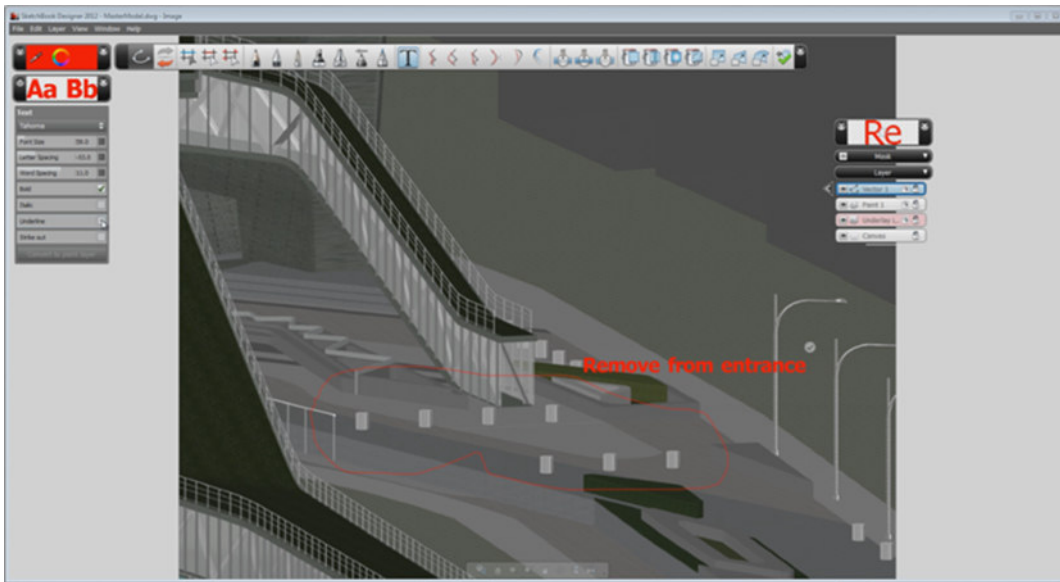


Autodesk® Design Suite 2012

Autodesk® SketchBook® Designer 2012– Tip Guides

Adding Annotations in SketchBook Designer

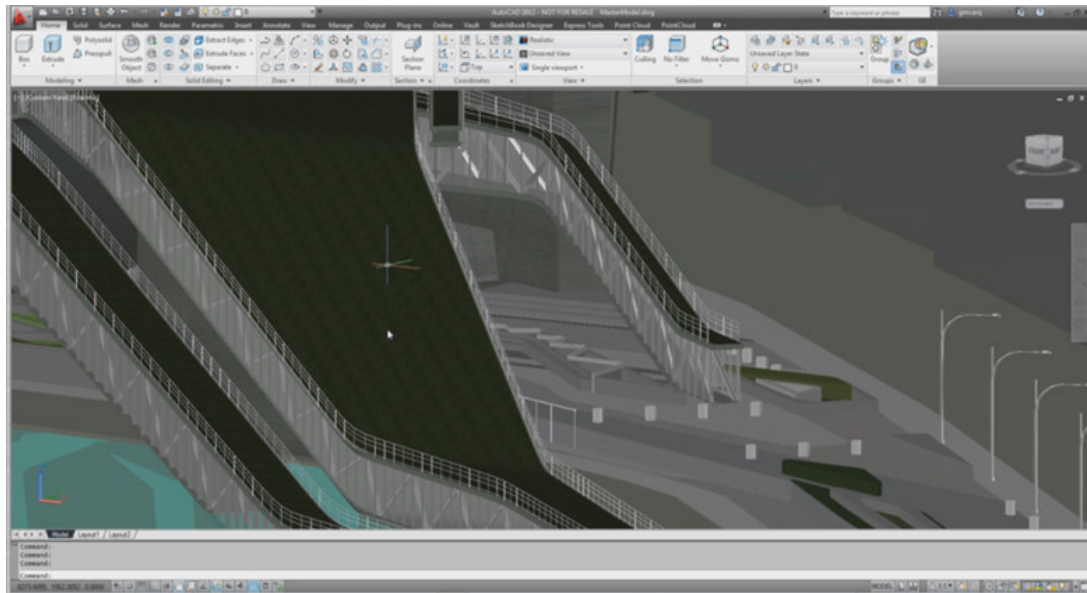


In this section you will learn the following:

