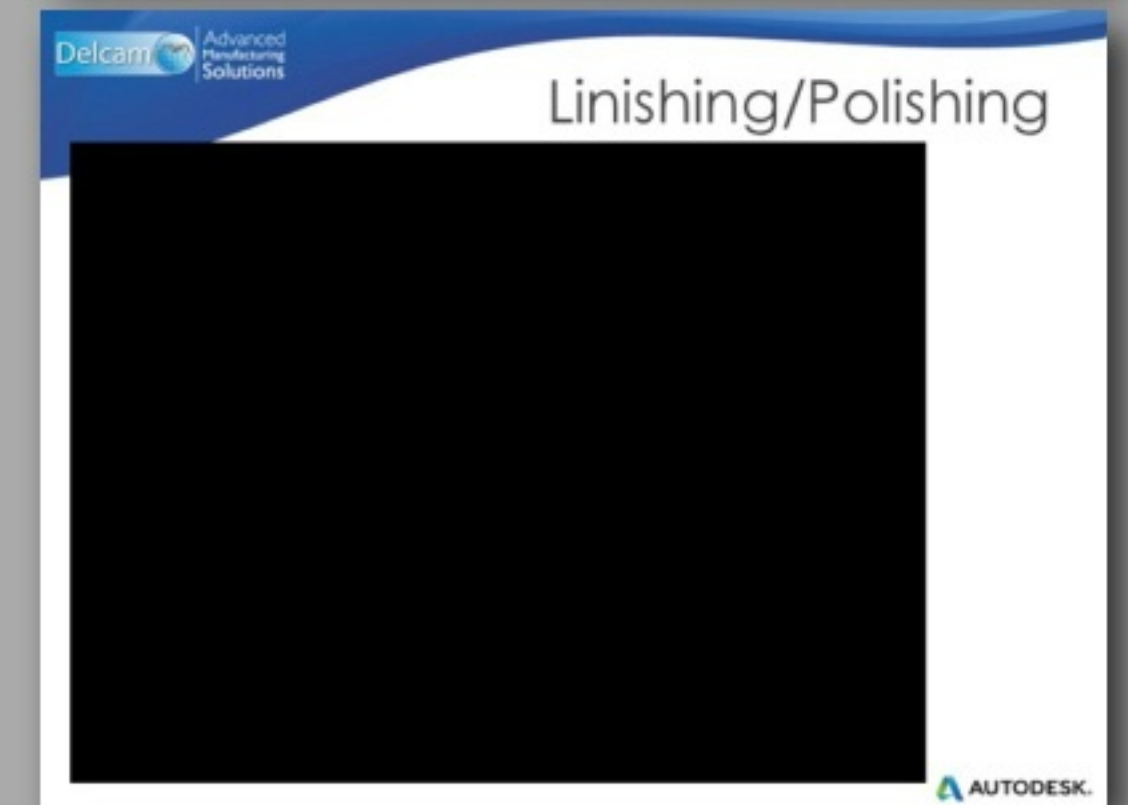
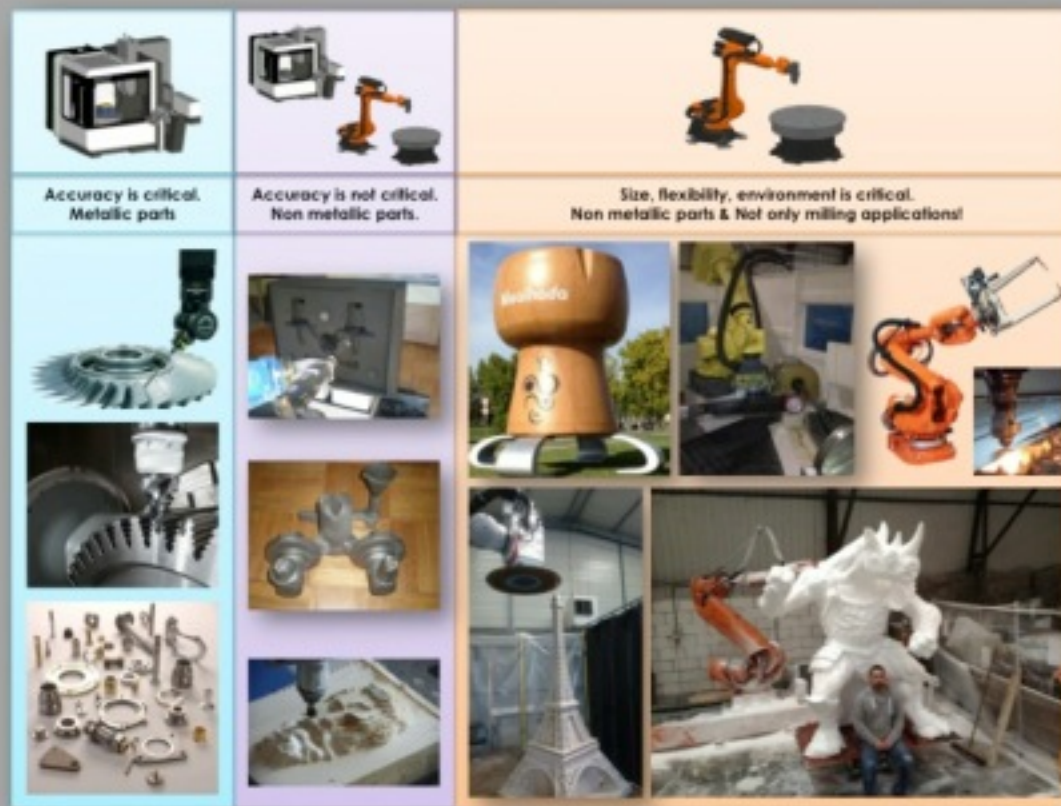
Machine tools and robots are not competitors!



VS.

Different machines = Different applications

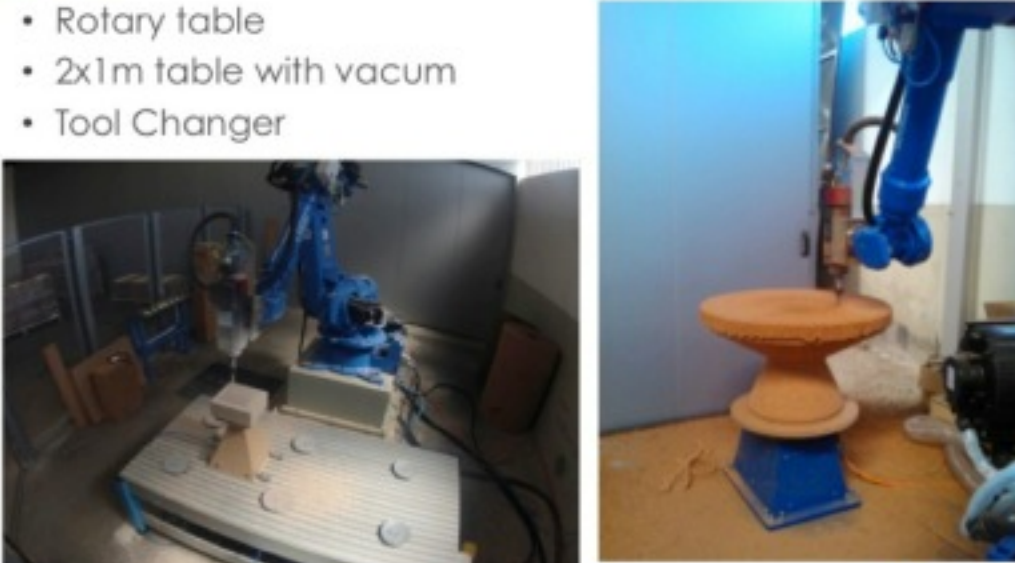
AUTODESK.



Delcam Advanced Manufacturing Solutions

Cork industry

- Rotary table
- 2x1m table with vacuum
- Tool Changer



AUTODESK.

Delcam Advanced Manufacturing Solutions

Art, sculpting, stone machining



AUTODESK.

Delcam Advanced Manufacturing Solutions

And much more...



Delcam Advanced Manufacturing Solutions

Concrete industry

Danish Technological Institute

- TailorCrete – EU funded research project, integrating robotics and automation into concrete construction industry.



AUTODESK.

Delcam Advanced Manufacturing Solutions

Prototyping (large models, scale 1)



AUTODESK.

Delcam Advanced Manufacturing Solutions

In 7 words....: "Create a revolution in the manufacturing industry"

- ✓ CAM & Simulation Software
- ✓ Robots
- ✓ Tools / End effectors
- ✓ ...

What's missing?

AUTODESK.

Delcam Advanced Manufacturing Solutions

Concrete industry



AUTODESK.

Delcam Advanced Manufacturing Solutions

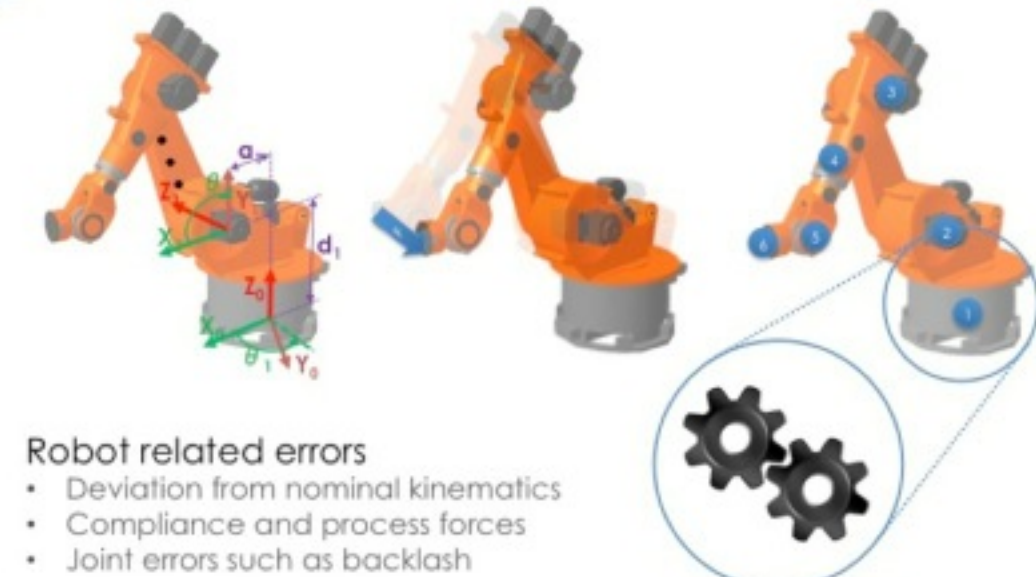
Design & Research



AUTODESK.

Delcam Advanced Manufacturing Solutions

Robot related errors...



Robot related errors

- Deviation from nominal kinematics
- Compliance and process forces
- Joint errors such as backlash

AUTODESK.



Advanced
Manufacturing
Solutions

To create a revolution in the manufacturing industry...

How to improve robot accuracy?



Advanced
Manufacturing
Solutions

Thank You





13_Marc Freese

“How smart do we actually want robots to be?”

Changes in Industrial Robotics

Presenting on how virtual simulations might help designers and operators gain useful data on robotic accuracy, Freese posited that those working in the field need to change how they think about the value of simulations and understand that this will require a shift from robot-centric approach to an environment-centric one. He identified how simulations reduce cost and time spent on planning as well as increase safety and flexibility and allow for exploration into scenarios or solutions which are impossible to test in real time. Promoting the need for an consistently updated behaviour library in order to meet the variety of needs of the programmers, the software has been given to education institutions in order to expand research into what it is capable of.

Coppelia Robotics



Marc Freese
COPPELIA  ROBOTICS

What is simulation?

From robot-centric
to
environment-centric

Why simulation?

Cost
Safety
Time
Flexibility
About the impossible
...

No one-to-one
correspondency between
simulation and reality

A few examples...

Unsolved interesting problems

Open source

14_Russell Loveridge

NCCR Digital Fabrication

“I’m interested in robots joining architecture in the digital age.”

Challenges in the Building Industry

Informed by both the Swiss mentality of precision and design, and the larger research project into digital fabrication, Loveridge explored how to use robots to build additively with actual building materials on a large scale. The NCCR, comprised of designers, technologists and architects, seeks to create new innovations in the realization and utilization of construction robots for building erection, renovations and repairs. Loveridge and team imagine that advances in sensor technology will allow robots to exist on-side and alongside human beings.



SWISS NCCR DIGITAL FABRICATION

Innovative Building Processes in Architecture

Director
Prof Matthias Kohler

Managing Director
Russell Loveridge

Home Institution
ETH Zürich



NCCR Digital Fabrication
Innovative Building Processes in Architecture

Berner Fachhochschule
Architektur, Holz und Bau

ETH zürich



NCCR Digital Fabrication
Innovative Building Processes in Architecture

Berner Fachhochschule
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Architektur, Holz und Bau

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NCCR Digital Fabrication
Innovative Building Processes in Architecture

Berner Fachhochschule
Architektur, Holz und Bau

ETH zürich

Productivity per work hour (Switzerland)

