Extension 2 Service Pack 3 Release Notes

Service pack 3 is available for the following products:

- Autodesk Flame® Premium 2013 20th Anniversary Edition Extension 2
- Autodesk Flame 2013 20th Anniversary Edition Extension 2
- Autodesk Flare™ 2013 Extension 2
- Autodesk Smoke® Advanced 2013 Extension 2
- Autodesk Lustre® 2013 Extension 2
- Autodesk Inferno® 2013 Extension 2
- Autodesk Flint® 2013 Extension 2
- Autodesk Smoke 2013 Extension 2
- Autodesk Backdraft® Conform 2013 Extension 2

Information for this release:

- About this Service Pack
- Important Notes
- System Requirements
- Compatibility
- Fixed Bugs
- Known Bugs
- Lustre - Flame Premium Grading Fixed and Known Bugs

About this Service Pack

This service pack includes many fixed bugs and new features.

Important Notes

This service pack includes changes that make projects from previous releases incompatible. See Upgrade Compatibility for information on how to migrate projects from previous versions to the latest.

System Requirements

System Requirements for Linux Workstations

NoteThese hardware requirements do not apply to Autodesk Flare or Autodesk Smoke for Mac OS X.

- Smoke for Mac System Requirements
- Flare System Requirements

The following tables list the hardware platforms supported in this release, including Linux stand-alone workstations, Incinerator workstations and Lustre Media Servers.

Workstation	BIOS	AJA Firmware	Operating System	DKU

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HP® Z820 Workstation with NVIDIA® Quadro 6000 graphics card	1.14 (2.08 is the latest, but is not mandatory)	AJA KONA 3G: 2011/ 12/02 13:05:45	Red Hat® Enterprise Linux® Workstation 6.2 (64-bit)	7.6.0
HP Z800 Workstation with NVIDIA Quadro 6000 graphics card	3.54	AJA KONA 3G: 2011/ 12/02 13:05:45	Red Hat Enterprise Linux Desktop 5.3 with Workstation Option (64-bit)	7.6.0
HP Z800 Workstation with NVIDIA Quadro FX5800	3.54	0x75 AJA OEM 2K	Red Hat Enterprise Linux Desktop 5.3 with Workstation Option (64-bit)	7.6.0
HP xw8600	1.35	0x73	Red Hat Enterprise Linux WS 4, Update 3 (64- bit)	7.6.0
HP xw9400	3.05	0x73	Red Hat Enterprise Linux WS 4, Update 3 (64- bit)	7.6.0
HP xw 8400	2.26	0x73	Red Hat Enterprise Linux WS 4, Update 3 (64- bit)	7.6.0

System Requirements for Lustre on Microsoft® Windows®

The following table lists the Lustre Windows workstations supported in this release, as well as the certified BIOS version, NVIDIA graphics card driver version and operating system version for each platform.

Workstation	BIOS	Graphics Driver	Operating System
HP xw8600	1.35	186.18	Microsoft Windows XP SP2
HP xw 8400	2.26	186.18	Microsoft Windows XP SP2

System Requirements for Lustre Render Nodes

The following table lists the supported hardware platforms for Incinerator Render Nodes, with the certified BIOS versions and operating system distributions for HP ProLiant Burn Render Nodes.

Render Node	BIOS	Operating System	DKU
HP ProLiant DL160se G6	07/05/2009	Red Hat Enterprise Linux Desktop 5.3 with Workstation (64-bit)	7.6.0
HP ProLiant DL160 G5	04/09/2008	Red Hat Enterprise Linux WS 4 Update 3 (64-bit)	7.6.0

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HP ProLiant DL140 G3	1.09	Red Hat Enterprise Linux WS 4 Update 3 (64-bit)	7.6.0

Compatibility

Compatibility between Smoke on Mac OS X and Flame Premium on Linux

Projects from Flame Premium 2013 Extension 2 Service Pack 3 and Smoke on Mac OS X 2013 Extension 1 are compatible. Features that are not supported in Smoke on Mac OS X can be rendered by Smoke, but are not editable.

Upgrade Compatibility

Keep in mind the following information on software compatibility and limitations before upgrading to the current version.

Autodesk recommends archiving your media and project data before you upgrade.

