

## Flame Premium 2013 Fixed and Known Bugs

### Fixed Bugs

| Component/s                                  | Key       | Summary  |
|--|-----------|--|
| IFFFS: Action: General                       | FLPR-4850 | Batch/Action: Schematic corruption when displaying schematic of an Action node fed by another Action node with a normal map. |
| IFFFS: Action: General                       | FLPR-3010 | Action: Schematic Interactivity slowdown with multiple lights/nodes/shading.   |
| IFFFS: Action: Surface                       | FLPR-4669 | Action/Surface Lens Correction incorrect in UV output.   |
| IFFFS: Action: Surface                       | FLPR-4788 | Action: Animating crop values with a high object resolution on an ext bicubic surface=Crash.                                 |
| IFFFS: Action: Texture                       | FLPR-4358 | Action UV map: filtering is not good and causes jagged edges when using UV map for Subtle warping effect.                    |
| IFFFS: Archive                               | SMOK-4054 | Restoring a compact/linked archive of soft imported media from a remote Wiretap Gateway fails.                               |
| IFFFS: Batch General                         | FLPR-3103 | Crash with Hardware anti-aliasing and Action axis image 100% transparent.  |
| IFFFS: Clip History                          | SMOK-5114 | Action - History: Action setup doesn't load.   |
| IFFFS: Color Corrector / Color Warper        | FLPR-4806 | Undo/Redo Curve manipulation in CC module.   |
| IFFFS: Conform                               | SMOK-1882 | AAF: Wrong TW segment interpretation via AAF.  |
| IFFFS: Conform                               | SMOK-1620 | XML: dissolves with gaps change start points for next segments.  |
| IFFFS: EditDesk & Desktop & Editing tools    | SMOK-4914 | Open context menu after deleting all sources crashes smoke.  |
| IFFFS: EditDesk & Desktop & Editing tools    | SMOK-1604 | Random Crash when Dragging a clip from source area across timeline in to trash.  |
| IFFFS: Installation & Software Configuration | SMOK-4833 | DKU 6.5.0 dlConfigCheck flags errors on systems without stonefs  |



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| IFFFS: Keyers   | FLPR-4772 | MK: preview refresh and process result corruptions.  |
| IFFFS: Keyers   | FLPR-5035 | Crash when using adaptive degradation in Modular Keyer.                                    |
| IFFFS: Legacy File I/O                                  | SMOK-4757 | QuickTime LPCM Audio multichannel audio export is 16bit only.                              |
| IFFFS: Library tools                                    | SMOK-2989 | RENDER: Smoke crash only when BFX clip is rendered in library                              |
| IFFFS: Library tools                                    | SMOK-2974 | Smoke hangs on exit after using the Modular Keyer.   |
| IFFFS: Media Management: Codecs                         | SMOK-4913 | Cannot save files under /usr/discreet/software when log in as regular user (not admin).    |
| IFFFS: Preferences / Project / User & Hotkey management | SMOK-4866 | Missing CFG templates when no AJA device / preview rasters enabled.                        |
| IFFFS: Processing / Burn                                | SMOK-4564 | Sometimes burn never starts up - hangs after loading config file.                          |
| IFFFS: Soft Fx  | SMOK-5190 | Unexpected color shift on frames when using soft CC in timeline.                           |
| IFFFS: Soft Fx  | SMOK-4936 | Trimming multi segment with sfx can cause Crash.   |
| IFFFS: Utilities  | SMOK-2214 | DKU: xenac shell alias broken with Kona 3G.  |
| IFFFS: Wiretap Central                                  | SMOK-5063 | Wiretap Central creates 23.98 fps clips instead of 23.976 fps clips.                       |
| IFFFS: Wiretap Gateway                                  | SMOK-3238 | Inconsistent clips flag as light/dark grey icon for Store Local Copy.                      |
| LUSTRE: Color Tools                                     | FLPR-4708 | Grade Bin: overwriting Grade Bin should not ask for a confirmation, like on control panels |
| LUSTRE: Panel   | FLPR-3727 | ACS  > button not performing the same operation in Lustre and Incinerator                  |
| LUSTRE: Playback  | FLPR-1253 | Lustre: loss of playback speed with stereo OpenEXR timelines                               |
| LUSTRE: Render  | FLPR-754  | Lustre should keep source file names in rendered file names                                |