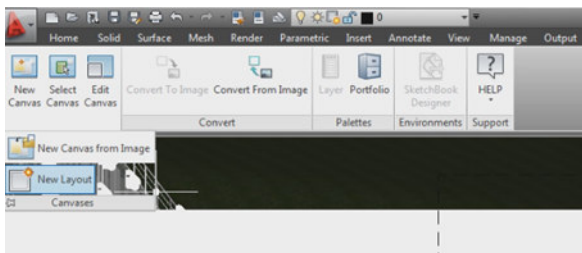
- How to create text and select existing text
- How to change text properties
- Best practices for adding comments

ADDING ANNOTATIONS IN SKETCHBOOK DESIGNER

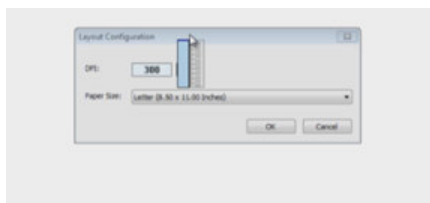
1. Annotation, redlining, and markups are frequent operations when working on a project. In other applications, like Autodesk® Design Review, these tasks are relatively simple. But sometimes you may need to do some quick redlining or commenting over a drawing, and Sketchbook Designer can help. You may even want to leave those comments as part of your deliverable, if you are in a very early phase of the project. In this particular case, Sketchbook Designer is ideal.
2. We have the 3D model of our project in AutoCAD. The principal needs to make some comments, but he's not trained in AutoCAD. He would normally get a plotting of the building, and redline on paper.



3. Let's use an option in AutoCAD's Sketchbook Designer Ribbon called New Layout. It will enable us to define the properties of the paper directly from here.