Previous version	Current Version

Projects and Media Library	Are read-only. What you can access and how you access it depends on the version from which you are upgrading.
	• From Flame 20th Anniversary Edition:
	You can convert your project from the Startup screen. Once converted, the project becomes identical to a project created in the current version, with access to the workspace and the clips it contains. See [Working with Projects](#). You cannot open a converted project from the original version. You can also delete a project and its libraries as you would a native project, without having to first convert it.
	
	• From a version prior to Flame 20th Anniversary:
	You cannot open a project created in a previous version of your software. However, you can access the clip libraries from those projects. You can only delete projects and clip libraries with the application version that created them.
	
	    ° If the original project is on the same system, create a project in the current release and then copy the clip libraries from the old project to the new project. If you have many projects to upgrade, use the copyProjects script. See the Installation and Configuration Guide.
	    ° If the original project is on another system that has a previous version from 2007 onward installed, transfer the clip libraries to a project on the current system. See the Installation and

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	Configuration Guide. Alternatively, you can archive the project from an older version and restore the archive in the latest version. See the application help for instructions on creating and restoring archives.
Archives	Are read-only.
Users	Are incompatible. Create a user in the latest version. See the application help for instructions.
Settings	Are compatible (including most Sparks® setups).

Archive Compatibility

- Archives created using any current version of a Creative Finishing application are fully compatible with all other current Creative Finishing applications.
- Archives created in the current version cannot be restored in earlier versions of Creative Finishing applications.
- Archives created using earlier versions of Creative Finishing applications are read-only when restored to the current version. That is, you can restore an older archive in the current version, but you cannot append material to the archive (you must create a new archive).

Fixed Bugs

Key	Component/s	Summary
FLPR-8310	3D interop FBX file format	BFX Result view doesn't update when hiding multi-selected objects.
SMOK-14760	Action	Rendering performance in Action slower than in previous versions.
SMOK-14350	Action	Action setup from older version crashes the application.
SMOK-12767	Action	Particle animator icons are not displaying correctly.
SMOK-12544	Action	Reloading a User node preset that was created with an Action external media will crash.
SMOK-11495	Action	Detached Axis will affect motion blur of the last image node it was attached to.
FLPR-4206	Action	Copied Lens Flare branch appears messy in the schematic.
SMOK-13757	Action	The positions of tracker points are inverted compared to previous versions.
SMOK-11153	Archive	Crash when drag and drop an archive to Desktop reels.
SMOK-13135	Archive	Legacy Project Archives are not restored properly.
SMOK-11257	Archive	Folder hierarchy in Batch Snapshots is lost when archived.
SMOK-10510	Archive	Unable to multi-select folders in List and Thumbnail views.
SMOK-10035	Archive	Restoring an archived clip can cause a crash.

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SMOK-8861	Archive	You cannot type a path in the MediaHub Archive browser.
SMOK-14128	AVIO	VTR Output not functional without going into VTR Input first.
SMOK-8050	AVIO	VTR Output stuck on the settings originally set when the module is launched.
SMOK-11294	Backburner	Backburner setting to "auto delete" jobs after X days does not work.
SMOK-13796	Batch	In Batch, "New" button shouldn't work with Alt click when it is in modified state.
SMOK-13055	Batch	MUX node does not cache frames.
SMOK-12738	Batch	Application crashes when re-entering Batch.
SMOK-12205	Batch	The reloaded setup of a GMask node re-enables a previously disabled motion blur.
SMOK-11503	Batch	Incorrect clip placement when dragging clips in the viewer with different zoom settings.
SMOK-11499	Batch	Timing view is not properly refreshed.
FLPR-8833	Batch	N+click doesn't upgrade Render node name properly.
FLPR-8829	Batch	Calculator Add and Sub are not working in the Timing Offset field.
FLPR-5611	Batch	Action node clears node cache in upstream node.
SMOK-11238	Batch	Crash when the Read File node loads an OpenEXR clip.
SMOK-10678	Batch	Crash when adding a Read File node after selecting Jobs tab in the MediaHub.
SMOK-13552	Burn / Rendering	When doing a Resize from the Tools tab, get the error message "Unsupported Input Resolution" when burning 10bit, 12bit, and 12bit-u.
SMOK-12182	Colour Corrector / Colour Warper	Diamond Keyer does not work properly with out of range colour values in 16bit FP.
SMOK-11449	Colour Management	File location issues with 3DLUT and Colour Transforms for clips and setup files.
SMOK-12000	Conform	EDL Source Timecode changed after linking a matched source.
SMOK-14238	Conform	Conforming a constant Timewarp in an Avid AAF causes an offset in the resulting sequence.
SMOK-14142	Conform	Specific Avid timewarps with VTR-style renders are not conformed properly.
SMOK-14141	Conform	Specific Avid timewarps with blended and interpolated renders are not conformed properly.
SMOK-14140	Conform	Specific Avid timewarps with Fluid motion renders are not conformed properly.
SMOK-13926	Conform	Unsupported transitions in an Avid AAF cause an offset in the resulting sequence.

