

Autodesk®  
**MotionBuilder®**

2013



Autodesk

# Help Installation

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# Downloading and Installing the Help

# 1

## Downloading and Installing the Help

The MotionBuilder 2013 Help is internet-based by default. If you prefer to have the MotionBuilder Help available on your system, you need to download the Help executable file and install the Help.

This release of the internet-based Help includes an improved search that queries a wider variety of sources with greater efficiency than ever before.

Matches from the MotionBuilder Help and websites such as the Autodesk forums are included in your search results. Each match includes an excerpt of text, the name of its source, and the date it was last updated, so you can quickly navigate your results. If you choose to search within the locally installed Help, the search results do not include search results from online sources.

### To download and install the Help:

- 1 Download the *motionbuilder2013\_help\_enu\_win.exe* file from: <http://www.autodesk.com/motionbuilder-helpdownload-enu>.
- 2 Run the installer by following the on-screen installation instructions.

**NOTE** Although the default installation path (for the English MotionBuilder Help) is *C:\Program Files (x86)\Autodesk\Help\motionbuilder2013\en\_us* on 32-bit and 64-bit Operating Systems (OS), you can define another installation path.

**To uninstall the Help:**

- 1 On your system, click Windows Start and choose **Control Panel** from the context menu.
- 2 In the **Control Panel**, under the **Programs** category, click **Uninstall a program**.

**NOTE** If your **Control Panel** shows icons as opposed to Category, click **Programs and Features**.

- 3 Click *Autodesk MotionBuilder 2013 English Documentation* and click **Uninstall**.

# Setting the Help Preferences

# 2

## Setting the Help Preferences

If you prefer to access the MotionBuilder Help from your system via the MotionBuilder Help menu or the MotionBuilder Help **F1** keyboard shortcut rather than via the Internet, you need to change the default Help preferences from online to local Help.

**To change the Help preferences from online Help to local Help:**

**NOTE** You must first download and install the Help. See [Downloading and Installing the Help](#) (page 5).

- 1 Launch MotionBuilder.
- 2 In the MotionBuilder menu bar, select **Settings > Preferences**.
- 3 In the **Preferences** window, click **Help**.
- 4 Click **Local Computer/Network**.
- 5 Click **Browse**, locate, and select the MotionBuilder Help folder, then click **OK**.

The Help is now accessible via the MotionBuilder **Help** menu and the MotionBuilder **F1** keyboard shortcut.

**NOTE** The Help launches in your system's default browser.

# Accessing the Japanese Help via MotionBuilder

This release of the Japanese MotionBuilder Help includes a local Help as well as an internet-based Help. The internet-based Help queries a wide variety of sources. If you choose to search within the locally installed Help, the search results do not include search results from online sources. If you want the Japanese MotionBuilder Help to be available on your system, you need to download the Help executable file, install the Help, and set the Help preferences.

## To access the Japanese MotionBuilder Help via MotionBuilder:

- 1 Download the *motionbuilder2013\_help\_jpn\_win.exe* file from: <http://www.autodesk.com/motionbuilder-helpdownload-enu> to your system.
- 2 Run the installer by following the on-screen installation instructions.

**NOTE** Although the default installation path (for the Japanese MotionBuilder Help) is *C:\Program Files (x86)\Autodesk\Help\motionbuilder2013\ja\_jp* on 32-bit and 64-bit Operating Systems (OS), you can define another installation path.

- 3 Launch MotionBuilder.
- 4 In the MotionBuilder menu bar, select **Settings > Preferences**.
- 5 In the **Preferences** window, click **Help**.
- 6 Click **Local Computer/Network**.
- 7 Click **Browse**, locate, and select the Japanese MotionBuilder Help folder, then click OK.

The Japanese Help is now accessible via the MotionBuilder**Help** menu and the MotionBuilder **F1** keyboard shortcut.

**NOTE** The Help launches in your system's default browser.