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| LUSTRE:<br>Wiretap            | FLPR-<br>3762 | XML / AAF consolidate on import in Smoke = wrong frames revealed in Lustre  |
| LUSTRE:<br>Wiretap            | FLPR-<br>2901 | Source time code unexpectedly changes in Lustre when working with consolidated timelines made of streaming formats (.mov, .mxl, .r3d) |
| LUSTRE:<br>Wiretap            | FLPR-<br>1153 | Wiretap: mixed format or bit depth render with Same Format As Scans results in corruption   |
| LUSTRE:<br>Wiretap            | FLPR-<br>650  | Wiretap: Wiretap Render with coma or spaces in clip gives unsupported video format error  |
| LUSTRE:<br>Wiretap<br>Gateway | FLPR-<br>3748 | Delay when toggling between ARRIRAW or RED shots in 2012x1  |
| LUSTRE:<br>Wiretap<br>Gateway | FLPR-<br>3575 | HDRx example does not open in Lustre  |

## Known Bugs

| Component/s  | Key           | Summary  | Work Around   |
|--|---------------|--|---|
| IFFFS: 3D<br>Interop: Alembic<br>file format         | FLPR-<br>4810 | Specific setup of Alembic geometries with timewarp render may cause random crashes.                                | NA  |
| IFFFS: 3D<br>Interop: Alembic<br>file format         | FLPR-<br>5139 | .abc setup is renamed in a incremental way and at one point the setup name is too long and the application crashes | NA  |
| IFFFS: 3D<br>Interop: Atomize                        | FLPR-<br>4960 | Action/Atomize: Some Atoms not receptive to Projector  | NA  |
| IFFFS: 3D<br>Interop:<br>Geometry<br>enhancements    | FLPR-<br>5161 | Action/Geometry: Normals of duplicate vertices appear when reloading setup   | When reloading an Action or Batch setup containing geometries, there may be occasions when the normal map saved with the setup will have errors and display normals for duplicate vertices. To force correct recomputation of the normals, modify the 'smooth angle' parameter in the geometry's UV map menu. |
| IFFFS: 3D<br>Interop: Position<br>Map<br>Interchange | FLPR-<br>4877 | Action/Atomize: ZBuffer error with round dots.   | NA  |
| IFFFS: 3D<br>Interop: Position                       | FLPR-<br>4875 | Action/Position Map not working in proxy mode if surface resolution is 1.  | Set displaced image resolution to 2.  |

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| Map Interchange                             |           |  |   |
| IFFFS: 3D Interop: Position Map Interchange | FLPR-4616 | Action/Atomize; Z Conflict between atoms when animating scene.   | NA  |
| IFFFS: Action: Analyser                     | FLPR-5124 | Action/Mono Analyser: Track points go over mask border when you do an Action Scale after adding your Analyser mono node.   | NA  |
| IFFFS: Action: FBX                          | FLPR-4375 | Action: FBX camera: Twist attribute is imported into Roll with 3 channels instead of one.  | NA  |
| IFFFS: Action: General                      | FLPR-4650 | Action/3DText: Some Geometry settings are lost when 'separate' text.   | NA  |
| IFFFS: Action: General                      | FLPR-4602 | Action/Particle origin error on hardware displaced surfaces.   | Use Software displacement.  |
| IFFFS: Action: General                      | FLPR-4057 | Action Motion Blur Optimization based on what's visible.   | NA  |
| IFFFS: Action: Post-processing (Relighting) | FLPR-4206 | Action/Lens flare: when copying a Lens flare branch, the copied components appear in a messy way in the schematic.   | Tidy up the schematic manually after copying the lens flare branch. |
| IFFFS: Action: Surface                      | FLPR-4753 | Action: Projector will not work on Image displaced by UV map.  | NA  |
| IFFFS: Action: Surface                      | FLPR-4725 | Blend modes are not in sync between Axis and Action.   | NA  |
| IFFFS: Action: Texture                      | FLPR-3968 | Action/Displace viewing error when 'regen' on in hardware displacement.  | NA  |
| IFFFS: Archive                              | SMOK-5620 | Axis soft effect reposition to default values some parameters when restoring 2012 archive clip.  | NA  |
| IFFFS: Archive                              | SMOK-5208 | Archive Module - Verify Source Media is not identifying all types of problematic clip.   | NA  |
| IFFFS: Archive                              | SMOK-4965 | Restore a ProRes Mac gateway clip on a Linux station from a linked archive using the Linked Media Options "Convert to Local Path" : the path on the metadata is wrong. | NA  |
| IFFFS: Archive                              | SMOK-4782 | File archive wrong space calculation for format.   | NA  |
| IFFFS: Audio                                | SMOK-4204 | Audio Output Delay does not work with decimal value.   | NA  |
| IFFFS: AVIO: VTR I/O                        | SMOK-4443 | Application crashes when Output Clip with S3D Clip, only Audio is selected.  | NA  |