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SMOK-12965	Conform	Timecode does not match or Source timecode changes due to handles.
SMOK-12484	Conform	Relinking consolidated media creates an offset on audio if the source media is not of the same frame rate as the sequence.
SMOK-12298	Conform	Force linking an audio source file to A2 events does not work and displays an "Incompatible media type" message.
SMOK-12297	Conform	"Match File Name" criteria does not work correctly if the file name contains a period.
SMOK-12295	Conform	AAF conform: Import AAF crash if audio is stereo.
SMOK-12220	Conform	Linear timewarp values from an Avid AAF are not imported correctly.
SMOK-12201	Conform	Unsupported video transitions in an Avid AAF cause drift between video and audio in the resulting sequence.
SMOK-11908	Conform	RGBA and PSD clips are always imported as Matte Containers.
SMOK-11127	Conform	Cannot find and match clips on second audio track in an Avid AAF.
SMOK-5379	Conform	Start TC and record-in TC from FCP 7.03 XML are not accurately translated.
SMOK-12660	Creative Tools	Temporal Sparks in Batch crash application.
SMOK-13170	Conform	Crash in AAF/XML Import if user aborts when the application is about to process a container node.
SMOK-12084	Creative Tools	In the Difference Matte, when using 16-bit floating point images, the Softness slider does not provide any stops between 0 and 1.
SMOK-12017	Creative Tools	Crash when stepping through baked keyframes in GMask node.
SMOK-12840	Creative Tools	Crash in Auto Stabilizer if Amount is set less than 0 in the Animation Editor.
SMOK-11493	Creative Tools	When tracking backwards, stabilizer fails to continue tracking after adding a new point to track an object that goes off screen.
SMOK-11368	Creative Tools	Result error when tracking media.
FLPR-7317	Creative Tools	Refresh problem with magnifying reference box.
FLPR-5087	Creative Tools	Gmask node should have only 1 tracker active with rotation off, scaling off, adj offset.
SMOK-12555	Data Management	Using the Paint module with a clip imported with Cache Source Media enabled crashes the application.
SMOK-12223	Data Management	Cannot import media with Cache Source Media enabled if a second media storage has been configured.
SMOK-12181	Data Management	Moving a clip's positioner out of range, and then dragging it in an archive, crashes the application.

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SMOK-12117	Data Management	The Wiretap Gateway becoming unresponsive can cause a crash.
SMOK-11313	Data Management	Colour reproduction is not accurate when exporting content as MXF with YUV codecs (i.e. DNxHD, etc).
SMOK-11268	Data Management	Importing large MXF files can cause a loss of interactivity or a crash.
SMOK-11259	Data Management	Cannot create the file names <file name>_<number>.dpx when exporting.
SMOK-10994	Data Management	Crash if you have only one Library in the Media panel and you close it.
SMOK-10075	Data Management	Cannot cancel the loading of a folder with too many clips, and MediaHub becomes unresponsive.
SMOK-12345	Data Management	Crash if sw_server on a remote workstation is down when trying to use the workstation for a task.
SMOK-11250	Data Management	Gateway slower compared to previous releases.
SMOK-12049	Desktop & Editing tools	Hiding the Media panel randomly changes the position of clips on reels.
SMOK-11487	Desktop & Editing tools	Dragging a reel to the Media Library changes the Desktop Reels view to Thumbnails view.
SMOK-11473	Desktop & Editing tools	Clicking anywhere where you have a stop sign should allow you to cancel rendering.
FLPR-8582	Desktop & Editing tools	Doing clear Desktop should clear the previous Desktop name.
FLPR-8259	Desktop & Editing tools	View column not visible enough in MediaHub, LUT, Colour Transform and Edit.
SMOK-12100	Desktop & Editing tools	Reel Snapshot is not bumping
SMOK-11498	Desktop & Editing tools	Cannot drag and drop batch snapshot restored from a legacy archive (2013.1).
SMOK-11464	Desktop & Editing tools	Workspace/Snapshot naming should behave the same on the Desktop and in Batch.
SMOK-13681	Desktop & Editing tools	Selected Target focus should stay on top area after an editorial operation only when in Reels view.
SMOK-13474	Desktop & Editing tools	Crash on match operation if any library contains a soft resized clip.
SMOK-13271	Desktop & Editing tools	Can't replace the original source in a BFX schematic.
SMOK-12559	Desktop & Editing tools	Track Sync does not work when there a Segment Mark on the first frame after a deletion.