	1991	2011
Finance	100%	216%
Manufacturing	100%	175%
Construction	100%	121%

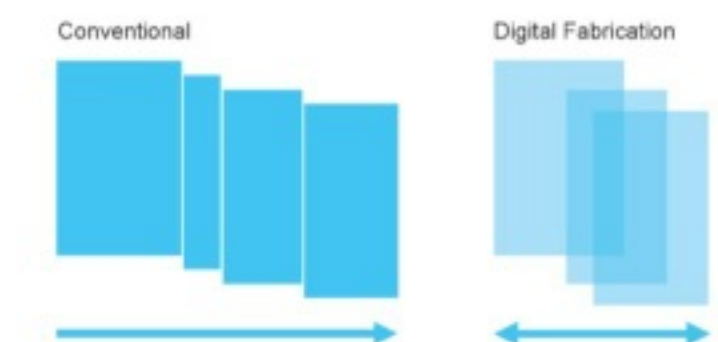
Bundesamt für Statistik, Bern, 2012

NCCR Digital Fabrication
Innovative Building Processes in Architecture

Berner Fachhochschule
Architektur, Holz und Bau

ETH zürich

Increase in Flexibility and Efficiency



NCCR Digital Fabrication
Innovative Building Processes in Architecture

Berner Fachhochschule
Architektur, Holz und Bau

ETH zürich

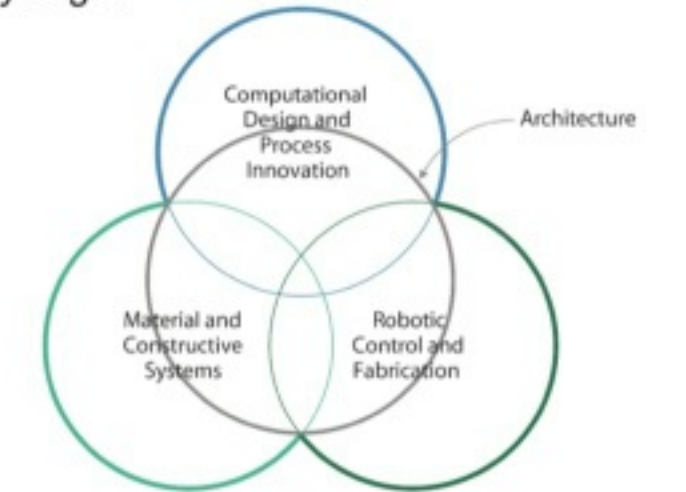
SWISS NCCR DIGITAL FABRICATION

Innovative Building Processes in Architecture

Contents

1. Why?
2. Who?
3. How?
4. With what?
5. Where?

Design Synergies



Planning Processes



Material Processes

Fabrication Processes

Team of Principal Investigators



Team of Principal Investigators

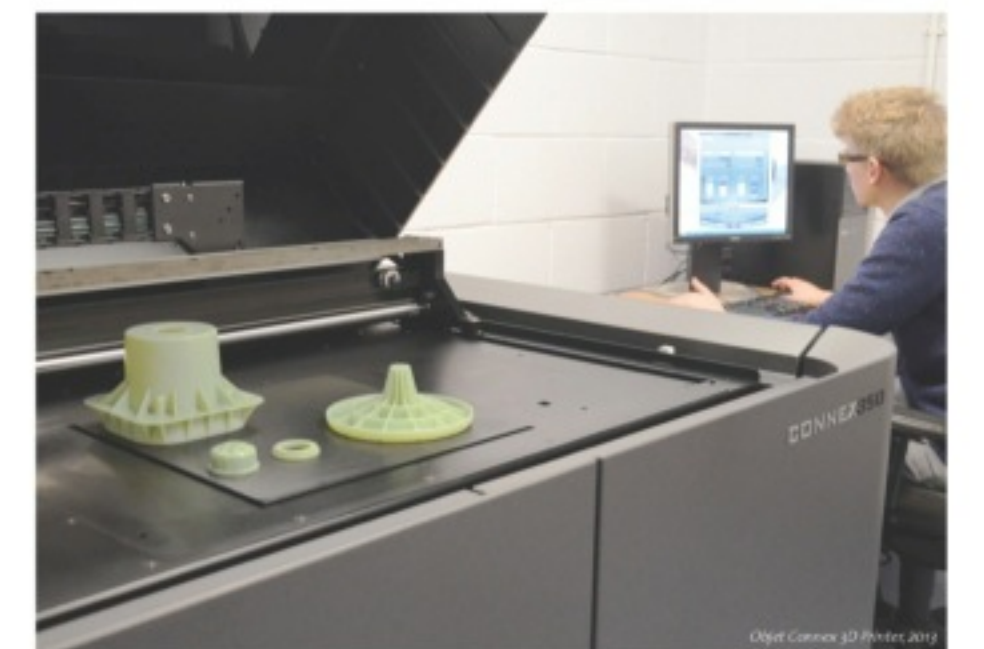


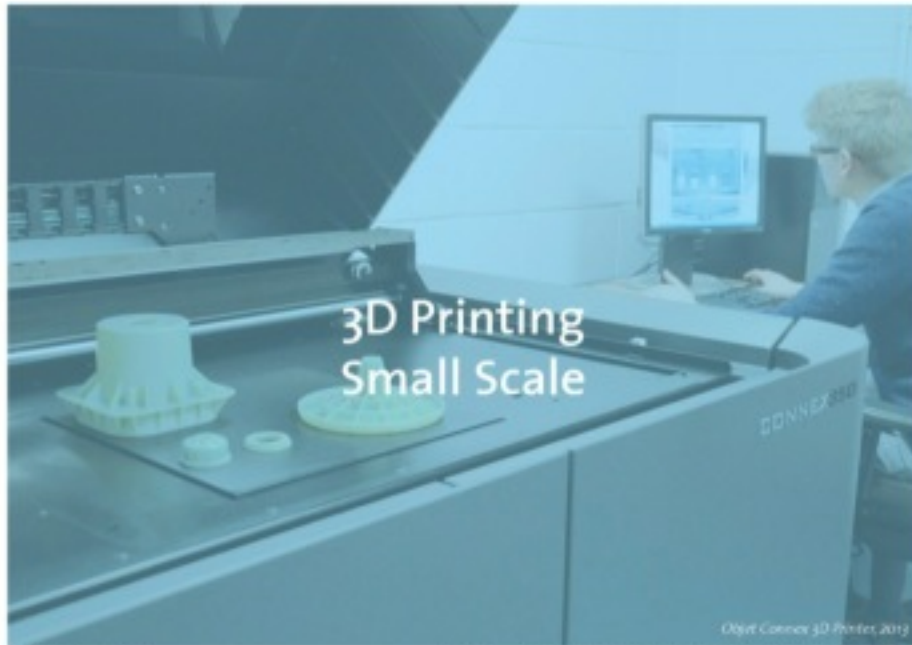
Unique configuration of expertise



Contents

1. Why?
2. Who?
3. How?
4. With what?
5. Where?





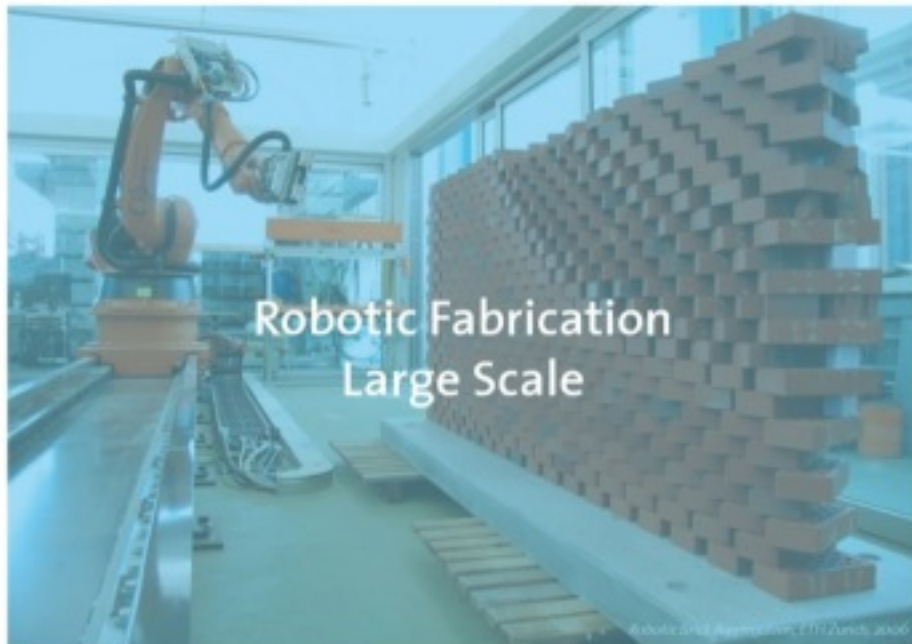
NCCR Digital Fabrication
 Innovative Building Processes in Architecture
 Berner Fachhochschule
 Architecture, 1982 and Bau
 EMPA
 ETH zürich



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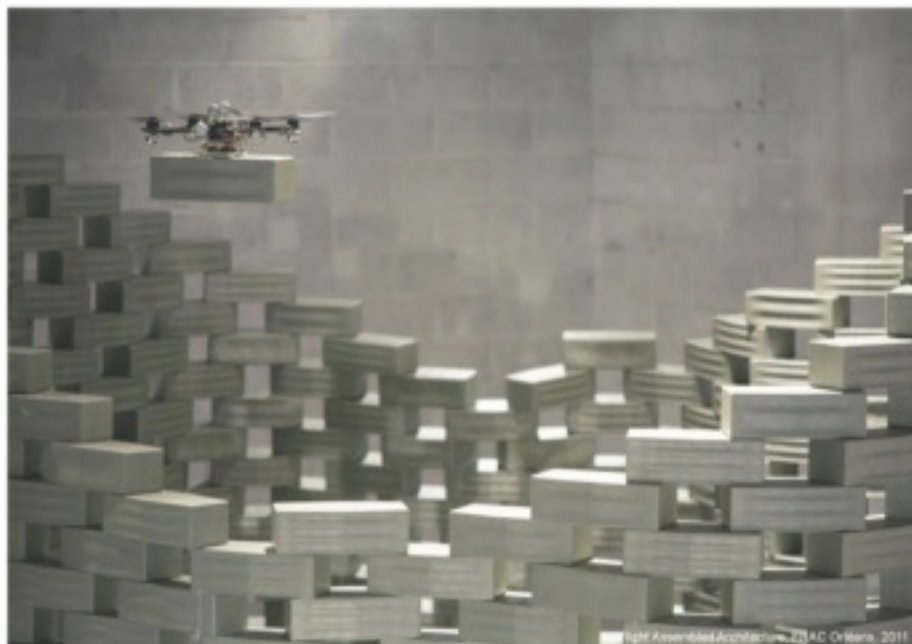
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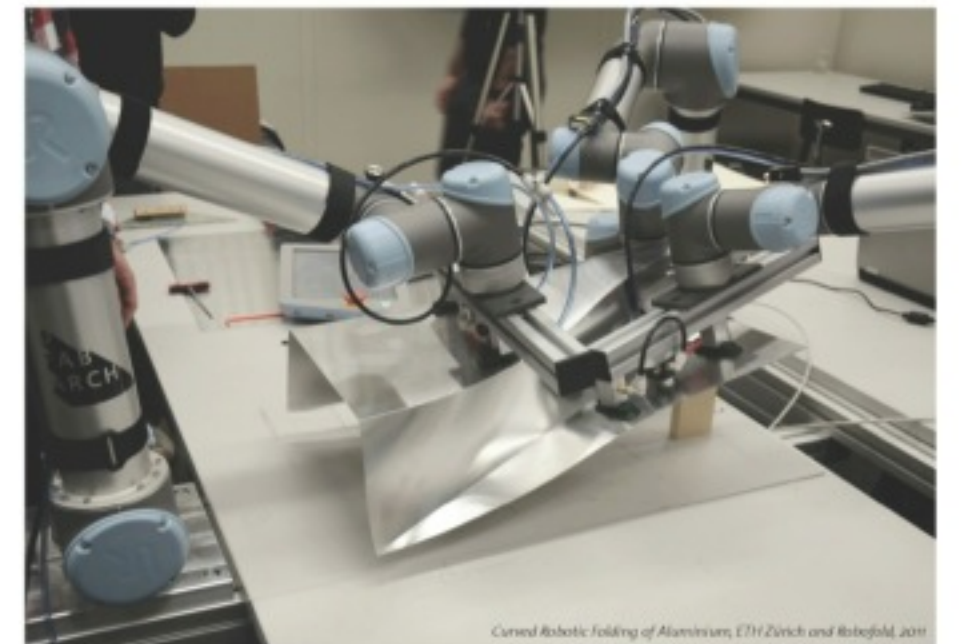
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Dramatic & Kultur
 Architecture and Digital Fabrication
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MOCK Digital Fabrication
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1. Why?
2. Who?
3. How?
4. With what?
5. Where?

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Curriculum & Content
Architectural and Digital Fabrication

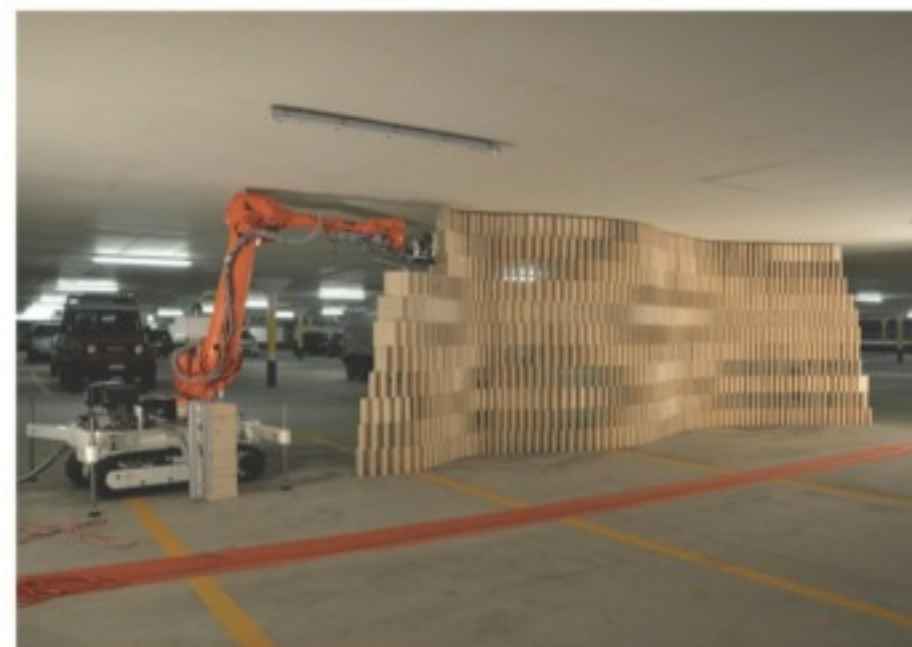
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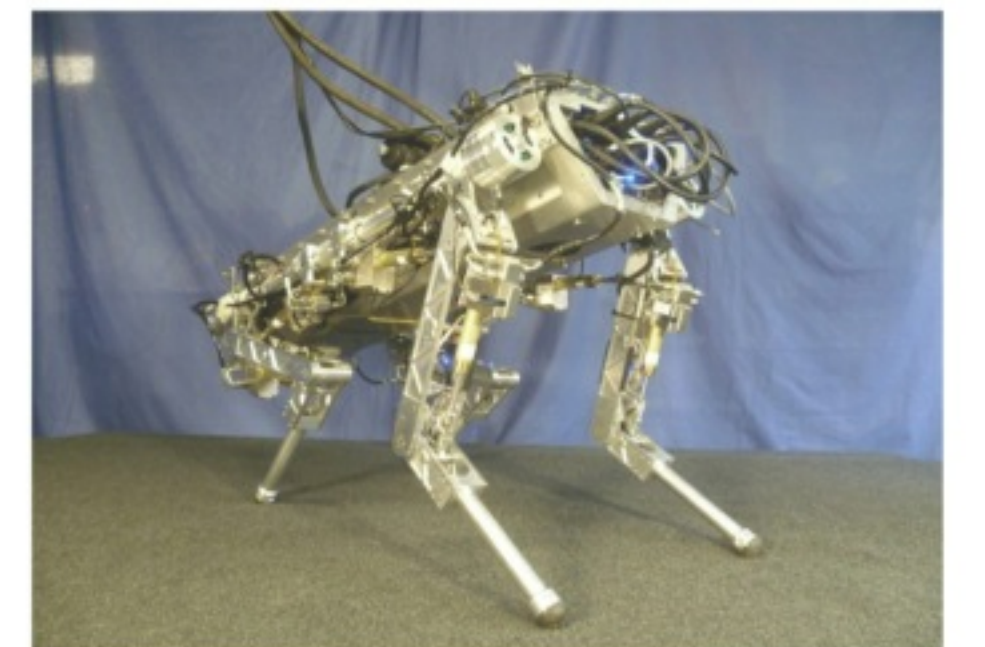
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Gramazio & Kohler
Architecture and Digital Fabrication

ETH zürich



The Economist, April 2012



The Economist, March/April 2014

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Evolution of research

- | | |
|---------------------------|--------------------------------|
| Element scale | > Building scale |
| Single robotic system | > Multi-robotic collaborations |
| Flexible automation | > Adaptive robotic fabrication |
| Discipline-based research | > Interdisciplinary research |

Gramazio & Kohler
Architecture and Digital Fabrication

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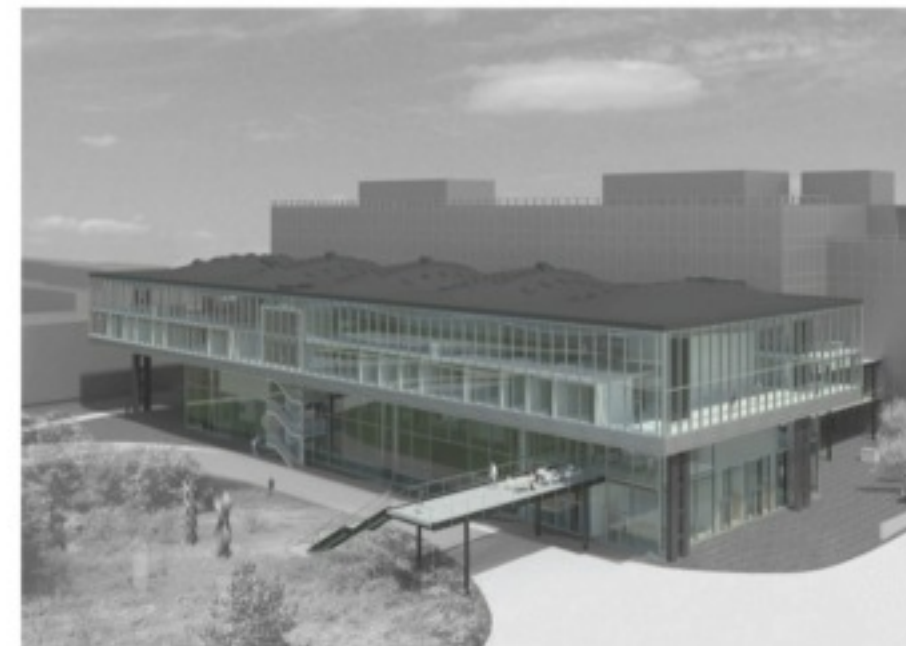
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Arch_Tec_Lab provides a working platform for

- > Technology in architecture programs
- > Design and applied science in construction
- > Meeting, course and symposia spaces

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NCCR Digital Fabrication provides a collaborative platform for

- > Multidisciplinary research
- > Space for doctoral students and postdocs
- > MAS Digital Fabrication

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Robotic Fabrication Laboratory provides a experimentation platform for

- > Collaborative robotic experimentation
- > Full scale building demonstrators
- > Knowledge and technology transfer with industry
- > NEST demonstrator prefabrication



EMPA NEST building a demonstration platform for

- > Synergy projects of NCCR phase 1 in 2018
- > Research tested under real-life conditions
- > Comparative lifecycle assessment in NCCR phase 2
- > International visibility and transfer activities

What this NCCR creates

- > Validation of research findings under long-term conditions
- > Direct technology transfer into building industry and practice
- > Innovation as motivation for the risk-averse construction sector
- > Synthesis of interdisciplinary knowledge and technology
- > Education and training for young and advanced researchers
- > A world leading institute in digital fabrication of architecture



15_Nadya Peek

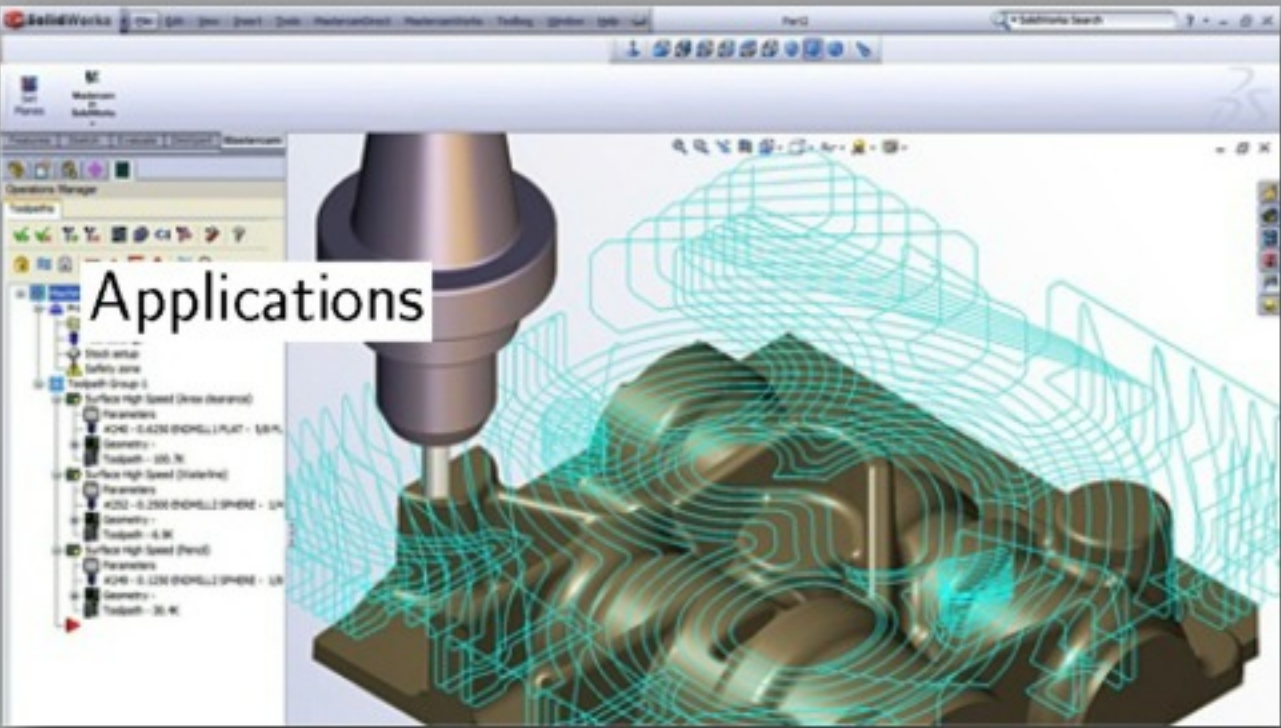
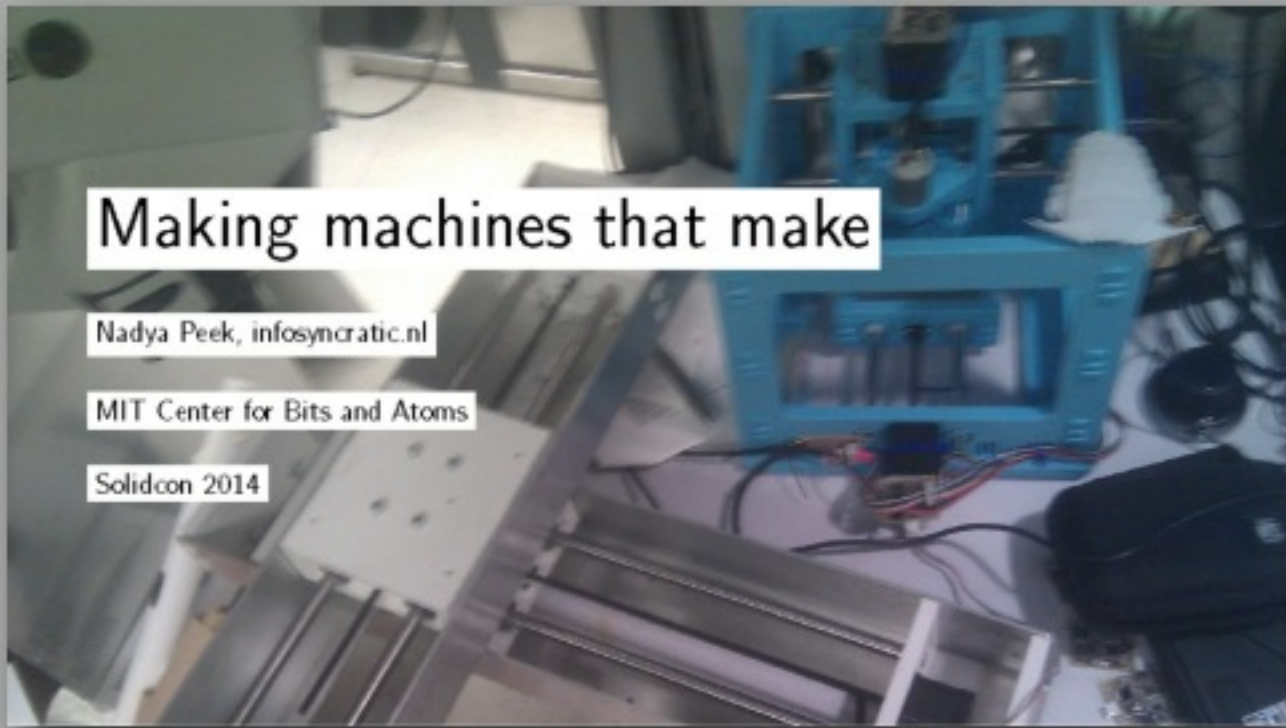
MIT Center for Bits and Atoms

“I’m interested in object-oriented hardware meeting object-oriented software.”