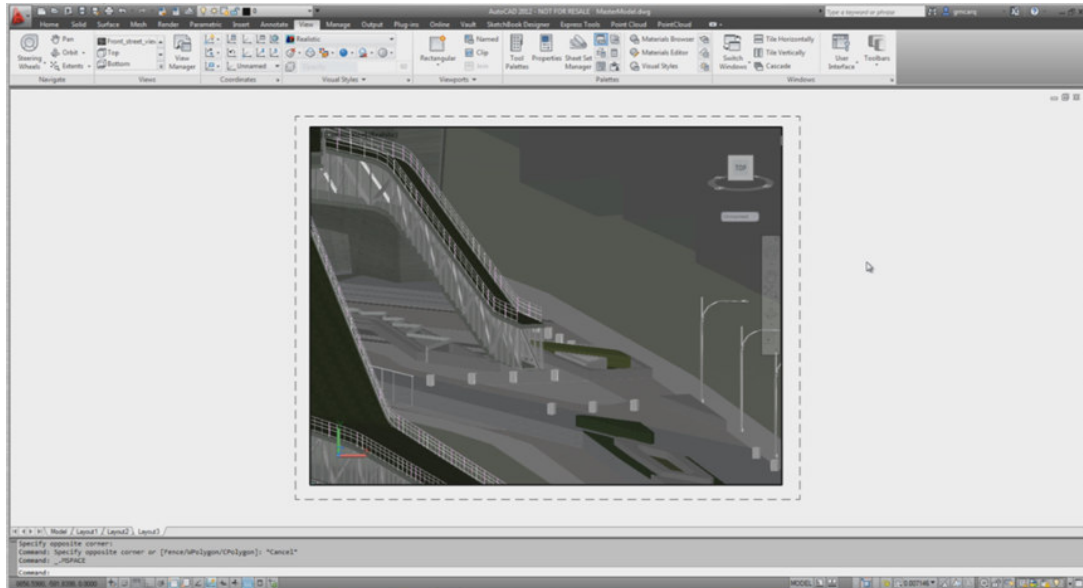


4. Specify the resolution in DPI and the paper size, and you're all set.

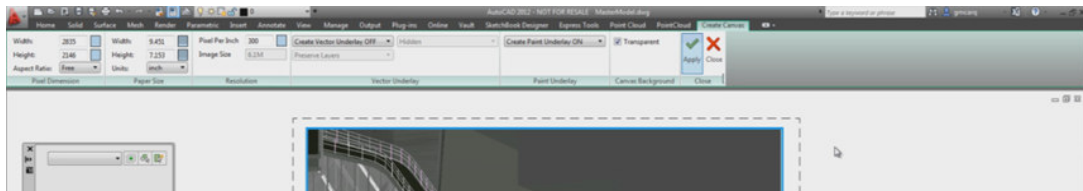


ADDING ANNOTATIONS IN SKETCHBOOK DESIGNER

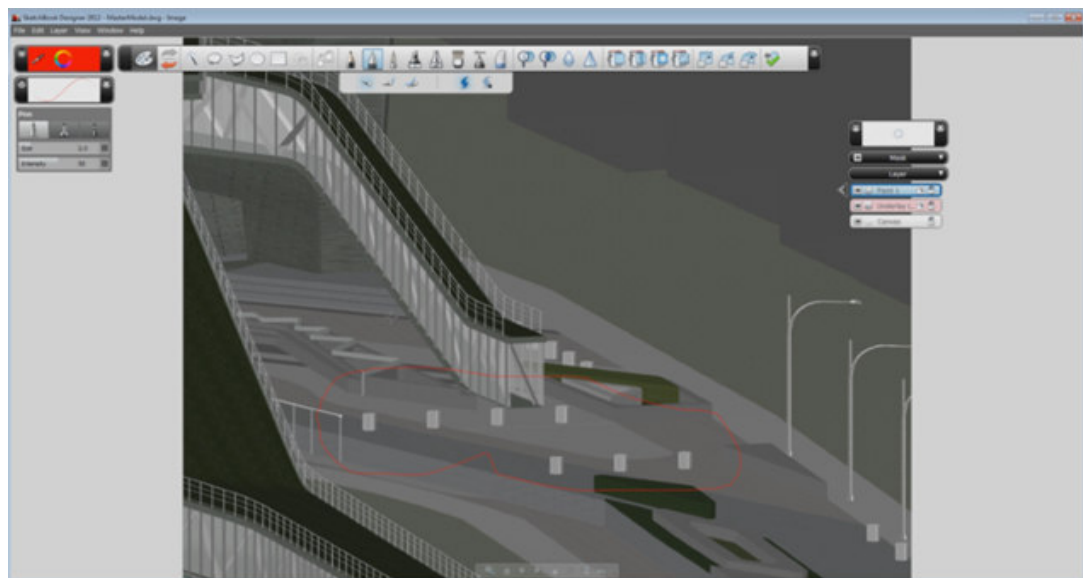
5. The next step is to create a viewport in AutoCAD, using your preferred method. In this case, we will use the Rectangle option in the Viewports tab.



6. Now we need to go to the Sketchbook Designer tab in the Ribbon, and create a canvas. This canvas only needs to have Paint Underlay on.



7. Once in Sketchbook Designer, we'll use a Paint layer to do some redlining with a brush of your preference.

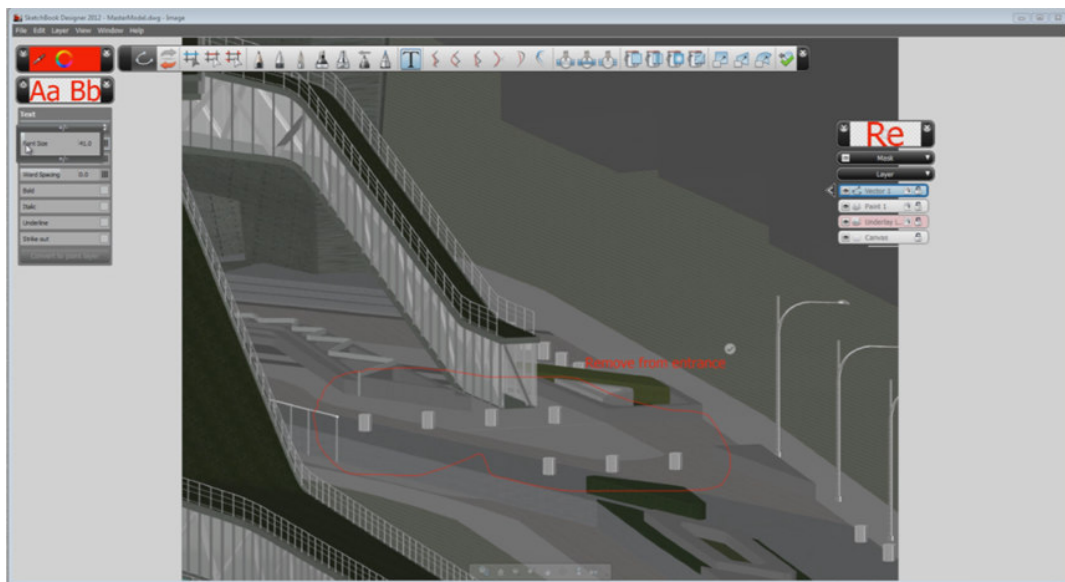


ADDING ANNOTATIONS IN SKETCHBOOK DESIGNER

- Now we want to add some text. You can simply handwrite with a brush, especially if you are using a stylus. You can also use Text. In that case, the Text needs to be done in a Vector layer, so we have to create one using the Marking Menu.