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SMOK-12294	Desktop & Editing tools	Conform: The sub-folder under Conform Media should be undeletable.
SMOK-12014	Desktop & Editing tools	Cannot input Japanese text in the Text tool.
SMOK-11906	Desktop & Editing tools	You are able to render clips located in a Shared Library even if you don't have write access.
SMOK-11819	Desktop & Editing tools	Copy frame after full screen playback keeps odd selection.
SMOK-11200	Desktop & Editing tools	Using keyboard shortcuts to change tabs can lead to crash.
SMOK-11156	Desktop & Editing tools	Reverse button doesn't work correct on Timeline when selecting source clips
SMOK-11041	Desktop & Editing tools	Reels/Sync: Clip position shifts when you unsync a reel with a different aspect ratio in reversed reel mode.
SMOK-10745	Desktop & Editing tools	Incremental adjustment shortcuts are broken.
SMOK-10696	Desktop & Editing tools	A new Default Library shouldn't be created if all libraries are closed.
SMOK-10623	Desktop & Editing tools	Screen grab broadcast mode no longer shows mouse cursor.
SMOK-10346	Desktop & Editing tools	Shift-selecting multiple audio tracks does not work correctly.
SMOK-7285	Desktop & Editing tools	Calculator operations on the timeline do not adapt to the FCM of the clip when the clip does not have the same FPS as the project.
SMOK-12805	Hardware , Configuration & OS	Wacom tablet doesn't work properly on Red Hat 4 workstations.
SMOK-13467	Media Import / Export	DPX generated by Sequence Publish are always 24fps.
SMOK-14338	Media Import / Export	Application hangs when importing Multi-Channel OpenEXR(16-fp / Scaline ZIP) files from Maya using the MediaHub.
SMOK-10850	Media Import / Export	Cannot export QuickTime files with 24-bit Linear PCM audio.
SMOK-13550	Media Import / Export	Wrong clips resolution results when exporting multiple clips with Resolution = Same as Clip.
SMOK-13533	Media Import / Export	QuickTime file with incorrect metadata generated by Compressor crashes the application.

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SMOK-12680	Media Import / Export	Cannot import specific ProRes QT, and error message mentions Invalid XML.
SMOK-12077	Media Import / Export	Some Open EXR files, with specific channel naming, fail to import through the Gateway.
SMOK-11992	Media Import / Export	Importing multiple TIFF sequences with Cache Media Source enabled causes the machine to become unresponsive.
SMOK-10759	Media Import / Export	Export: Possible crash if Gateway fails to return host name.
SMOK-11300	Media Import / Export	Sony F65: Debayering at 4K does not work on media shot using the HighFrameRate (HFR) mode.
SMOK-8437	Media Import / Export	Some .wav files cannot be imported.
SMOK-14390	Media Import / Export	Cannot export Uncompressed OpenEXR.
SMOK-13646	Player	Timeline Positioner moves when the Sequence is selected and the Source Play button is pushed.
SMOK-11984	Player	Positioner should return to original position at the end of a re-play.
SMOK-10441	Player	Top View mode should be restored switching from the Tools tab back to Timeline.
SMOK-13822	Preference / project & User management	Select All not working after exiting BFX editor.
SMOK-12727	Preference / project & User management	Cannot copy users from current version.
SMOK-12565	Preference / project & User management	"Jog: Within Current Shot" shortcut doesn't work in the FCP User Profile.
SMOK-12560	Preference / project & User management	Bad Burned-in TC if an external font is selected in the Preferences.
SMOK-12228	Preference / project & User management	Keyboard shortcut conflict for Select/Deselect in the timeline.
SMOK-11988	Preference / project & User management	Alt+Meta+Click when using the right keyboard keys does not work to extract nodes.
SMOK-11942	Preference / project & User management	Gmask schematic doesn't appear when pressing Esc from Action Modular Keyer.