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| IFFFS: Batch General                         | FLPR-5263 | Batch import node not working if imported clip name starts with a number.  | NA  |
| IFFFS: Batch General                         | FLPR-4936 | Bypass does not work if working with only 1 input (input 2 only).  | NA  |
| IFFFS: Batch Import / Export & Gateway       | SMOK-4674 | Burn doesn't look at polarity naming from project's preference (uses "Left" & "Right", while processed locally it uses the naming in preferences). | NA  |
| IFFFS: Batch Import / Export & Gateway       | SMOK-4565 | Some RGBA PNG files are corrupted when loaded via Batch Gateway import.  | Go in library and load the clip on desktop. Bring it into Batch, then expand history to have access to the gateway clip option. |
| IFFFS: Color Corrector / Color Warper        | FLPR-4148 | Bezier curves are being reset when going back to CC node in batch.   | NA  |
| IFFFS: Conform                               | SMOK-5146 | AAF 6.0: Spatial alignment effect not completely conformed   | NA  |
| IFFFS: Conform                               | SMOK-3923 | AAF cannot relink to original AMA linked MP4.  | NA  |
| IFFFS: Conform                               | SMOK-5038 | AAF: Timewarp timing from Media Composer might not always be properly conformed.   | NA  |
| IFFFS: EditDesk & Desktop & Editing tools    | SMOK-3937 | Image in zoom window being affected outside of cloned area.  | NA  |
| IFFFS: Installation & Software Configuration | SMOK-1789 | Smoke Install : Local license file overwritten during smoke installation   |   |
| IFFFS: Legacy File I/O                       | SMOK-4440 | Wiretap Gateway: YUV Headroom option for QT/MXF is not working for DNxHD clips.  | NA  |
| IFFFS: Legacy File I/O                       | SMOK-5115 | Corrupted Library when re-rendering Lustre timeline to Smoke with soft CC  |   |
| IFFFS: Library tools                         | SMOK-4824 | Consolidate on import of AAF consolidates video only (audio will not be consolidated).   | Consolidate from the EditDesk tool.   |
| IFFFS: Licensing & Eula                      | SMOK-5344 | Redundant license server: Starting license server Failed to open the TCP port number in the license 50% of the time.                               | NA  |
| IFFFS: Media Management: AJA Kona 3G         | SMOK-5001 | AJA 3G timings : 2k_1080, input clip/output clip, missing bottom part of the image in idle.  | NA  |

