

AUTODESK® MAYA® 2010 SOFTWARE SYSTEM REQUIREMENTS

For 32-bit Autodesk Maya 2010

- Microsoft® Windows Vista® Business (SP1 or higher), Microsoft® Windows® XP Professional (SP2 or higher), or Apple® Mac OS® X 10.5.7 or higher operating system
- Windows: Intel® Pentium® 4 or higher, AMD Athlon™ 64, or AMD Opteron™ processor
Macintosh® computer: Intel processor
- 2 GB RAM
- 2 GB free hard drive space
- Qualified hardware-accelerated OpenGL® graphics card
- Three-button mouse with mouse driver software
- DVD-ROM drive
- Microsoft® Internet Explorer® 6.0 or higher, Netscape® 7 or higher, Apple® Safari®, or Mozilla® Firefox® web browser

For 64-bit Autodesk Maya 2010

- Microsoft Windows Vista Business (SP1 or higher), Microsoft Windows XP x64 Edition (SP2 or higher), Red Hat® Enterprise Linux® 5.3 WS, or Fedora™ 8 operating system
- Windows and Linux: Intel® EM64T, AMD Athlon 64, or AMD Opteron processor
- 2 GB RAM
- 2 GB free hard drive space
- Qualified hardware-accelerated OpenGL graphics card
- Three-button mouse with mouse driver software
- DVD-ROM drive
- Microsoft Internet Explorer 6.0 or higher, Netscape 7 or higher, Apple Safari, or Mozilla Firefox web browser

For the latest list of qualified hardware, including graphics cards, to run Maya 2010, refer to the Maya 2010 [qualified hardware chart](#).

Note: Maya 2010 is also capable of running on other configurations such as boutique distributions of Linux. However, enumerating systems that are not tested and cannot be supported or that fall below the requirements for a productive user experience is beyond the scope of the online qualification charts.

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