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SMOK-12930	Sparks	Result image of sapphire S_Temporal was corrupt.
SMOK-12086	Timeline	Crash when trimming with multi-selection (with a source dissolving into a gap).
SMOK-11283	Timeline	Timeline FX pipeline is not updated when Deselect All shortcut is used.
SMOK-11201	Timeline	Entering/exiting containers can cause crash.
SMOK-11194	Timeline	Crash when entering an editor through a double-click on a grouped track.
SMOK-10345	Timeline	Unnecessary new track added with BFX Adjustment Segment.
SMOK-10291	Timeline	Overlays disappear after exiting some timeline effects editors.
SMOK-9716	Timeline	Mark In/Out keyboard shortcuts are not working in Colour Warper timeline FX.
SMOK-12803	Timeline	Timeline blend mode transparency problems.
SMOK-12183	Timeline	Cannot Show/Hide player panels in a Colour Warper Timeline FX.
SMOK-12128	Timeline	Axis timeline effect doesn't respect Autokey.
SMOK-11807	Timeline	Crash when you select Remove All Effects, if a transition is selected in a multi-selection.
SMOK-11286	Timeline	Crash on exit if you just dragged & dropped a BFX from pipeline to timeline.
SMOK-11189	Timeline	Keyframes are lost while resizing in context on the timeline.
SMOK-10569	Timeline	Preview Effects / Real-Time / Hide Effects is not available in the Colour Warper.
SMOK-12353	UI	Can't rename a Timeline track when it is selected.
SMOK-12082	UI	Online Help link does not open the browser with the help page.
SMOK-11898	UI	Timecode display doesn't display negative timecode values correctly.
SMOK-11315	UI	Selecting multiple clips for output to VTR displays incorrect menu items.
FLPR-8590	Views & Multiviews	Image corruption when using the split bar in image window.
SMOK-12010	Wiretap	Some systems hang on boot due to wiretap_ping.
SMOK-11241	Wiretap	Wiretap Server doesn't start if there is no Ethernet cable connected to the workstation.

Known Bugs

Key	Component/s	Summary
SMOK-14009	3D Interop FBX File Format	Burn: Unable to render "Link to Original" FBX files.
SMOK-14896	Action	Bad result with blooming and logic ops and indirect Colour Correct.

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SMOK-14526	Action	UI flickering with priority editor and large media list view displayed at the same time.
SMOK-13496	Action	Corruption in result when viewing two outputs if one of the outputs is set to front camera.
SMOK-12866	Archive	Verify Source Media on Project Archive: Cancelling after being presented the "Omit entries from the archive?" question must stop you from archiving.
SMOK-14291	AVIO	Crash using available 3G timing before VTR output on AJA xena 2K system.
SMOK-13883	Backburner	Can't delete duplicate servers anymore. Workaround: Stop duplicated Backburner Server process. You should now be able to delete duplicated entries in Web Monitor. Restart Backburner Server process.
SMOK-14318	Conform	AAF: Title has wrong color values.
SMOK-13934	Conform	Error message appears stating that the software "Cannot link all events" even if all events were linked.
SMOK-13497	Conform	Assemble VTR captured EDL causes a crash. Workaround: Save EDL after log in input clip. Load it from the Conform tab. Capture events from VTR from the Conform tab.
SMOK-13729	Creative Tools	Corruption when replacing a timeline in Batch with one that has a different resolution.
SMOK-14892	Creative Tools	Delete/Undelete workflow doesn't work anymore.
SMOK-14602	Creative Tools	When using media in Interlaced mode, modifying the defocus blur amount causes a crash.
SMOK-13825	Creative Tools	16bit floating point media with legacy 3D LUTs: LUT are reverted to EXR display.
SMOK-13430	Creative Tools	Distort Node is unresponsive within certain schematics.
SMOK-14234	Creative Tools	TimelineFX Text: Clip corruption when you cancel rendering a clip, multiple times, during an input selection for an effect or tool.
SMOK-14951	Data Management	Project Migration: Cannot migrate a project from a software version that has been uninstalled.
SMOK-13416	Data Management	Using the Publish Command Line Tool results in a segmentation fault error message.
SMOK-11274	Data Management	copyProjects does not work for 2013.1. Workaround: Create new projects manually and then import setups from old project.
SMOK-14278	Desktop & Editing Tools	Media dragged into BFX is lost when reformatting the sequence.
SMOK-14834	Desktop & Editing Tools	Crash when opening a project after browsing projects with axis.
SMOK-14037	Desktop & Editing Tools	Undoing "Clear Desktop" if first reel is visible doesn't restore the good hidden state of the reels.
SMOK-13494	Desktop & Editing Tools	Duplicate should auto increment the original name.