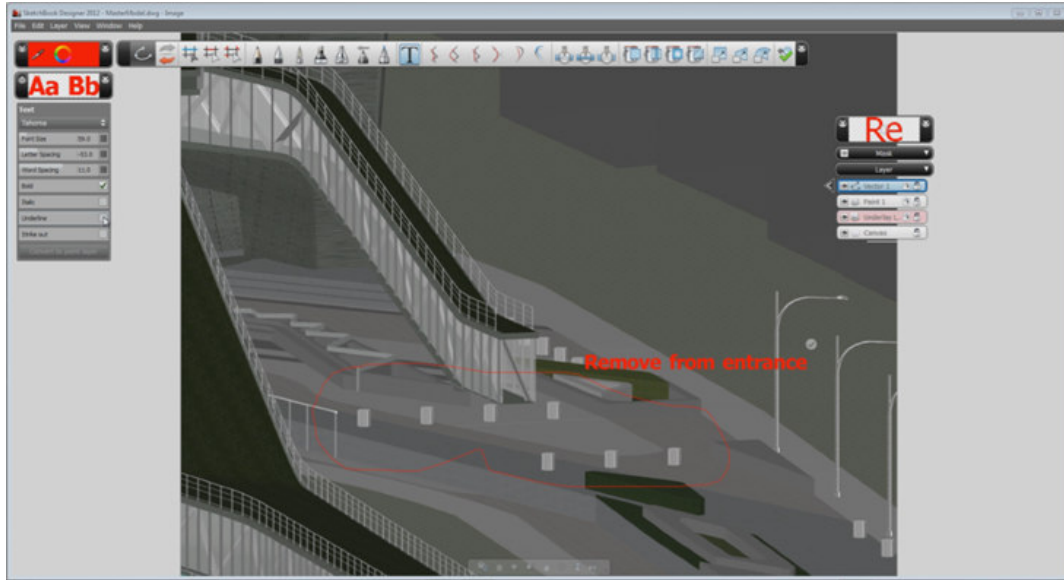


- Once we are in a vector layer as a current layer, we'll see the toolbar that corresponds to vector content, and Text is located in that toolbar. Click on Text, select a location, and now you can intuitively create text.

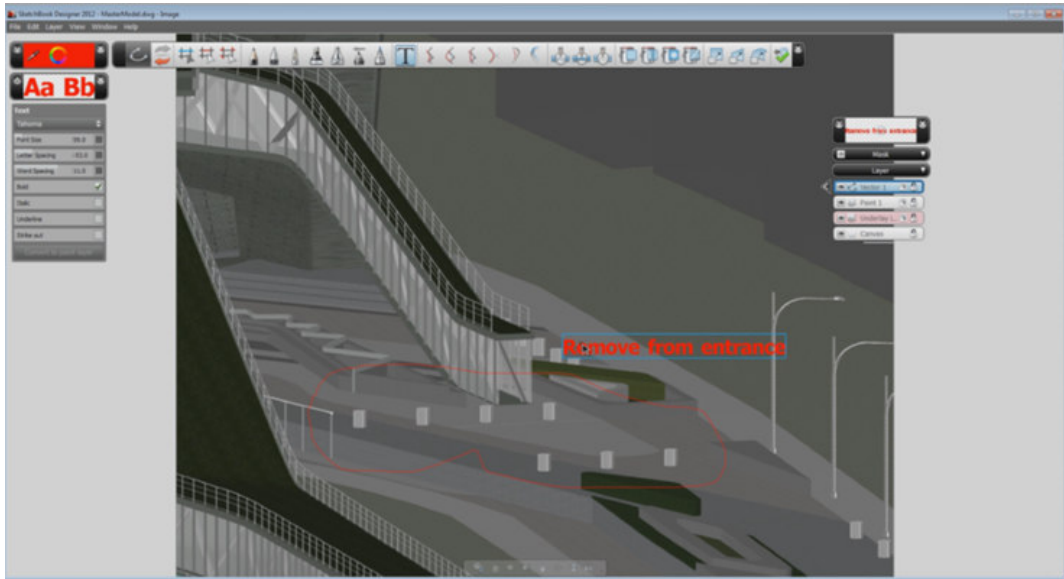


ADDING ANNOTATIONS IN SKETCHBOOK DESIGNER

10. You can of course change size, font, color, and pretty much any property that you normally have available in a basic text component. Click on the check mark to finish the command.



11. To select the text, you need to be within the Text command. If you click on the screen where there's text, you'll select the existing one. If you click where there's no text, you'll create a new one.



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