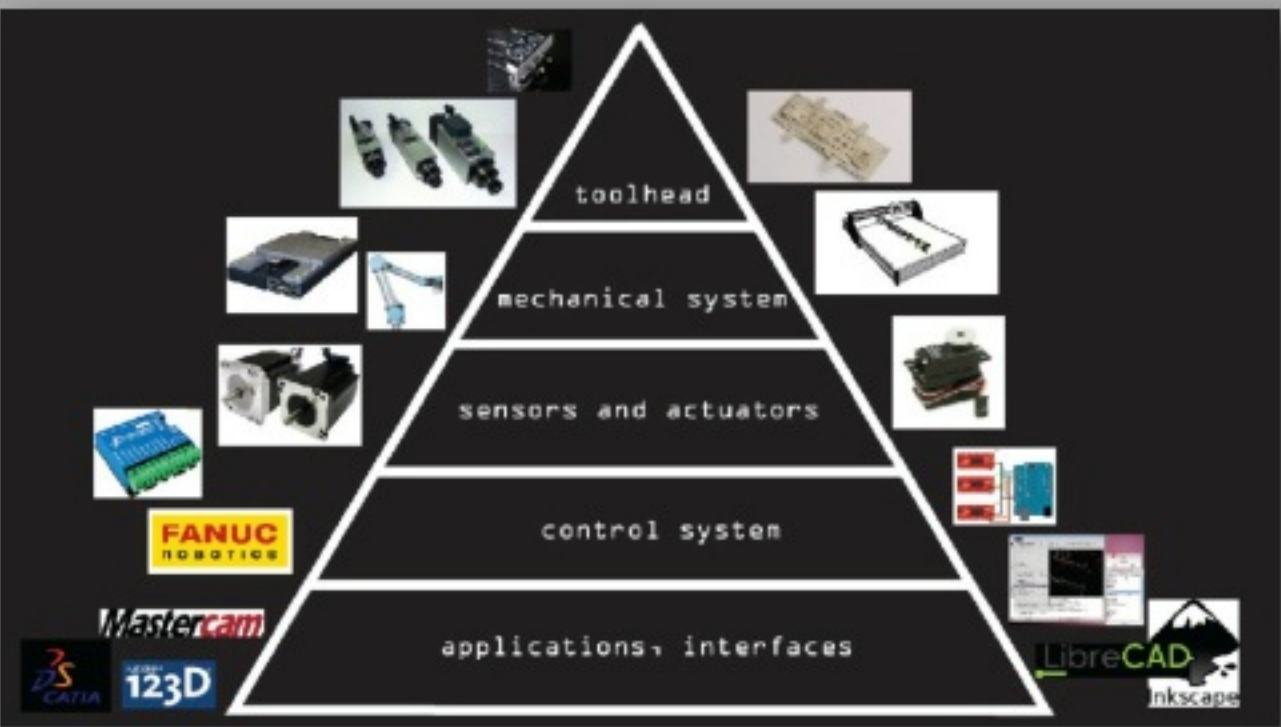
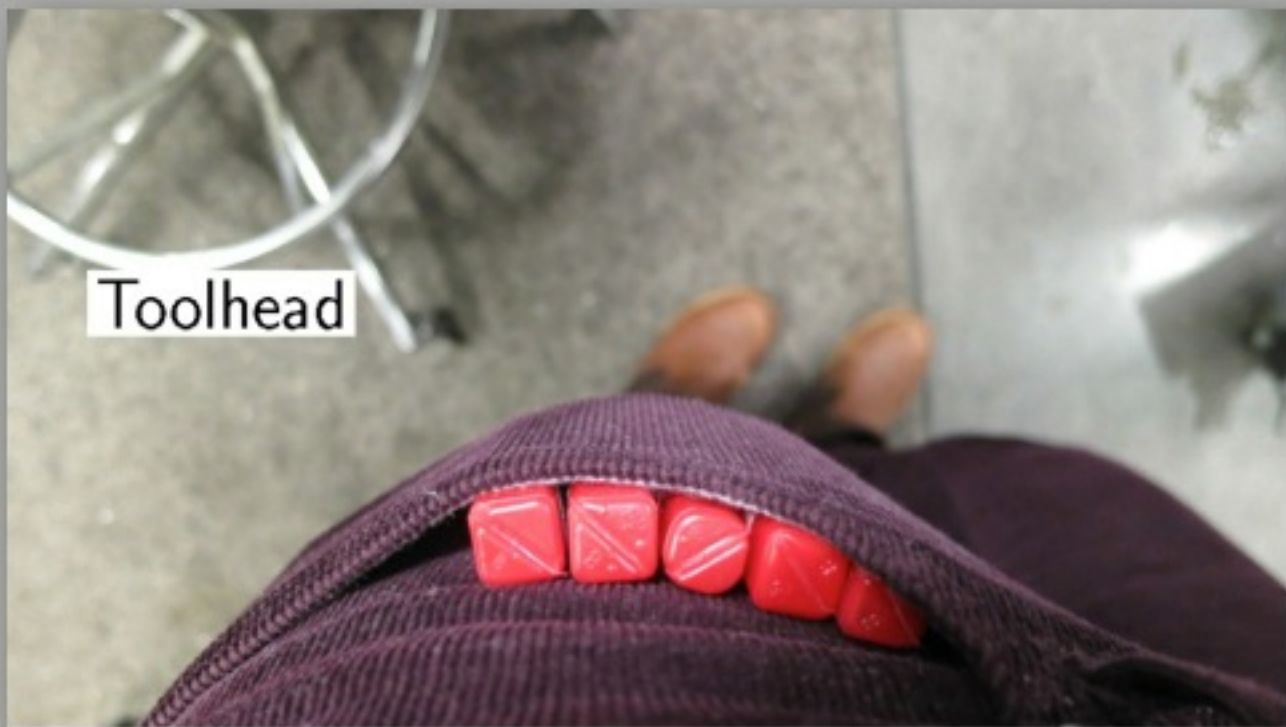
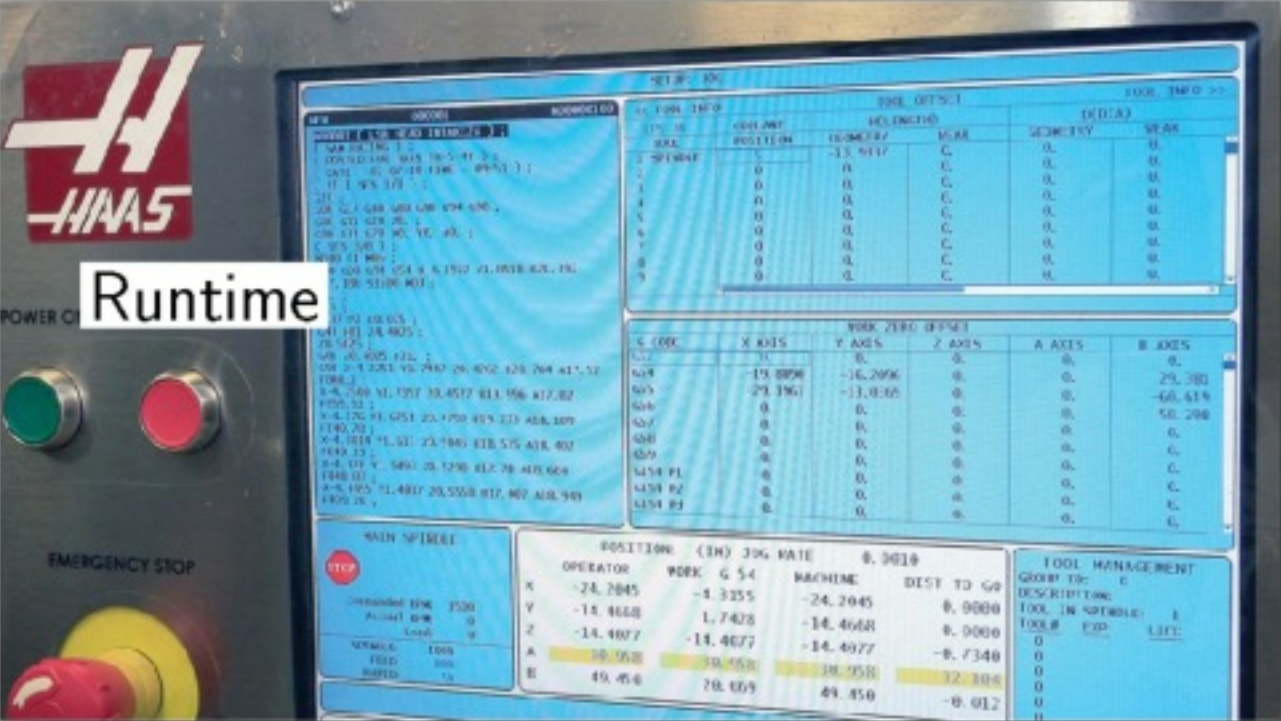
Makers and Consumers

