Flame Premium 2013 Service Pack 1 Release Notes

Important Note

If your network includes Smoke for Mac OS X 2012 SAP2 SP1 workstations that will use the same Burn render nodes as Flame Premium 2013 SP1, install the following additional Burn package on each render node alongside Burn 2013.0.1

- ftp://ftp.discreet.com/pub1/release/burn/burn2012/Burn_2012.2.1_Linux.tar.gz
- ftp://ftp.discreet.com/pub1/release/burn/burn2012/Burn_2012.2.1_Linux.tar.gz.cksum

Fixed Bugs in Service Pack 1

Component/s	Key	Summary
IFFFS: Broadcast Monitor	SMOK-5606	Flare: DVI broadcast does not work
IFFFS: Backburner	SMOK-5986	Burn 2013 cannot render jobs submitted from Smoke or Smoke Premium when soft CC involved.
LUSTRE: AVIO	FLPR-5270	Write Telecine Tape not working as expected when using shots that have overlapping TC

Known Bugs in Service Pack 1

Component/s	Key	Summary	Work Around
IFFFS: 3D Interop: Alembic file format	FLPR-5139	Action/Alembic: Every time an Action setup is loaded and then saved with a confirm the setup is renamed in a incremental way.	NA
IFFFS: Action: Analyser	FLPR-5124	Action/Mono Analyser: Track points go over mask border when you do an Action Scale after adding your Analyser mono node.	NA
IFFFS: Archive	SMOK-5952	Pre Archive Verify problem with Clip History	NA
IFFFS: Batch General	FLPR-5263	Batch import node not working if imported clip name starts with a number	Use import gateway instead or Import from library or Have file names that start with letters.
IFFFS: Conform	SMOK-5708	XML Import does not assign audio channels	Reassign audio tracks manually.
IFFFS: Conform	SMOK-5615	XMLs conformed with Consolidate on Import may have some clips with incorrect handles.	NA
IFFFS: Legacy File I/O	SMOK-5916	MpegLayer 2 audio output is stuttering upon re-import	NA
IFFFS: Legacy File I/O	SMOK-5822	Cannot overwrite a shot using Export if 1st frame not modified	Modify 1st frame before exporting.

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IFFFS: Library tools	SMOK-5958	Relink does not work correctly with exported clips or hard committed clips.	NA
IFFFS: Media Management: Import/Export: Clip Mgt	SMOK-5855	Export QuickTime audio phasing problems when playing back with QuickTime 10 version	NA
IFFFS: Paint & Batch Paint	FLPR-5463	Autopaint will not duplicate paint stokes on different bit depth.	Save your setup once you have finished painting. Restart smoke and load the saved setup onto you new image.
IFFFS: Paint & Batch Paint	FLPR-5193	Batch Paint: after processing, Outmatte is all white	Connect a black color frame node in matte input.
IFFFS: Stabilizer	FLPR-5268	Stabilizer; when tracking backwards, it fails to continue the track when add a new point to continue tracking an object going off screen.	Reverse the clip before tracking. After forward tracking, reverse the clip back to original.
LUSTRE: Color Grading	FLPR-5164	Linear Gamma not working as expected in Lustre.	NA
LUSTRE: Hardware, OS and DKU	FLPR-5383	Lustre cannot relink to local proxies if Wiretap hires media offline	NA
LUSTRE: Import	FLPR-5443	Lustre taking ages to load scene when cut files referencing to media no longer available in it (loading time issue)	Removing the cut files that are referencing to the old media location solves the loading time issue.
LUSTRE: Processing Tools	FLPR-5344	Missing part of image when rotation and crop	NA
LUSTRE: Timeline	FLPR-5479	Thumbnails turn to black after switching between P and O when there is a .3dl lut applied on Render/Output	NA
LUSTRE: Timeline	FLPR-5288	Lustre conf check: the offline shots resize with the timeline shots	NA
LUSTRE: Wiretap	FLPR-5376	Path translation is not working for Wiretap Path	NA