Handle the projects that come through your door, commercials, long-form, bumpers and promos, from cut to conform to visual effects, on a single system.

Don’t Just Edit. Finish.
Whether you’re an artist looking to expand your creative capabilities or a facility owner looking to differentiate your business with effects-centric editorial finishing, stand out from the competition with Autodesk® Smoke® software. Smoke is available as a software-only application for the Mac OS® X operating system and as a turnkey workstation on open Linux® operating system. The 2010 release features an extensive creative toolset, expanded format support and increased interoperability with certain third-party applications.

Differentiate and grow your business with Smoke on the Mac. Smoke software provides you with an extensive and all-in-one set of conform, editorial, and compositing tools. Standing out from your competition is no longer optional, it’s essential to your success. If you work in television or broadcast, you don’t have the luxury of time. Powerful visual effects, streamlined workflow, and the ability to design your own templates enable you to bring your story to life faster. The pressures of television post-production are extremely high, and Smoke on the Mac helps deliver production-proven performance, reliability, and flexibility at a very affordable price.

Key Features
3D Effects and Finishing
Create interactively and move quickly between creative disciplines in a single application. Smoke software features a powerful 64-bit architecture and industry leading tools for tracking, paint, titling, character generation, graphic design, and visual effects creation in the Action 3D compositing environment.

Conform
Complete your projects faster and better with advanced conform and finishing tools. With expanded digital media support: RED™ files, Panasonic P2 and Sony XDCAM® file formats, and expanded Apple® QuickTime® codec support, as well as support for EDL, AAF, OMF, and FCP XML, workflows can be streamlined. Work smoothly at native resolutions or use an efficient proxy workflow for film resolution projects.

Autodesk Color Management
Help eliminate the confusion over color values and make sure that users across the Autodesk visual effects and finishing software pipeline are working with and approving images with the same color.

You can do a project from A to Z in Smoke on Mac, from editing to color to visual effects.

—Charles Verret
Assistant Editor
Post-Moderne

Image courtesy of Zee Network.
Enhancements to 3D Text in Smoke really open things up creatively since you can perform cascading text character animations with just a few pen adjustments.

—Brian Mulligan
Senior Editor
WTHR TV
Indianapolis, IN