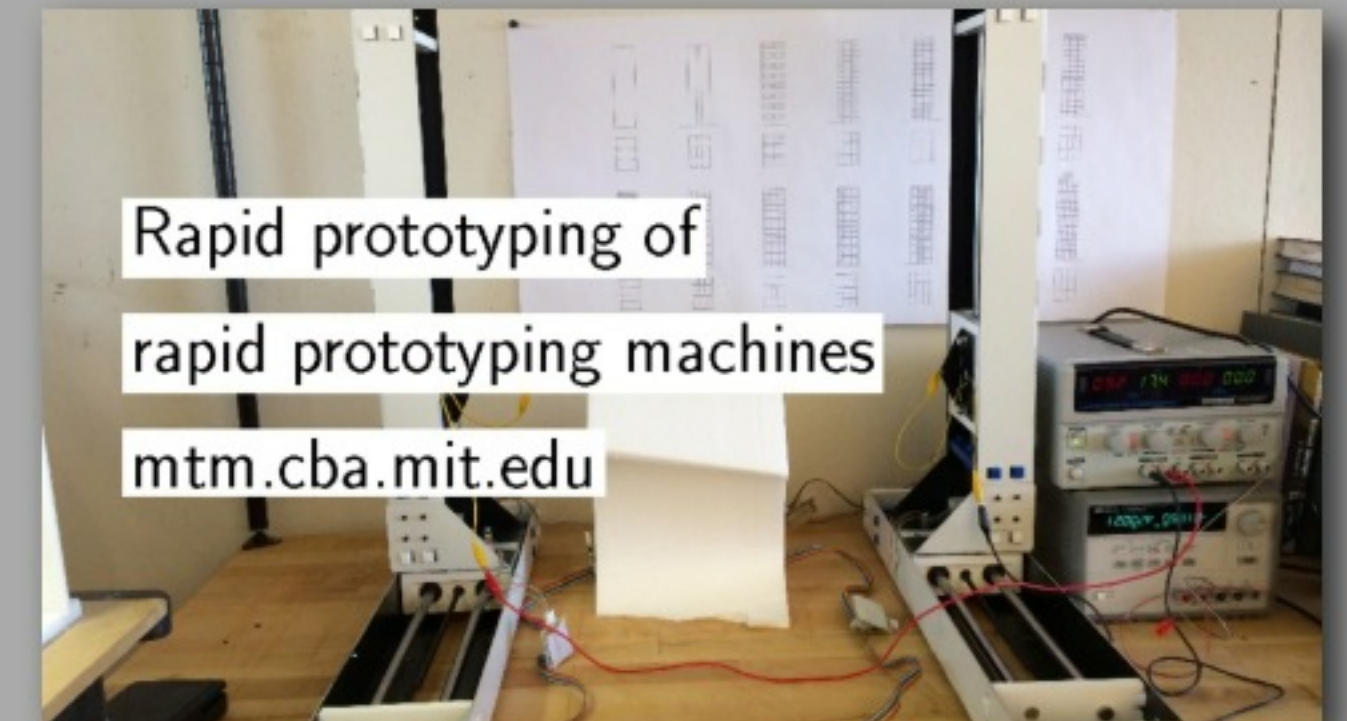
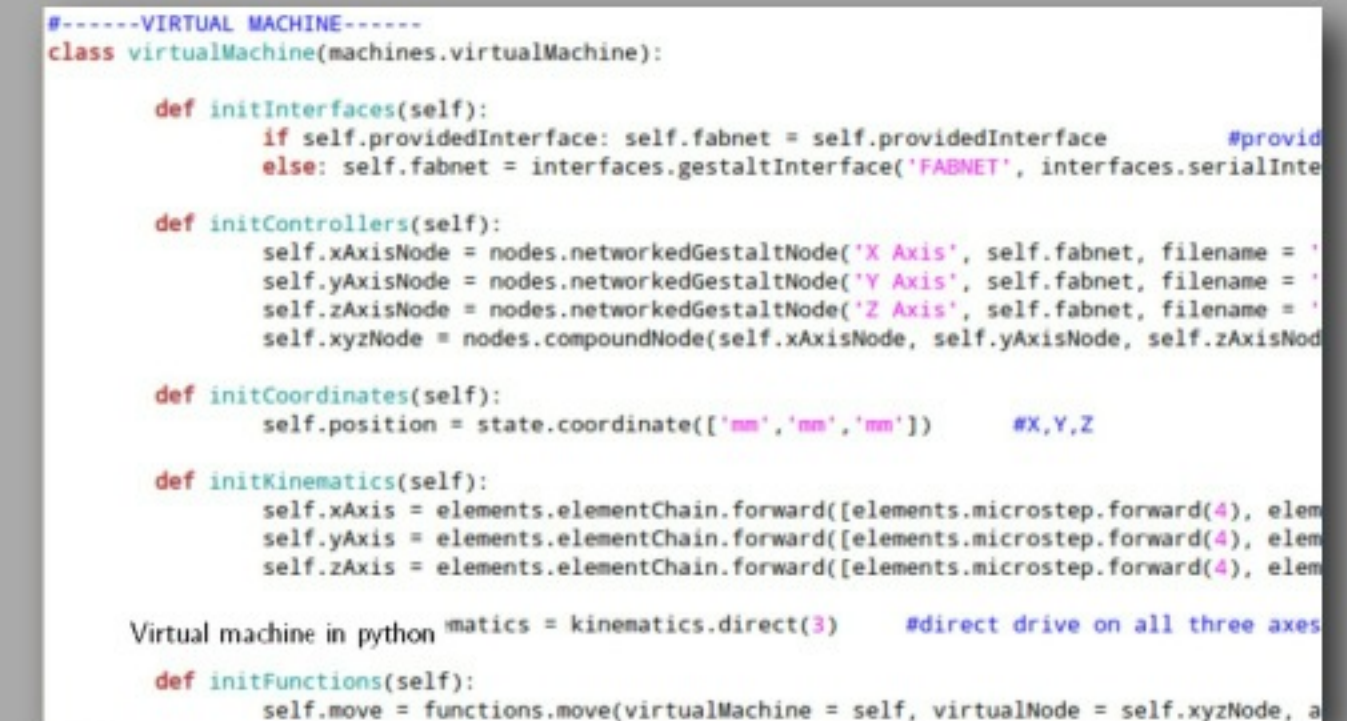
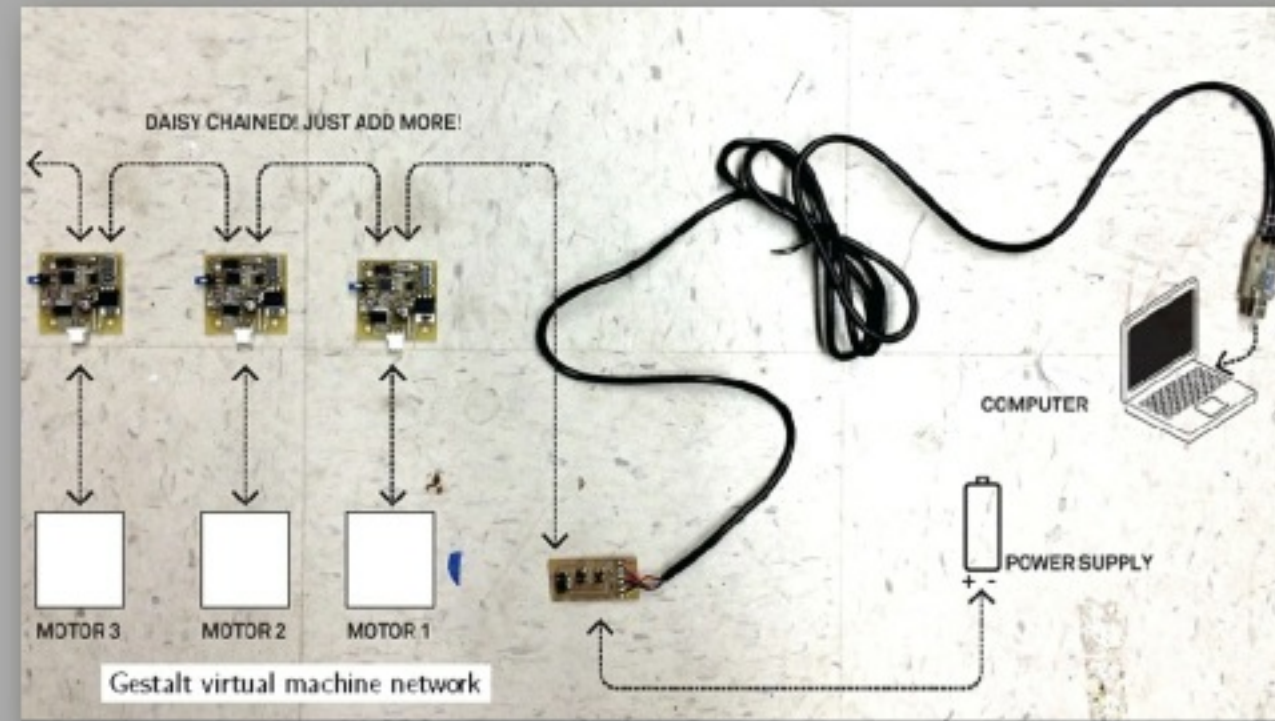
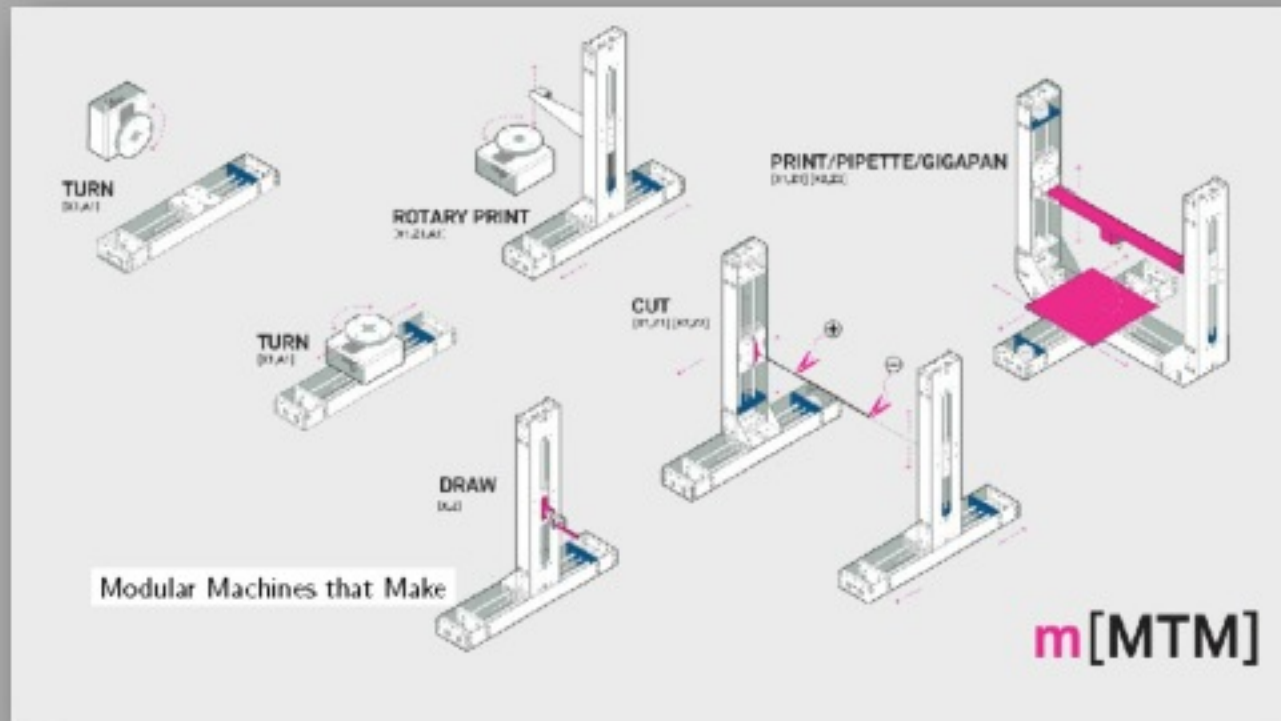
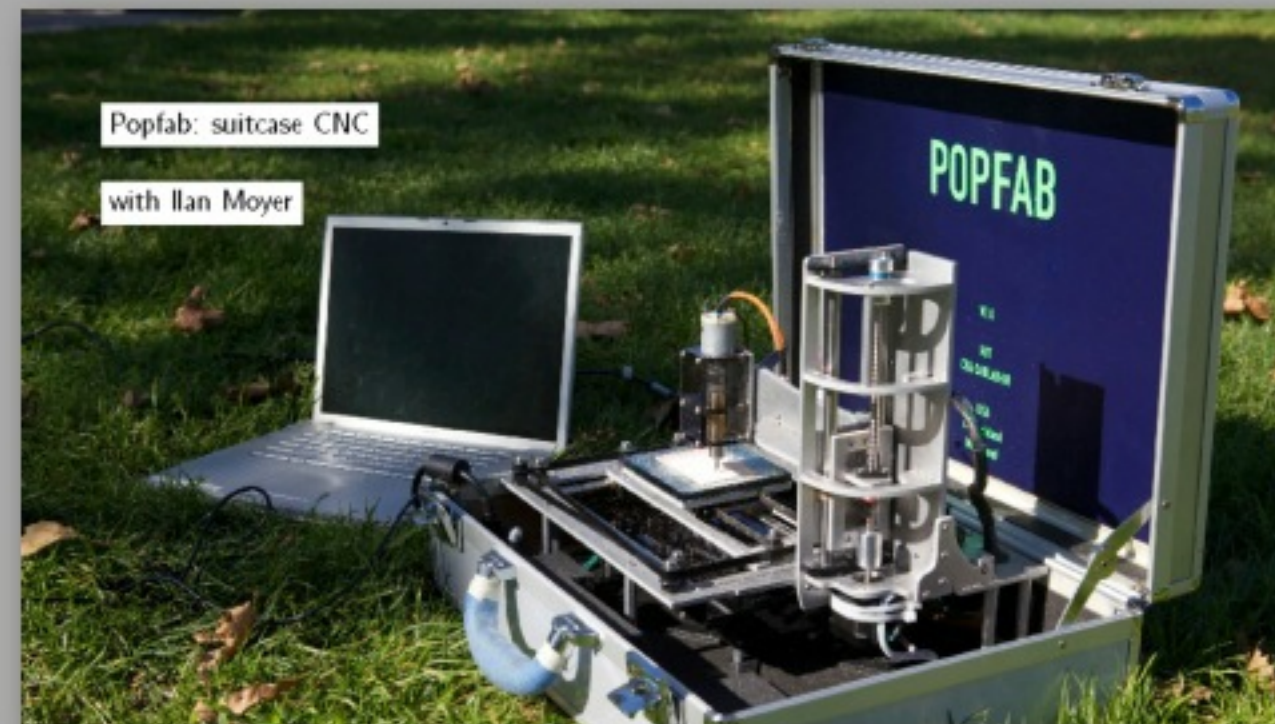
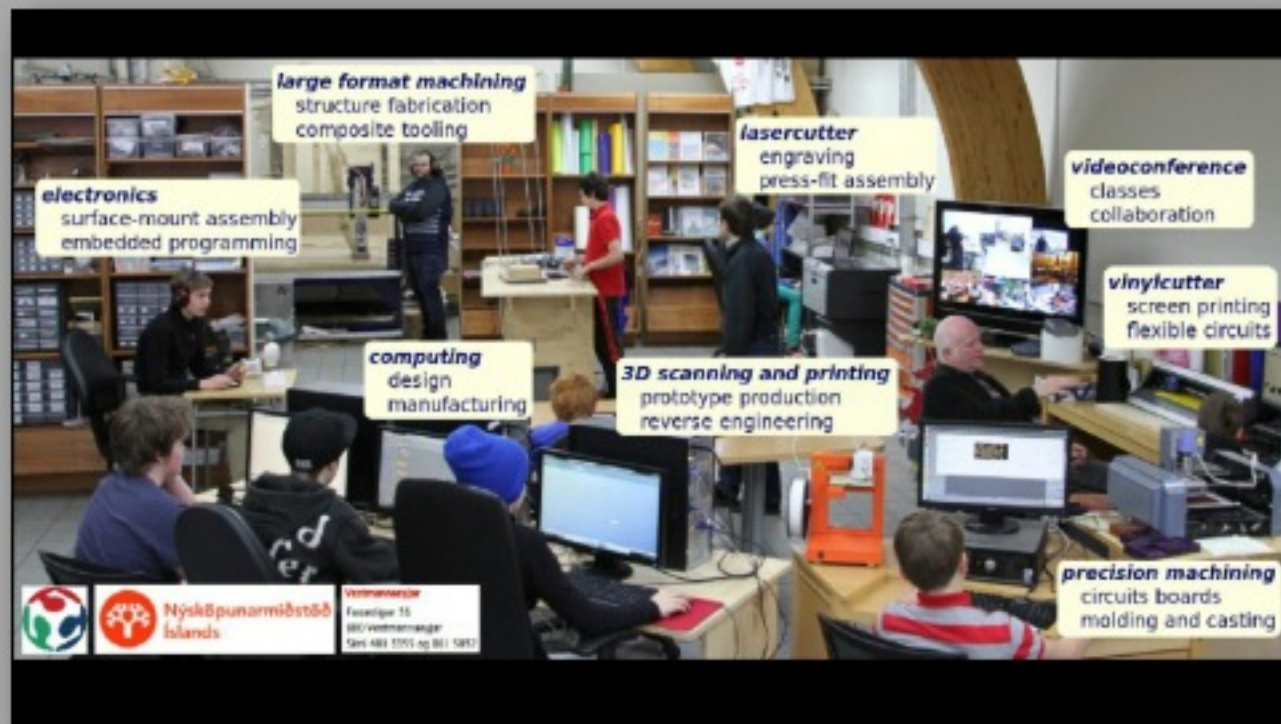
Seeking ways to allow the maker-side of robotic more accessible and available to non-specialists, Peek and others at the MIT Center for Bits and Atoms created Pop-Fab – a portable 3D printing and milling machine. Admittedly more machine-builder than roboticist, her desire to decompose machines into simple motions that can be translated across platforms offers insight into robots from top to bottom, including how applications and interfaces, control systems, sensors, actuators and mechanical systems might be made simpler, cheaper and less cumbersome to learn and use.





G-code	Functions	G-code	Functions
G0	Rapid positioning	G63	Move in absolute machine coordinate system
G1	Linear interpolation	G64 & G69	Use fixture offset 1 to 6, G69 to select a general fixture number
G2	Clockwise circular / helical interpolation	G61	Exact Stop mode
G3	Counterclockwise circular / helical interpolation	G64	Constant Velocity mode
G4	Dwell	G73	Canned cycle - drilling - fast pullback
G10	Coordinate system origin setting	G80	Cancel canned cycle mode
G12	Clockwise circular pocket	G81	Canned cycle - drilling
G13	Counterclockwise circular pocket	G82	Canned cycle - drilling with dwell
G15	Polar Coordinate moves in G0 and G1	G83	Canned cycle - peck drilling
G16	Polar Coordinate moves in G0 and G1	G84	Canned cycle - right hand rigid taping (not yet implemented)
G17	XY plane select	G85	Canned cycle - boring, no dwell, feed out
G18	XZ plane select	G86	Canned cycle - boring, spindle stop, rapid out
G19	YZ plane select	G87	Canned cycle - back boring (not yet implemented)
G20	Inch unit	G88	Canned cycle - boring, spindle stop, manual out
G21	Millimeter unit	G89	Canned cycle - boring, dwell, feed out
G26	Return machine home (parameters 5161 to 5166)	G90	Absolute distance mode
G30	Return machine home (parameters 5161 to 5166)	G91	Incremental distance mode
G28.1	Reference axis	G92	Offset coordinates and set parameters
G31	Straight Probe	G92.1	Reset G92 offset and parameter
G40	Cancel cutter radius compensation	G92.2	Reset G92 offset but leave parameters untouched
G41	Start cutter radius compensation left	G92.3	Recall G92 from parameters
G42	Start cutter radius compensation right	G93	Inverse time feed mode
G43	Apply tool length offset (plus)	G94	Feed per minute mode
G49	Cancel tool length offset	G95	Feed per revolution mode
G60	Reset all scale factors to 1.0	G98	Initial level return after canned cycles
G61	Set axis data input scale factors	G99	R-point level return after canned cycles





thank you

Machines That Make Project:

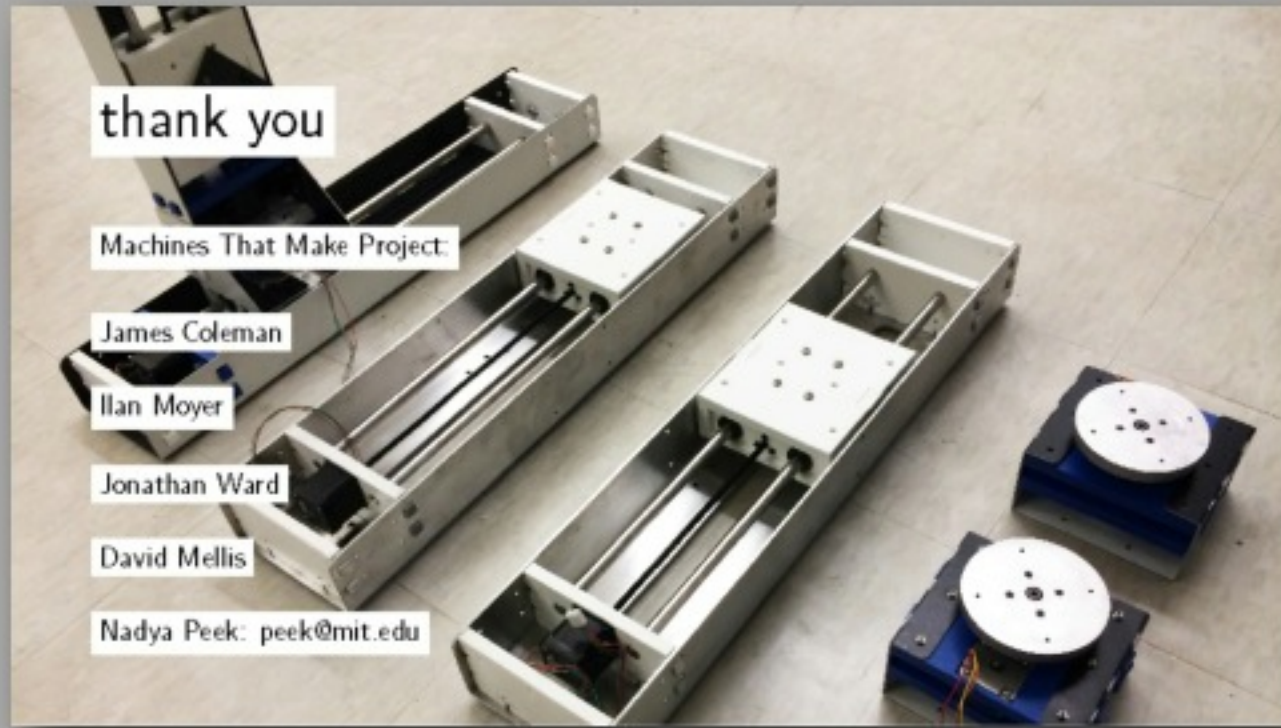
James Coleman

Ilan Moyer

Jonathan Ward

David Mellis

Nadya Peek: peek@mit.edu



16_Terry Fong

NASA Ames Research Center

“I’m interested in building effective and fluid human-robot teams.”

Moonshot Thinking

Positioning NASA’s current space exploration strategy as deeply invested in robotics and co-human and robot interaction, Fong asked how robots might be used to improve and enhance human experiences and experiments before, during, and after a mission. Robots are being imagined as improving the upcoming mission to the moon, augmenting initial planning, executing a preliminary site visit, updating and upgrading materials once on the lunar surface, and continuing work after their human counterparts have left. As well, NASA is exploring remote rover operation on Mars through human controllers in orbit.





Robots for Human Exploration of Space

Terry Fong
Intelligent Robotics Group
NASA Ames Research Center
terry.fong@nasa.gov

Apollo Surface Operations



Jack Schmitt & Lunar Roving Vehicle
(Apollo 17 – December 1972)

What's Changed Since Apollo?



Kaguya, Chandrayaan, LRO, 3D simulation, Phoenix, Zos, ATHLETE, K10, Chariot, MER, Sojourner, MSL, Dante II

Robots for human exploration of space

EARTH RELIANT

MISSION: 6 TO 12 MONTHS
RETURN TO EARTH: HOURS

Mastering fundamentals aboard the International Space Station

U.S. companies provide access to low-Earth orbit

PROVING GROUND

MISSION: 1 TO 12 MONTHS
RETURN TO EARTH: DAYS

Expanding capabilities by visiting an asteroid redirected to a lunar distant retrograde orbit

The next step: traveling beyond low-Earth orbit with the Space Launch System rocket and Orion spacecraft

MARS READY

MISSION: 2 TO 3 YEARS
RETURN TO EARTH: MONTHS

Developing planetary independence by exploring Mars, its moons and other deep space destinations

www.nasa.gov

Robots for Human Exploration

Purpose

- Increase human productivity
- Improve mission planning & execution
- Off-load routine work to robots

Before Crew

- Scouting & prospecting
- Site prep, deploy equipment, etc.

Supporting Crew

- Extend human reach
- In-flight maintenance

After Crew

- Follow-up & close-out work
- Site survey, supplementary tasks, etc.



Robots for human exploration of space

Robot Scouting



Planning, Robot Mission, Update, Human Mission

Robots for human exploration of space

In-Flight Maintenance

Motivation: Skylab

- Micro-meteoroid + sun shield tore off at launch ... and took a main solar array with it
- Almost lost the vehicle due to lack of power and overheating ... before it was ever used!
- Astronauts had to do emergency repairs
- Future pre-deployments to deep space will need robots to do this type of work



Inspect & monitor

- Conduct routine surveys and inventory
- Check and document payload status

Routine maintenance

- Change air/water filters
- Perform water draw on life support system

Emergency response

- Assess environment after fire event
- Identify, evaluate and repair leaks
- Operate hatches, valves, mechanisms, etc.

Robots for human exploration of space

Extending Human Reach

Surface Telerobotics

- Crew in orbit (inside spacecraft) remotely operates a robot on planetary surface
- Some level of "telepresence" (not necessarily immersive, nor high-quality)
- Enables long-duration "sorties" and surface work to be performed by crew

Candidate Missions

- **Lunar Farside.** Orion crew mission (libration point or distant retrograde)
- **Near-Earth Asteroid.** Asteroid dynamics and distance prevent effective manual control of robot from Earth
- **Mars Orbit.** Crew operates from stationary orbit or a Martian moon (e.g. Phobos) when interactive control is needed



INSPECT, DEPLOY, SURVEY

Robots for human exploration of space

Robotic Follow-Up



Robots for human exploration of space

Challenge #1: Human-Robot Interaction

Key questions

- How to improve **human-robot team productivity** (coordination, task distribution, communication)?
- How to **reduce the # of people** in ground control?
- How to facilitate **crew-control** (training, skills, etc)?
- How to support **proximal interaction** for a variety of users (bystander, teammate, technician, etc)?