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SMOK-14933	Hardware, configuration & OS	Multipath: Xyratex is unable to mount on RHEL 6.2 with 1.39mp driver if XFS was created with 1.32 or 1.12 drivers.
SMOK-12024	Media Import / Export	Modifying the pre-processing options on media with a Gateway that did not read the media originally causes an error. Workaround: Start the remote Gateway originally used to import the file. To find the name of the Gateway that imported the file, look in the Metadata panel (right side of the pre-processing options in the "Basic" tab). There is a section "Gateway Name".
SMOK-12699	Media Import / Export	Header tape name not read when importing MXF from ARRI Alexa.
SMOK-12356	Paint node & Paint tool	Corrupted BFX while editing Batch Paint node.
SMOK-13892	Wire	Can't access the other Workspaces of a local project if it has a Shared Library. Workaround: Delete the Shared Libraries of the project.
SMOK-14520	Timeline	Trim view: should not be able to slide past last frame of a clip.
SMOK-13989	Wire	Foreground Wire should display the numbers of segments/frames left during the process.
SMOK-14935	Wiretap	Wiretap service not starting when using selectWiretapVersion script.

Lustre - Flame Premium Grading Fixed and Known Bugs

Fixed Bugs: Lustre - Flame Premium Grading

Key	Component/s	Summary
FLPR-7485	Interop Lustre Smoke	Lustre Burn (render) to be added in the Wiretap Gateway licensing exclusion list
FLPR-8893	Colour Grading	Changing saturation value of Sony F65 footage causes noise/clipping.
SMOK-13236	Metadata	Lustre should not use the frame count of a file sequence to store the marry grades.
SMOK-11164	Playback	Lustre cannot play back in real-time MPEG2 422P-HL Long GoP MXF clips.
SMOK-12689	Processing Tools	Render 3D LUT turns off when switching between O mode and P mode and back again.
SMOK-11524	Processing Tools	Reposition is limited to the original image size when resizing to a greater resolution.
FLPR-8289	Processing Tools	Image not stabilized in SDI out during playback if point tracker is applied to Repo.
SMOK-12999	Render	Slave Render: render won't start when changing resize parameters.
FLPR-8701	Render	Proxy generation not working from current position in the timeline.
FLPR-6650	Render	Proxy generation of dissolves creates fades instead.
SMOK-13476	Wiretap	Can't generate local proxies on DPX sequences imported from Wiretap server.

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SMOK-12655	Wiretap	Wrong media path for Sequence Publish when imported in Lustre.
SMOK-12589	Wiretap Gateway	Cannot read filename TC on certain OpenEXR files in Media Library.
SMOK-11476	Wiretap Gateway	Closing the Lustre shell kills Wiretap Gateway if it was restarted inside the application.

Known Bugs: Lustre - Flame Premium Grading

Key	Component/s	Summary
SMOK-14374	Preferences / Project / User & Hotkey management	Upgrading a project to the new version, or restoring an archive from a previous version, invalidates the Wiretap render path in Lustre. As a result, you will not be able to render from Lustre to Smoke or Flame. This only applies to Flame Premium projects. Lustre stand-alone projects from previous versions that do not render to a Smoke or Flame Shared Library are unaffected. Workaround: In Lustre, edit the project render location by browsing to the Shared Library location.