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| IFFFS: Media Management:<br>AJA Kona 3G                              | SMOK-4966 | AJA 3G: 2k_1080_25psf input does not work.  | NA   |
| IFFFS: Media Management:<br>AJA Kona 3G ,<br>IFFFS: AVIO:<br>VTR I/O | SMOK-4797 | Kona 3G: HDCAM 23psf output is one frame off 15/30.   | NA   |
| IFFFS: Media Management:<br>Codecs                                   | SMOK-5654 | Lustre is not able to connect to MediaConverter Adapter of remote Smoke 2012 SAP2.                                | Install the standalone WiretapGateway from the Optional Utilities package, available from the subscription center. |
| IFFFS: Media Management:<br>Codecs                                   | SMOK-5393 | R3D HDRx offset from file is forced for legacy 2012x1 clips on import.  | NA   |
| IFFFS: Media Management:<br>Codecs                                   | SMOK-4561 | Wiretap Gateway Import Node: HDR Offset doesn't revert back to the manual offset when disabling Offset From File. | Move the Offset slider.  |
| IFFFS: Paint & Batch Paint   | FLPR-5193 | Batch Paint: after processing, Outmatte is all white  |  |
| IFFFS: Player  | SMOK-5047 | Smoke can't play 2 Steam 2K12bit unpack RAW.  | NA   |
| IFFFS: Preferences / Project / User & Hotkey management              | SMOK-5046 | Modules reset to default values when changing and/or creating projects.   | NA   |
| IFFFS: Soft Fx   | SMOK-4912 | Can't animate back color of text layer in soft text.  | NA   |
| IFFFS: Stabilizer  | FLPR-5087 | Gmask node should have only 1 tracker active with rotation off, scaling off, adj offset.                          | NA   |
| IFFFS: Stabilizer  | FLPR-4264 | Action, Axis tracking Backward not work with Snap.  | NA   |
| LUSTRE: Audio  | FLPR-5074 | Play Audio File button should not be enabled when dropping new clips on the timeline.                             | NA   |
| LUSTRE: AVIO   | FLPR-3760 | Telecine: Image is upside down on tape (Output from prints).  | Do a "Playout from timeline".  |
| LUSTRE: Browser  | FLPR-4635 | Browser: "double free or corruption" or "unexpected async reply" when using filter repeatedly in the Browser.     | NA   |
| LUSTRE: Color Grading  | FLPR-3709 | Gamma / Gain low, mid and high parameters not keyframable   | NA   |

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| LUSTRE: Color<br>Secondaries              | FLPR-<br>4600 | Matte: External matte should be loaded automatically at the end of channels with OpenEXR multi channel file. | Force reparse your cut in order to have both your channels from the OpenEXR and your external matte in your MultiChannel.  |
| LUSTRE: Media<br>Management:<br>Codecs    | SMOK-<br>5082 | Unable to read sound of clips exported from Lustre with MXF 16/24 PCM audio format on Avid.                  | NA   |
| LUSTRE:<br>Processing<br>Tools            | FLPR-<br>3756 | Shape tracker makes the application crash regularly  | NA   |
| LUSTRE:<br>Source Grading                 | FLPR-<br>4241 | SrcGrading: One Sequence hires renders are corrupted if there is a dissolve from cut at beginning of layer   | Do one of the following: 1) remove the dissolve at the start of V1.2 2) if you want to keep the dissolve, then apply a resize output that corresponds to your timeline resolution, i.e.. if your timeline is 1920x1080, apply a 1920x1080 resize. 3) use another render mode |
| LUSTRE:<br>Stereo                         | FLPR-<br>4112 | Stereo: Matte from Matte Container not working when timeline is collapsed from a non-continuous selection    | NA   |
| LUSTRE:<br>Stereo,<br>LUSTRE:<br>Timeline | FLPR-<br>4254 | Stereo: Sorting a soloed layer removes "R" tag for the Right layer.  | NA   |
| LUSTRE:<br>Tangent Control<br>Panel       | FLPR-<br>4955 | Editing " NEW " button does not work with panel.   | NA   |
| LUSTRE:<br>Tangent Control<br>Panel       | FLPR-<br>4935 | Standard Value is reset when resetting cutoff parameter.   | NA   |
| LUSTRE:<br>Tangent Control<br>Panel       | FLPR-<br>4707 | Separate waveform (Alt-1) needs to be available from the panel.  | NA   |
| LUSTRE:<br>Tangent Control<br>Panel       | FLPR-<br>4337 | Keyers toggle when returning from the Grade bin.   | NA   |
| LUSTRE:<br>Tangent Control<br>Panel       | FLPR-<br>4220 | Confirm disappears when deleting a cut or a grade.   | NA   |
| LUSTRE:<br>Wiretap<br>Gateway             | FLPR-<br>4950 | Transcode: Unable to properly parse files when scrubbing the timeline during transcode.                      | Reload the cut.  |