Challenge #2: Non-prehensile Manipulation

Key questions

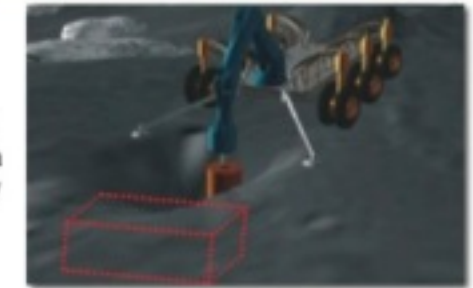
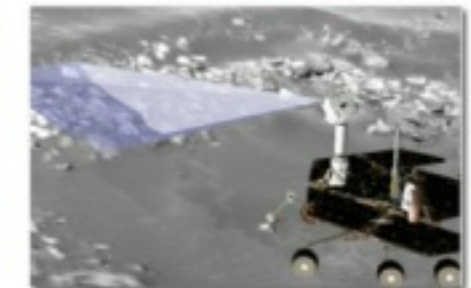
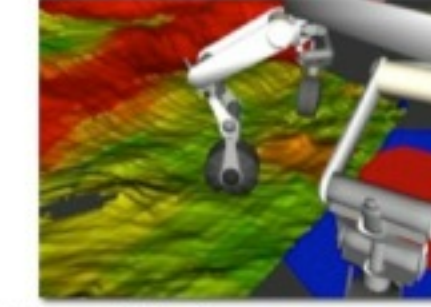
- How can we manipulate the world **without** using a dexterous end-effector (robot hand)?
- How do we plan and control the use of **pushing, tapping, dragging, rolling, pivoting**, etc?
- What modeling / understanding of the **interaction physics** (friction, contact, mass, etc) is needed?



Challenge #3: Effective Simulation

Key questions

- How can we use simulation for **research and testing** (regression testing, V&V, etc)?
- How can we simulate **human-robot interaction**?
- How can we better simulate **physical phenomena** and unstructured, natural environments (especially when parameters are ill-defined)?

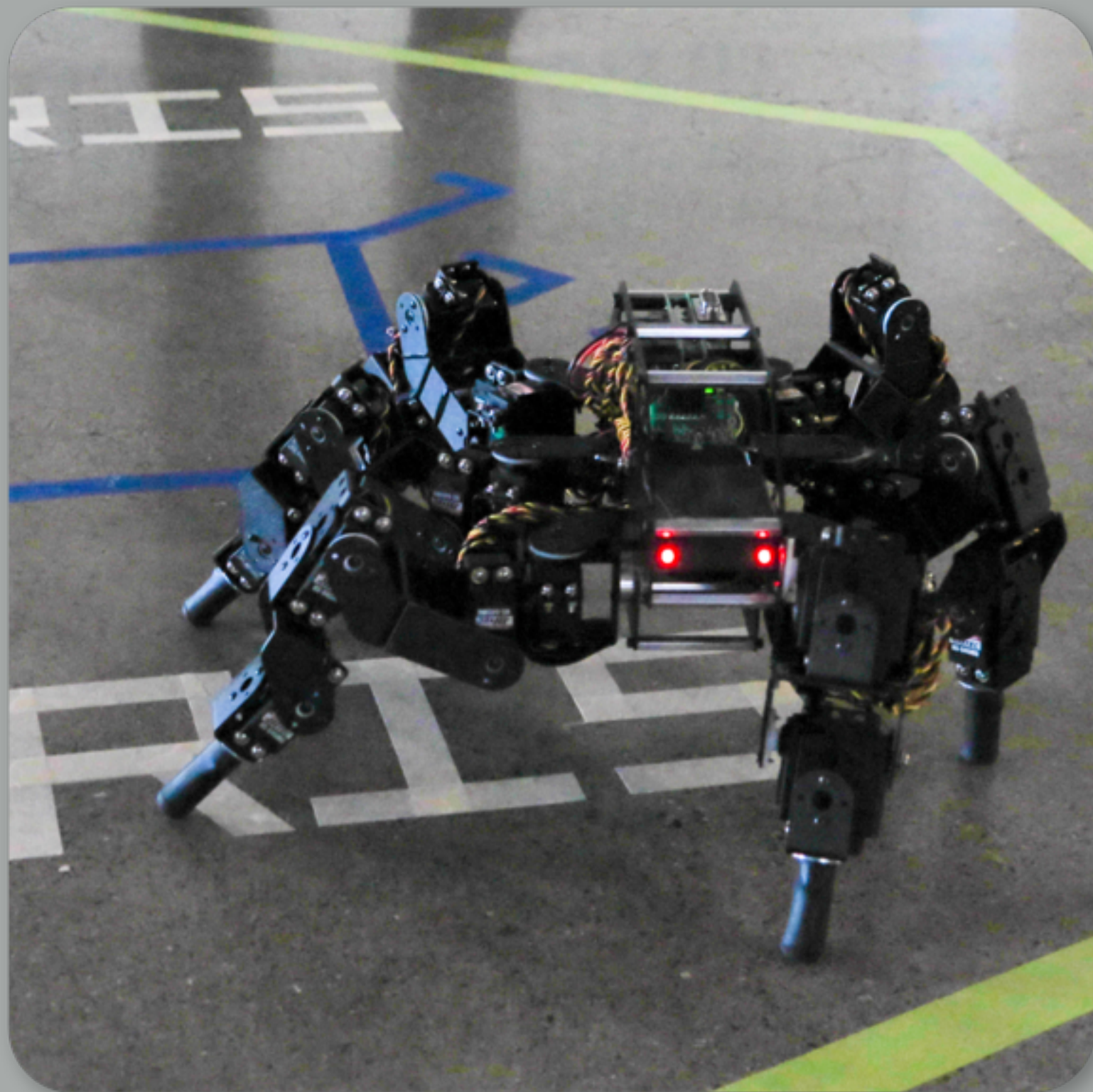


IDEAS_09

ROBOT DESIGN CHALLENGE

For a creative and playful break in between the first and second series of IDEAS presentations, participants constructed and battled robots in teams, getting a hands-on experience with some of the issues and opportunities that had surfaced during the day.



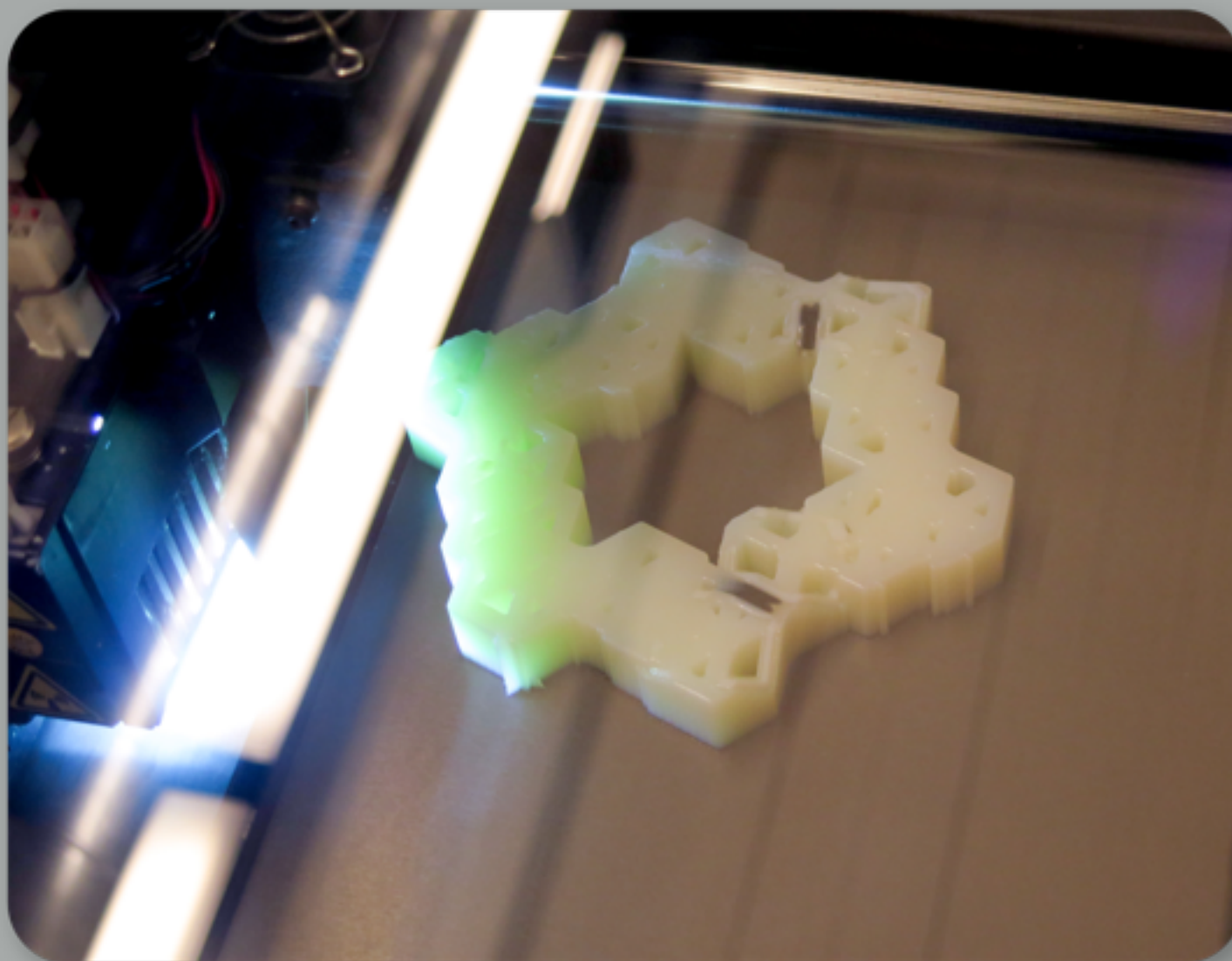
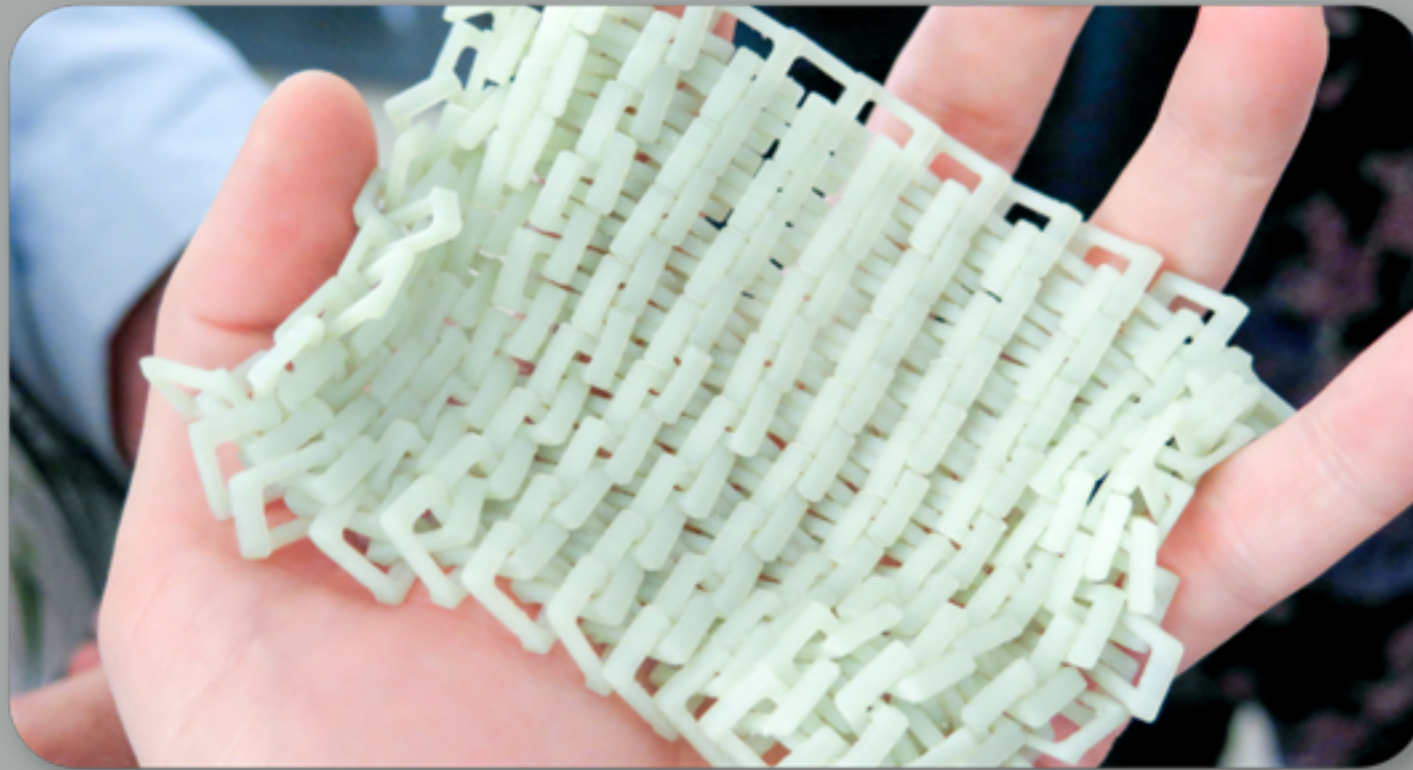


IDEAS_09

DINNER AT AUTODESK PIER 9

To conclude the first day of the IDEAS summit, participants joined Autodesk CTO Jeff Kowalski across the street from the Autodesk Gallery for a tour of Pier 9, the company's cutting-edge design and manufacturing workshop in downtown San Francisco.

Even dinner was manufactured on-site.





IDEAS_09

FRAMING THE BIG QUESTIONS

Tom Wujec clustered the stickies and questions that had emerged in response to participant presentations.

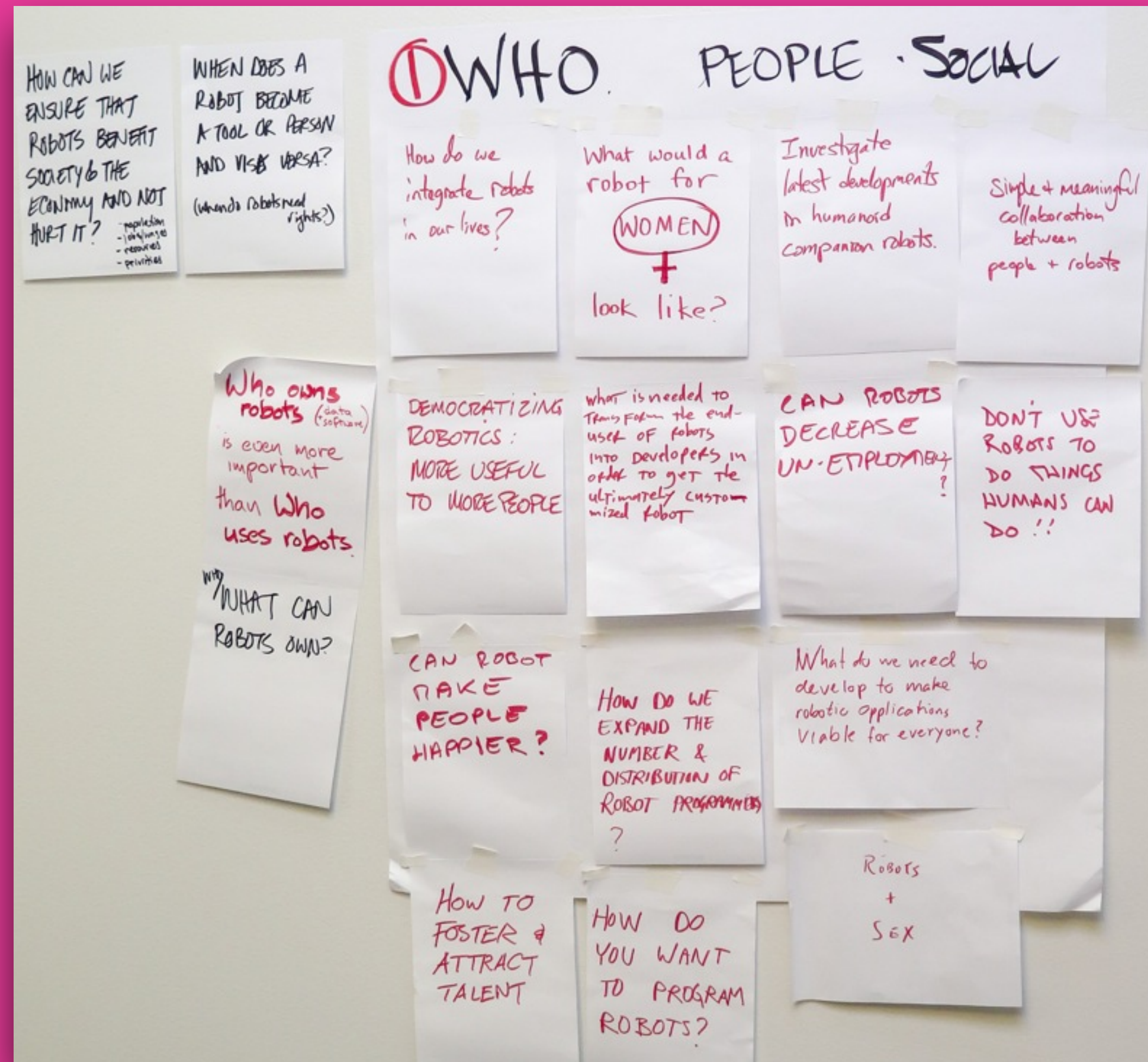
Out of these clusters came 5 major themes that the group felt important to answering the question of how we direct robots to do more interesting and important things.

Participants were broken off into groups — each group working to unpack the thematic area they had chosen, separating relevant questions and possible answers that had emerged during the summit.



TEAM_01

HUMAN-ROBOT RELATIONS



TEAM 01: Human-Robot Relations



• IMPACT ON EMPLOYMENT / WORK

• IMPACT ON POPULATION

• IMPACT ON ECONOMIES

• IMPACT ON RESOURCES

• WHO ARE THE DECISION

UTILIZE ROBOTS?

COLLABORATION

ENT

- WHO IS INVOLVED?

- WHO IS RESPONSIBLE?



TEAM 01: Human-Robot Relations

How can robots impact societal systems?

Employment / Work
Population
Economies
Resources

Who are the decision-makers about robots?

Who are the stakeholders? Who benefits?

How can we democratize robots?

Interaction / Collaboration
Development
Control
Ownership of Robots/Data
Financing (New Models?)
Diverse Cultures
Liability

HOW DO/CAN ROBOTS BENEFIT SOCIETY?

- IMPACT ON EMPLOYMENT / WORK
- IMPACT ON POPULATION
- IMPACT ON ECONOMIES
- IMPACT ON RESOURCES
- WHO ARE THE DECISION-MAKERS?
- WHO ARE THE STAKEHOLDERS?

HOW CAN WE DEMOCRATIZE ROBOTS?

- INTERACTION / COLLABORATION
 - DEVELOPMENT
 - CONTROL
 - "OWNERSHIP" (OF ROBOTS) / DATA
 - MORE DIVERSE CULTURES
 - FINANCING (crowd, etc...)
(new models?)
 - LIABILITY
- WHO IS INVOLVED?
- WHO IS BENEFITING?

TEAM 01: Human-Robot Relations

Who / What IS a Robot?

Animal

Person

What / who can THEY own?

Tool / Machine

What should Robots DO?

What are they good at / for?

What can THEY do What can WE do
better than people? better than robots?

How can we integrate robots into our lives?

Happiness

Sex

Companionship

Privacy

WHO / WHAT IS A ROBOT?

- person - tool / machine
- animal - robot

- What are their rights?
- What / who can they own?

IS THIS
BASED ON
AGENCY?
FEELING?
AWARENESS
"INTELLIGENCE"?

WHAT SHOULD ROBOTS DO?

- What are they good at / for?
 - things they can do better than people?
 - things people do better than machines?
 - things robots & people should / shouldn't do?
- Integrate robots into our lives
 - make people happier - privacy
 - sex
 - companionship
 - etc.

TEAM 01: Human-Robot Relations

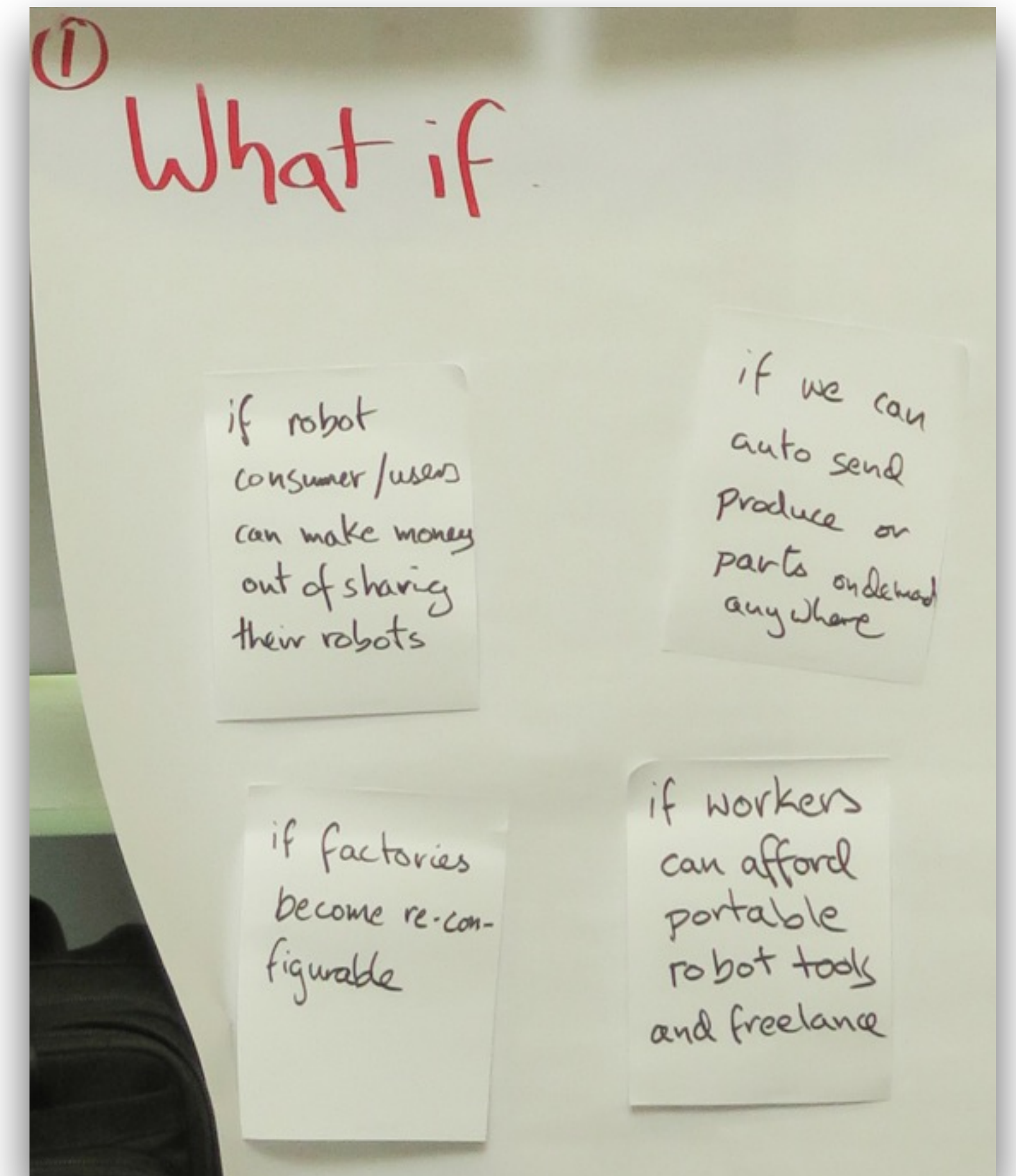
“What If” Questions

What if robot consumers / users could make money out of sharing their robots?

What if we could automatically send/produce robot parts on demand, anywhere?

What if workers could afford portable robotics tools for freelance work?

What if factories could become reconfigurable?



TEAM_02

ROBOT FUNCTION + TECHNOLOGY

ROBOTS . DEF...Function

CONTROL OF ROBOTIC SYSTEMS (BETTER SOFTWARE)

DEVELOPING THE LANGUAGE OF INTERACTION BETWEEN HUMAN AND ROBOT.

HOW TO IMPROVE ROBOT ACCURACY?

Category of Investigation

Robot Software:

- Programming
- Simulation
- Control
- ...

MAKE ROBOTS EASIER TO TEACH

CATEGORY OF INVESTIGATION

ROBOTS TRACING HUMANS (URGENT) TO INFORM ~~HUMAN~~ BETTER HUMAN PRACTICE

WHAT IS THE ROLE OF THE ROBOT IN VIRTUAL SPACE? NOT SIMULATION BUT INTERACTION, WITH IMMERSED HUMAN

ROBOT TECHNOLOGY

ROBOTS ARE TOOLS. PERIOD.

SHOULD WE BE RE-MAKING OUR WORLD TO ACCOMMODATE ROBOTS?

HOW TO FIND THE "ORGANIC GROWTH" OF CORE TECHNOLOGIES THAT ARE NEEDED TO DEVELOP USEFUL SYSTEMS?

- PARTICULARLY WHEN EACH WOULD TECH NOT BE USEFUL BY ITSELF?
- ACADEMIA? GOVERNMENT? BIG INDUSTRY? HACKERS?

Are req's, or the need, for "robots" clearly defined?

WHAT ARE THE "GRAND CHALLENGES" THAT CAN BEPOSED & FUNDED TO HELP ADVANCE THE TECH. BUILDING BLOCKS THAT WILL HELP US BUILD USEFUL "SYSTEMS"??

How will Robots help us make things.

What kind of TOOLS can help end user roboticists?

TEAM 02: Robot Function and Tech



② ROBOTS. ~~Def~~ CONTROL FUNCTION

How to promote development of more robot-friendly environments?

What changes to the environment will make robots easier to control?

CONTROL OF ROBOTIC SYSTEMS (BETTER SOFTWARE)

DEVELOPING THE LANGUAGE OF INTERACTION BETWEEN HUMAN AND ROBOT.

HOW TO IMPROVE ROBOT ACCURACY?

HOW TO "ORGANIC" OF CORE TECH THAT ARE DEVELOP US - PRACTICAL W/ TECH NOT

THE ROBOTS SERVE YOU DESIGNING FOR ROBOTS ~~MAN-CENTRIC?~~

TRY + M

Category of Investigation

Robot Software:

- Programming
- C

MAKE ROBOTS EASIER TO TEACH

CATEGORY OF INVESTIGATION

OR RE-MAKING OUR WORLD TO ACCOMMODATE ROBOTS?

What kind of TOOLS can help end user roboticists?

NOT SIM BUT WITH HUMAN

Is wrong trying to better w/ robots?

Simon DiMaio
Intuitive Surgical
USA

TEAM 02: Robot Function and Tech

How do we bring simulation and reality closer together?

How do we create common frameworks / languages for robot development?

What would a robot-friendly environment look like?

- How do we bring simulation & reality closer together?
- How do we create a common framework/language for robot development?
- What would a robot-friendly environment look like?

TEAM 02: Robot Function and Tech

How can we eliminate / minimize differences between simulated and real robots?

How to stimulate advances in simulation and virtualization?

How do we improve robot accuracy?

How to connect / map robot accuracy to task accuracy?
(And by what measures?)

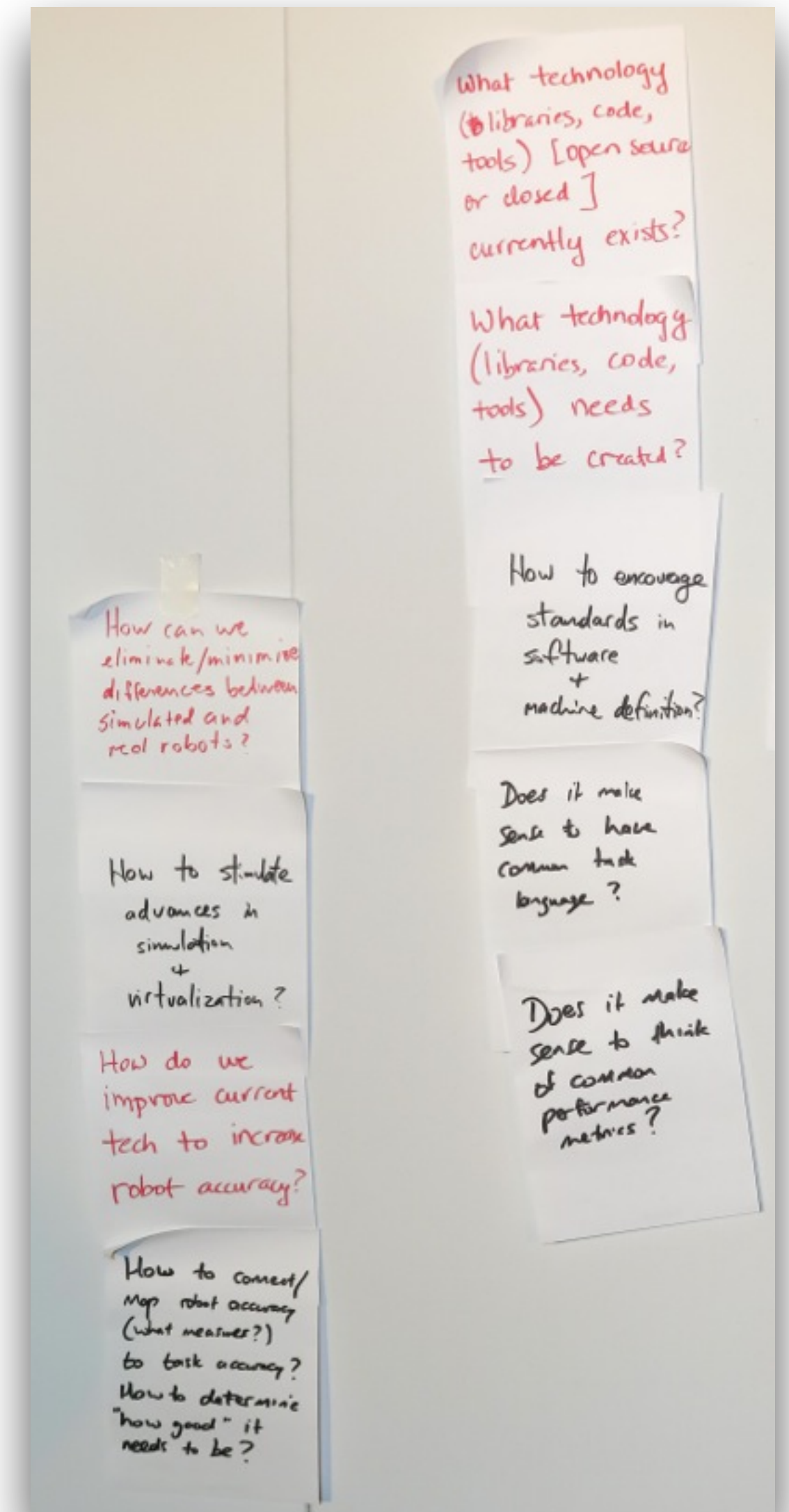
What technology (libraries, code, tools - open source or closed) currently exists?

What still needs to be created?

How to encourage standards in software and machine definition?

Does it make sense to have a common task language?

Does it make sense to think of common performance metrics?



TEAM 02: Robot Function and Tech

Are we going in the wrong direction trying to build better models / robots?

How to promote development of more robot-friendly environments?

What changes to the environment will make robots easier to control?

What teaching paradigms are useful / usable?

Demonstration? Control?

Should we use cues from biology to better program robots? *How do animals and humans learn?*

How to encourage development of more intuitive controls?

Are we going in wrong direction trying to build better models/robots?

What teaching paradigms are useful, easy to use?

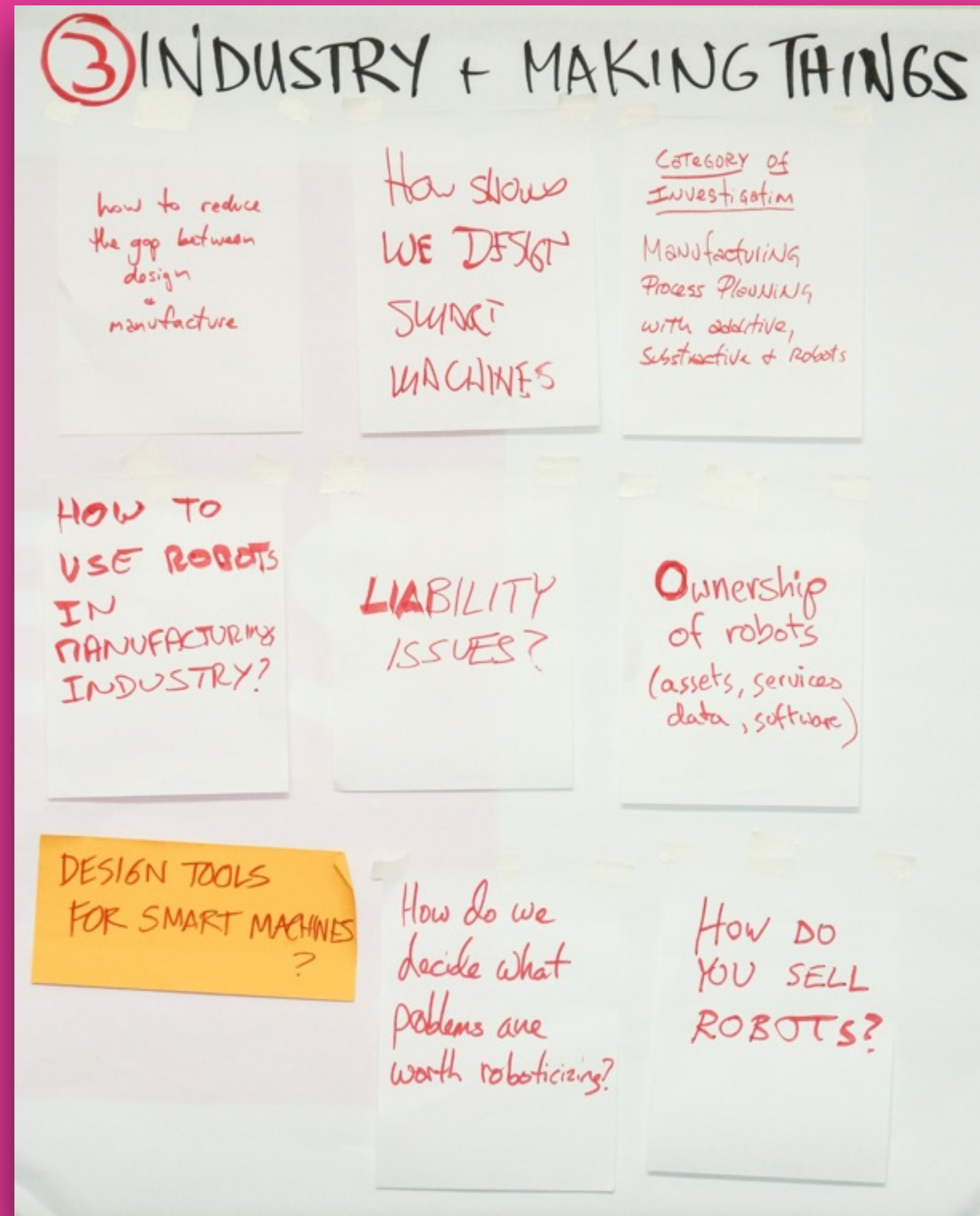
- By demonstration, by control, ...?

Should we use cues from biology to better program robots?
How do animals/humans learn to do things?
Are these approaches slow?

How to encourage development of more intuitive control?

TEAM_03

INDUSTRY + MAKING THINGS



TEAM 03: Industry and Making Things

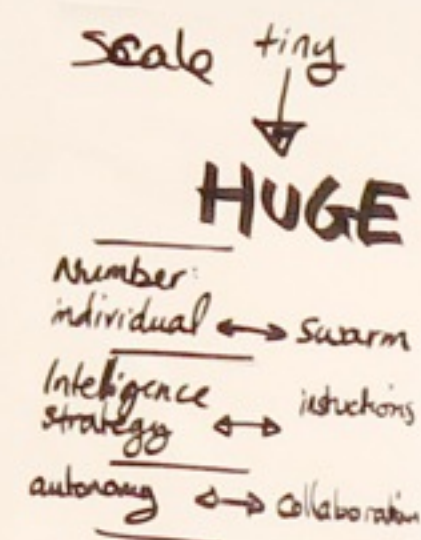


APPLICATIONS

- WHAT ARE THE REAL METRICS?
- NOT COST OR STRENGTH BUT QUALITY
- WHO DO THE ROBOTS SERVE? WHO ARE YOU DESIGNING FOR?
- IN RESPONSE TO PROBLEM ~~ADD~~ OR IN SEARCH FOR APPLICATION
- SHOULD ROBOTS ~~BE~~ BE HUMAN-CENTRIC?

③ INDUSTRY + MAKING:

- Are Robots tools?
- Difference from Machines?
- Customized out-put?
- Lego'ization of manufacturing
- Can we conceive of production as something other than sequential additive assembly?



Ⓢ EDUCATION

Robot = Tool
Sharing info
Learn from building
Tangible learning

- FARMING
- GARDENING
- DRONE EXPLORE
- EYE OF GOD

FIRST Robot

TEAM WORK

STELLAR

AN7

- WATCHING
- ELDERLY
- AUTISM
- PAIN THERAPY

DARK

- ROBOT

- SLA

- SATIN

- IF

- W

Exploration -
"Go where no man has gone before"

- TOYS
- LEARN ABOUT BUILD
- BOOK RE

TEAM 03: Industry and Making Things

Are Robots Tools?

How are they different from machines?

Customized output?

Lego-ization of Manufacturing

Can we conceive of production as something other than sequential additive assembly?

③ INDUSTRY + MAKING:

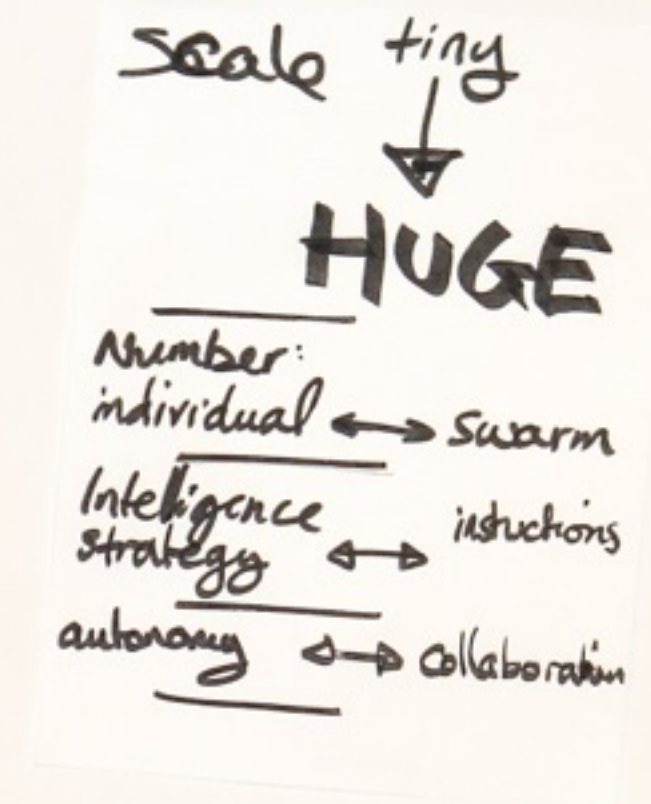
- Are Robots tools?

- Difference from Machines?

- Customized out.put?

- Lego'ization of manufacturing

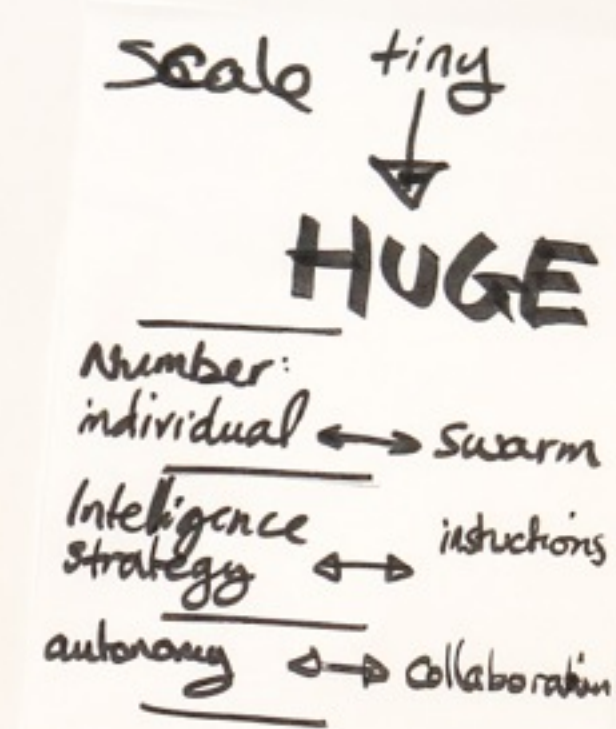
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TEAM 03: Industry and Making Things

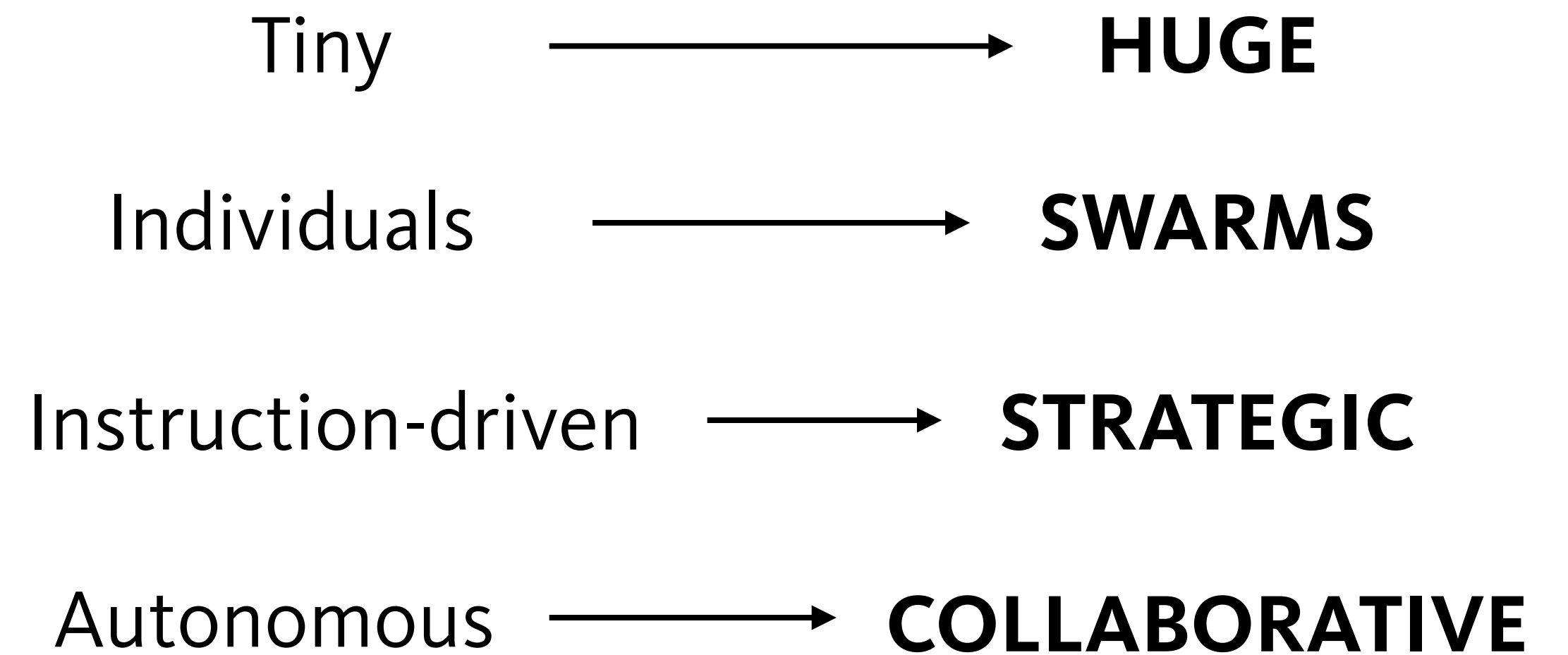
③ INDUSTRY + MAKING:

- Are Robots tools?
- Difference from Machines?
- Customized out-put?
- Lego'ization of manufacturing
- Can we conceive of production as something other than sequential additive assembly?



ROBOTIC SPECTRA

How do Robots "Scale?"



TEAM_04

EDUCATION AND ROBOTS



TEAM 04: Education and Robots



Ⓢ EDUCATION

Robot =
Tool
Sharing
info
Learn from
building
Tangible
learning

- FARMING
- GARDEN
- ~~DRONE~~ EXPLORE
- Eye of God

- MUSIC -
ROBOT-BAND
- CULTURE
- SKILLLEX
- LEARN
FROM
FAILURES

FIRST Re
TEAM WORK
STELLAR
SRL ANT
BURNING MAN

- WATCHING
ELDERLY
- AUTISM
- Phil's Therapy

- DARK SIDE
- ROBOT ARMY
- SLAVES
- SATANIC MILLS
- UNFAIR
WORKERS
- 3rd WORLD

- WALL-E
- BIO MAN
- CYBOGS
- WALK
- REHAB

WHAT CAN V
- SOCIAL INT
HER
- NAS
- FIE

Exploration -
"Go where
you want"

- MULTI DISC.
- TOOL
- TOYS - ENG.

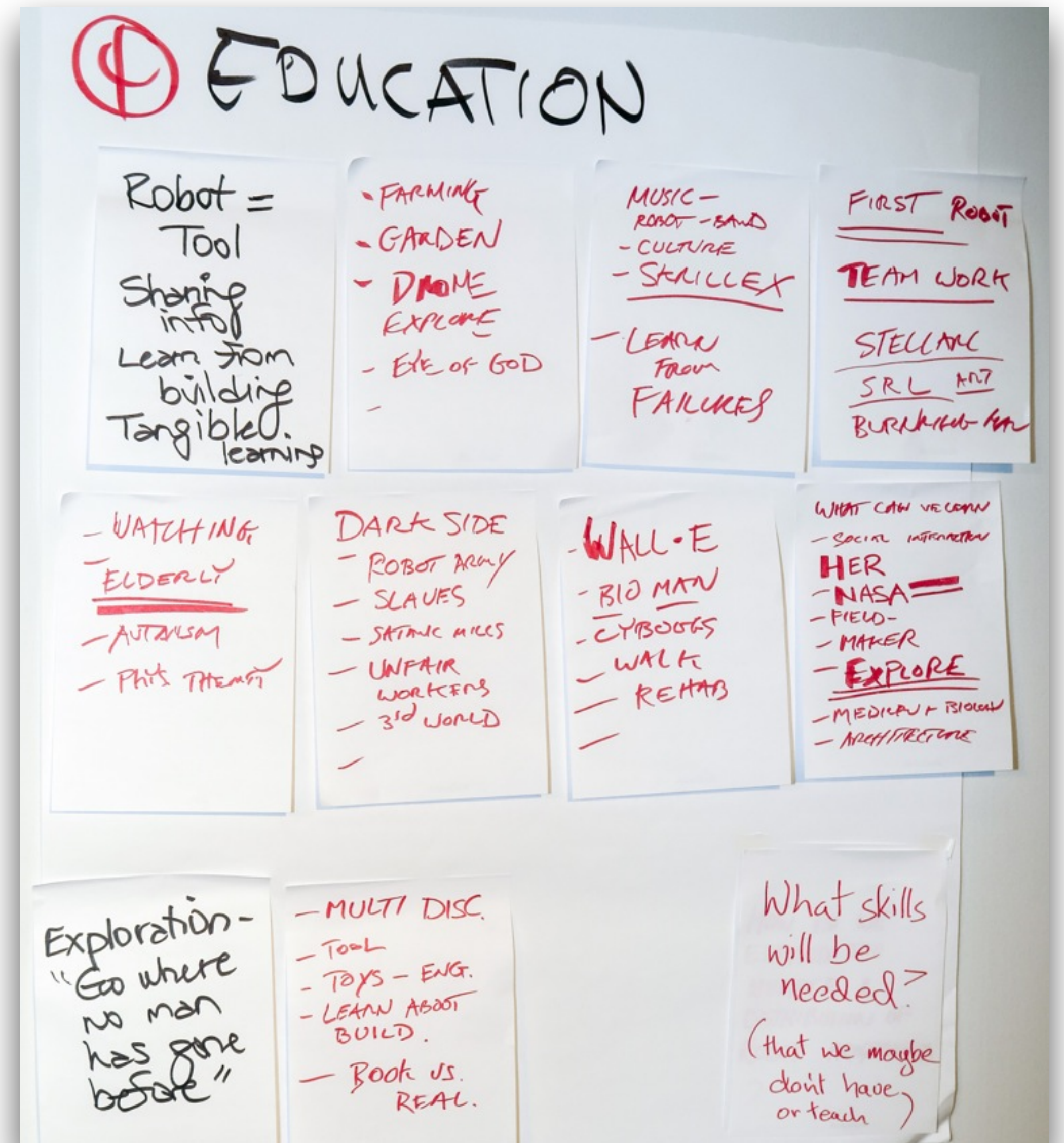
What
will be



TEAM 04: Education and Robots

Robots = Tools for...

- Exploring (where no *human* has gone before)
- Sharing information
- Learning through building
- Tangible learning
- Watching the elderly
- Farming
- Gardening
- Music
- Culture
- Learning from Failure



TEAM 04: Education and Robots

Robots as Toys for Learning

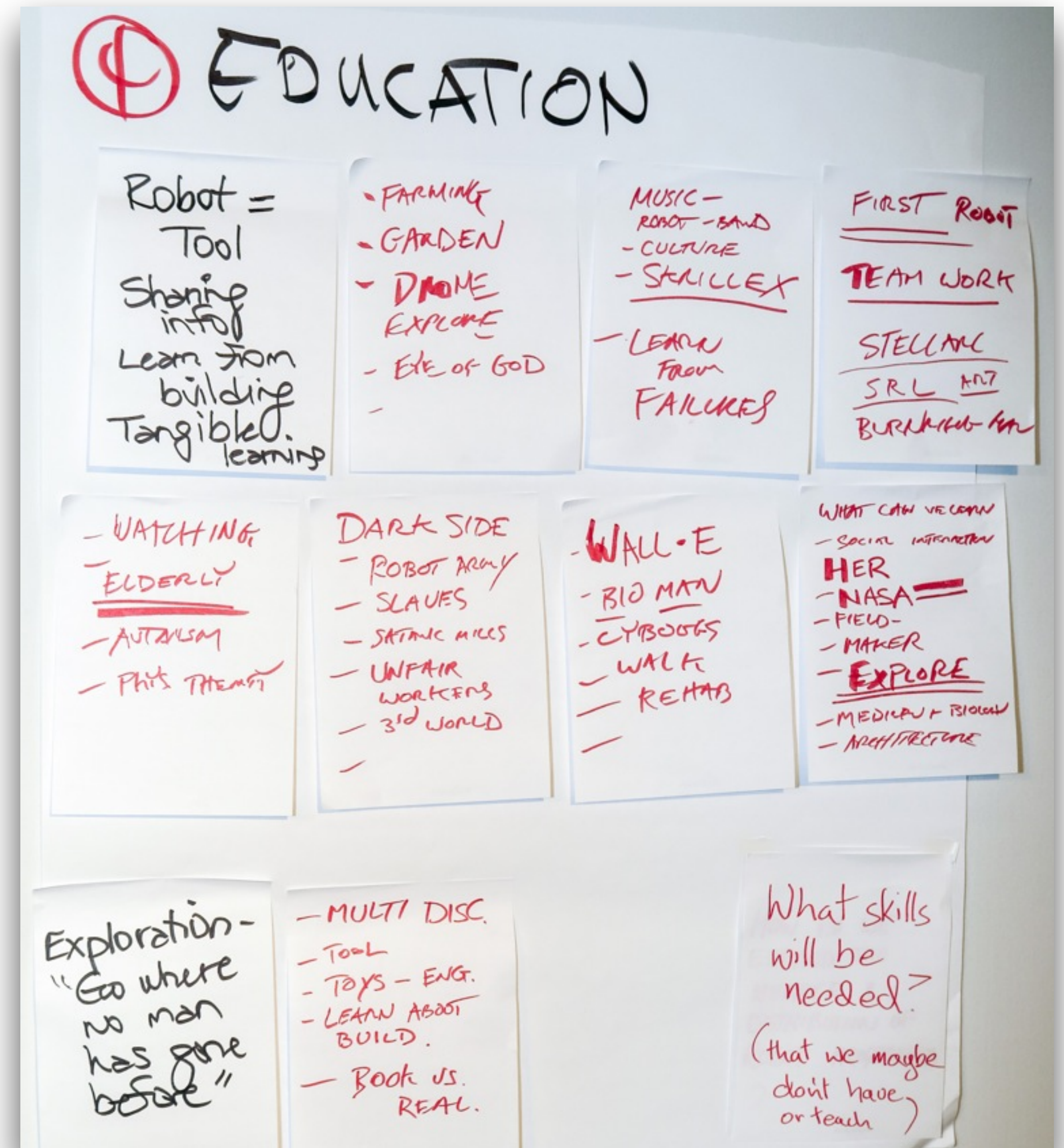
What skills will be needed that we don't yet have or teach?

For working with robots

For designing and making robots

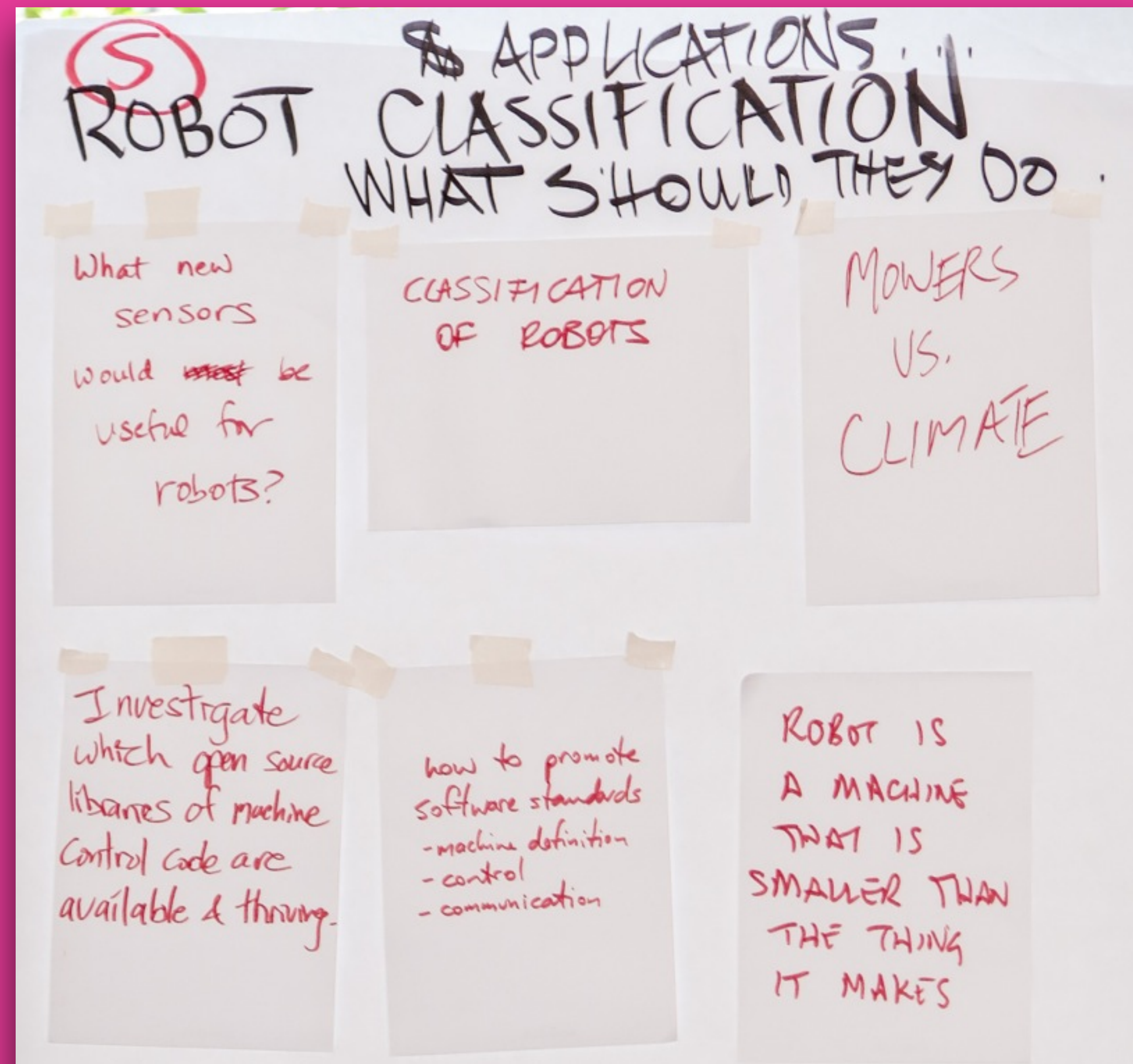
Is there a DARK SIDE to Robots?

- Robots as Armies
- Robots as Slaves
- Robots in/as Satanic Mills
- Robots in the 3rd world



TEAM_05

CLASSIFICATION + APPLICATION



TEAM 05: Classification + Application



Robot Classification

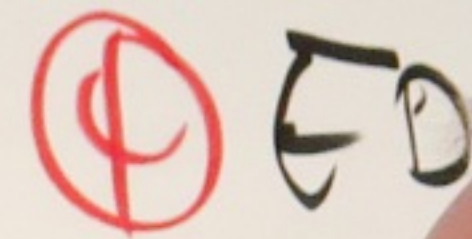
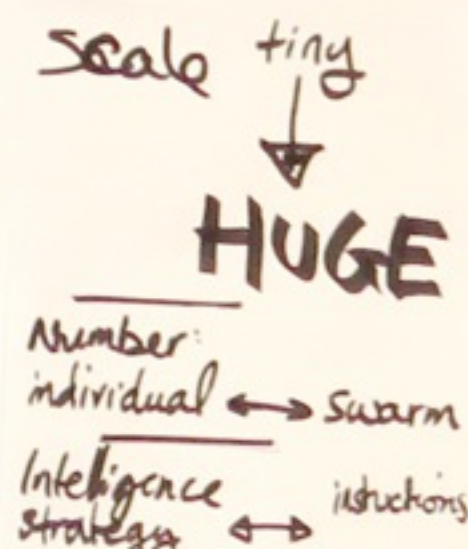


APPLICATIONS

- WHAT ARE THE REAL METRICS?
- NOT COST OR STRENGTH BUT QUALITY
- WHO DO THE ROBOTS SERVE? WHO ARE YOU DESIGNING FOR?
- IN RESPONSE TO PROBLEM ~~NOT~~ OR IN SEARCH FOR APPLICATION
- SHOULD ROBOTS ~~BE~~ BE HUMAN-CENTRIC?

③ INDUSTRY + MAKING:

- Are Robots tools?
- Difference from Machines?



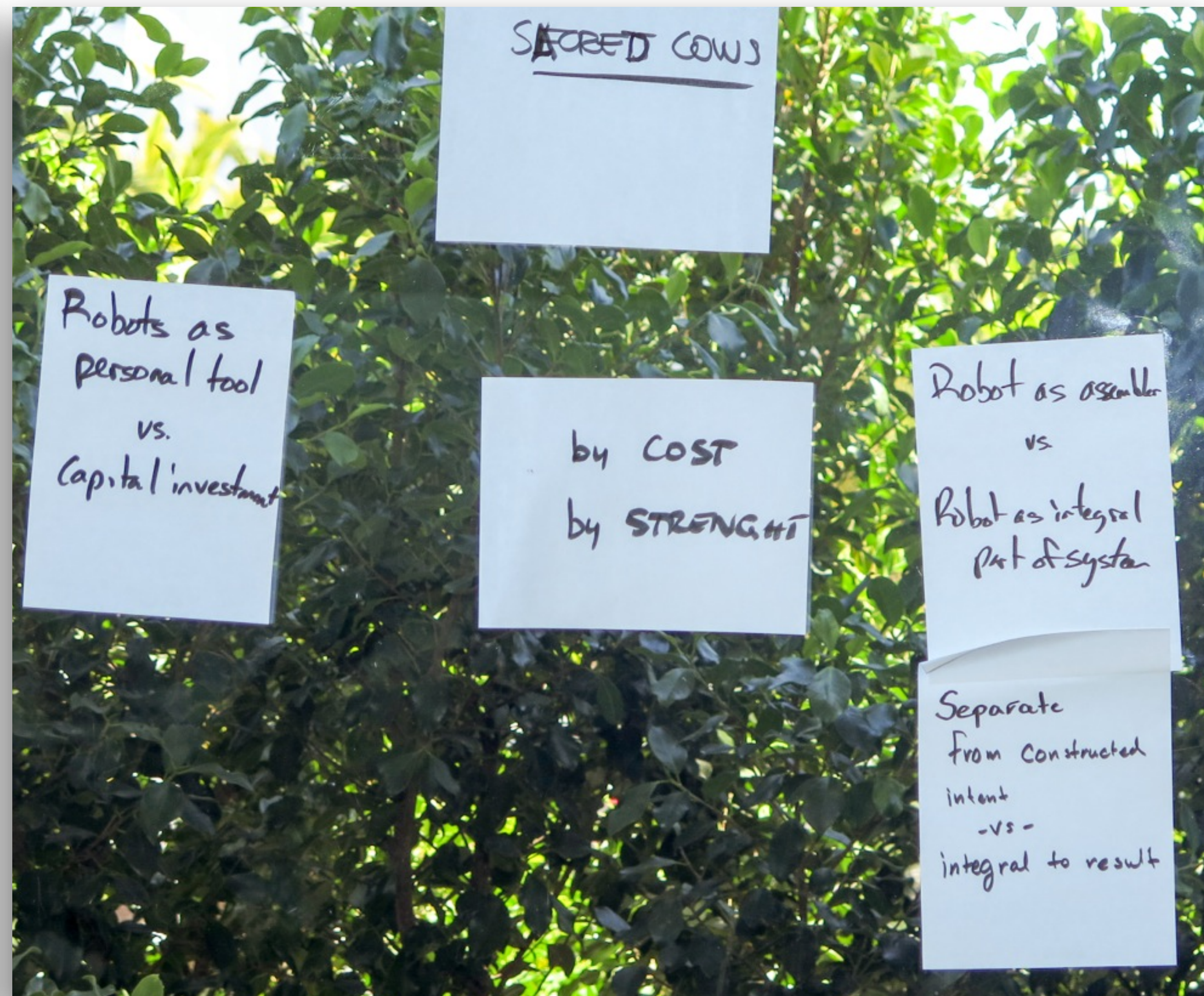
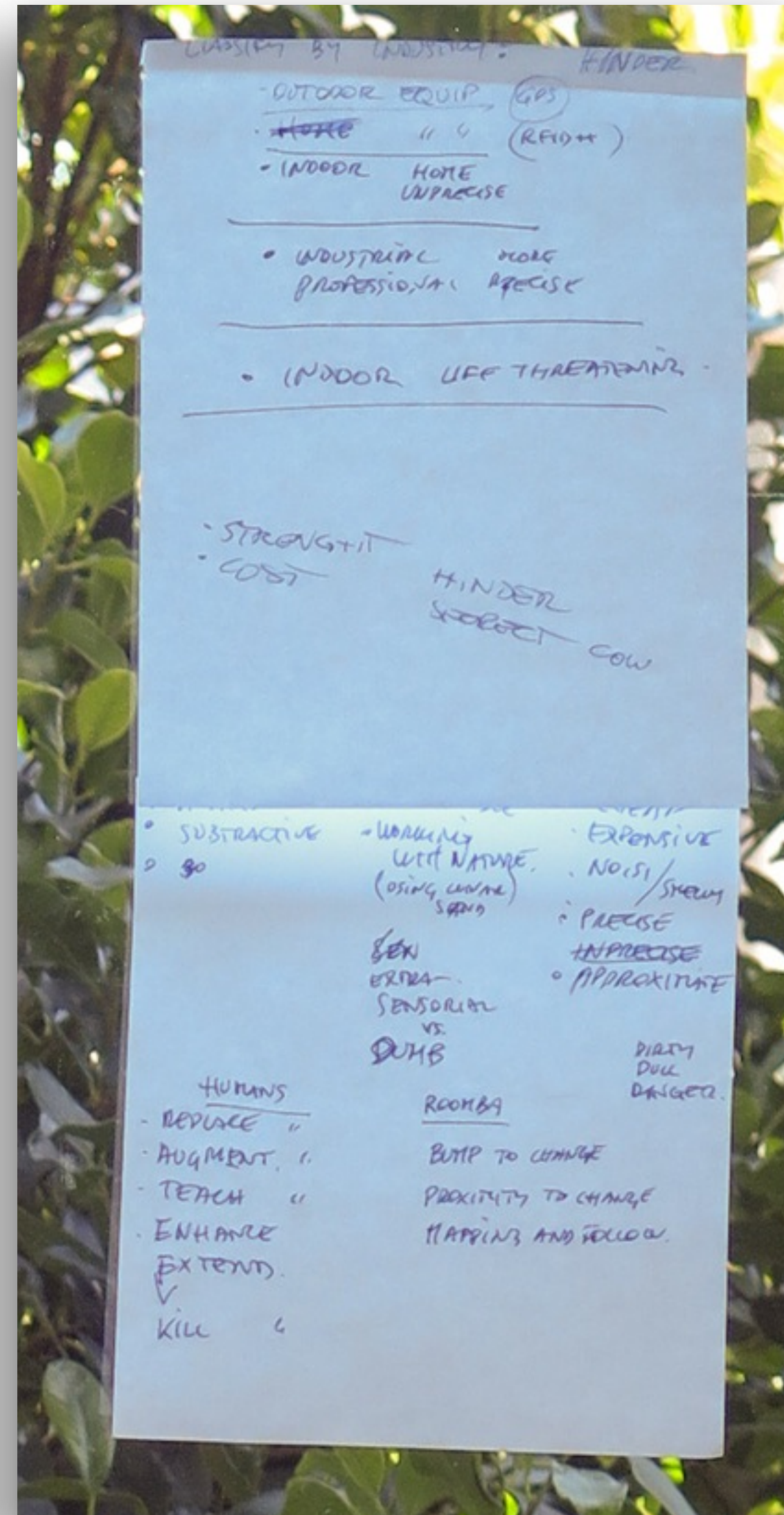
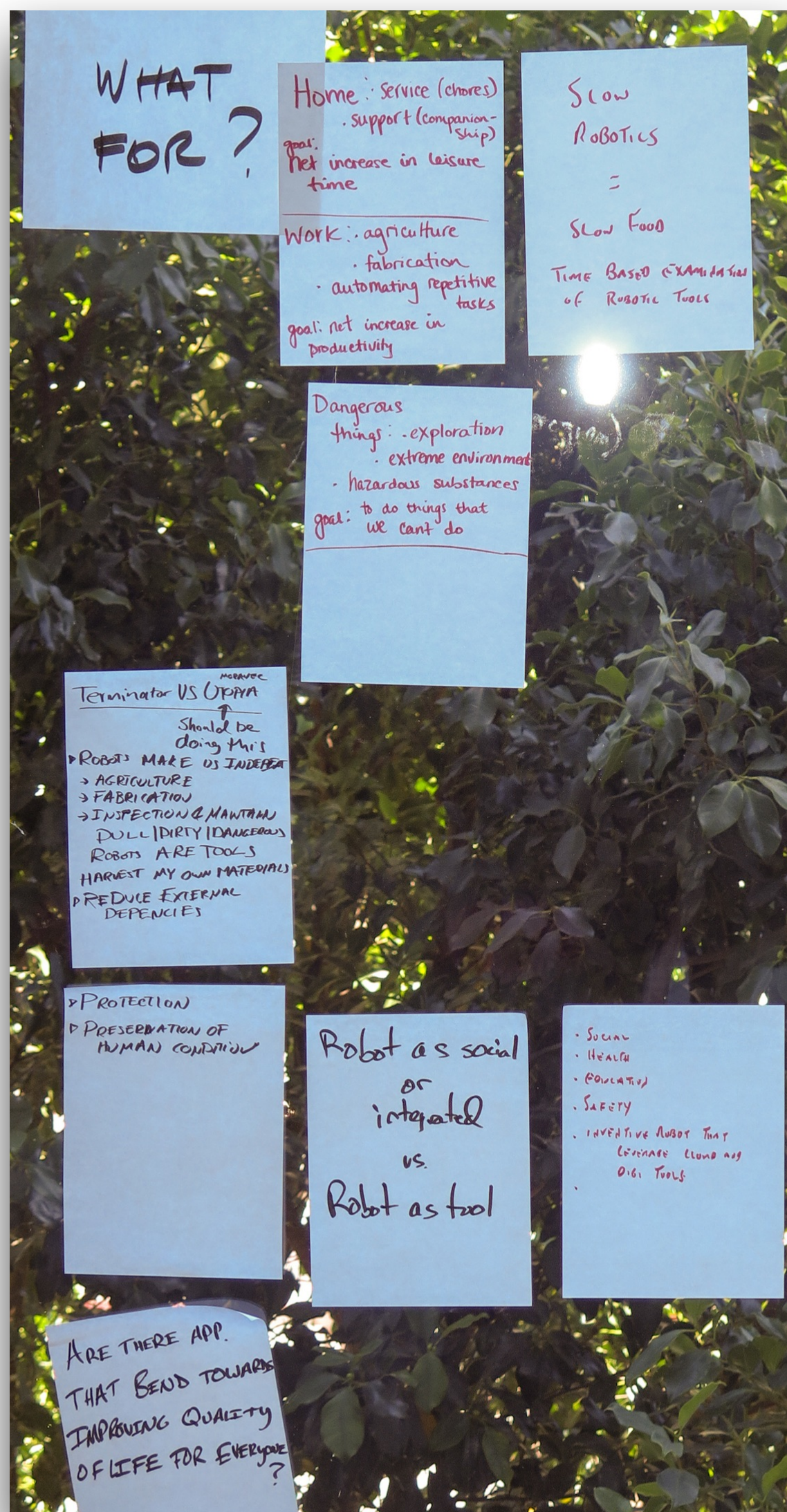
Robot To
Share info
Learn by
T

ING

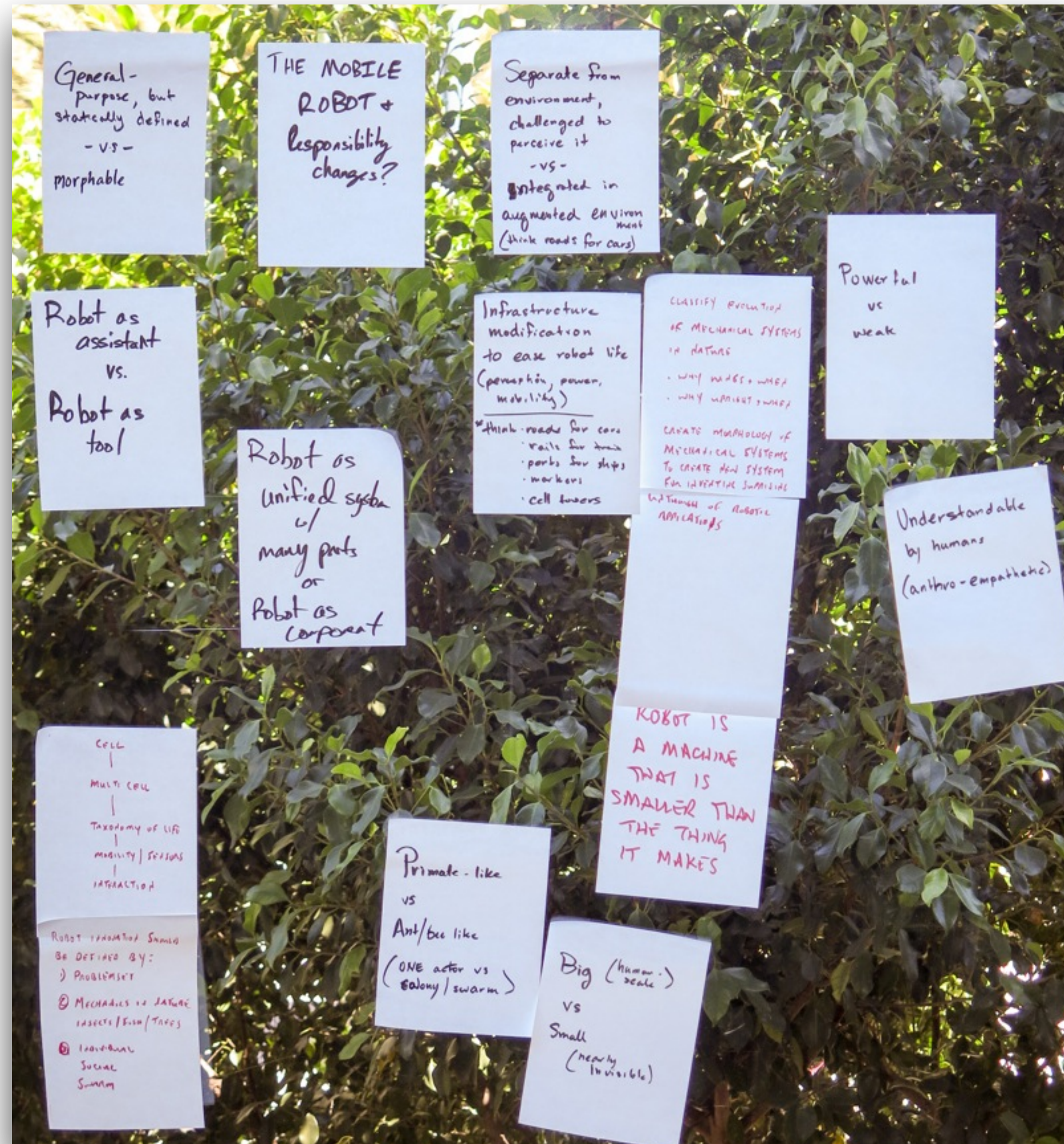
FIRST ROBOT
TEAM WORK
STELLING
SRL AND
BURNING

WHAT CAN WE LEARN
FROM SPECIAL INTEREST

TEAM 05: Classification + Application



TEAM 05: Classification + Application



TEAM 05: Classification + Application

⑤ Robot Classification

+

APPLICATIONS

- WHAT ARE THE REAL METRICS?
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BIG QUESTIONS AND SPECULATIONS

What are the REAL metrics?

Who do the robots serve?

Who are you designing for?

Not cost, or strength... but Quality

Should robots be designed in response to a problem, or in search of applications?

Should robots be human-centric?

A VISIT TO OTHERLAB

Following the conclusion of the IDEAS summit, participants enjoyed a visit to OtherLab!, the San Francisco headquarters of Saul Griffith and his myriad of startup companies connected to robotics and sustainable energy.

